

Pet Population in India - Analysis

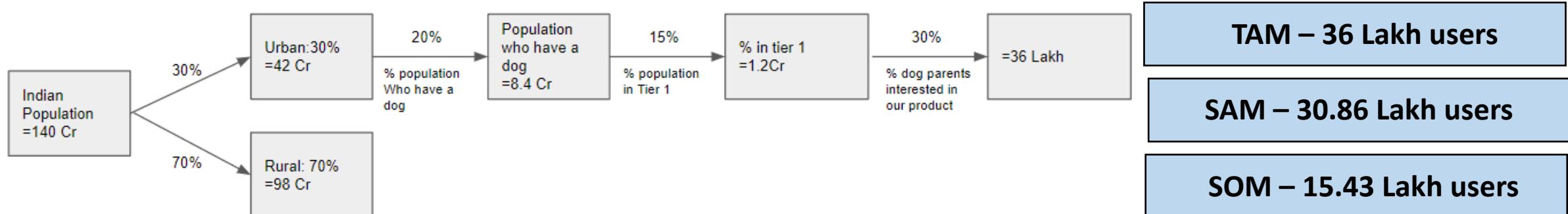
The pet population in India is expected to **grow significantly** over the next 5 years, driven by several factors.

- According to the latest analysis, the pet care market size **in India** is estimated to increase from **Rs 7400 crores in 2022 to Rs 21,000 crores by 2032**, with a **CAGR of 19.2% from 2022 to 2032**. [Source ↗](#)
- This growth is driven by an **increasing number of pet owners** in the country and **rising incomes**. [Source ↗](#)
- Major Segments in **Pet industry** include **grooming, daycare & boarding, food & medicines, training & veterinary services**.



TAM, SAM, SOM [Calculation Link ↗](#)

Total Addressable Market (TAM), Serviceable Addressable Market (SAM), and Serviceable Obtainable Market (SOM) for our app targeting dog parents.



User Segmentation

Criteria	Dog Owners ★	Cat Owners	Other Pet Owners
Lifestyle	Active Lifestyles, Frequent outdoor activities	More indoor-oriented, prefer low-maintenance pets	Varied lifestyles, may have specific pet care needs
Care & Needs	Regular exercise, grooming, training	Litter box maintenance, occasional grooming	Diverse needs depending on the type of pet
Health & Socialization	May require preventive care, vaccinations & Frequent interaction with other dogs	Regular veterinary care for vaccinations, spaying/neutering. May be more independent	Need preventive care and regular check-ups Socialization needs depend on the type of pet



Early Stage: Puppy-1.5 Years

Middle Stage: 1.5-7 Years

Last Stage: 7+ Years

★ Owners are focused on basic training and socialization
Establishing routines for feeding, exercise and potty training

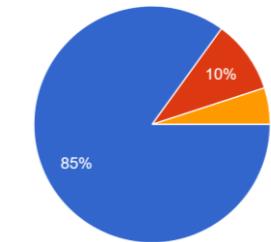
Providing mentally stimulating activities and enrichment opportunities helps prevent boredom and behavior problems

Dog parents may work closely with their veterinarian to manage any pain or discomfort associated with aging, providing extra care.

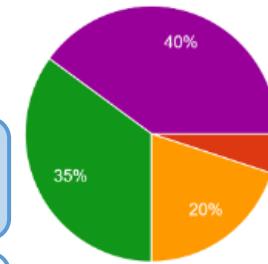
Reason for Selection

Rapidly growing segment- The number of **pet dogs**, estimated to be **more than 43 million** by 2026.[Source](#) ↗

Long Term Customer Lifecycle- **Acquiring them early** with their pets young can lead to **long term loyalty**.



85% of respondents in the survey have dogs as their pets. [Link](#) ↗



75% of respondents struggled to train their dogs at an early stage. [Link](#) ↗

Dog
Cat
Bird

1
2
3
4
5

User Research & Interview Insights

User Insights (Primary)

Two surveys were taken. The survey was **filled by 20 & 17 people** respectively who fall in the **user segment.** [Link1](#) [Link2](#)

Key Insights from the survey are as follows

85%

Faced problems with their dog's socialization needs.

