Host Based Intrusion Detection Systems : Techiniques, Datasets & Challenges

Introduction

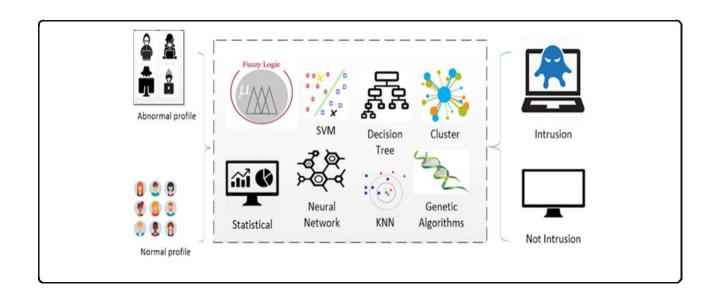
The aim of an IDS is to identify different kinds of malware as early as possible, which cannot be achieved by a traditional firewall. With the increasing volume of computer malware, the development of improved IDSs has become extremely important.

Table -1 Comparison of IDS technology types based on their positioning within the computer system

		Advantages	Disadvantages	Data source
Technology		communications behaviour. No extra hardware required. Detects intrusions by checking hosts file system, system calls or network events. Every packet is reassembled Looks at the entire item, not streams only	 Consumes host resources Needs to be installed on each host. It can monitor attacks only on the machine where it is installed. 	Audits records, log files, Application Program Interface (API), rule patterns, system calls.
	NIDS	•Detects attacks by checking network	•Challenge is to identify attacks	•Simple Network Management Protocol
		packets. •Not required to install on each host. •Can check various hosts at the same period. •Capable of detecting the broadest ranges of network protocols	from encrypted traffic. •Dedicated hardware is required. •It supports only identification of network attacks. •Difficult to analysis high-speed network. •The most serious threat is the insider attack.	(SNMP) •Network packets (TCP/UDP/ICMP), •Management Information Base (MIB) •Router NetFlow records

The focus of our analysis will be to build an **HIDS system using systemcall data** and machine learning techniques.

We will explore Supervised learning-based IDS techniques to detect intrusions by using labeled training data. A supervised learning approach usually consists of two stages, namely training and testing. In the training stage, relevant fea-tures and classes are identified and then the algorithm learns from these data samples. In supervised learning IDS, each record is a pair, containing a network or host data source and an associated output value (i.e., label), namely intrusion or normal. Next, feature selection can be applied for eliminating unnecessary features. Using the training data for selected features, a supervised learning technique is then used to train a classifier to learn the inherent relationship that exists between the input data and the labelled output value. The resultant classifier then becomes a model which, given a set of feature values, predicts the class to which the input data might belong.



Performance metrics for HIDS

HIDS are typically evaluated based on the following standard performance measures for a two-class classifier:

Table-2 Confusion Matrix for IDS System

Actual Class Predicted Class

Class Normal Attack
Normal True negative (TN) False Positive (FP)

Attack False Negative (FN) True positive (TP)

True Positive Rate (TPR): It is calculated as the ratio between the number of correctly predicted attacks and the total number of attacks. If all intrusions are detected then the TPR is 1 which is extremely rare for an IDS. TPR is also called a Detection Rate (DR) or the Sensitivity. The TPR can be expressed mathematically as

TPR = TP/TP + FN

False Positive Rate (FPR): It is calculated as the ratio between the number of normal instances incorrectly classified as an attack and the total number of normal instances.

FPR= FP/FP+TN

False Negative Rate (FNR): False negative means when a detector fails to identify an anomaly and classifies it as normal. The FNR can be expressed mathematically as:

FNR = FN/FN +TP

Classification rate (CR) or Accuracy: The CR measures how accurate the IDS is in detecting normal or anomalous traffic behavior. It is described as the percentage of all those correctly predicted instances to all instances:

Accuracy = TP+TN /TP+TN +FP+FN

Receiver Operating Characteristic (ROC) curve: ROC has FPR on the x-axis and TPR on the y-axis. A test with perfect discrimination (no overlap in the two distributions) has a ROC curve that passes through the upper left corner (100% sensitivity, 100% specificity).

