

PA3 — Web Attacks

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Introduction

A startup named **BUNGLE!** is about to launch its first product—a web search engine—but their investors are nervous about security problems. Unlike the Bunglers who developed the site, you took CSE 127, so the investors have hired you to perform a security evaluation before it goes live. **BUNGLE!** is available for you to test at <https://bungle.sysnet.ucsd.edu/>.

In addition to providing search results, the site accepts logins and tracks users' search histories. It stores usernames, passwords, and search history in a database.

Note: Passwords used on the BUNGLE! site may be used, in whole or in part, in subsequent assignments in the course. Never use an important password to test an insecure site! This especially includes your personal passwords.

Before being granted access to the source code, you reverse engineered the site and determined that it replies to five main URLs: `/`, `/search`, `/login`, `/logout`, and `/create`. The function of these URLs is explained below, but if you want an additional challenge, you can skip the rest of this section and do the reverse engineering yourself.

Main page (`/`)

The main page accepts `GET` requests and displays a search form. When submitted, this form issues a `GET` request to `/search`, sending the search string as the parameter `q`. If no user is logged in, the main page also displays a form that gives the user the option of logging in or creating an account. The form issues `POST` requests to `/login` and `/create`.

Search results (`/search`)

The search results page accepts `GET` requests and prints the search string, supplied in the `q` query parameter, along with the search results. If the user is logged in, the page also displays the user's recent search history in a sidebar.

Note: Since actual search is not relevant to this project, you might not receive any results.

Login handler (`/login`)

The login handler accepts `POST` requests and takes plaintext `username` and `password` query parameters. It checks the user database to see if a user with those credentials exists. If so, it sets a login cookie and redirects the browser to the main page. The cookie tracks which user is logged in; manipulating or forging it is not part of this project.

Logout handler (`/logout`)

The logout handler accepts `POST` requests. It deletes the login cookie, if set, and redirects the browser to the main page.

Create account handler (/create)

The create account handler accepts POST requests and receives plaintext `username` and `password` query parameters. It inserts the username and password into the user database, unless a user with that username already exists. It then logs the user in and redirects the browser to the main page.

Note: The password is neither sent nor stored securely; however, none of the attacks you implement should depend on this behavior. You should choose a password that other groups will not guess, but again, never use an important password to test an insecure site!

Forming a Group

This is a group project; you can work in a team of size at most two and submit one project per team. You are not required to work with the same partner on every project. You and your partner should collaborate closely on each part.

The code and other answers you submit must be entirely your team's own work. You may discuss the conceptualization of the project and the meaning of the questions, but you may not look at any part of someone else's solution or collaborate with anyone other than your partner. You may consult published references, provided that you appropriately cite them (e.g., with program comments).

Solutions must be submitted to Gradescope.

Guidelines

Defense Levels

The Bunglers have been experimenting with some naïve defenses, so you also need to demonstrate that these provide insufficient protection. In Parts 2 and 3, the site includes drop-down menus at the top of each page that let you change the CSRF and XSS defenses that are in use. When you are testing your solutions, ensure that **BUNGLE!** has the correct defense levels set.

You may not attempt to subvert the mechanism for changing the level of defense in your attacks. Be sure to test your solutions with the appropriate defense levels! Additionally, be sure to include the defense levels as URL parameters in any request to BUNGLE!

In all parts, you should implement the simplest attack you can think of that defeats the given set of defenses.

In other words, do not simply attack the highest level of defense and submit that attack as your solution for all defenses. You do not need to combine the vulnerabilities, unless explicitly stated.

Resources

The Firefox and Chrome web developer tools will be very helpful for this project, particularly the JavaScript console and debugger, DOM inspector, and network monitor. See <https://developer.mozilla.org/en-US/docs/Tools> and <https://developers.google.com/web/tools/chrome-devtools>. Note that you may complete the project on any web browser of your choice, but we have only tested that it works on Chrome. Recent updates to Firefox have caused some issues among students, but can be resolved in config files. However, we would recommend using a Chromium-based browser if possible.

Although general purpose tools are permitted, you are not allowed to use tools that are designed to automatically test for vulnerabilities.