75%

Were overwhelmed during training their dogs

80%

People rely on online apps/internet to find information for their pets

40%

Need a reliable boarding for their pets, while they are away.

Insights from 1:1 Interview (10 Interviews)

[Interviews Link](#)

7/10 people felt that their dogs needed socialization at an early stage as a **(puppy).**

8/10 people struggled to find **reliable trainers** for their dogs.

7/10 people said that they need a reliable dog walker as they are busy with their **jobs/businesses.**

5/10 people said that **it's difficult** travelling with their dogs. (Domestically as well as internationally)

7/10 people said that every breed has specific needs, hence focus should be breed-specific



Rishita
Age: 41
Mumbai

Gloou
Age: 1 month
Labrador



Aakash
Age: 24
Mumbai

Captain
Age: 1 year
Golden
Retriever

"I am so confused **by** **training gloou**, have to **rely on the internet** for everything"

Pain Points: Cannot find any good trainer.

Goals: To know the **do's & don't** of how to handle a puppy. To have **someone guide me** on **every aspect of dealing** with a pup.

"My biggest regret is **not socializing captain** with other dogs early on"

Pain Points: No app or platform to interact and **socialize** with other pet parents

Goals: To find and **interact** with other pet parents and to **introduce captain** to other dogs

Going deeper into the real problem

What is the true Problem?

In India, **pet (dog) parents** are dissatisfied with the current **apps** for **socialization** for their dogs. They are facing a hard time finding **affordable** and **reliable dog trainers** and **dog walkers**.

What is the value generated by solving this problem?

For the target customers

Pet parents will find **effective and reliable dog trainers** and **walkers in one place**. Better **socialization opportunities** for their dogs.

An **affordable and budget-friendly** option for their pets.

For the business

By addressing the **unmet needs** of pet parents, our business can **differentiate** itself from competitors and establish a **strong brand presence**. A **user-friendly** and **reliable platform** can attract a larger user base, resulting in **increased revenue** through **subscriptions, service fees**, and **partnerships** with trainers and dog walkers.

Why should we solve this problem now?

Pets are becoming a **serious business** in India. The pet care industry is **growing at a CAGR of 16.5%.**[link](#) Solving this problem now will help us **penetrate the market** and help us become a **one-of-a-kind, monopolistic business**.

Deeper penetration of **internet** and **smartphones** in India.

[Link](#)

Empathy Mapping

I want to socialize with other pet parents & also find a reliable trainer

I wonder if there is a cool way to find other pet parents in the vicinity

Says

Thinks

Does

Feels

Logs on the internet and starts searching in the hope of finding someone.

Anxious
Unhappy
Confused

When I welcome a new furry member in my house,

But I struggle to socialize my puppy and ensure it receives proper training

Help me by providing accessible socialization experiences and reliable training support

So that I can raise a well-behaved and happy doggo.

Solution & Feature Prioritization

Potential Features

- **Paws together-** The app will utilize **geolocation** to display nearby **dogs & dog owners available for socialization** based on the **user's preferences** and **location**.
- **Top Dog Trainer-** The app hosts a database of **certified dog trainers**, featuring detailed **profiles with specialties, and reviews**. Users can **search, book, and schedule training sessions** directly through the app.
- **Doggopedia-** A **whole section, to journal different entries and log data** about your pet. A **dedicated WhatsApp chatbot** to send reminders about key events such as **vet appointments and vaccine dates**.
- **Vetvista-** **Vet on call/chat feature** with **certified vets** being in touch with you within a **few minutes**.
- **PawsAway Retreat-** All the **boarding/kennels** near your location with authentic reviews from **pet parents**.
- **Petcabs-** **Cabs** for you and your **pets** at your **fingertips**.

How we are prioritising our features?

