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## What is mknod and it's usage ?

mknod is a command which used create the device file (or) node in Linux file system.

In unix or linux we will represent everything as a file .

syntax: **mknod** Name { **b** | **c** } Major Minor

Name : name of the device file

**{ b | c }** : type of device (ex; char or block device)

Major : Major number of the device file

Minor : Minor number of the device file

```
ex : $ mknod /dev/rama c 12 5
```

MKDEV(int major, int minor):

In how many ways we can allocate device number ?

In 2 ways we can allocate device numbers

- 1) statically
- 2) dynamically

### How can we allocate device number statically ?

Ans :register\_chrdev\_region() function will statically allocate device numbers. which is declared in <linux/fs.h>  
int register\_chrdev\_region(dev\_t first, unsigned int count, char \*name);  
Return values : In case of success "0" will return , In case of failure "-1" or negative value " will return  
Here

1. **first** is the beginning device number of the range you would like to allocate. The minor number portion of **first** is often **0**.
2. **count** is the total number of contiguous device numbers you are requesting.
3. **name** is the name of the device that should be associated with this number range. it will appear in `/proc/devices` and `sysfs`.

## How can we allocate device number dynamically ?

```
alloc_chrdev_region() will dynamically allocate device numbers.
int alloc_chrdev_region(dev_t *dev, unsigned int firstminor,
                        unsigned int count, char *name);
```

Here

1. `dev` is an output-only parameter that will, on successful completion, hold the first number in your allocated range.
2. `firstminor` should be the requested first minor number to use; it is usually 0

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3. count is the total number of contiguous device numbers you are requesting.
4. name is the name of the device that should be associated with this number range. it will appear in /proc/devices and sysfs.

#### How can we Free Device Numbers ?

```
void unregister_chrdev_region(dev_t first, unsigned int count);
```

#### What is Major number and it's usage ?

It's an integer number mainly used to provide the association between the device driver and device file . this number is used by kernel .

(or)

The major number tells you which driver handles which device file.

#### Can we have same major number for more than one device file ?

yes . we can have .

#### What is minor number and it's usage ?

The minor number is used only by the driver itself to differentiate which device it's operating on, just in case the driver handles more than one device.

(or)

one driver can control more than one device .minor will be used to distinguish the one device from other devices .

#### What is range of major and minor numbers?

0-255

#### What is use of dev\_t type ?

This is used to hold device numbers—both the major and minor parts.

#### How to retrieve major and minor number from dev\_t type ?

To obtain the major or minor number of a dev\_t, use:

```
MAJOR(dev_t dev); // to obtain major number
```

```
MINOR(dev_t dev); // to obtain minor number
```

```
int major=MAJOR(dev_t dev);
```

```
int minor =MINOR(dev_t dev);
```

#### How can i use my own major and minor number for a device file ?

if you have the major and minor numbers and need to turn them into a dev\_t, use:

register\_chrdev\_region works well if you know ahead of time exactly which device numbers you want. Often, however, you will not know which major numbers your device will use; there is a constant effort within the Linux kernel development community to move over to the use of dynamically-allocated device numbers.

#### How to see statically assigned major numbers ?

Some major device numbers are statically assigned to the most common devices. A list of those devices can be found in Documentation/devices.txt within the kernel source tree.

Note : for new drivers, we strongly suggest that you use dynamic allocation to obtain your major device number, rather than choosing a number randomly from the ones that are currently free. In other words, your drivers

should almost certainly be using `alloc_chrdev_region` rather than `register_chrdev_region`.

### What is the disadvantage of dynamic device number assignment ?

The disadvantage of dynamic assignment is that you can't create the device nodes in advance, because the major number assigned to your module will vary.

### Where can we write allocation and freeing of device number's code ?

allocation : init function of a module

freeing : cleanup function of a module

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