

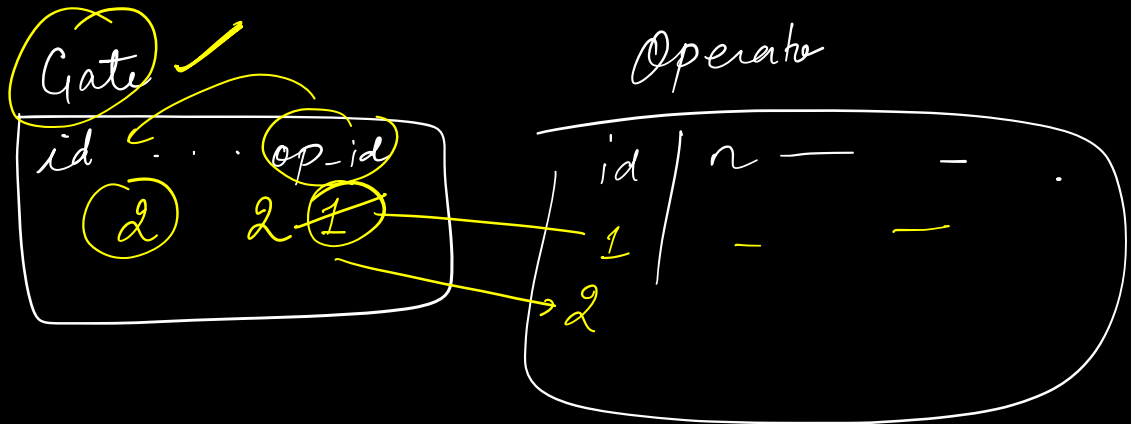
Today's Agenda:-

- 1) Problem statement
- 2) Gather requirements
- 3) Create the class diagram
- 4) Schema Design.

Shift
by
1
forward.

16th April
↓
Break
18th April

Yes



Problem Statement → Design Parking Lot.

Overview { → Know
→ Don't know. ✓

Multi level parking lot.

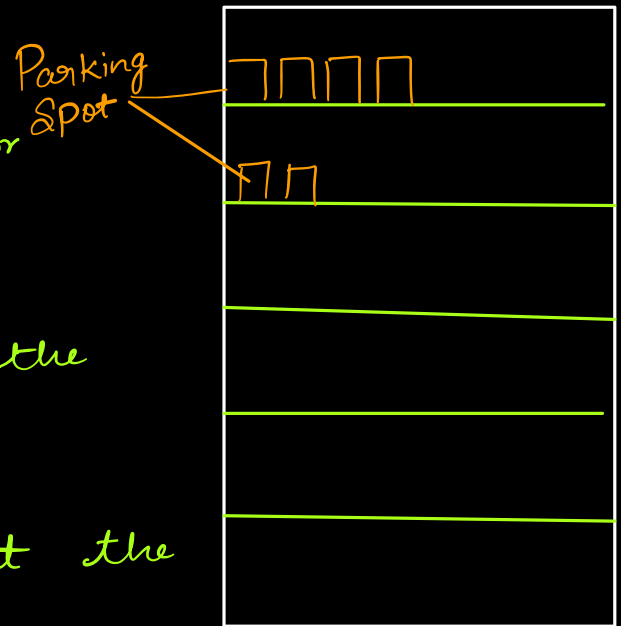
Persist the data ? → In-memory db
↳ Disk.

⇕
Storing the data in RAM.

Requirement Gathering : →

↳ core functionalities of the system.

- ① Multiple Parking floors.
- ② Different parking spots for different types of vehicles.
- ③ A token is generated at the entry gate.
- ④ Payment should be made at the time of exit.
- ⑤ A parking spot is assigned at the time of entry.
- ⑥ Payment algorithm can be dynamic & our system should support multiple payment algorithms.



