

Budding Share Market Investor

PROJECT CHARTER

Version: V1.0 Date: 17/03/17 Sponsor: Ali Yavari

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Commercial - in - Confidence

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Distribution

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Version	Issued	Recipient	Entity / Position
V 1.0	17/03/17	Josh Gerlach	Product Owner

Amendment History

Section	Page	Version	Comment
1-8	6-7	1.0	Initial creation of Project Charter

Staff or Entities Consulted

Name	Position / Organization	
Ali Yavari and Reza Sultanpoor	Customer/Sponsor	

Preface

The purpose of this document is to outline the Charter for Budding Share Market Investor. It serves as an agreement between the project team, the sponsor and the supervisor. It outlines the project's purpose and how the project will be approached, resourced, managed and delivered. Any amendments after this document has been signed off will be via an agenda.

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1 Project Summary

The purpose of the project is to create a stock market game to introduce budding investors to learn the risks and opportunities share-market trading presents. The aim of the project is to deliver a game which is engaging and enjoyable. This will allow the client's product to stand out amongst their competitors.

By the completion of the project, the client will have a product that they will be able to sell and market with the product and it's accompanying manual and documentation. The project should be completed within 12 weeks.

2 Project Sponsor

The project sponsors are Ali Yavari and Reza Sultanpoor. The sponsor acknowledged he has some experience with the stock market.

3 Stakeholders and End Users

Internal Stakeholders:

- Project team: Product Owner, Scrum Master, Developers, Testers, Designers

- Investor: Owner/CEO

External Stakeholders:

- Competitors
- Customers

4 Appointment of Project Leader

The project leader is Paul Davidson. The project leader was appointed leader due to his experience with group work, and his knowledge about web frameworks.

5 Project Team Members

The project team members and their respective roles are:

- Paul Davidson Leader
- Josh Gerlach Product Owner
- Sadhurshan Ganeshan Scrum Master
- Abnezer Yohannes Team Member

6 Project Methodology and Approach

The approach taken for delivering this project will be using the SCRUM framework. The items from the product backlog, will be divided amongst the sprints and weekly deliverables will be provided to the customer. The reasoning behind the choice of the SCRUM framework is to allow us to be malleable to the changes that could be made to the product by the sponsor. Being nimble and able to restructure our project will be key for us to deliver the product on-time and feature complete.

The location of the team is RMIT City Campus for the duration of the project.

7 Project Governance

The Governance model is as follows:

- Decisions for the project will be determined as a team. And when certain decisions cannot be decided upon, they will be directed towards the appropriate team member (ie. Product Owner or Scrum Master).
- Communication with the sponsor will be made weekly via an in-person meeting.
- Meetings will be documented in a meeting minutes document.

For risk assessment, look to our Risk Register document.

RACI Matrix

	Product Owner	Scrum Master	Leader	Team Members
Planning	Al	I	А	I
Risk Management	RA	1	IA	1
Sprint Planning	I	RAC	I	1
Sprint Reviews	I	RA	I	1
Meeting Minutes		1	RA	1
Mockup Creation	1	I	1	RAC
Front-end Development		I	1	R
Backend Development		1	1	RA
Testing			ı	RA

8 Project Scope & Deliverables

8.1 Major Deliverables

Major Deliverable	Description
Software	A .zip file containing the finished product, including tests
Documentation	Electronic document for customer reference that includes what is required to host final product and User Manual

8.2 Boundaries

The following areas have been determined to be out of scope for the project:

- SticksAndStocks are not responsible for updating or maintaining hosting of completed application, once it has been signed off by the customer
- SticksAndStocks will not provide hosting once product has reached completion. It is the customer's responsibility to source hosting for the finished product.
- SticksAndStocks will not be responsible for maintenance or upgrading of the final product under warranty, unless it is shown that SticksAndStocks are responsible for failure of software.