

# Probability theory and statistics

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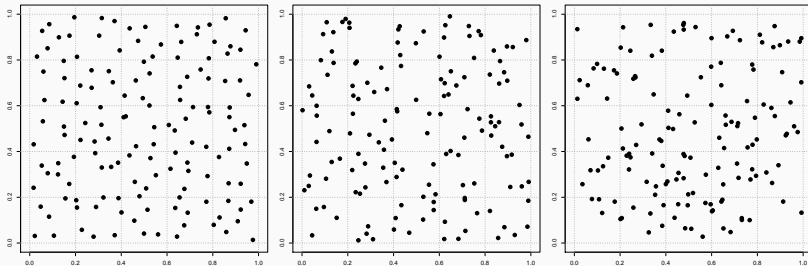
Probability distributions

Statistics

# Probability theory

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# EXERCISE: 'random' points



# What is probability?

*'The extent to which something is likely to happen or be the case'*

— Oxford English Dictionary

## Examples

- Probability that it will rain tomorrow
- Probability that you will win the lottery

## EXAMPLE: sources of uncertainty



### Imperfect information

Current predictive tools can only assign a number between 0 and 1 indicating our degree of certainty



### Stochastic process

The experiment is designed to produce uncertain results

# Probability theory

## What?

The branch of mathematics concerned with the analysis of **random phenomena**

## How?

Using mathematical **abstractions** of measured quantities and non-deterministic events

## Why?

To identify **patterns** in (apparently) random occurrences

# Statistical regularity

We cannot predict with certainty  
if it's going to rain tomorrow

but

we can predict 'averages'

(Average rainfall in London in May: 44.9 mm)



# Statistical regularity

In summary...

- Probability theory predicts the behaviour of random phenomena **in the long run**
- If this information is useful, probability can be a valuable tool for **decision-making**

# Random variables

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# Random variables

- 'Encapsulate' random events
- Mathematically, they are functions mapping the **sample space** to some numerical property (discrete or continuous)

## Notation

- $X, Y, \dots$  (upper case) are random variables
- $X = x$  (lower case) is a value (**realisation**) of  $X$
- $\Pr(X = x)$  is the probability that  $X = x$

# Random variables

- 'Encapsulate' random events
- Mathematically, they are functions mapping the **sample space** to some numerical property (discrete or continuous)

## Example

- $X$  represents the event 'the UK leaves the EU'
- $X = 1$  represents the UK leaving the EU
- $\Pr(X = 1)$  is the probability that the UK leaves the EU

# Types of random variables

## Discrete

- Countable (usually finite) outcomes
- Each has a (non-zero) probability assigned

## Continuous

- Infinite outcomes
- Not possible to assign a non-zero probability to each

## EXERCISE: discrete random variable

A fair die

$x$	$\Pr(X = x)$
1	$1/6$
2	$1/6$
3	$1/6$
4	$1/6$
5	$1/6$
6	$1/6$

Maximum of two fair dice

- How many outcomes?
- $\Pr(X = 1)$ ?
- $\Pr(X = 6)$ ?

# Probability distributions

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## Simplified approximations to reality

- Detailed enough to capture important characteristics and serve as **prediction tools**
- Simple enough to be usable in practice

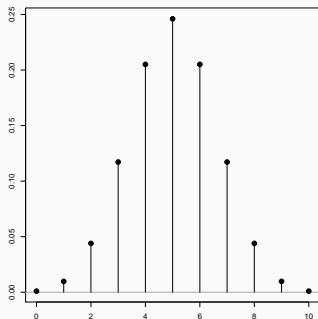


# Specifying probability distributions

Discrete RV



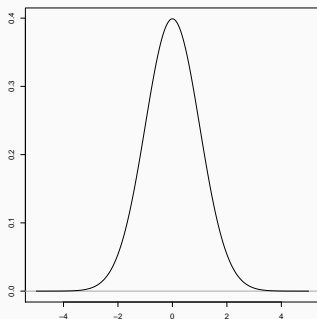
Probability mass function



Continuous RV



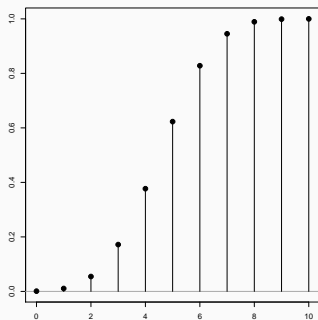
Probability density function



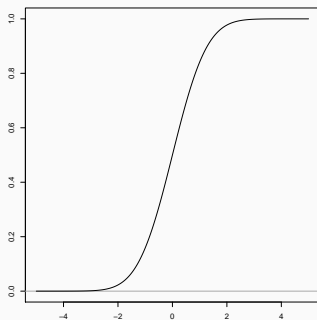
# Specifying probability distributions

## Cumulative distribution function

Discrete RV



Continuous RV



*Something* always happens...

$$\sum f_X(x) = 1 \quad \text{or} \quad \int f_X(x) \, dx = 1 \quad \text{or} \quad \lim_{x \rightarrow \infty} F_X(x) = 1$$