Mind Map

Features	Reach	Impact	Ease of use	Score (R*I*E)	Priority
Paws together	4	5	5	100	MVP
Top Dog Trainers	5	4	5	100	MVP
Doggo-pedia	5	4	4	80	MVP
VetVista	3	3	4	36	Post-MVP
Petcabs	2	3	4	24	Post-MVP
Paws Away Retreat	3	3	3	27	Post-MVP

The RIE framework is utilized to prioritize solutions based on their reach, impact, and ease of use. Engineering resources are not a factor, assuming infinite bandwidth

Solution Suggested



Dogster

- **Dogster** is a **unique app** designed to help **dog parents socialize** and form a community that caters to their pets' needs.
- The app not only allows dog parents to **meet and connect** with other dog parents but also enables them to find **reliable trainers and dog walkers** for their furry friends.
- Dogster is equipped with a feature that stores **all information** about their dogs and sends **key reminders** about **their important appointments** or any **other crucial information** via **WhatsApp**.
- With Dogster, dog parents can **stay organized** and **ensure** their pets receive the **best care possible**.

Wireframes/Mockups

Prototype Link ↗

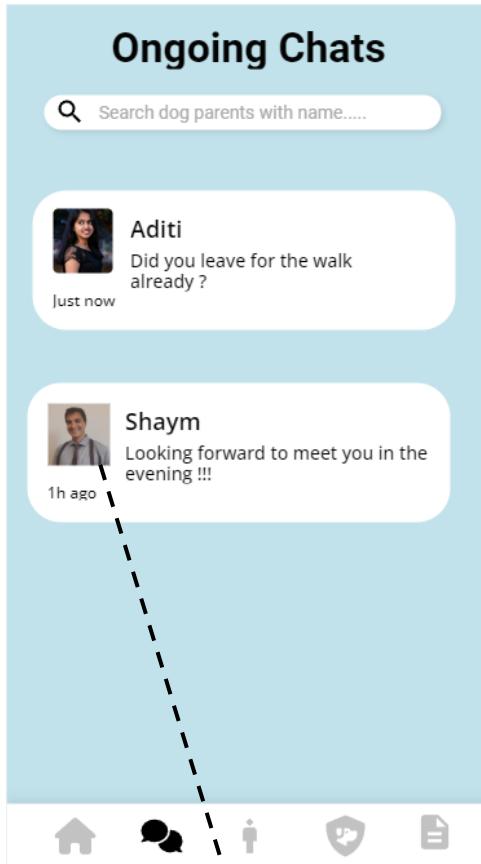
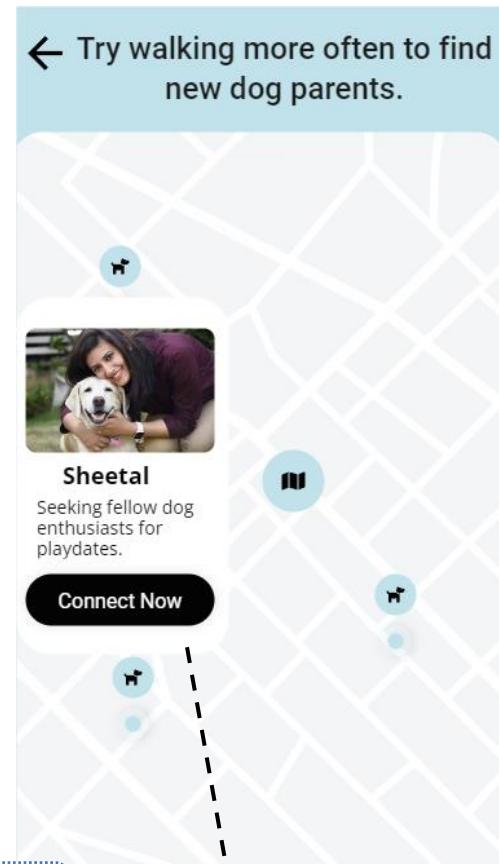
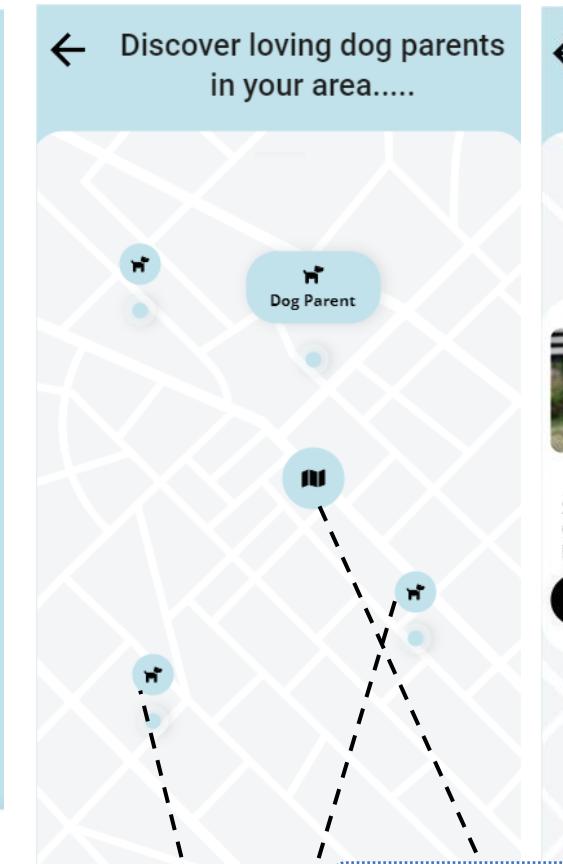
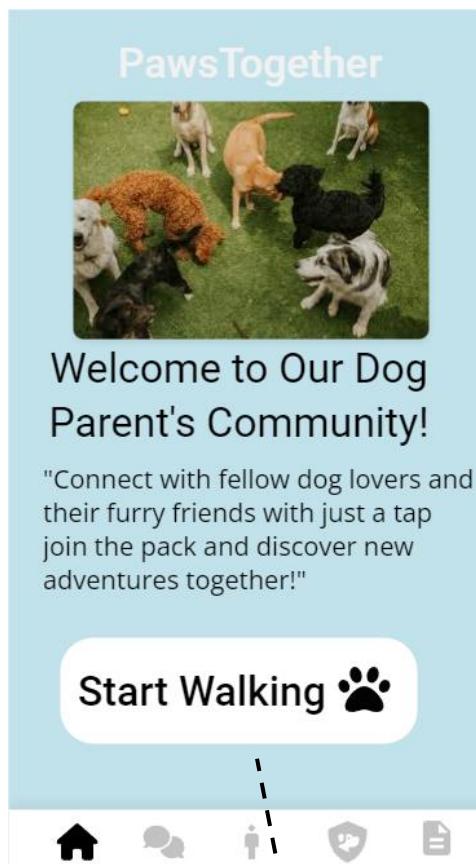
Installs the App,
Sign-ups with mobile
number

