| [CHARACTERS](#_gfi2lh6fdd5y) | [LOGOS](#_8tfvx9ex53nd) | [TEMPLE](#_608vv3xdi3fv) |
| --- | --- | --- |
| PUZZLE ASSETS | Tiles | [Outside temple](#_2vcorra8j6zt) |
| - | - | - |

# Characters

|  | **Archeologist-Static.png**  There is no animation but it can be a placeholder for the character until the animated characters are made. |
| --- | --- |
|  | **Explorer-Static.png**  There is no animation but it can be a placeholder for the character until the animated characters are made. |
|  | **Student-Static.png**  There is no animation but it can be a placeholder for the character until the animated characters are made. |
|  | **Vacationer-Static.png**  There is no animation but it can be a placeholder for the character until the animated characters are made. |
|  | **Explorer-Run\_strip6.png**  Explorer moving sideways. |
|  | **Student-Run\_strip6.png**  Student moving sideways. |
|  | **Archeologist-Run\_strip6.png**  Archeologist moving sideways. |
|  | **Vacationer-Run\_strip6.png**  Vacationer moving sideways. |

# Logos

|  | **Title v.1.png** |
| --- | --- |
|  | **Title v.2.png** |
|  | **Title v.3.png** |

# TEMPLE

|  | **FireElement\_strip9.png**  Used as decoration for the temple. |
| --- | --- |
|  | **Temple1.png**  Kinda the first draft of the temple. Used for the first playable assignment. |
|  |  |

# Outside temple

|  | **Bush.png**  It’s just a bush for decoration outside the temple. |
| --- | --- |
|  | **TheTemple.png**  The exterior of the temple. |
|  | **TempleGround.png**  The ground beneath the temple. |
|  | **Leaves-Overlay.png**  Could overlay the screen over everything when outside the temple for immersion. |