## Notation

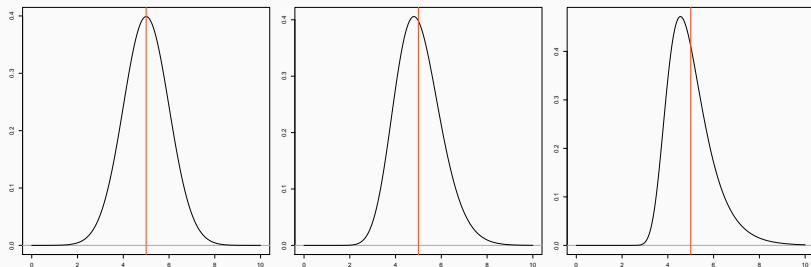
- $f_X$  is a probability function
- $F_X = \Pr(X \leq x)$  is a cumulative distribution function

# Characterising probability distributions

- **Central tendency**
  - Mean (expected value)
  - Median
  - Mode
- **Dispersion**
  - Variance
  - Minimum and maximum
  - Quantiles

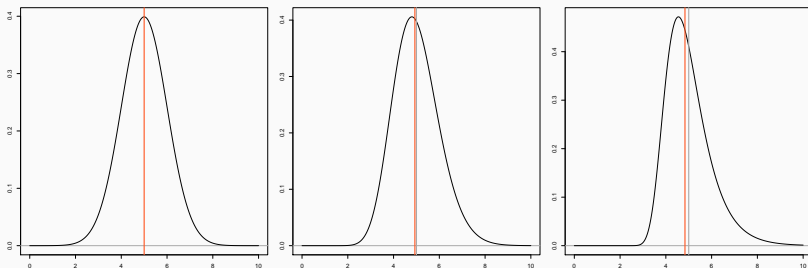
# Measures of central tendency

## Mean or expected value



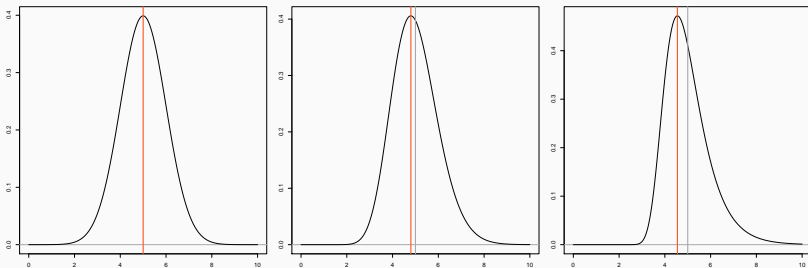
# Measures of central tendency

## Median



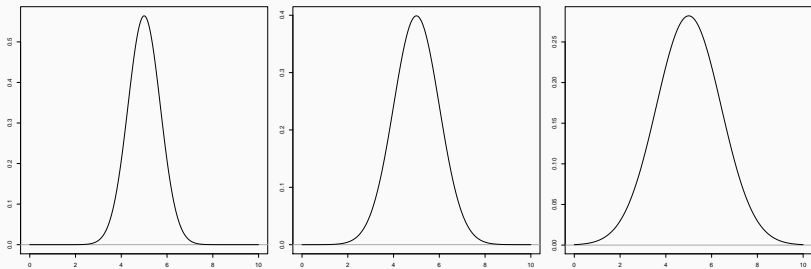
# Measures of central tendency

## Mode



# Measures of dispersion

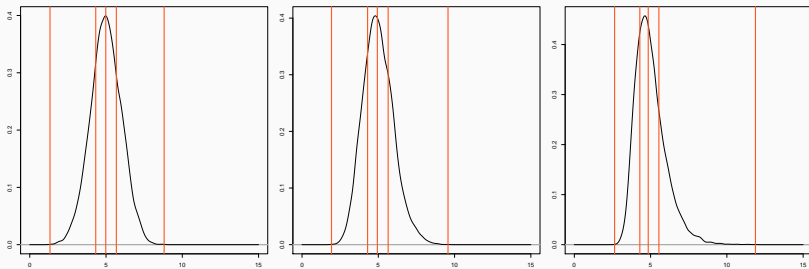
## Variance





# Measures of dispersion

## Order statistics



# Statistics

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# Statistics

## What?

The science of collecting and analysing numerical data in large quantities

## How?

By planning studies, exploring and modelling the data using the tools of **probability theory**

## Why?

To infer properties of a **population** from a **sample**

## EXERCISE: probability or statistics?

You have a fair coin. You toss it 100 times. How likely is it to land heads 60 times or more?

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### Probability

- Random process is known (or assumed): 'fair coin'
  - $\Pr(\text{'heads'}) = 1/2$
  - $\Pr(\text{'tails'}) = 1/2$
- Objective: **find probability of a certain outcome**

## EXERCISE: probability or statistics?

I give you a coin. You toss it 100 times and count 60 heads. Is the coin fair?

## EXERCISE: probability or statistics?

I give you a coin. You toss it 100 times and count 60 heads. Is the coin fair?

### Statistics

- Outcome is known (or measured): '60/100 heads'
- Objective: **characterise the random process**

# Probability theory and statistics

## Probability theory

- Defines the model
- ...and often its **parameters**

## Statistics

- Collects the data
- 'Fits' the model (estimates its parameters)
- Makes **inferences**