Dataset Details

ADFA-LD dataset created by Australian Defence Force Academy created for evaluation of system-call-based HIDS

https://www.unsw.adfa.edu.au/unsw-canberra-cyber/cybersecurity/ADFA-IDS-Datasets/

Table-3 Number of system calls traces in different categories of AFDA-LD and AFDA-WD

ADFA- LD

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Dataset Training data	Traces 833	System Calls 308,077
Validation data	4372	2,122,085
Attack data	746	317,388
Total	5951	2,747,550

Table-4 ADFA-LD attack class

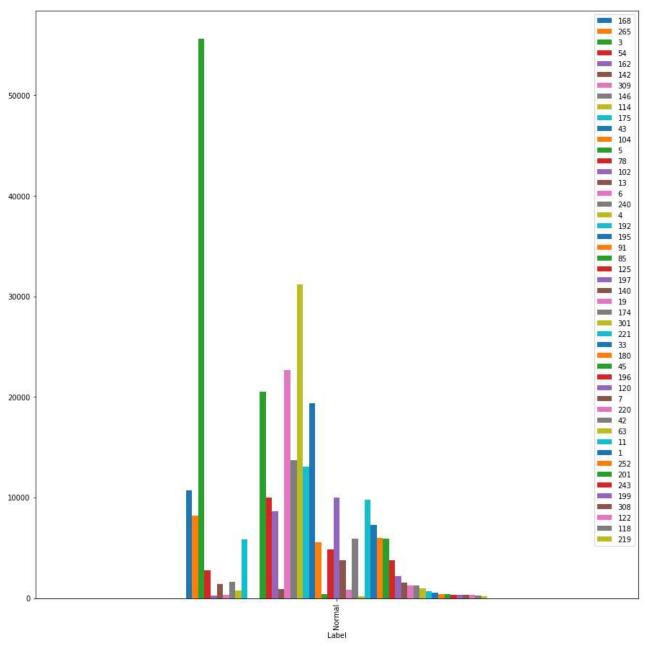
Attack	Payload	Vector	Count
Hydra-FTP	Password brute force	FTP by Hydra	162
Hydra-SSH	Password brute force	SSH Hydra	176
Adduser	Add new super user	Client-side poisoned executable	91
Java-Meterpreter	Java based Meterpreter	TlkiWiki vulnerability exploit	124
Meterpreter	Linux Meterpreter Payload	Client side poisoned executable	75
Webshell	C100 Webshell	PHP remote file inclusion vulnerability	118

