**Format for the Project Submission**

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| Project Title | DEVELOPING MATHS PLAZA RESOURCES |
| Student’s Name/s | Vivek kumar |
| Institute/Company where pursued | Cluster Innovation Centre |
| Mentor’s Name and Affiliation | Dr. Jyoti Sharma, Associate Professor in Education (CIC) |
| Abstract | We all know that children enjoy playing games. Experience tells us that games can be very productive learning activities. Math Plaza is a platform where students learn mathematics through game. |
| Important outcomes of the project | We succeed in making a physical game through which students of middle level class can learn and revise the whole syllabus.  We also succeed in making GUI of game. |
| Future prospects | The students will learn mathematics easily. We will make similar game for higher level students.  Moreover, computer based game will also be developed so that students can access and play the game from anywhere. |
| Photographs (optional) |  |