

Introduction & Number Theory

Q. Explain the OSI Security Architecture with a neat diagram.

The **OSI Security Architecture** is a framework that defines **security services and mechanisms** applicable to different layers of the **OSI (Open Systems Interconnection)** model. It is defined by the **ITU-T X.800** recommendation.

The purpose of this architecture is to **provide a structured way to secure data communication** across networks by identifying:

- **Security attacks**
 - **Security services**
 - **Security mechanisms**
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Components of OSI Security Architecture:

A. Security Services:

These are services that **protect network communication and data**. OSI defines the following security services:

| Service | Description |
|-----------------------------|---|
| Authentication | Confirms the identity of the sender/receiver. |
| Access Control | Prevents unauthorized access to resources. |
| Data Confidentiality | Ensures that data is not disclosed to unauthorized parties. |
| Data Integrity | Ensures data is not altered during transmission. |
| Non-repudiation | Prevents sender from denying a message was sent. |

B. Security Mechanisms:

These are **tools or methods** used to implement security services.

Examples:

- **Encryption** (to provide confidentiality)
- **Digital signatures** (for integrity and non-repudiation)
- **Access control lists (ACLs)** (for access control)
- **Firewalls and intrusion detection systems (IDS)**

- **Authentication protocols** (like passwords, biometrics)
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C. Security Attacks:

OSI architecture classifies attacks into two types:

- **Passive Attacks:** Eavesdropping or monitoring data (e.g., wiretapping, traffic analysis).
Goal: Read data **without altering** it.
- **Active Attacks:** Modify, fabricate, or interrupt data (e.g., man-in-the-middle, replay attacks).
Goal: **Change, inject, or disrupt** communication.

Q. Differentiate between passive and active attacks with examples.

In network security, an **attack** is any attempt to compromise the **confidentiality, integrity, or availability** of data. These attacks are broadly categorized into **Passive** and **Active** types based on their behavior.

Difference Between Passive and Active Attacks:

| Criteria | Passive Attack | Active Attack |
|-----------------------|--|--|
| Definition | An attempt to observe or monitor data without altering it. | An attempt to alter, destroy, or inject data into a communication. |
| Goal | Gain unauthorized access to information. | Cause harm or disruption by modifying data or operations. |
| Data Integrity | Not affected; data remains unchanged. | Compromised; attacker modifies or corrupts data. |
| Detection | Difficult to detect (since nothing is changed). | Easier to detect (due to visible disruptions or changes). |
| Examples | <ul style="list-style-type: none">- Eavesdropping- Traffic analysis- Packet sniffing | <ul style="list-style-type: none">- Man-in-the-middle attack- Replay attack- Denial of Service (DoS)- Masquerade attack |

| Criteria | Passive Attack | Active Attack |
|-----------------|---|--|
| Countermeasures | Encryption, secure protocols (HTTPS, SSH) | Authentication, integrity checks, firewalls, IDS/IPS |

Q. What are the different types of security services and security mechanisms?

In network and system security, **security services** are designed to protect data and communication, while **security mechanisms** are the technical means or tools that help provide those services.

These are defined in the **OSI Security Architecture (ITU-T X.800)**.

Security Services (What we want to achieve)

Security services are objectives that ensure data **confidentiality**, **integrity**, **availability**, and **authenticity**.

Here are the main types:

| Security Service | Purpose |
|----------------------|---|
| Authentication | Confirms the identity of the sender/receiver. |
| Access Control | Prevents unauthorized users from accessing resources. |
| Data Confidentiality | Ensures that data is kept secret and not disclosed to unauthorized users. |
| Data Integrity | Ensures that data has not been modified, inserted, deleted, or replayed. |
| Non-repudiation | Prevents denial of message transmission (sender cannot deny sending the message). |
| Availability | Ensures that systems and data are accessible to authorized users when needed. |

Security Mechanisms (How we achieve it)

Security mechanisms are the **tools, protocols, or techniques** used to enforce the above services.

| Security Mechanism | Function |
|--|---|
| Encryption | Converts data into unreadable format to protect confidentiality (e.g., AES, RSA). |
| Digital Signature | Provides authentication, integrity, and non-repudiation. |
| Hash Functions | Used to verify integrity of data (e.g., SHA-256, MD5). |
| Authentication Protocols | Mechanisms like passwords, biometrics, OTP, challenge-response. |
| Access Control Mechanisms | Defines who can access what (e.g., ACLs, RBAC). |
| Firewalls and IDS/IPS | Protect against external attacks by filtering traffic. |
| Message Authentication Code (MAC) | Ensures integrity and origin of message using a secret key. |

Q. Explain the network security model with a diagram.

A **Network Security Model** defines how two parties (sender and receiver) can **securely communicate** over an **insecure public network**, like the Internet. It shows how **encryption, keys, and trust** are used to protect the message from attackers.

Key Elements of the Network Security Model

The basic model involves:

| Component | Function |
|---------------------------------|---|
| Sender (A) | The user who wants to send a secure message. |
| Receiver (B) | The intended recipient of the message. |
| Message (M) | The original plain text data to be sent. |
| Encryption Algorithm (E) | Converts plain text to cipher text using a key. |
| Decryption Algorithm (D) | Converts cipher text back to plain text. |
| Key (K) | Secret or public key used in encryption and decryption. |
| Transmission Medium | Insecure public network (e.g., Internet). |

| Component | Function |
|-----------|---|
| Attacker | Tries to intercept, modify, or steal the message during transmission. |

How It Works (Text-Based Flow)

1. **Sender A** wants to send a message **M** to **Receiver B**.
 2. Sender uses an **encryption algorithm (E)** and a **key (K)** to produce ciphertext:
 $C = E(K, M)$
 3. Ciphertext **C** is sent over the insecure network.
 4. **Receiver B** uses the **decryption algorithm (D)** and the same or corresponding key to retrieve the original message:
 $M = D(K, C)$
 5. If an **attacker** tries to intercept the message, they see only encrypted text (C), which is useless without the key.
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Types of Security in the Model

- **Confidentiality:** Encryption keeps message hidden from attackers.
- **Integrity:** Hashing or MAC ensures the message wasn't modified.
- **Authentication:** Digital signatures prove the sender's identity.
- **Non-repudiation:** The sender can't deny sending the message.