Machine Learning Techinques Applied

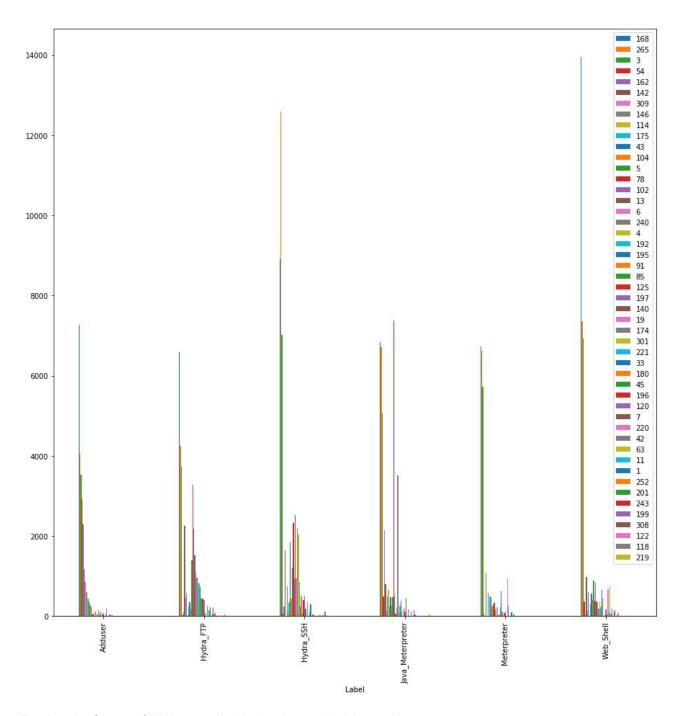
Data Preprocessing

- 1) Split the Attack data of each category (Hydra-FTP, Hydra-SSH, Adduser, Java-Meterpreter, Meterpreter and Webshell) into 70% training data and 30% test data. For instance there are are 10 folders in "Adduser" attack. Therefore, 7 of these folders are to be used for training and 3 folders are to be used for testing.
- 2) For the Normal data, files in "Training_Data_Master" folder are to be used as training data and files in "Validation_Data_Master" folder are to be used as test data.
- 3) Write a python script to find the frequency of occurences of all unique 1-grams, 2-grams and 3-grams system call sequences in the training data for both Attack data (across all categories of attack) and Normal data.
- 4) Perform the same task on files in the "Training_Data_Master" to obtain all the unique 1- grams, 2-grams and 3-grams.
- 5) Once we have obtained the frequencies of all the unique n-grams terms in the training data, use the top 30% n-grams terms with the highest frequency to create a data set.
- 6) Apply the same procedure to generate the test dataset from the test files of the attack data (for all attack types) and the normal files in the "Validation_Data_Master" using the top 30% 3-grams terms with highest frequencies obtained during the training phase. The classifier model developed during the training phase will finally be validated on the Test dataset.

EDA: Top 50 n-grams for 1/2/3 were plotted



For Normal System Call 1-gram distribution is seen in this graph



For Attacks System Call 1-gram distribution is seen in this graph

Model Comparison

Supervised Models

On the preprossed data supervised learning modelling was done the results observed are as follows:

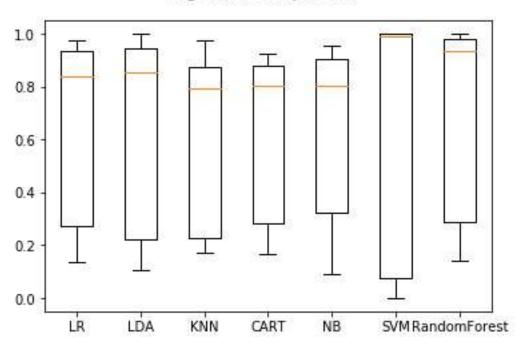
LR: 0.629806 (0.349178)
LDA: 0.626826 (0.370299)
KNN: 0.602828 (0.329431)
CART: 0.616250 (0.311622)

NB: 0.616266 (0.331033)

SVM: 0.625373 (0.459750)

RandomForest: 0.675362 (0.364782)

Algorithm Comparison



We further improved Random Forest Model using Grid Search validation & obtained following results:

```
Final Model Parameters:
{'bootstrap': True,
 'class_weight': None,
 'criterion': 'gini',
 'max_depth': 80,
 'max_features': 3,
 'max_leaf_nodes': None,
 'min impurity decrease': 0.0,
 'min impurity split': None,
 'min samples leaf': 3,
 'min samples_split': 8,
 'min weight fraction leaf': 0.0,
 'n_estimators': 300,
 'n_jobs': None,
 'oob_score': False,
 'random_state': 42,
 'verbose': 0,
 'warm start': False}
Accuracy: 0.91
```

Deep Learning Models

We used Deep Autoencoder model to evaluate how Deep Learning techiques will perform on this dataset.

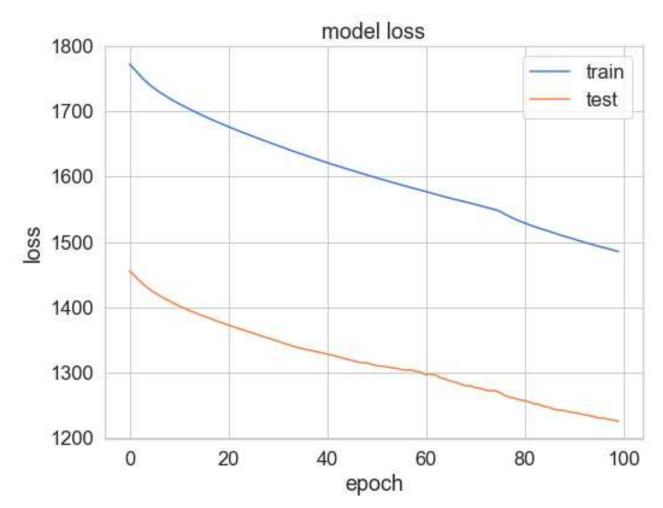
Building the model Our Autoencoder uses 4 fully connected layers with 14, 7, 7 and 29 neurons respectively. The first two layers are used for our encoder, the last two go for the decoder. Additionally, L1 regularization will be used during training:

