```
import java.util.*;
public class RowColumnarTransposition {
   static String key = "HACK";
   static String plainText = "";
   static Map<Character, Integer> keyMap = new HashMap♦();
   static void setPermuationOrder() {
       for(int i = 0; i < key.length(); i++) {</pre>
            keyMap.put(key.charAt(i), i);
   }
   static String encrypt(String message) {
        if(message.isEmpty() || key.isEmpty()) {
            return "Please make sure you have a plain text and a key.";
        }
        StringBuilder cipher = new StringBuilder();
        int col = key.length(), row = (int) Math.ceil((double) message.length() / col);
        char[][] matrix = new char[row][col];
        for(int i = 0, k = 0; i < row; i++) {
            for(int j = 0; j < col;) {
                if(k < message.length()) {</pre>
                    char ch = message.charAt(k);
                    if(Character.isLetter(ch) || ch = ' ') {
                        matrix[i][j] = ch;
                        j++;
                    }
                    k++;
                }else {
                    matrix[i][j] = '_';
                    j++;
                }
            }
        }
        for(Map.Entry<Character, Integer> entry: keyMap.entrySet()) {
            int colIndex = entry.getValue();
            for(int i = 0; i < row; i++) {
                if(Character.isLetter(matrix[i][colIndex]) || matrix[i][colIndex] = ' ' ||
                    matrix[i][colIndex] = '_') {
                    cipher.append(matrix[i][colIndex]);
                }
            }
        }
        return cipher.toString();
   static String decryptMessage(String cipher) {
        if(cipher.isEmpty() || key.isEmpty()) {
            return "Please make sure you have a cipher text and a key.";
        }
        int col = key.length(), row = (int) Math.ceil((double) cipher.length() / col);
        char[][] cipherMat = new char[row][col];
        int k = 0;
        for(int j = 0; j < col; j++) {
            for(int i = 0; i < row; i++) {
                cipherMat[i][j] = cipher.charAt(k);
                k++;
            }-
        }
        int index = 0;
        for(Map.Entry<Character, Integer> entry: keyMap.entrySet())
            entry.setValue(index++);
```

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char[][] decCipher = new char[row][col];
    for(int l = 0; l < key.length(); l++) {</pre>
        int colIndex = keyMap.get(key.charAt(l));
        for(int i = 0; i < row; i++) {</pre>
             decCipher[i][l] = cipherMat[i][colIndex];
        }-
    }
    StringBuilder msg = new StringBuilder();
    for(int i = 0; i < row; i \leftrightarrow) {
        for(int j = 0; j < col; j++) {</pre>
             if(decCipher[i][j] \neq '_') msg.append(decCipher[i][j]);
        }
    }
    return msg.toString();
public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    String cipher = "";
    while(true) {
        System.out.println("Choose an option:");
        System.out.println("1) Insert plain text");
        System.out.println("2) Generate key");
System.out.println("3) Encrypt");
        System.out.println("4) Decrypt");
        System.out.println("5) Exit");
        int option = scanner.nextInt();
        scanner.nextLine(); // consume newline
        switch(option) {
             case 1:
                 System.out.println("Enter plain text:");
                 plainText = scanner.nextLine();
                 break:
             case 2:
                 System.out.println("Enter key:");
                 key = scanner.nextLine();
                 setPermuationOrder();
                 break;
             case 3:
                 System.out.println("Encrypting...");
                 cipher = encrypt(plainText);
                 System.out.println("Cipher text: " + cipher);
                 System.out.println("Decrypting...");
                 String decryptedMessage = decryptMessage(cipher);
                 System.out.println("Plain Text: " + decryptedMessage);
                 break;
             case 5:
                 System.out.println("Exiting...");
                 scanner.close();
                 return;
             default:
                 System.out.println("Invalid option. Please choose a valid option.");
        }
   }
}
```

};

```
/*
OUTPUT
Choose an option:
1) Insert plain text
2) Generate key
3) Encrypt
4) Decrypt
5) Exit
1
Enter plain text:
Geeks for Geeks
Choose an option:
1) Insert plain text
2) Generate key
3) Encrypt
4) Decrypt
5) Exit
2
Enter key:
HACK
Choose an option:
1) Insert plain text
2) Generate key
3) Encrypt
4) Decrypt
5) Exit
3
Encrypting...
Cipher text: e kefGsGsrekoe_
Choose an option:
1) Insert plain text
2) Generate key
3) Encrypt
4) Decrypt
5) Exit
4
Decrypting...
Plain Text: Geeks for Geeks
Choose an option:
1) Insert plain text
2) Generate key
3) Encrypt
4) Decrypt
5) Exit
Exiting...
```

*/