ParkingLot

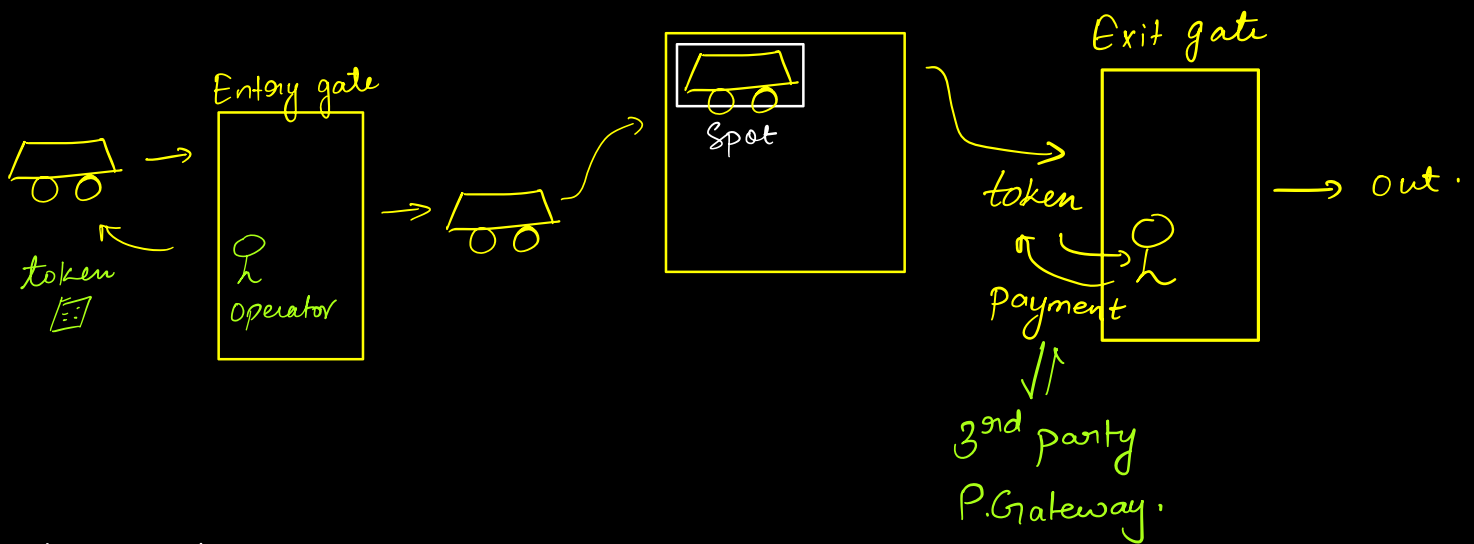
Festive season k time pr ya different time pr different charges apply kr skte h.. it's out of box requirement which is good for interview health

↳ { Strategy design } ⇒ Fee Calculation
pattern Algo

- ⑦ Payment can be done in either Cash or Online.
- ⑧ Online payments will be handled by a 3rd party payment gateways- } \Rightarrow {Adapter DP}.
Design pattern

- ⑨ Multiple entry | exit gates.
- ⑩ Entry & exit gates will be different.
- ⑪ Assign a spot to the vehicle. \Rightarrow SpotAssignmentAlgo
- ⑫ Only a spot for exact type of vehicle can be assigned.