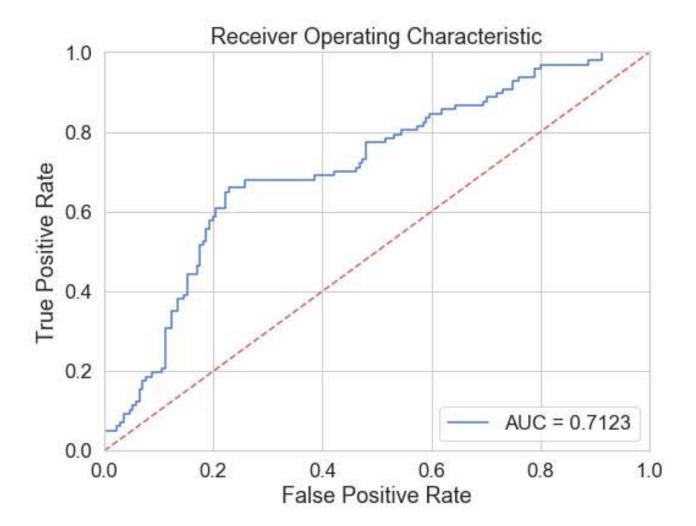
Layer (ty	pe)	Output	Shape	Param #
input_6 (InputLayer)	(None,	87)	0
dense_22	(Dense)	(None,	87)	7656
dense_23	(Dense)	(None,	43)	3784
dense_24	(Dense)	(None,	43)	1892
dense_25	(Dense)	(None,	87)	3828

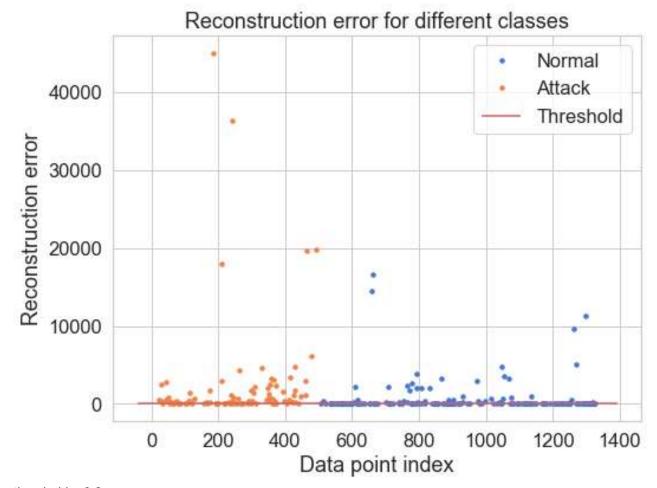
Total params: 17,160 Trainable params: 17,160 Non-trainable params: 0

Epoch 100/100

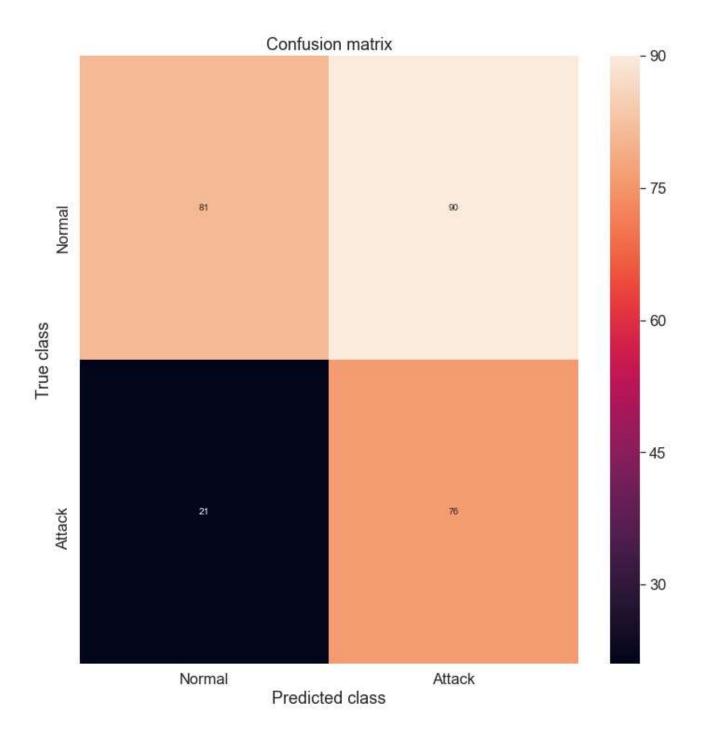
acc: 0.6360 - val loss: 1225.0467 - val acc: 0.6157







