

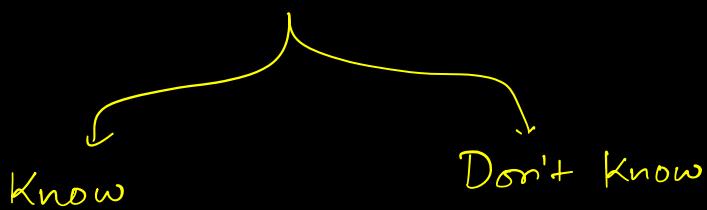
## Today's Agenda :- Design Book My Show

- 1) Overview
- 2) Req Gathering {
- 3) Class Diagram } HW

## Design BMS :-

- 1) Overview of the system.

↳ understand the problem statement.



→ Align yourself with interviewer's understanding.

Some Questions ?

- 1) what to design ?

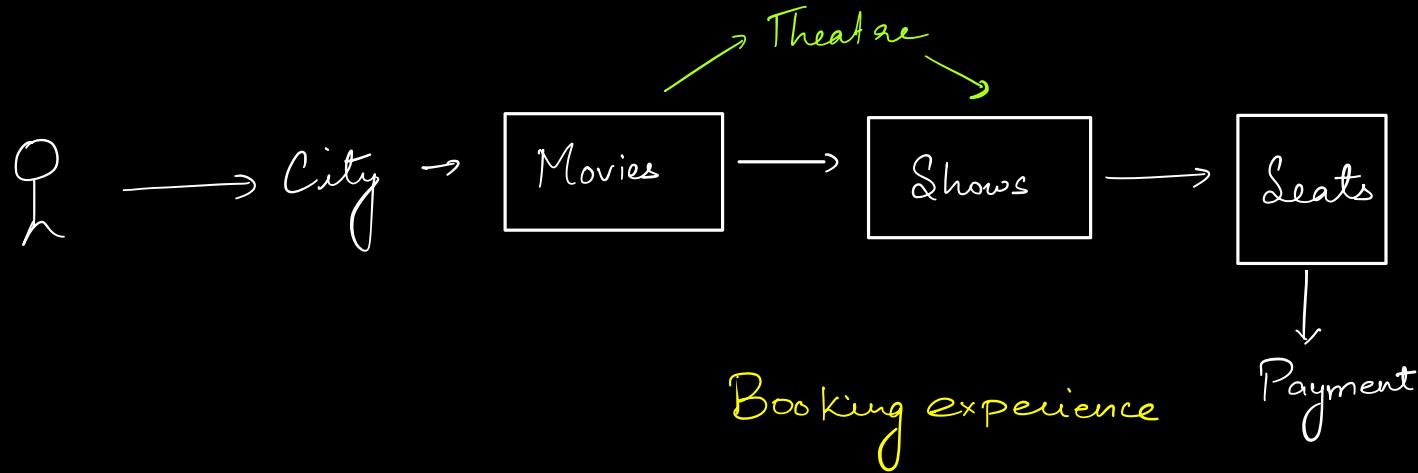


The diff is the way you take input from the user

- 2) Do we need to Persist the data ?  $\Rightarrow$  Yes  
↳ database (MySQL)

