

ACOL 215

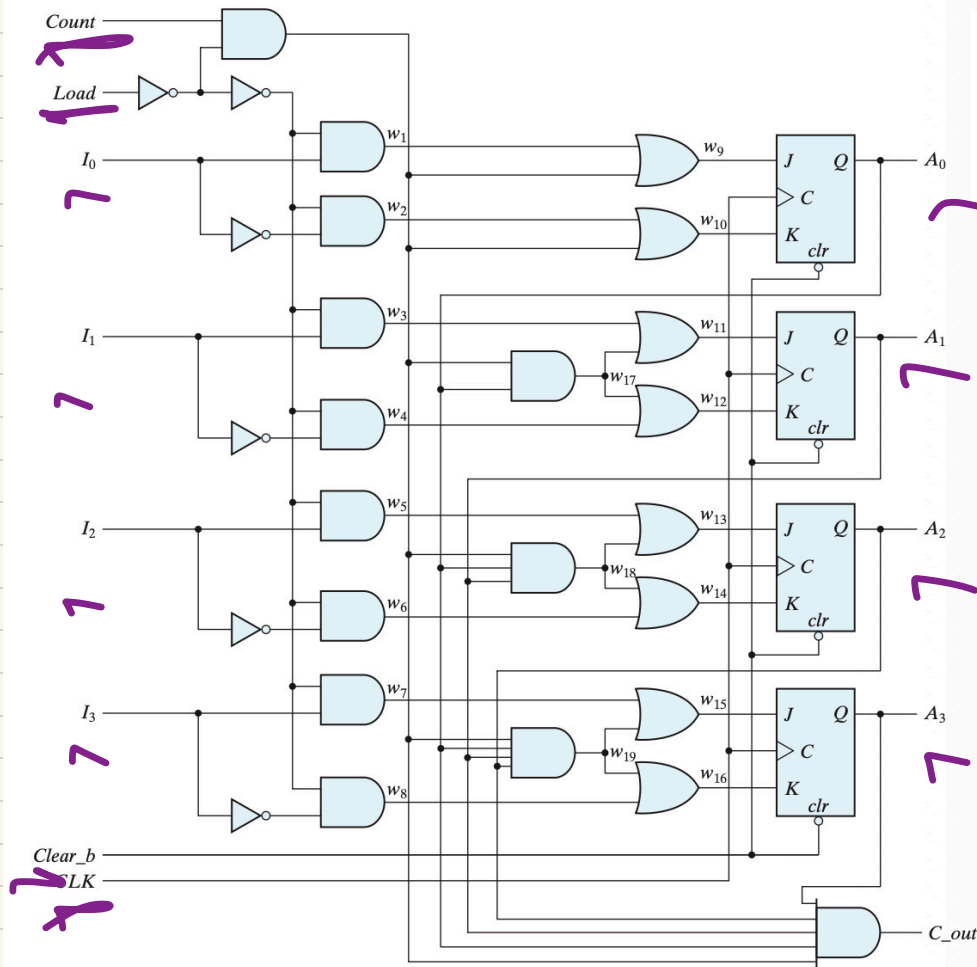
(25th Nov.)

Binary counter with parallel load

counters employed in digital systems
may require a parallel load

capability →

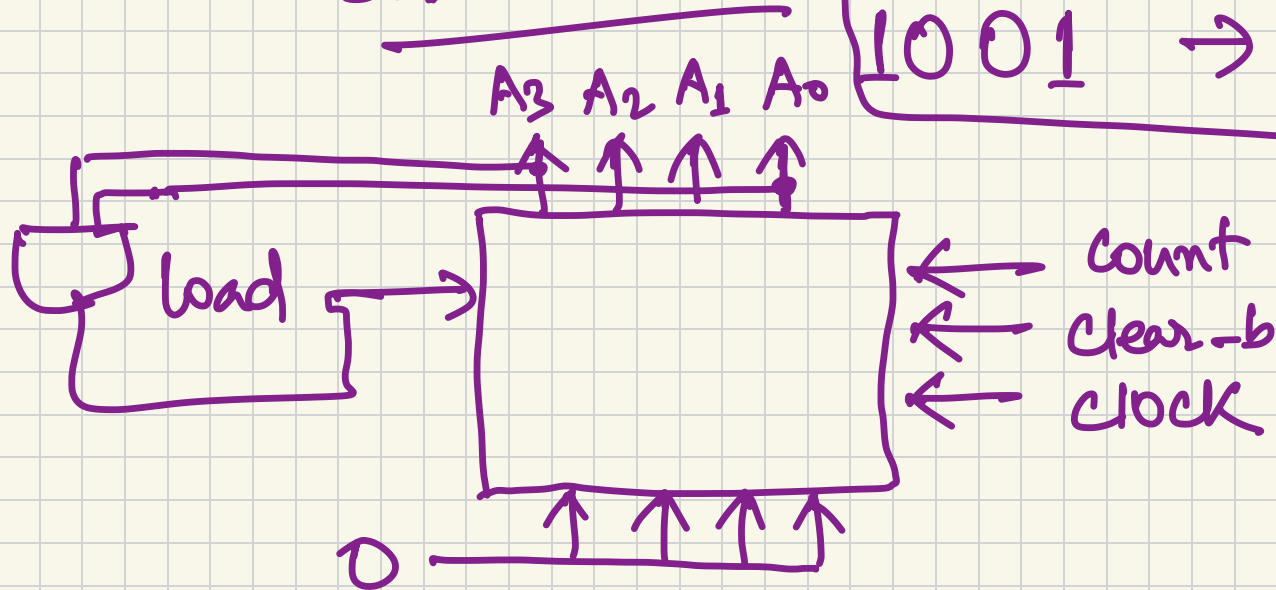
to load a number into the
counter and count from there.



