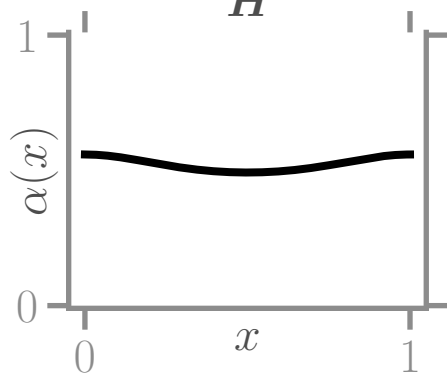
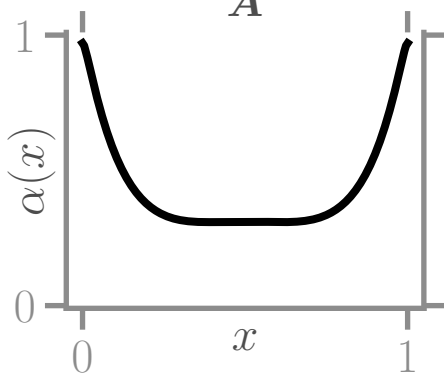


# Damage profiles at transition points

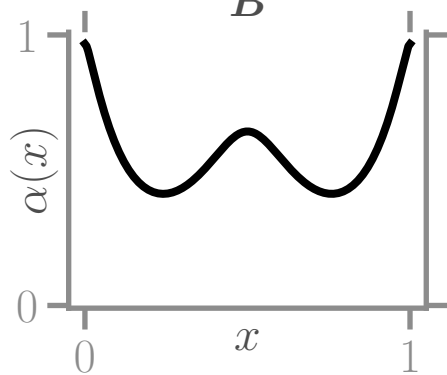
***H***



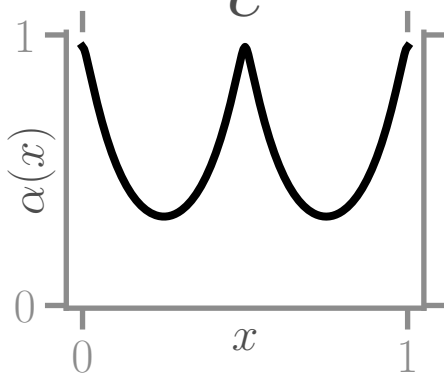
***A***



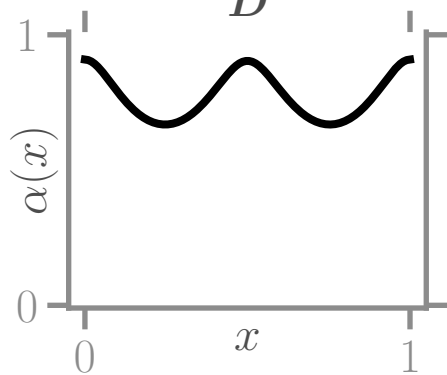
***B***



***C***



***D***



***E***