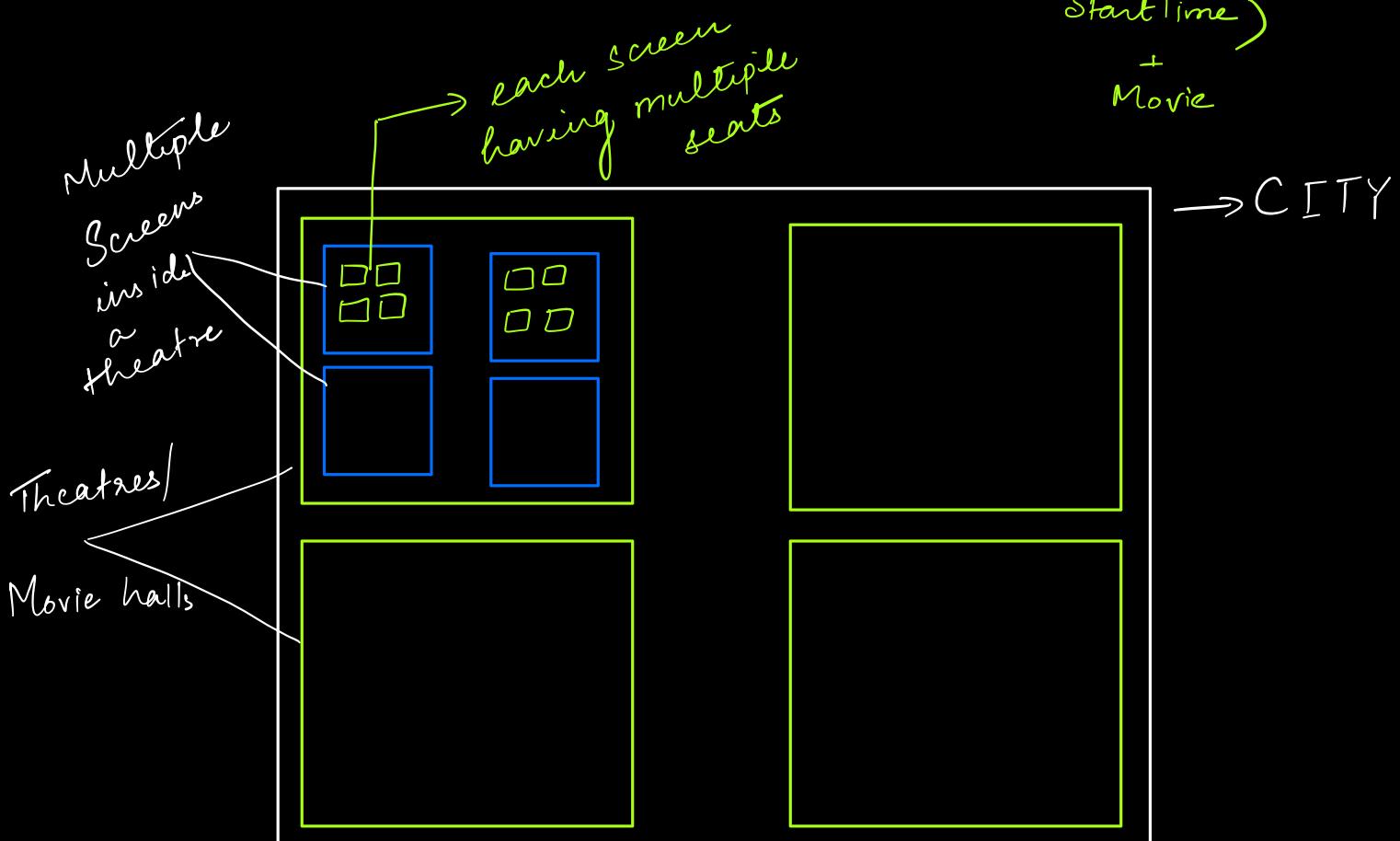
3) Focus on movie ticket booking.

2) Requirement Gathering :- (largely depends on your visualization)



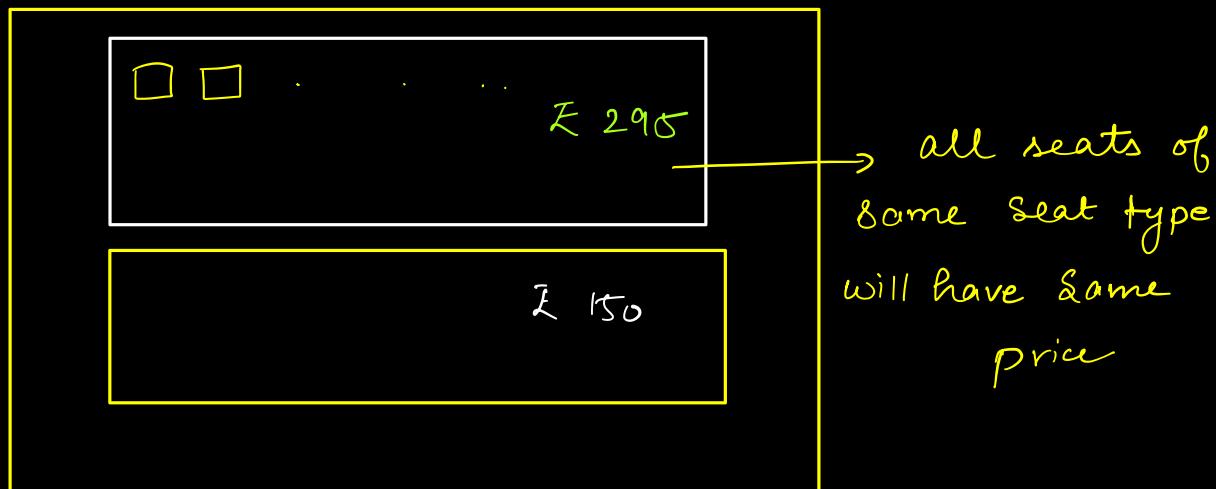
$$\text{Show} = f(\text{theatre} + \text{Screen} +$$