Your solutions will involve manipulating SQL statements and writing web code using HTML, JavaScript, and the jQuery library. You should search the web for answers to basic how-to questions. There are many fine online resources for learning these tools. Here are a few that we recommend:

- [SQL Tutorial](#)

- [Using jQuery Core](#)
- [jQuery API Reference](#)
- [HTTP Made Really Easy](#)
- [Introduction to HTML](#)

To learn more about SQL Injection, CSRF, and XSS attacks, and for tips on exploiting them, see: the [OWASP cheat sheet](#) and the [XSS filter evasion cheat sheet](#).

Part 1: SQL Injection

Your first goal is to demonstrate SQL injection attacks that log you in as an arbitrary user without knowing the password. In order to protect other students' accounts, we have created a series of separate login forms for you to attack that are not part of the main **BUNGLE!** site.

For each of the following defenses, provide inputs to the target login form that successfully log you in as the user "victim":

1.0 No defenses (2 points) No defenses for this target.

Target: <https://bungle.sysnet.ucsd.edu/sqlinject0>

Submission: sql_0.txt

1.1 Simple escaping (2 points) The server escapes single quotes (') in the inputs by replacing them with two single quotes.

Target: <https://bungle.sysnet.ucsd.edu/sqlinject1>

Submission: sql_1.txt

1.2 Escaping and Hashing [Extra Credit] (1 point) The server uses the following PHP code, which escapes the username and applies the MD5 hash function to the password:

```
if (isset($_POST['username']) and isset($_POST['password'])) {
    $username = mysql_real_escape_string($_POST['username']);
    $password = md5($_POST['password'], true);
    $sql_s = "SELECT * FROM users WHERE username='$username' and pw='$password'";
    $rs = mysql_query($sql_s);
    if (mysql_num_rows($rs) > 0) {
        echo "Login successful!";
    } else {
        echo "Incorrect username or password";
    }
}
```

This is more difficult than the previous two defenses. You will need to write a program to produce a working exploit. You may use any language you like, but we recommend Python 3.

Target: <https://bungle.sysnet.ucsd.edu/sqlinject2>

Submission: sql_2.txt, sql_2-src directory (see specification below)

1.3 The SQL [Extra Credit] (1 point) This target uses a different database. Your job is to use SQL injection to retrieve:

1. The name of the database
2. The version of the SQL server
3. All of the names of the tables in the database

4. A secret string hidden in the database

Target: <https://bungle.sysnet.ucsd.edu/sqlinject3>

Submission: sql_3.txt

For this part, the text file you submit should start with a list of all queries you made to learn the answers. Follow this with the values specified above, using the following format:

```
QUERY
QUERY
QUERY
...
Name: DB name
Version: DB version string
Tables: comma separated names
Secret: secret string
```

What to submit

When you successfully log in as “victim”, the server will provide a URL-encoded version of your form inputs. Submit a text file with the specified filename containing only this line.

Remember, you **must** log in as “victim.”

For 1.2, also submit the source code for the program you wrote by placing it in the directory `sql_2-src`.

For 1.3, submit a text file as specified.

Part 2: Cross-site Scripting (XSS)

Your next task is to demonstrate XSS attacks against the **BUNGLE!** search box, which does not properly filter search terms before echoing them to the results page.

For each of the defenses below, your goal is to construct a URL that, when loaded in the victim’s browser, correctly executes the specified payload. We recommend that you begin by testing with a simple payload (e.g., `alert(0);`), then move on to the full payload. Note that you should be able to implement the payload once, then use different means of encoding it to bypass the different defenses.

Note: jQuery is embedded on **BUNGLE!** Please do not reload it in your scripts for Part 2.

Payload

The payload (the code that the attack tries to execute) will be to steal the username and the most recent search the real user has performed on the **BUNGLE!** site.

When a victim visits the URL you create, these stolen items should be sent to the attacker’s server for collection. For purposes of grading, your attack should report these events by loading the URL (performing a GET request) (`http`, not `https`):

```
http://localhost:31337/?stolen_user=username&last_search=last_search
```

We have provided the file `xss_server.py` to help you test your solution. You can test receiving this data by running the following command in your project directory:

```
python3 xss_server.py
```

You will be able to observe the HTTP GET request that your payload generates in the server log.

