# Generalized Independent Subspace Clustering

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#### I. ALGORITHM

Here we detail ISAAC in two parts, namely 1) automating ISA to find the best S, W and d (Stages 1–6 in Figure 2), and 2) automating the clustering in each subspace (Stage 7 in Figure 2). We provide an implementation in our supplement<sup>1</sup>.

### **Algorithm 1:** Parameter-free ISA

```
Input: Data \mathbf{X} \in \mathbb{R}^{\overline{m \times n}}.
Output: Matrices \mathbf{W}_b and \mathbf{S}_b (\mathbf{S}_b = \mathbf{W}_b \mathbf{X}), vector \boldsymbol{d}_b.

1 \boldsymbol{d} \leftarrow (1, \dots, 1) \in \{1\}^m; /* First candida
2 \boldsymbol{a} \leftarrow (\{X_1\}, \dots, \{X_m\});
                                                                /* First candidate */
 (S, W) \leftarrow ISA(X, d);
                                                              /* First ISA result */
 4 c_b \leftarrow L_I(\mathbf{S}, \{\boldsymbol{d}, \mathbf{W}\});
 5 \mathbf{S}_b \leftarrow \mathbf{S}, \, \mathbf{W}_b \leftarrow \mathbf{W}, \, \boldsymbol{d}_b \leftarrow \boldsymbol{d};
                                                                             /* Track best */
  6 while q > 1 do
                                                                         /* q = length(d) */
             /* m{c} has l_c tuples: each a merge
                    candidate with \mathcal{C}_M value
            c \leftarrow ((a_1, a_2, t_1 = C_M(a_1, a_2)),
 7
                          ..., (a_{q-1}, a_q, t_{l_c} = C_M(a_{q-1}, a_q));
 8
             /* Abort if nothing to merge
            if \min(t_1,\ldots,t_{l_c})>0 then break;
            c \leftarrow \text{order\_ascenting\_by\_t\_value}(c);
                                                                                            /* Sort */
10
                                                       /\star New oldsymbol{d},oldsymbol{a} candidates
11
            d \leftarrow (), a \leftarrow ();
            for k \leftarrow 1 to l_c take c_i as (\mathcal{X}_i, \mathcal{X}_j, t_k) and do
12
                   if t_k < 0 and (\mathcal{X}_i \cup \mathcal{X}_j) \cap (\bigcup_{\mathcal{X} \in a} \mathcal{X}) = \emptyset then
13
                           /* Merge \mathcal{X}_i and \hat{\mathcal{X}}_i
                           a.push (\mathcal{X}_i \cup \mathcal{X}_j), d.push (|\mathcal{X}_i \cup \mathcal{X}_j|);
14
15
16
                      a.pushAll (\mathcal{X}_i, \mathcal{X}_i), d.pushAll (|\mathcal{X}_i|, |\mathcal{X}_i|);
             (\mathbf{S}, \mathbf{W}) \leftarrow \mathbf{ISA}(\mathbf{X}, d);
                                                                             /* ISA result */
17
            if L_I(\mathbf{S}, \{d, \mathbf{W}\}) < c_b then
18
                    c_b \leftarrow L_I(\mathbf{S}, \{\boldsymbol{d}, \mathbf{W}\});
19
                   \mathbf{S}_b \leftarrow \mathbf{S}, \, \mathbf{W}_b \leftarrow \mathbf{W}, \, \boldsymbol{d}_b \leftarrow \boldsymbol{d};
20
```

#### A. Convergence and Complexity

We first consider the complexity of a single call to ISA (lines 3 and 19). As discussed in Section 2.2, we choose with [2] an ISA implementation which supports heterogeneous subspace dimensionalities. It relies on the *ISA separation principle*, which proposes that the ISA task can be solved by ICA preprocessing and subsequent clustering of the ICA components into statistically-independent groups. The ICA implementation (FastICA) has guaranteed convergence and a

<sup>1</sup>https://github.com/yeweiysh/ISAAC

worst-case runtime in  $\mathcal{O}(nm)$  (assuming its iteration count to be bounded). Given the ICA result, ISA proceeds to group the components into subspaces. This grouping is equivalent to multiplying the ICA mixing matrix  $\mathbf{W}$  by a permutation matrix, for which there quickly become an intractable number of possibilities for large m [2]. The implementation hence uses a greedy approach for finding an optimal permutation matrix: it iterates over all pairs of components between subspaces (the count of which is in  $\mathcal{O}(m^2)$  for our initial d vector), swapping them when beneficial. It does this for a maximum fixed number of iterations, thus has guaranteed convergence with a worst-case run-time complexity in  $\mathcal{O}(nm^2)$ . Whitening data, a preprocessing step in ISA, likewise has complexity in  $\mathcal{O}(nm^2)$ , so the overall run-time complexity of a call to ISA is in  $\mathcal{O}(nm^2)$ .

Next, we consider the evaluation of coding cost  $L_I$  for an ISA solution (lines 4 and 20). For Kernel Density Estimation we use the tractable solution discussed in [1] with time complexity in  $\mathcal{O}(nm)$ , avoiding the naïve approach's quadratic cost in n. After we have the KDE estimate, equation (3.10) is evaluated in  $\mathcal{O}(nm)$  time. The run-time growth rate for evaluating  $L_I$  is hence in  $\mathcal{O}(nm)$ .

On line 7 we compute dependency indicators for each pair of subspaces. The pathological case here is for a candidate  $d=(\sqrt{m},\ldots,\sqrt{m})\in\mathbb{Z}_+^{\sqrt{m}}$ , which implies  $\mathcal{O}(m)$  pairs for which we need to calculate the measure  $C_M$ . For each combination we again depend on KDE, requiring  $\mathcal{O}(n\sqrt{m})$  for each subspace. The run-time of line 7 hence grows with  $\mathcal{O}(nm\sqrt{m})$  in the worst case.

Finally, from Section 3.1 we know that the main loop (line 6) has guaranteed worst-case convergence in m iterations (the pathological case for the number of d-vector candidates). Algorithm 1 hence has a worst-case run-time complexity in  $\mathcal{O}(m\left(nm\sqrt{m}+nm^2+nm\right))=\mathcal{O}(nm^3)$ .

For a given subspace and k value, clustering with  $\mathrm{EM}_h$  has a run-time in  $\mathcal{O}(nmk)$  (again assuming a bounded number of E-M iterations). Our search for the optimal k for a given subspace introduces an additional loop with worst-case n iterations (again a pathological case; practically the number of iterations is around a few dozen). In the worst-case we also have m subspaces in which to perform clustering, so the worst-case computational complexity of the clustering stage is in  $\mathcal{O}(n^2m^2k)$ . Assuming the worst-case for both stages we find the **worst-case ISAAC run-time complexity** as

 $\mathcal{O}(nm^3 + n^2m^2k).$ 

## REFERENCES

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