threshold = 0.2



Obtained accuracy with Deep Autoencoder 63%.

We've created a very simple Deep Autoencoder in Keras that can reconstruct what normal system call looks like. Initially we gave a lot of one-class examples (normal systemcalls) to a model and it learned (somewhat) how to discriminate whether or not new examples belong to that same class. Our model seems to catch a lot of the attack cases.

LSTM Autoencoder

LSTM is a bit more demanding than other models. Significant amount of time and attention goes in preparing the data that fits an LSTM.

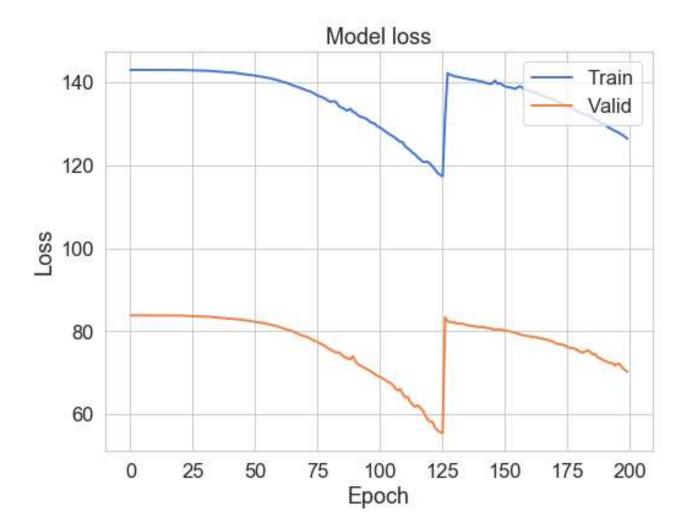
First, we will create the 3-dimensional arrays of shape: (samples x timesteps x features). Samples mean the number of data points. Timesteps is the number of time steps we look back at any time t to make a

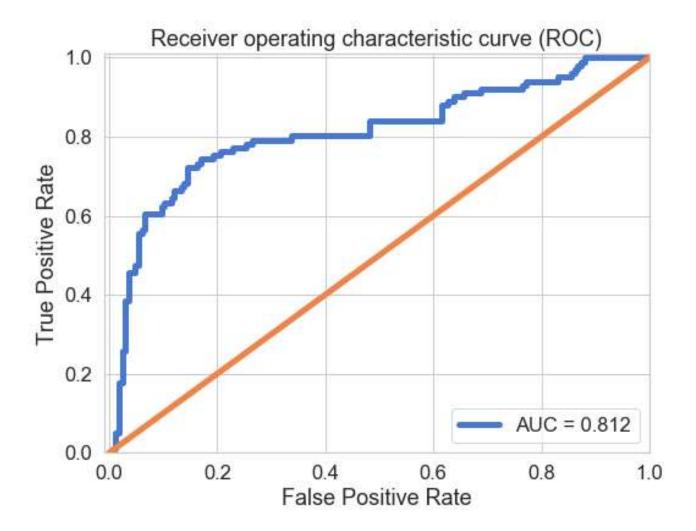
prediction. This is also referred to as lookback period. The features is the number of features the data has, in other words, the number of predictors in a multivariate data.

In LSTM, to make prediction at any time t, we will look at data from (t-lookback):t. In the following, we have an example to show how the input data are transformed with the temporalize function with lookback=5. For the modeling, we may use a longer lookback.

