Chief's bot is playing an old DOS based game. There is a row of buildings of different heights arranged at each index along a number line. The bot starts at building $\bf 0$ and at a height of $\bf 0$. You must determine the minimum energy his bot needs at the start so that he can jump to the top of each building without his energy going below zero.

Units of height relate directly to units of energy. The bot's energy level is calculated as follows:

- If the bot's **botEnergy** is less than the height of the building, his
- newEnergy = botEnergy (height botEnergy)
- If the bot's *botEnergy* is greater than the height of the building, his
- newEnergy = botEnergy + (botEnergy height)

Example

$$arr=\left[2,3,4,3,2
ight]$$

Starting with botEnergy = 4, we get the following table:

botEnergy	height	delta
4	2	+2
6	3	+3
9	4	+5
14	3	+11
25	2	+23
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That allows the bot to complete the course, but may not be the minimum starting value. The minimum starting **botEnergy** in this case is **3**.

Function Description

Complete the chiefHopper function in the editor below.

chiefHopper has the following parameter(s):

• int arr[n]: building heights

Returns

• int: the minimum starting **botEnergy**

Input Format

The first line contains an integer n, the number of buildings.

The next line contains n space-separated integers $arr[1] \dots arr[n]$, the heights of the buildings.

Constraints

- $1 < n < 10^5$
- $1 \leq arr[i] \leq 10^5$ where $1 \leq i \leq n$

Sample Input