$\text{StartTime}$   
+  
 $\text{Movie}$

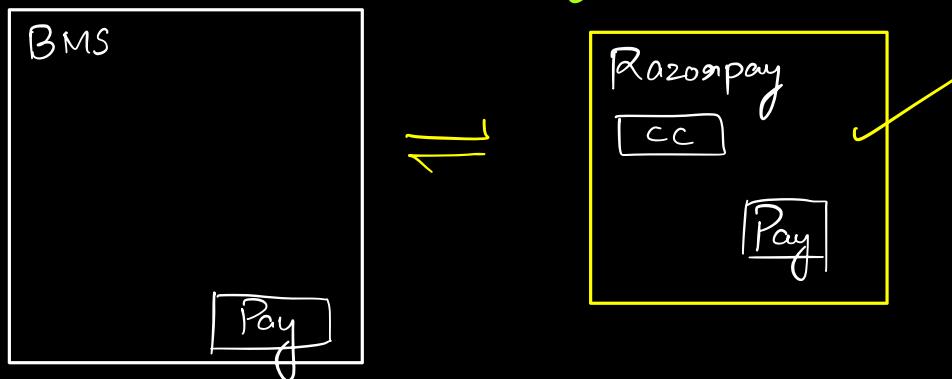


- 1) User should be able to book movie tickets.
- 2) User should be able to select the seats while booking.
- 3) BMS supports multiple cities, each city with multiple theatres.
- 4) Support only movie bookings.
- 5) Each theatre will have multiple screens & each screen will have multiple seats.
- 6) One screen can run one movie at a time.
- 7) Users book seats for a particular show.
- 8) Show is a particular movie running at a particular date, time & screen.
- 9) BMS lists down all the movies running in a city, & for each movie there can be multiple shows running.

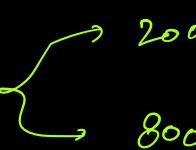
- 10) In one booking, users can select maximum 10 seats.
- 11) No 2 users should be able to book same seats for same show.
- 12) Price will be a function of  $\frac{\text{Show}}{\text{Movie}} + \frac{\text{SeatType}}{\text{Date \& time}} + \text{Screen}$



- 13) For every movie, store its cast, languages, features, genre etc.
- 14) Only online payment is allowed. Payment will be handled by 3rd party payment gateways.



15) Partial payments are also supported.

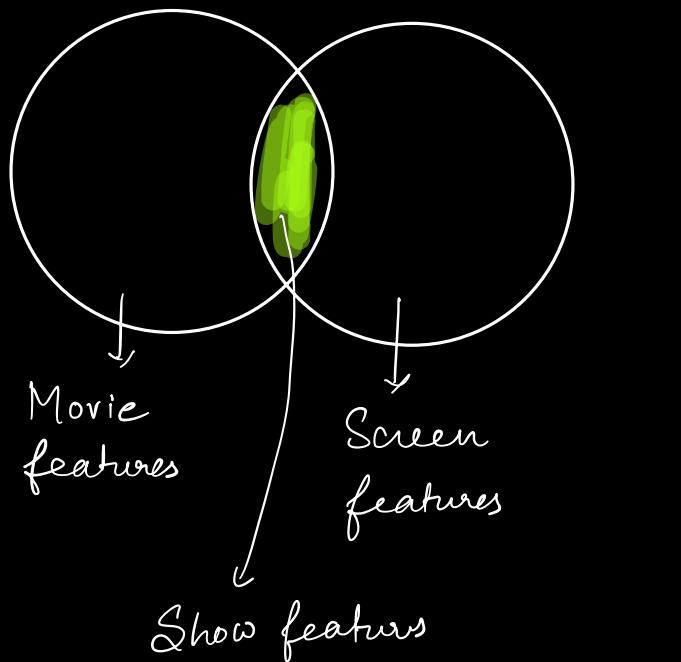
1000 €  200 € wallet (P1) ✓  
800 € Debit (P2) ✓

16) Each movie support multiple features.