Layer (type)	Output S	Shape	Param #
lstm_3 (LSTM)	(None, 5	5, 32)	15360
lstm_4 (LSTM)	(None, 1	16)	3136
repeat_vector_1 (RepeatVecto	(None, 5	5, 16)	0
lstm_5 (LSTM)	(None, 5	5, 16)	2112
lstm_6 (LSTM)	(None, 5	5, 32)	6272
time_distributed_1 (TimeDist	(None, 5	5, 87) ========	2871

Total params: 29,751 Trainable params: 29,751 Non-trainable params: 0

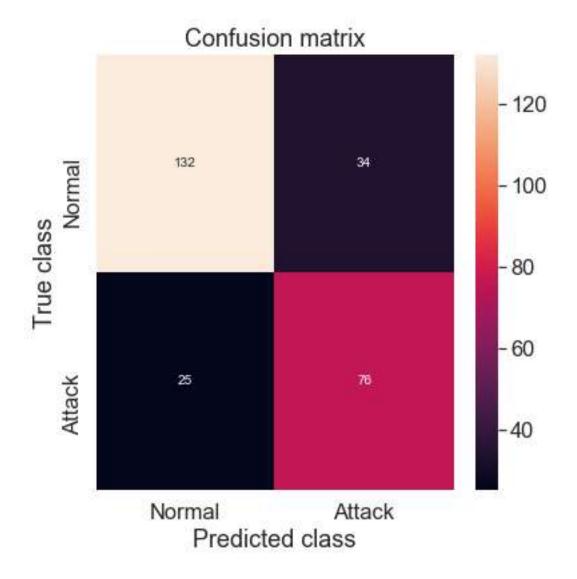




Reconstruction error for different classes Normal Attack Threshold 40000 20000 10000

Data point index

threshold = 0.3



LSTM autoencoder seems to have performed better than Deep encoder.

LSTM For SystemCall Prediction

We also attempted to use simple LSTM for system call predictions, the results are summarized below.

Data dimention: (20450 (n samples), 19 (time-step), 341 (unique calls))

ADFA Dataset Preprocessing:

- 1) The system call language model estimates the probability distribution of the next call in a sequence given the sequence of previous calls.
- 2) We assume that the host system generates a finite number of system calls.
- 3) We index each system call by using an integer starting from 1 and denote the fixed set of all possible system calls in the system as $S = \{1, \dots, K\}$. Let $x = x1x2 \dots xl(xi \in S)$ denote a sequence of I system calls.

LSTM Based Model:

- 1) At the Input Layer, the call at each time step xi is fed into the model in the form of one-hot encoding, in other words, a K dimensional vector with all elements zero except position xi.
- 2) At the Embedding Layer*, incoming calls are embedded to continuous space by multiplying embedding matrix W,

which should be learned.

- 3) At the Hidden Layer*, the LSTM unit has an internal state, and this state is updated recurrently at each time step.
- 4) At the Output Layer, a softmax activation function is used to produce the estimation of normalized probability values of possible calls coming next in the sequence.

Layer (type)	Output Shape	Param #
lstm_28 (LSTM)	(None, 100)	176800
dense_16 (Dense)	(None, 341)	34441
activation_10 (Activation)	(None, 341)	0

Total params: 211,241
Trainable params: 211,241
Non-trainable params: 0

Epoch 10/10

20298/20298 [==============] - 19s 928us/step - loss: 0.0049

- acc: 0.9983 - val loss: 0.0083 - val acc: 0.9978

Conclusion

HIDS is complex dataset ,pre-processing step is crucial to understand and then use various ML & DL to build models for same. Though ADFA-LD dataset contains many new attacks, it is not adequate. As normal activities are frequently changing and may not remain effective over time, there exists a need for newer and more comprehensive datasets that contain wide-spectrum of malware activities.

References

LSTM-BASED SYSTEM-CALL LANGUAGE MODELING AND ROBUST ENSEMBLE METHOD FOR DESIGNING HOST-BASED INTRUSION DETECTION SYSTEMS https://arxiv.org/pdf/1611.01726.pdf

Idea: char-based system call

https://github.com/karpathy/char-rnn -char NN

padding the sequence

https://stackoverflow.com/questions/42002717/how-should-we-pad-text-sequence-in-keras-using-pad-sequences

https://github.com/fchollet/keras/issues/1641

loss functions : https://keras.io/losses/#categorical_crossentropy