# Bayer Filter and Demosaicing

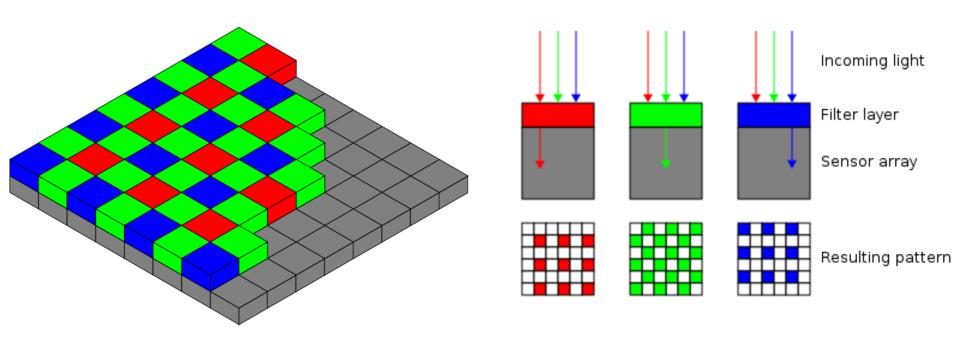
# Bayer Filter Mosaic

- Color filter array (CFA) for arranging RGB color filters on a square grid of photo sensors.
- Filter pattern is 50% green, 25% red and 25% blue,
  - hence also called RGBG, GRGB or RGGB
- Allows digital cameras to capture information for all 3 channels using a single 2D arrangement of sensors
  - Each sensor element captures either red, green or blue channel
  - Missing values are reconstructed using demosaicing

# Bayer Filter Mosaic (cont'd)

Bayer arrangement of color filters on the pixel array of an image sensor

**Profile/cross-section of sensor** 



Gray boxes indicate individual sensor elements and the overlaid RGB boxes indicate the channel whose information each sensor element captures.

Colored boxes in the resulting pattern indicate pixels where respective color information is captured; color information at white boxes needs to be reconstructed

## Demosaicing

- Reconstruct a full color image from the incomplete color samples ("Bayer Pattern") output from an image sensor overlaid with a CFA
- Many methods exist
  - Simple methods interpolate the color value of the pixels of the same color in the neighborhood

## Demosaicing Rules

- The channel masks are moved over the Bayer pattern image like a sliding window but with no overlap
- Locations where the mask is 1 (shaded)
  - value is directly copied from the Bayer image.
- Locations where the mask is 0 (unshaded)
  - value is the average of neighboring existing pixels
  - no. of neighboring pixels to average may be 2
    (above/below or right/left) or 4 (all diagonal corners)
  - if a row/column in the mask is entirely empty, values are copied from neighboring non empty row/column

## Demosaicing Example

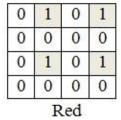
Let this be the 8x8 Bayer Pattern Image:

| 0   | 1  | 2   | 3  | 4   | 5   | 6   | 7   |
|-----|--|---|--|---|---|---|---|
| 102 | 230                                      | 199   | 147  | 166   | 175   | 124   | 164   |
| 19  | 241                                      | 99  | 15   | 187   | 47  | 111   | 97  |
| 61  | 125                                      | 62  | 60   | 165   | 94  | 114   | 207   |
| 31  | 125                                      | 103   | 90   | 115   | 160   | 78  | 136   |
| 47  | 86                                       | 25  | 209  | 139   | 199   | 130   | 89  |
| 61  | 230                                      | 34  | 4  | 76  | 21  | 130   | 239   |
| 106 | 94                                       | 240   | 11   | 190   | 237   | 208   | 223   |
| 13  | 28                                       | 244   | 43   | 48  | 198   | 203   | 140   |
|     | 102<br>19<br>61<br>31<br>47<br>61<br>106 | 102  230    19  241    61  125    31  125    47  86    61  230    106  94 | 102  230  199    19  241  99    61  125  62    31  125  103    47  86  25    61  230  34    106  94  240 | 102  230  199  147    19  241  99  15    61  125  62  60    31  125  103  90    47  86  25  209    61  230  34  4    106  94  240  11 | 102  230  199  147  166    19  241  99  15  187    61  125  62  60  165    31  125  103  90  115    47  86  25  209  139    61  230  34  4  76    106  94  240  11  190 | 102  230  199  147  166  175    19  241  99  15  187  47    61  125  62  60  165  94    31  125  103  90  115  160    47  86  25  209  139  199    61  230  34  4  76  21    106  94  240  11  190  237 | 102  230  199  147  166  175  124    19  241  99  15  187  47  111    61  125  62  60  165  94  114    31  125  103  90  115  160  78    47  86  25  209  139  199  130    61  230  34  4  76  21  130    106  94  240  11  190  237  208 |

Let these be the 4x4 channel masks:

| 1 | 0   | 1  | 0 |
|---|-----|----|---|
| 0 | 1   | 0  | 1 |
| 1 | 0   | 1  | 0 |
| 0 | 1   | 0  | 1 |
|   | Gre | en |   |

| 0    | 0  | 0  | 0 |
|------|----|----|---|
| 1    | 0  | 1  | 0 |
| 0    | 0  | 0  | 0 |
| 1    | 0  | 1  | 0 |
| 9 10 | Bl | ne |   |

