

MCQs:

1. The first thing to enter in the Call Stack is _____.

- a. Local Execution Context
- b. Micro task Queue
- c. Callback Queue
- d. Global execution context.

Ans. **Global execution context.**

2. `clearInterval()` clears the time interval in the `setInterval()`.

- A. True
- B. False

Ans. **False** (**`clearInterval()`** is the method used to stop the interval altogether and not just clear the interval time)

3. Predict the output.

```
function cheese(){
  console.log('Add lots of cheese');
}

function patty(cheese){
  cheese();
  console.log('Add veggies and patties');
}

function bun(patty){
  console.log('Take two fresh buns');
  patty(cheese);
}

function burger(bun){
  setTimeout(() => {
    console.log('Our Burger is ready');
    bun(patty);
  }, 2000);
}

burger(bun);
console.log('Lets make a Burger');
```

- A. Lets make a Burger,Add lots of cheese,Add veggies and patties,Take two fresh buns,Our Burger is ready

- B. Add lots of cheese,Add veggies and patties,Take two fresh buns,Our Burger is ready,Lets make a Burger
- C. Error
- D. Let's make a Burger,Our Burger is ready,Take two fresh buns,Add lots of cheese,Add veggies and patties

Ans. **Lets make a Burger**
Our Burger is ready
Take two fresh buns
Add lots of cheese
Add veggies and patties

4. Timing events in JS are part of _____.
- A. Web API
 - B. Timer API
 - C. Window/Global Object
 - D. None of the above

Ans. **Window/Global Object**

5. Call Stack works in a _____ manner.
- A. Based on priority
 - B. First In First Out
 - C. Last in First Out
 - D. None of the above.

Ans. **First In First Out**