User journey :-



Key-takeaways

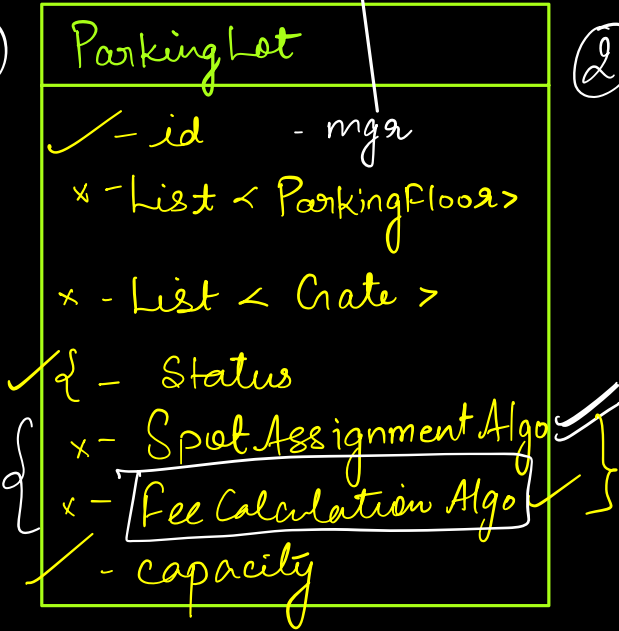
- 1) Assign a parking spot to a new vehicle ? } 2 Q's.
- 2) Generate the token

| ParkingLotMga |
|---------------|
| - id |

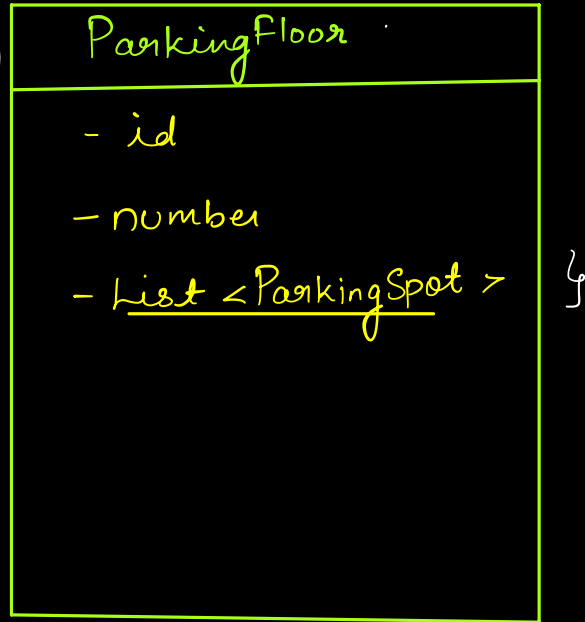
Class Diagram

- name
- email
⋮

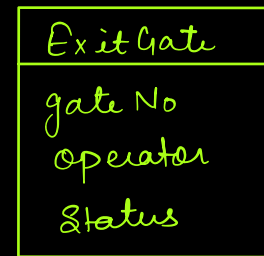
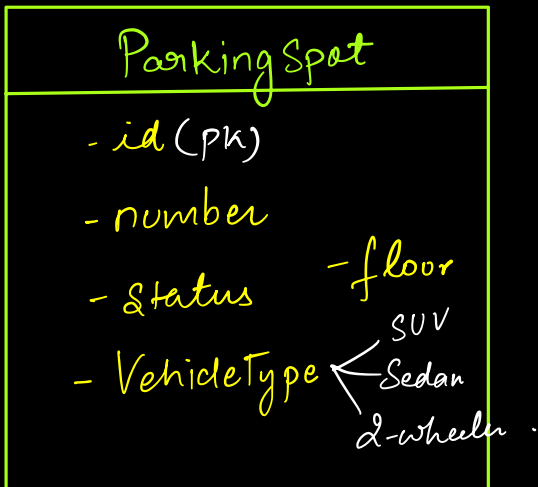
①