Home page,
whenever the user
goes out for a walk
with a pet.

The user sees other
dog parents in the
vicinity

The user clicks and
connects with dog
parent

The user sees
accepted requests
and chats with them



Users can discover the app as a guest

User can select this while going on a walk with their dog

Different dog parents in the vicinity for the user to match with

The user Profile opens after clicking on a certain avatar

Dog parents can chat with each other after connecting and make plans for pet parks, pet cafes etc.

Wireframes/Mockups

[Prototype Link](#)

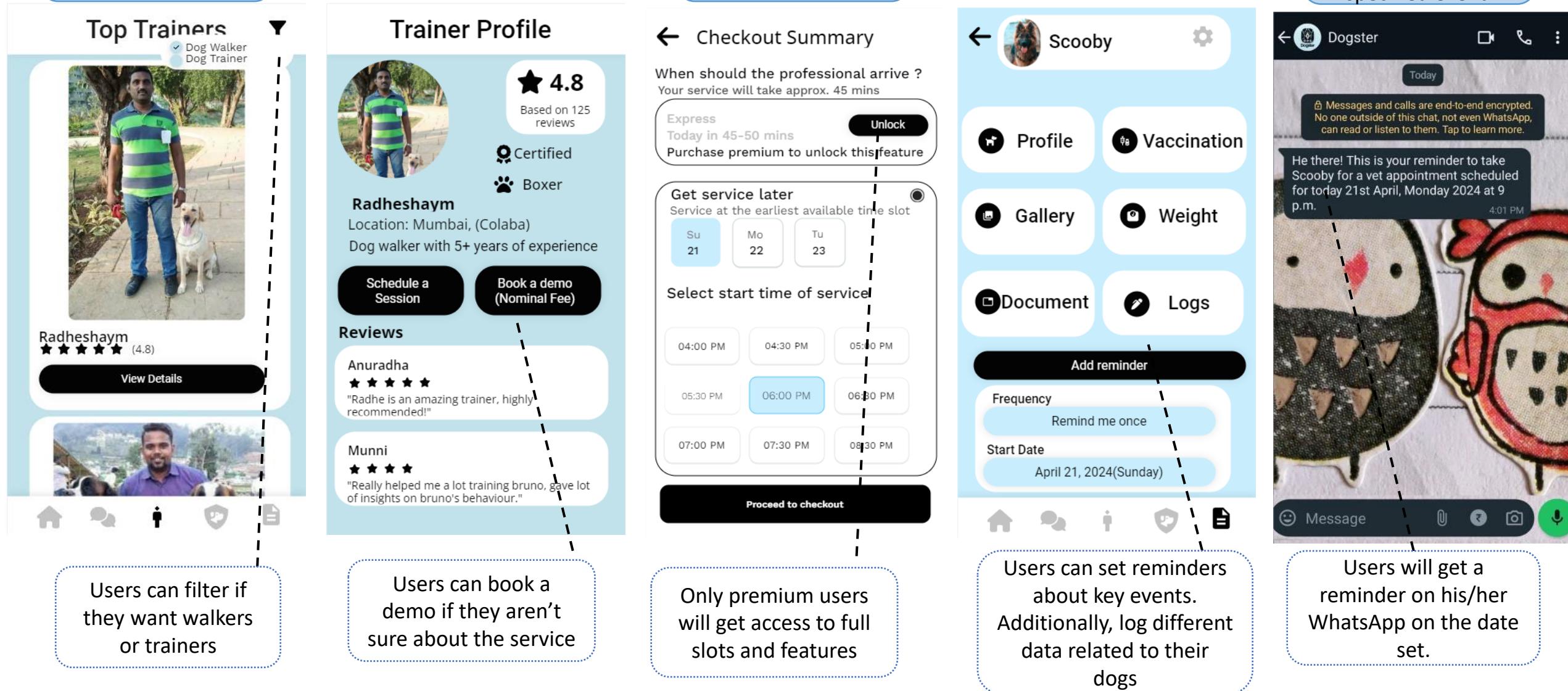
The user sees various dog trainers and dog walkers

The user can see detailed information before booking a session

The user selects dates and times before paying

The user creates their pet profile and sets a reminder about a key event

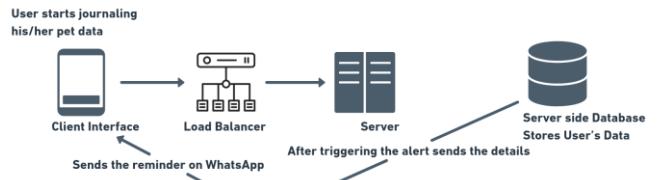
The user gets a reminder on WhatsApp about the specified event.



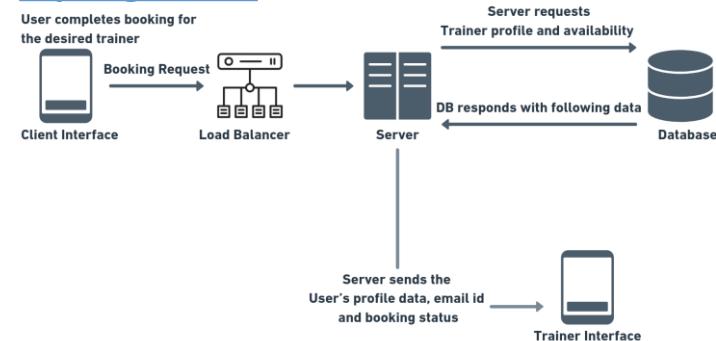
System Design & Business Model

System Design [Link](#)

