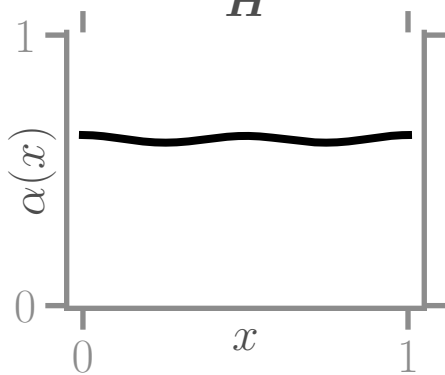
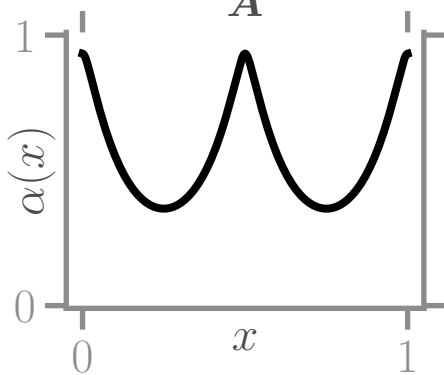


# Damage profiles at transition points

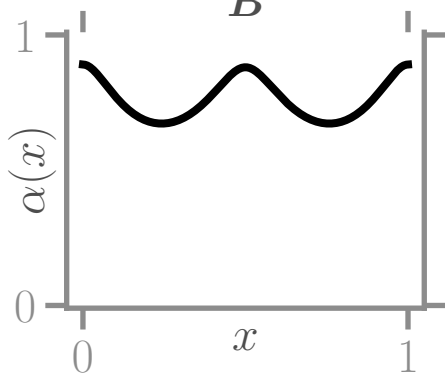
*H*



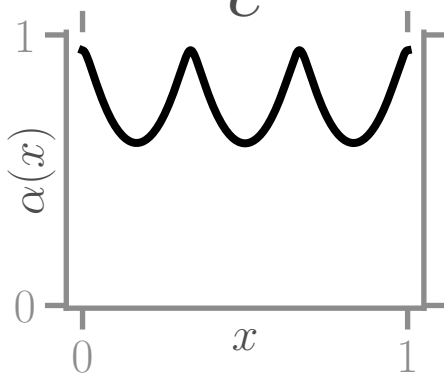
*A*



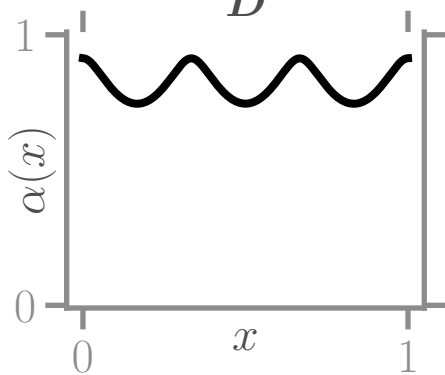
*B*



*C*



*D*



*H'*