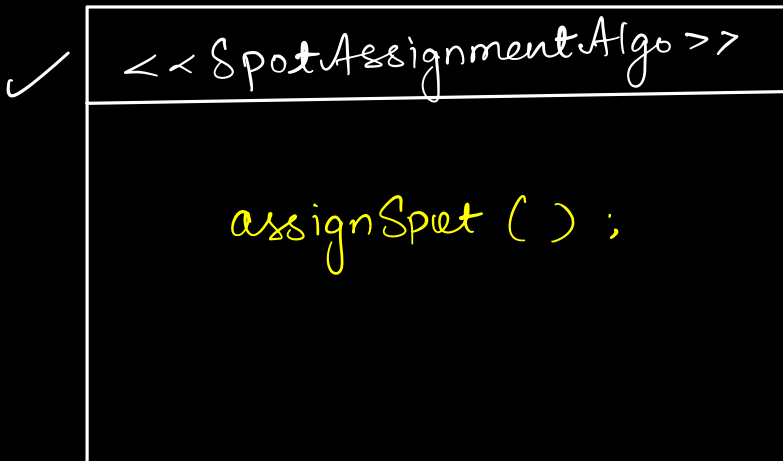
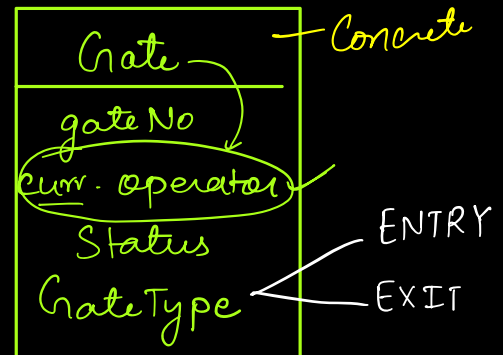
②



③



④



| Nearest Spot Assig. |
|------------------------|
| |

| Cheapest Spot Assig. |
|-------------------------|
| |

| ... |
|-----|
| |

⑤

| Vehicle |
|--|
| id number <u>owner</u> → User VehicleType |

⑥

| Operator |
|-------------------------------------|
| - id - emp_id - age - name |

| User |
|------|
| ... |

⑦

Usage

| Token / Ticket |
|---|
| id vehicle operator × entryTime status parkingSpot gate |

⑧

| Bill |
|--|
| - id - number - exitTime - amount - ticket - operator - gate - list < Payment > |

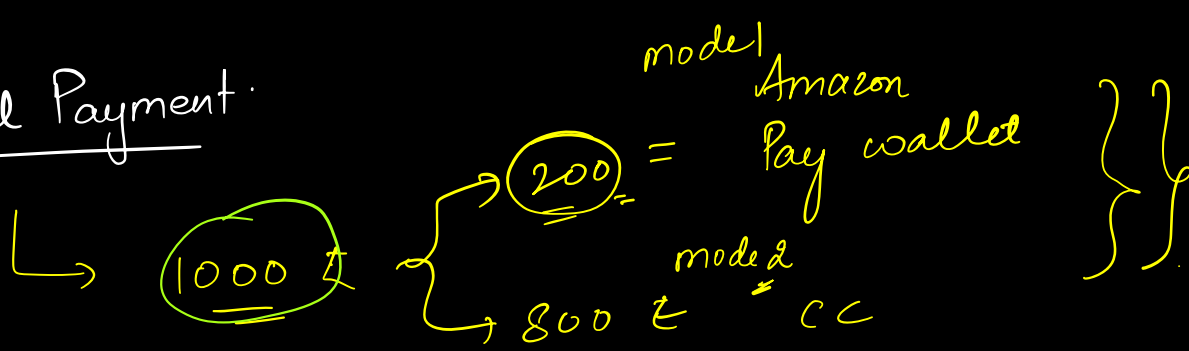
⑨

| Payment |
|--|
| id amount time status mode - UPI CC DC refNo. |

Support
partial
payment

3rd party pg.

Partial Payment.