Doggopedia



Top dog Trainer

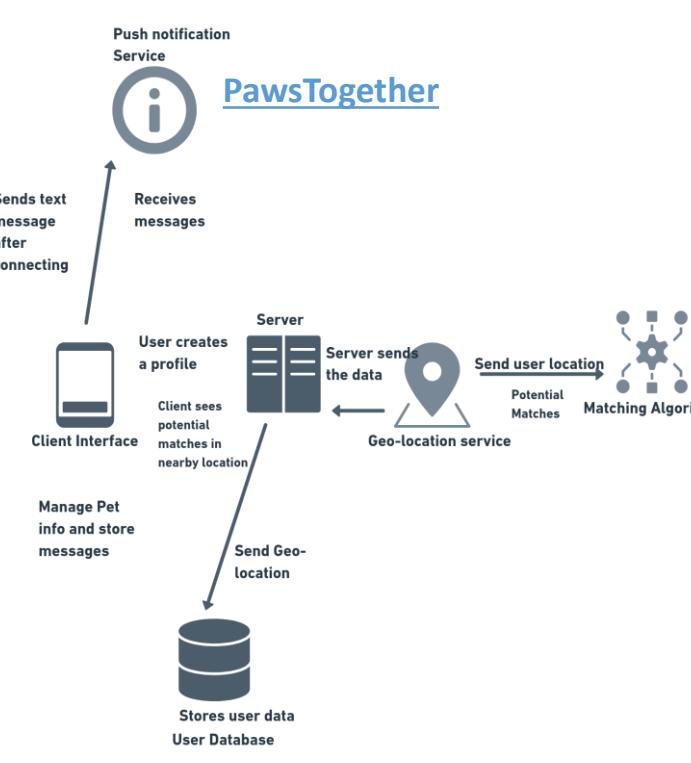


Go to Market Strategy

Phase 1- Pilot Launch- Start only from Tier 1 cities (Bangalore, Mumbai, Kolkata and Delhi). It aims to gather data to improve and iterate on new features.

Phase 2- Post Pilot Launch- Expansion into other Tier 1 cities like Pune, Chennai and Tier 2 cities.

Phase 3- Growth & Diversification - Scale availability and release of the app nationwide.



Revenue Model

Freemium Model- Provide a free app with basic features & a 2-week free trial of advanced features. Users can choose to subscribe or continue using the free version.

Subscription Model- Users can sign up monthly, quarterly or yearly with different plans available.

Advertising- Show relevant pet (dog) products in the app without disrupting the user experience.

Commission- Earn a commission from the various service personnel listed on the app.

Data Monetization- Leveraging user data to offer insights to businesses and institutions, without leaking sensitive information.

Marketing and Awareness

Online

Social Media Campaigns-

Create engaging content on various social media platforms.

Collaborations (influencers)-

Collaborate with different influencers to create content for the app.

Offline

Networking Events-

Showcasing our product at **PetFed Mumbai**. (Major pet Event)

Partnerships-

Promoting our app with the help of similar businesses.

Metrics, Pitfalls & Their Mitigation

Important Metrics

Since the goal is to provide users with an easy and one-stop solution for their various pet-related needs, thus

North Star Metric = User Adoption Rate

Type	Metric	Definition	
Adoption	User Adoption Rate	<u>Number of users using Multiple features</u> <u>Total number of users</u>	x100
Acquisition	# Downloads	The total no of app downloads	
Engagement Metric	DAU, WAU	Daily/Weekly active users of the application	
Satisfaction Metric	NPS (Net Promoter Score)	It is a metric used to gauge customer loyalty and satisfaction with a company, product, or service	
Business Metric	# premium plan purchased	The number of users subscribed for premium plans.	
Business Metric	ARPU	<u>Premium Subscription Revenue</u> <u>No of premium Subscribers</u>	
Retention Metric	% user renewing subscriptions	<u>Current number of users</u> <u>Total number of users</u>	x100

Pitfalls	Mitigation
Collection of user location data may raise privacy concerns.	Implement robust privacy policies , Clearly communicate to users why their location data is being collected and how it will be used.
Users may encounter issues with the quality of the service provided by dog trainers or walkers, leading to dissatisfaction & negative reviews.	Onboarding only trustworthy and qualified trainers & walkers , Require dog trainers or walkers to undergo specific training and obtain relevant certifications or licenses .
Difficulty in attracting and retaining users due to competition, lack of awareness or dissatisfaction with MVP.	Invest in marketing and promotional activities to increase visibility and attract users . Gather feedback to improve the platform .

Second-order Effects



Community Building



Reduced Dog Anxiety



Better Dog Behaviour