Defenses

There are five levels of defense. In each case, you should submit the simplest attack you can find that works against that defense; you should not simply attack the highest level and submit your solution for that level for every level. Try to use a different technique for each defense. The Python code that implements each defense is shown below, along with the target URL and the filename you should submit.

2.0 No defenses (3 points) No defenses for this target.

Target: <https://bungle.sysnet.ucsd.edu/search?xssdefense=0>

Submission: xss_0.txt

For 2.0 only, also submit a human-readable version of your payload code (as opposed to the form encoded into the URL). Save it in a file named `xss_payload.html`.

2.1 Remove “script” (3 points)

```
filtered = re.sub(r"(?i)script", "", input)
```

Target: <https://bungle.sysnet.ucsd.edu/search?xssdefense=1>

Submission: xss_1.txt

2.2 Remove several tags (3 points)

```
filtered = re.sub(r"(?i)script|<img|<body|<style|<meta|<embed|<object", "", input)
```

Target: <https://bungle.sysnet.ucsd.edu/search?xssdefense=2>

Submission: xss_2.txt

2.3 Remove some punctuation (3 points)

```
filtered = re.sub(r"[;'\"]", "", input)
```

Target: <https://bungle.sysnet.ucsd.edu/search?xssdefense=3>

Submission: xss_3.txt

2.4 Encode < and > [Extra credit] (1 point)

```
filtered = input.replace("<", "&lt;").replace(">", "&gt;")
```

Target: <https://bungle.sysnet.ucsd.edu/search?xssdefense=4>

Submission: xss_4.txt

This challenge is hard. We think it requires finding a 0-day vuln or a bug in our code.

What to submit

Your submission for each level of defense will be a text file with the specified filename that contains a single line consisting of a URL (also submit the readable file for 2.0 only). When this URL is loaded in a victim’s browser, it should execute the specified payload against the specified target. The payload encoded in your URLs may embed inline JavaScript.

Part 2: Cross-site Request Forgery (CSRF)

Your final goal is to demonstrate CSRF vulnerabilities against the login form, and **BUNGLE!** has provided two variations of their implementation for you to test. Your goal is to construct attacks that surreptitiously cause the victim to log in to an account you control, thus allowing you to monitor the victim’s search queries by viewing the search history for this account.

For each of the defenses below, create an HTML file that, when opened by a victim, logs their browser into **BUNGLE!** under the account “attacker” and password “l33th4x”.

Note: the first character of the password is a letter, not a number.

Your solutions should not display evidence of an attack; the browser should just display a blank page. (If the victim later visits **BUNGLE!**, it will say “logged in as attacker,” but that is acceptable for purposes of the project.)

We found that recent updates to Firefox have caused some issues among students on this target; we recommend using a Chromium browser if possible.

3.0 No defenses (2 points) No defenses for this target.

Target: <https://bungle.sysnet.ucsd.edu/login?csrfdefense=0&xssdefense=4>

Submission: csrf_0.html

3.1 Token validation (2 points) The server sets a cookie named `csrf_token` to a random 16-byte value and also includes this value as a hidden field in the login form. When the form is submitted, the server verifies that the client’s cookie matches the value in the form. You are allowed to exploit the XSS vulnerability from Part 2 to accomplish your goal.

Target: <https://bungle.sysnet.ucsd.edu/login?csrfdefense=1&xssdefense=0>

Submission: csrf_1.html

3.2 Token validation, without XSS [Extra credit] (1 point) Accomplish the same task as in 3.1 without using XSS.

Target: <https://bungle.sysnet.ucsd.edu/login?csrfdefense=1&xssdefense=4>

Submission: csrf_2.html

This challenge is hard. We think it requires finding a 0-day vuln or a bug in our code.

What to submit

For each part, submit an HTML file with the given name that accomplishes the specified attack against the specified target URL. The HTML files you submit may embed inline JavaScript.

Note: Since you are sharing the attacker account with other students, we have hard-coded it so the search history will not actually update. You can test with a different account you create to see the history change.