Bill } \Rightarrow
£1000 }

| Fee Calculation Algo | |
|-------------------------|-----------|
| Map < PS, price/hr > .. | } } rates |
| Map < PS, price/hr > . | |
| ⋮ | |
| Map < - - - > | |

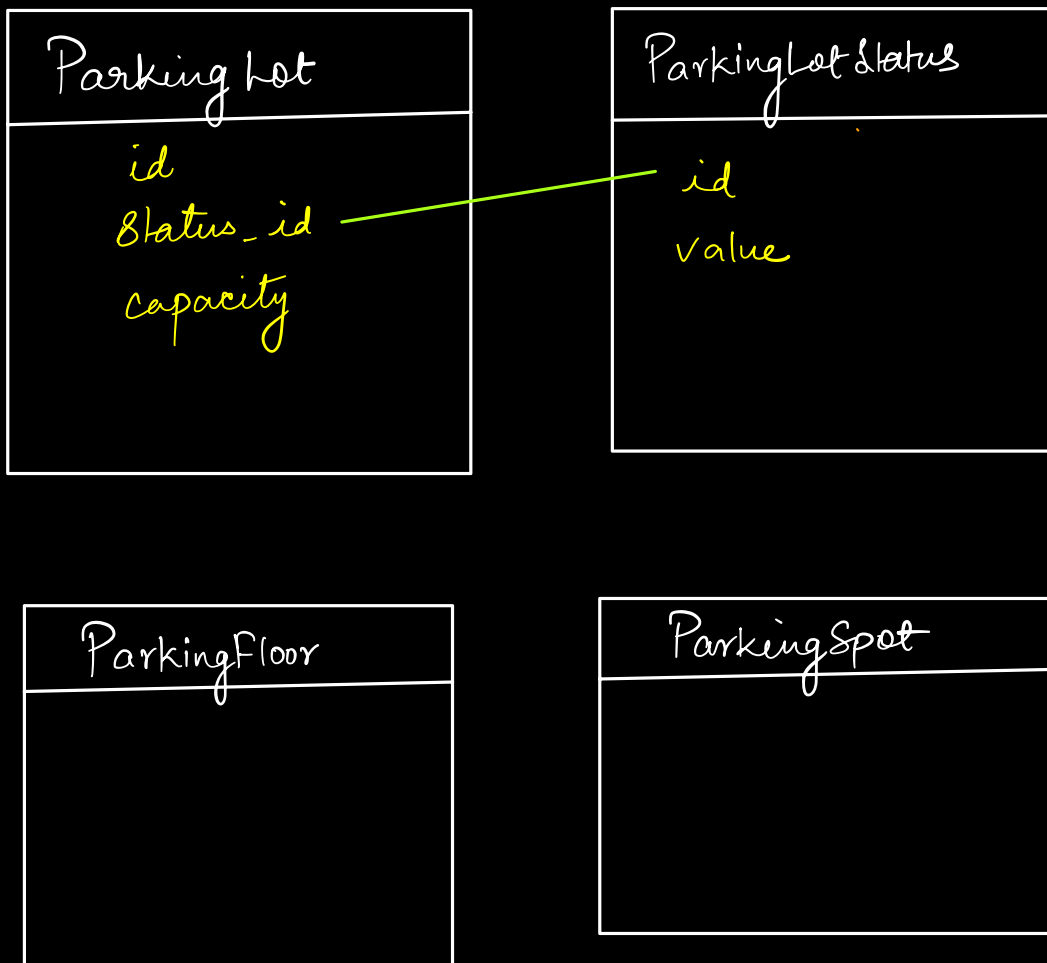
int calculateFee ()

}
}

Schema Design

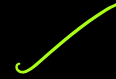
↳ Based on the class diagram, please come up with Schema Design.

Schema Design of ParkingLot :-



| Crate |
|-------|
|-------|

| Vehicles |
|----------|
|----------|



| Operators |
|-----------|
|-----------|

| Tickets |
|---------|
|---------|

| Bills |
|-------|
|-------|

| Payments |
|----------|
|----------|

→ Complete the above } 2 days
Schema Design Sat - Sun

① { { HW } 1st priority
→ 10-15 min

② Complete the schema design for the assⁿ problem also

Monday

Break for 8 Min

↳ Code models.