

Course Goals and Non Goals



- Course Goals
 - Recap session for below courses:
 - Programming foundation
 - HTML, JavaScript, CSS and XML
 - SQL
 - OOP-UML
 - Software Engineering



Course Non Goals

 No complete training session will be conducted for these courses.

Intended Audience

Novice Developers



Day Wise Schedule



Day 1

Lesson 1: Programming Fundamentals

Lesson 2: HTML and JavaScript

> Day 2

Lesson 3: XML

Lesson 4: DBMS Concepts and SQL

Day 3

Lesson 5: OOP-UML

Lesson 6: Software Engineering

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- Lesson 1: Programming Fundamentals
 - 1.1 Good programming practices.
 - Readable(Naming Conventions, Comments, Guidelines for writing good code)
 - Maintainable (Remove Hardcoded constants)
 - 1.2 Modular programming
 - 1.3 Coupling and Cohesion
 - 1.4 Composite Datatype
 - 1.5 Robust program
 - 1.6 Review
 - 1.7 Demo
 - 1.8 Case Study

- ➤ Batch Orientation Day 1 1 Hrs.
- Lesson 1: Programming Fundamentals Day 1 3 Hrs.
 - 1.1 Good programming practices.

Readable(Naming Conventions, Comments, Guidelines

for writing good code)

Maintainable (Remove Hardcoded constants)

Modular

Coupling and Cohesion

Composite Datatype

Robust program

Pseudocode review checklist

- 1.2 Demo
- 1.3 Case Study
- Lesson 2: HTML and JavaScript 4 Hrs.
 - 2.1 HTML form element
 - 2.2 HTML 5 new form elements (Number, Date and Email)

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- 2.3 HTML 5 validations
- 2.2 DOM objects (Document and Form)
- 2.3 Event handling in JavaScript
- 2.4 Demo
- 2.5 Case Study

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- Lesson 2: HTML and JavaScript
 - 2.1 HTML form element
 - 2.2 HTML 5 new form elements (Number, Date and Email)
 - 2.3 HTML 5 validations
 - 2.2 DOM objects (Document and Form)
 - 2.3 Event handling in JavaScript
 - 2.4 Demo
 - 2.5 Case Study

- ➤ Batch Orientation Day 1 1 Hrs.
- Lesson 1: Programming Fundamentals Day 1 3 Hrs.
 - 1.1 Good programming practices.

Readable(Naming Conventions, Comments, Guidelines

for writing good code)

Maintainable (Remove Hardcoded constants)

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- Lesson 3: XML
 - 3.1 Validating xml against xsd
 - 3.2 Simple Type restriction
 - 3.3 Demo
 - 3.4 Case Study
- ➤ Lesson 4: DBMS Concepts and SQL
 - 4.1 DDL commands (CREATE, ALTER and DROP)
 - 4.2 Constraints
 - 4.3 Sequence
 - 4.4 DML command (Insert, Update, Delete)
 - 4.5 Select Query, Joins and subquery
 - 4.6 Demos

➤ Lesson 5: XML Day 2 – 1.5 Hrs.

- 5.1 Validating xml against xsd
- 5.2 Simple Type restriction
- 5.3 Demo
- 5.4 Case Study
- ➤ Lesson 4: DBMS Concepts and SQL 6.5 Hrs.
 - 4.1 DDL commands (CREATE, ALTER and DROP)
 - 4.2 Constraints
 - 4.3 Sequence
 - 4.4 DML command (Insert, Update, Delete)
 - 4.5 Select Query, Joins and subquery
 - 4.6 Demos

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- Lesson 5: OOP-UML
 - 5.1 Principles in Object-Oriented technology
 - 5.2 UML diagram
 - · Use Case Diagram
 - · Class Diagram
 - · Sequence Diagram
 - 5.3 Demo
 - 5.4 Case study

Lesson 6: Software Engineering

- 6.1 Different Phases in Software Engineering
 - Requirements Phase, Design Phase, Construction Phase, Testing and acceptance Phase
- 6.2 Review and Configuration Management Process
- 6.3 Case Study

► Lesson 5: OOP-UML – 2 Hrs.

- 5.1 Principles in Object-Oriented technology
- 5.2 UML diagram

Use Case Diagram

Class Diagram

Sequence Diagram

- 5.3 Demo
- 5.4 Case study

Lesson 6: Software Engineering – 1 Hrs.

6.1 Different Phases in Software Engineering

Requirements Phase, Design Phase, Construction Phase, Testing and acceptance Phase

- 6.2 Review and Configuration Management Process
- 6.3 Case Study