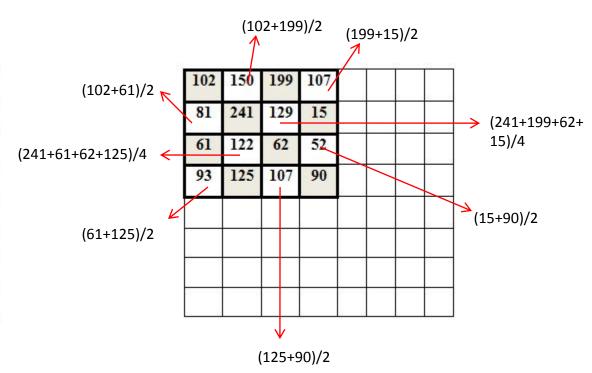


# Demosaicing Example: Reconstructing Green Channel

## Mask position within the image

### 175 124

### **Reconstructed Pixel Values**



# Demosaicing Example: Reconstructing Green Channel (cont'd)

## Mask positions within the image

| 102 | 230 | 199 | 147 | 166 | 175 | 124 | 164 |
|-----|-----|-----|-----|-----|-----|-----|-----|
| 19  | 241 | 99  | 15  | 187 | 47  | 111 | 97  |
| 61  | 125 | 62  | 60  | 165 | 94  | 114 | 207 |
| 31  | 125 | 103 | 90  | 115 | 160 | 78  | 136 |
| 47  | 86  | 25  | 209 | 139 | 199 | 130 | 89  |
| 61  | 230 | 34  | 4   | 76  | 21  | 130 | 239 |
| 106 | 94  | 240 | 11  | 190 | 237 | 208 | 223 |
| 13  | 28  | 244 | 43  | 48  | 198 | 203 | 140 |

| 102 | 230 | 199 | 147 | 166 | 175 | 124 | 164 |
|-----|-----|-----|-----|-----|-----|-----|-----|
| 19  | 241 | 99  | 15  | 187 | 47  | 111 | 97  |
| 61  | 125 | 62  | 60  | 165 | 94  | 114 | 207 |
| 31  | 125 | 103 | 90  | 115 | 160 | 78  | 136 |
| 47  | 86  | 25  | 209 | 139 | 199 | 130 | 89  |
| 61  | 230 | 34  | 4   | 76  | 21  | 130 | 239 |
| 106 | 94  | 240 | 11  | 190 | 237 | 208 | 223 |
| 13  | 28  | 244 | 43  | 48  | 198 | 203 | 140 |

| 102 | 230 | 199 | 147 | 166 | 175 | 124 | 164 |
|-----|-----|-----|-----|-----|-----|-----|-----|
| 19  | 241 | 99  | 15  | 187 | 47  | 111 | 97  |
| 61  | 125 | 62  | 60  | 165 | 94  | 114 | 207 |
| 31  | 125 | 103 | 90  | 115 | 160 | 78  | 136 |
| 47  | 86  | 25  | 209 | 139 | 199 | 130 | 89  |
| 61  | 230 | 34  | 4   | 76  | 21  | 130 | 239 |
| 106 | 94  | 240 | 11  | 190 | 237 | 208 | 223 |
| 13  | 28  | 244 | 43  | 48  | 198 | 203 | 140 |

### **Reconstructed Pixel Values**

| 102 | 150 | 199 | 107 | 166 |       |     | 110 |
|-----|-----|-----|-----|-----|-------|-----|-----|
| 81  | 241 | 129 | 15  | 165 | 47    | 95  | 97  |
| 61  | 122 | 62  | 52  | 165 |       | 114 | 116 |
| 93  | 125 | 107 | 90  | 115 | 160   | 148 | 136 |
|     |     |     |     |     | 6-7   |     |     |
|     |     |     |     |     |       |     |     |
|     |     |     |     | X   | s — x |     |     |
|     |     |     |     |     |       |     |     |

| 102 | 150 | 199 | 107 | 166      | 145 | 124 | 110 |
|-----|-----|-----|-----|----------|-----|-----|-----|
| 81  | 241 | 129 | 15  | 165      | 47  | 95  | 97  |
| 61  | 122 | 62  | 52  | 165      | 121 | 114 | 116 |
| 93  | 125 | 107 | 90  | 115      | 160 | 148 | 136 |
| 47  | 36  | 25  | 14  |          |     |     |     |
| 76  | 230 | 124 | 4   | 2        |     |     |     |
| 106 | 151 | 240 | 23  | či<br>Ci |     |     |     |
| 67  | 28  | 35  | 43  |          |     |     |     |

| 102 | 150 | 199 | 107 | 166 | 145 | 124 | 110 |
|-----|-----|-----|-----|-----|-----|-----|-----|
| 81  | 241 | 129 | 15  | 165 | 47  | 95  | 97  |
| 61  | 122 | 62  | 52  | 165 | 121 | 114 | 116 |
| 93  | 125 | 107 | 90  | 115 | 160 | 148 | 136 |
| 47  | 36  | 25  | 14  | 139 | 134 | 130 | 184 |
| 76  | 230 | 124 | 4   | 164 | 21  | 149 | 239 |
| 106 | 151 | 240 | 23  | 190 | 154 | 208 | 189 |
| 67  | 28  | 35  | 43  | 194 | 198 | 169 | 140 |

# Demosaicing Example: Reconstructing Red Channel

## Mask position within the image

| 102 | 230 | 199 | 147 | 166 | 175 | 124 | 164 |
|-----|-----|-----|-----|-----|-----|-----|-----|
| 19  | 241 | 99  | 15  | 187 | 47  | 111 | 97  |
| 61  | 125 | 62  | 60  | 165 | 94  | 114 | 207 |
| 31  | 125 | 103 | 90  | 115 | 160 | 78  | 136 |
| 47  | 86  | 25  | 209 | 139 | 199 | 130 | 89  |
| 61  | 230 | 34  | 4   | 76  | 21  | 130 | 239 |
| 106 | 94  | 240 | 11  | 190 | 237 | 208 | 223 |
| 13  | 28  | 244 | 43  | 48  | 198 | 203 | 140 |

### **Reconstructed Pixel Values**