2D / 3D / EMAX (Visual)

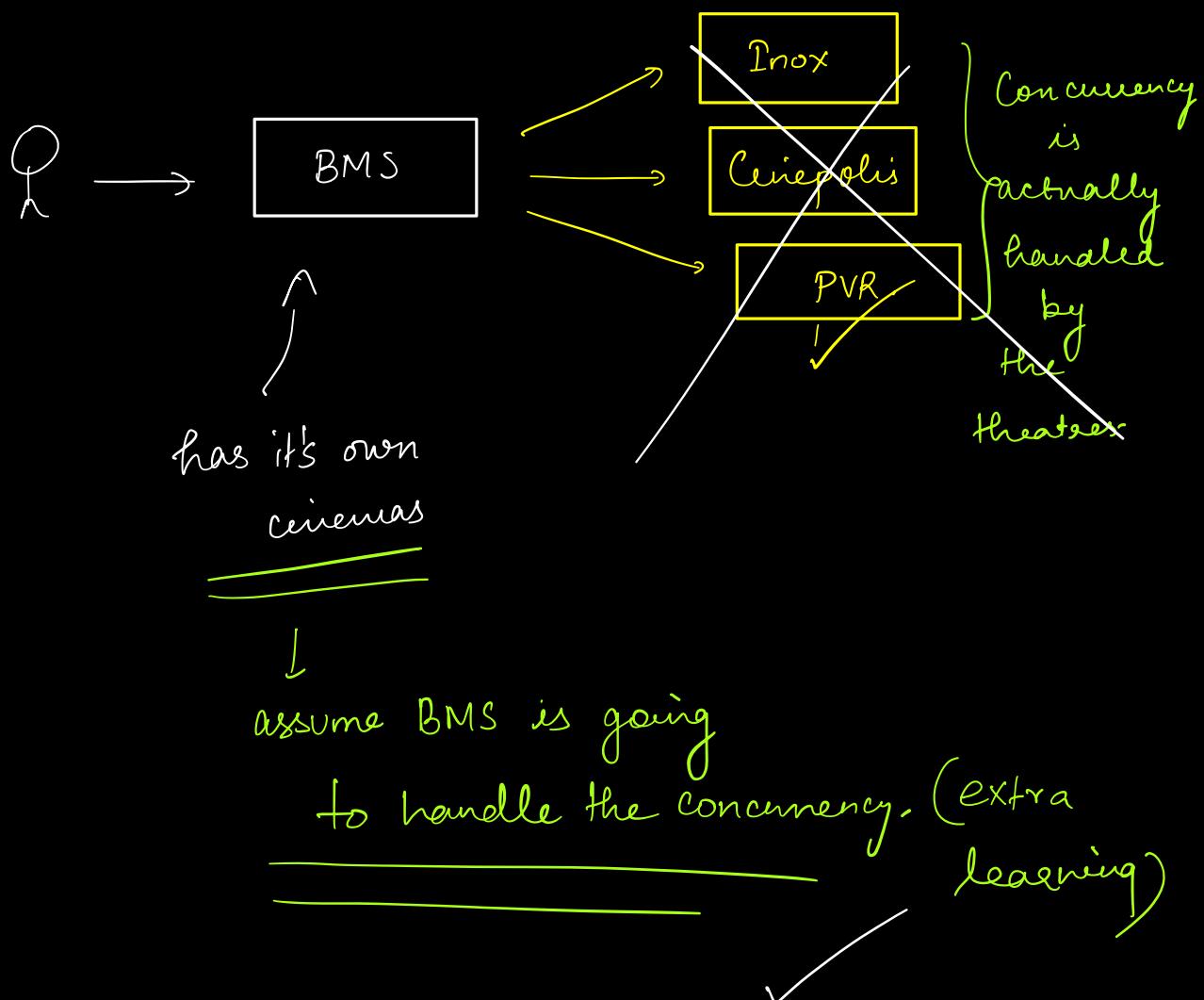
DOLBY ATMOS (Sound)

(Languages)



17) Seats can be of different types.

18) BMS is just an aggregator.



Homework : Please complete the class diagram  
 before next session.