

LockedMe.com

(Sprint Work & Project Specification)

Version History:

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Purpose	Screenshots of Application
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Application Name:
LockedMe.com

Developer:
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Document Purpose:

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1. Modules in the Project

1. DISPLAY ALL FILES
2. ADD FILE
3. DELETE FILE
4. SEARCH FILE
5. EXIT

2. Sprint Wise Work:

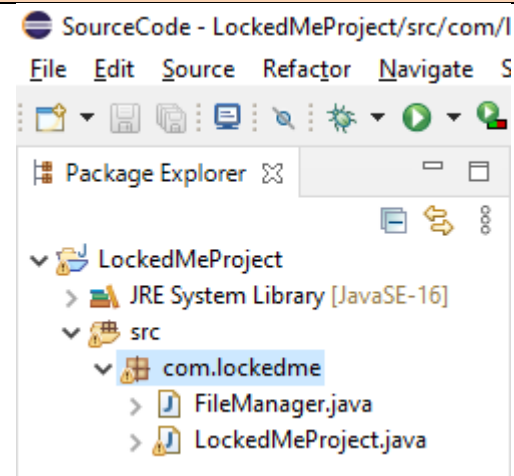
Sprint Number	Modules
1	Display all files Add new file
2	Delete file Search file Testing Deployment(creating a jar file)

3. PROJECT GITHUB LINK:

REPOSITORY NAME
Phase1Project-FSD
GITHUB LINK
https://github.com/kumarabhishek7885/Phase1Project-FSD.git

4. Project Code:

Folder Structure



FileManager.java

```
package com.lockedme;

import java.io.File;
import java.io.FileWriter;
import java.util.ArrayList;
import java.util.List;

public class FileManager
{
    /**
     * This method will return the file names from the folder
     * @param folderpath
     * @return List<String>
     */
    public static List<String> getAllFiles(String folderpath)
    {
        //Creating File Object
        File fl = new File(folderpath);

        //Getting All the Files into FileArray
        File[] listOfiles = fl.listFiles();

        //Declared a list to store file names
        List<String> fileNames = new ArrayList<String>();

        //Getting file names from array of files
        for(File f:listOfiles)
            fileNames.add(f.getName());

        //Return the List of file names
        return fileNames;
    }

    /**
     * This method will create or append content into the file specified
     * @param folderpath
     * @param fileName
     */
}
```

```

        * @param content
        * @return boolean
        */
        public static boolean createFiles(String folderpath, String fileName,
List<String> content)
        {
            try
            {
                //Creating file and file writer object
                File fl = new File(folderpath, fileName);
                FileWriter fw = new FileWriter(fl);

                //Writing to file
                for(String s:content)
                {
                    fw.write(s+"\n");
                }
                fw.close();
                return true;
            }
            catch(Exception Ex)
            {
                return false;
            }
        }

/**
 * This method will delete the file name if it exists.
 * @param folderpath
 * @param fileName
 * @return
 */
public static boolean deleteFile(String folderpath, String fileName)
{
    //Adding folder path with file name and creating file object
    File file = new File(folderpath+"\\ "+fileName);

    try
    {
        //Deleting file
        if(file.delete())
            return true;
        else
            return false;
    } catch (Exception e) {
        // TODO: handle exception
        return false;
    }
}

/**
 * This method will search the file from a folder
 * @param folderpath
 * @param fileName
 * @return
 */
public static boolean searchFile(String folderpath, String fileName)
{
    //Adding folder path with file name and creating file object

```

```

        File file = new File(folderpath+"\\ "+fileName);

        //Search condition
        if(file.exists())
            return true;
        else
            return false;
    }
}

```

LockedMeProject.java

```

package com.lockedme;

import java.util.ArrayList;
import java.util.Collections;
import java.util.List;
import java.util.Scanner;

public class LockedMeProject
{
    //private static Scanner scan = new Scanner(System.in);
    static final String folderpath="F:\\MyPhase1Project\\LockedMeFiles";

    public static void main(String[] args)
    {
        int goahead=1;

        do {

            //Variable declaration
            Scanner obj = new Scanner(System.in);
            int ch;

            //Menu
            displayMenu();
            System.out.println("Enter your Choice:");
            ch = Integer.parseInt(obj.nextLine());

            //switch case
            switch(ch)
            {
                case 1:      getAllFiles();
                            break;

                case 2:      createFiles();
                            break;

                case 3:      deleteFile();
                            break;

                case 4:      searchFile();
                            break;

                case 5:      System.exit(0);

                default:      System.out.println("Invalid Option");
                            break;
            }
        }
    }
}

```

```

        }while(goahead>0);
    }

    public static void displayMenu()
    {
        System.out.println("_____");

        System.out.println("\t\tLockedMe.com");

        System.out.println("_____");
        System.out.println("1. Display All Files");
        System.out.println("2. Add New Files");
        System.out.println("3. Delete a File");
        System.out.println("4. Search a File");
        System.out.println("5. Exit");

        System.out.println("_____");
    }

    /**
     * This method will retrieve files
     */
    public static void getAllFiles()
    {
        //getting the file names
        List<String> fileNames = FileManager.getAllFiles(folderpath);

        if(fileNames.size()==0)
            System.out.println("No Files in the Directory");
        else
        {
            System.out.println("FILES LIST IS BELOW:");
            for(String f:fileNames)
                System.out.println(f);
        }
    }

    /**
     * this method will Create files
     */
    public static void createFiles()
    {
        //Variables declaration
        Scanner obj = new Scanner(System.in);
        String fileName;
        int linesCount;
        List<String> content = new ArrayList<String>();

        //reading file name from user
        System.out.println("Enter file Name:");
        fileName=obj.nextLine();

        //Reading number of lines from user
        System.out.println("Enter How Many lines in the
file:");

        linesCount = Integer.parseInt(obj.nextLine());

        //Reading lines from user

```

```

        for(int i=1;i<=linesCount;i++)
        {
            System.out.println("Enter line "+i+":");
            content.add(obj.nextLine());
        }

        //Saving the content into the file
        boolean isSaved= FileManager.createFiles(folderpath,
fileName, content);

        if(isSaved)
            System.out.println("File and Data Saved
Successfully");
        else
            System.out.println("Some error occured. please
contact Kumar.abhishek7885@gmail.com ");
    }

    /**
     * This method will Delete files
     */
    public static void deleteFile()
    {
        //code for deleting a file
        String fileName;
        Scanner obj = new Scanner(System.in);
        System.out.println("Enter File Name to be Deleted:");
        fileName=obj.nextLine();

        //Deleting file
        boolean isDeleted = FileManager.deleteFile(folderpath,
fileName);

        if(isDeleted)
            System.out.println("File Deleted successfully");
        else
            System.out.println("Either file not there or some
access issues");
    }

    /**
     * This method will search files
     */
    public static void searchFile()
    {
        //code for Searching a file
        String fileName;
        Scanner obj = new Scanner(System.in);
        System.out.println("Enter File Name to be searched:");
        fileName=obj.nextLine();

        //Searching file
        boolean isFound = FileManager.searchFile(folderpath, fileName);

        if(isFound)
            System.out.println("File is present in the folder");
        else
            System.out.println("File is not present in the folder");
    }
}

```


}