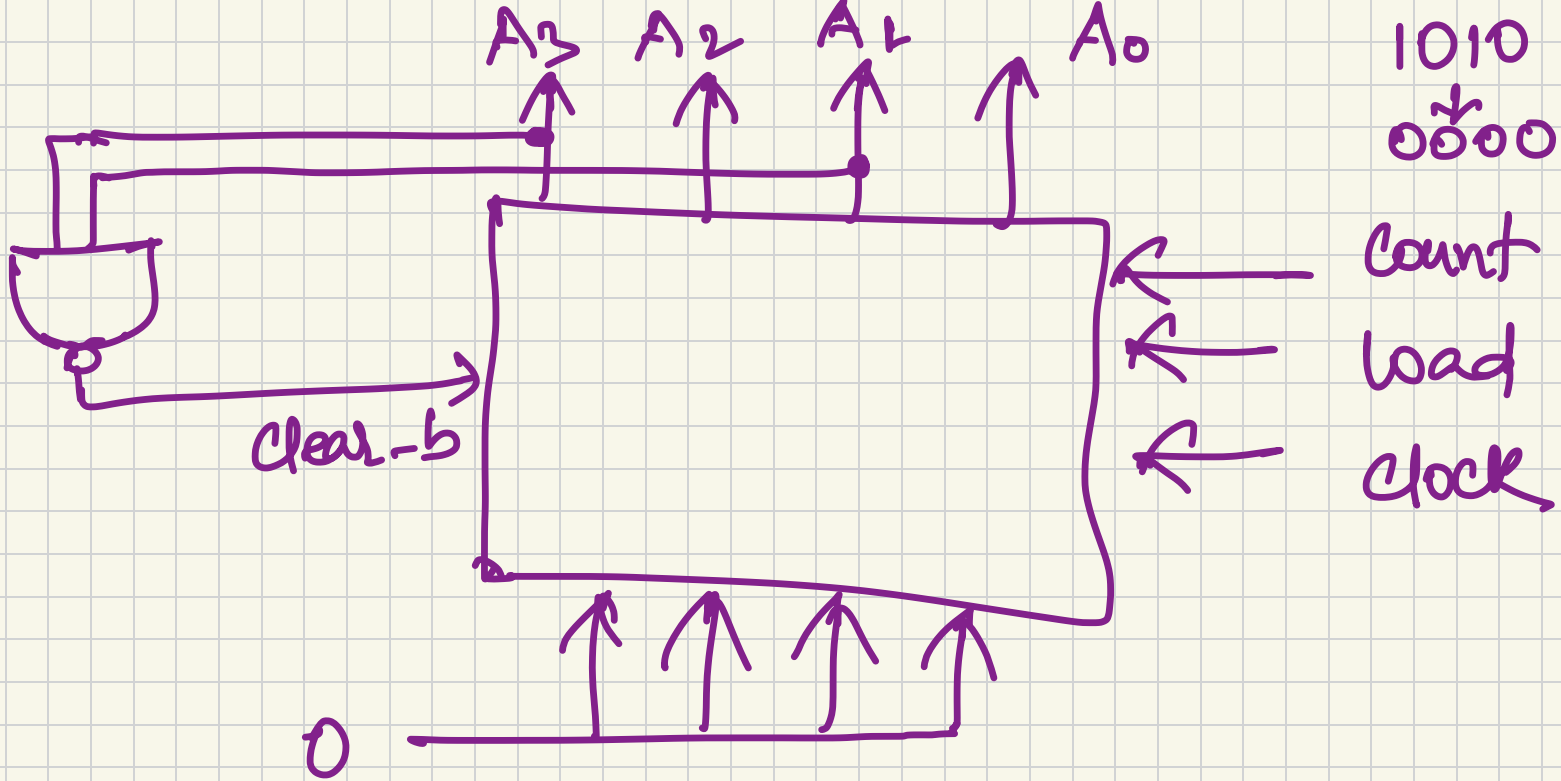
Clear _b	CLK	Load	Count	Function
0	X	X	X	Clear to 0
1	↑	1	X	Load inputs
1	↑	0	1	Count next binary state
1	↑	0	0	No change

A counter with parallel load can be used to generate any desired count sequence.

BCD counter



1001 \rightarrow 0000



Counter with unused states

Present State

A B C

0 0 0

0 0 1

0 1 0

1 0 0

1 0 1

1 1 0

0 1 1

1 1 1

Next State

A B C

0 0 1

0 1 0

1 0 0

1 0 1

1 1 0

0 0 0

1 1 1

1 1 1

Flip-flop inputs

J_A K_A J_B K_B J_C K_C

0 X 0 X 1 X

0 X 1 X X 1

1 X X 1 0 X

X 0 0 X 1 X

X 0 1 X X 1

X 1 X 1 0 X

\overline{B} \overline{B} \overline{C} $\overline{1}$ \overline{B} $\overline{1}$

\overline{B} \overline{B} \overline{C} $\overline{1}$ \overline{B} $\overline{1}$

011
↓
100

111
↓
000

1
Clock

