# KUMKUM KUMARI

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in KUMKUM KUMARI

</> <u>leetcode</u>

Github

#### **EDUCATION**

Mechanical Engineering	79.4 %   (2018-2022)
University College Of Engineering And Technology, Hazaribagh, Jharkhand	
• XII (CBSE)   Munam Public School, Maharajganj, Hazaribagh, Jharkhand	60 %   (2017-2018)
<ul> <li>X (JAC)   Government Girls +2 High School, Hazaribagh, Jharkhand</li> </ul>	76.4 %   (2015-2016)

#### **PROJECTS**

- Note-taking app
  - Designed and developed a note-taking app using HTML, CSS, and JavaScript.
  - Implemented features such as adding, editing, and deleting a note. Users can also restore a note from the deleted section and enable dark mode for notes.
- Game ┌৴
  - Designed and developed a game called "Whack-a-Mole" using HTML, CSS, and JavaScript.
- Todo-App
  - Designed and developed a web application using HTML, CSS, and javascript to help users manage their to-do lists.
  - Implemented features such as adding tasks, deleting tasks, editing tasks, delete all tasks.
- Calculator
  - Designed and developed a calculator web application using HTML, CSS, and JavaScript.
  - Implemented features such as addition, subtraction, multiplication, and division operations.

### **TRAINING & COURSES**

#### Front-end development

(April 2022 - April 2023)

Completed 365 days of learning in front-end development from relevel by unacademy.
 Skills learned - HTML, CSS, JavaScript, and ReactJS.

### Core JAVA Training

(Feb 2022 - march 2022)

- Completed an online Java programming course on Internshala, where I scored 94% marks in the final assessment and was recognized as a top performer.
- Attended JAVA programming workshop and built a calculator, hosted by Edusera on Nov 13, 2021.

#### **AWARDS & ACHIEVEMENTS**

- Solved 80+ DSA problems on LeetCode.
- Solved 30+ DSA problems on GeeksforGeeks.

## **SKILLS**

- JavaScript
- Core JAVA
- Object-Oriented Programming (OOPs).
- Data Structure and Algorithms
- HTML
- CSS
- Bootstrap