Q. Explain the classical encryption techniques.

Classical encryption techniques are the earliest methods used to secure messages. These techniques operate at the **character level** (letter-by-letter) and mainly fall into two categories:

1. **Substitution techniques** – Replace each letter with another letter.
 2. **Transposition techniques** – Rearrange the letters without changing them.
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1. Substitution Techniques

In these methods, **each character** in the plaintext is **replaced** with another character using a predefined rule or key.

a. Caesar Cipher (Shift Cipher)

- Each letter is shifted by a fixed number.
 - Example: With shift = 3, $A \rightarrow D$, $B \rightarrow E$, etc.
 - Plaintext: HELLO \rightarrow Ciphertext: KHOOR
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b. Monoalphabetic Cipher

- Each letter maps to a **unique substitute letter**, but not just by shifting.
 - Example: $A \rightarrow M$, $B \rightarrow Q$, $C \rightarrow R$, etc. (random mapping)
 - Easy to break using **frequency analysis**.
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c. Playfair Cipher

- Uses a 5x5 matrix with a **keyword**.
 - Encrypts **letter pairs (digraphs)** instead of single letters.
 - Rules:
 - Same row: replace with letters to the right.
 - Same column: replace with letters below.
 - Rectangle: swap corners.
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d. Hill Cipher

- Uses **linear algebra** with matrix multiplication.
 - Letters are represented by numbers ($A=0$, $B=1$, ..., $Z=25$).
 - Multiply vector of plaintext letters with a key matrix (mod 26).
 - Example: For "HI", key matrix $\begin{bmatrix} 3 & 3 \\ 2 & 5 \end{bmatrix}$, result \rightarrow encrypted letters.
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e. Vigenère Cipher

- Uses a **keyword** to repeat and shift letters.
- More secure than Caesar.
- Example:
 - Plaintext: ATTACK
 - Key: LEMON

- Ciphertext: LXFOPV
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2. Transposition Techniques

Here, **letters are not changed**, but their **positions are shuffled** using a key.

a. Keyless Transposition

- Fixed pattern rearrangement.
 - Example: Write in rows, read in columns.
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b. Keyed Transposition

- Use a **keyword** to determine the order of columns.
 - Example:
 - Keyword: ZEBRA → Order: 5 3 2 4 1
 - Rearranged columns based on key order for encryption.
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3. Steganography (Bonus Classical Technique)

- **Hiding** the message inside **non-suspicious data** like images, audio, etc.
- Unlike encryption, the existence of the message itself is hidden.

Q. Explain the advantages and limitations of classical encryption techniques.

Classical encryption techniques are the early methods used for securing messages by either **substituting** characters or **rearranging** them. Examples include **Caesar cipher**, **Vigenère cipher**, **Playfair cipher**, **Hill cipher**, and **transposition ciphers**.

While these techniques laid the **foundation of cryptography**, they have both **strengths and weaknesses**.

Advantages of Classical Encryption Techniques

| Advantage | Explanation |
|---|---|
| Simplicity | Easy to understand, implement, and use by hand—no need for complex computation. |
| Low Resource Usage | Ideal for manual or low-power devices since they don't require high processing power. |
| Educational Value | Helps students and learners understand the basics of cryptographic concepts like substitution, key usage, and frequency. |
| Fast Encryption | Classical ciphers are quick for small amounts of data, especially when done by hand or in simple systems. |
| Foundation for Modern Techniques | Many modern algorithms build upon or extend classical principles (e.g., substitution-permutation networks in AES). |

Limitations of Classical Encryption Techniques

| Limitation | Explanation |
|---|---|
| Weak Security | Easily broken using frequency analysis , brute-force, or known-plaintext attacks. |
| Small Key Space | Limited number of possible keys (e.g., Caesar cipher has only 25 keys), making it easy to guess. |
| No Resistance to Modern Attacks | Cannot withstand cryptanalysis techniques used in modern computing. |
| Lack of Key Management | Keys are often simple and reused, making systems more vulnerable. |
| Not Suitable for Digital Systems | They are not designed to handle large-scale, binary, or multimedia data used in modern communication. |

Q. Compare symmetric and asymmetric encryption.

Encryption is a process of converting plain text into unreadable ciphertext to protect data. It is classified into two main types:

- **Symmetric Encryption:** Uses **one single key** for both encryption and decryption.
- **Asymmetric Encryption:** Uses a **pair of keys**—a public key for encryption and a private key for decryption.

Comparison Table: Symmetric vs Asymmetric Encryption

| Feature | Symmetric Encryption | Asymmetric Encryption |
|----------------|--|---|
| Number of Keys | One key (same for encryption and decryption) | Two keys (public and private) |
| Key Sharing | Key must be shared securely between sender and receiver | No need to share the private key ; only public key is shared |
| Speed | Faster – suitable for encrypting large amounts of data | Slower – due to complex mathematical operations |
| Algorithms | AES, DES, 3DES, RC5, Blowfish | RSA, ElGamal, ECC |
| Security | Secure, but if key is leaked, entire system is compromised | More secure for key distribution, but computationally expensive |
| Key Management | Difficult – requires a secure channel for key exchange | Easier – public keys can be openly distributed |
| Use Case | Bulk data encryption, VPNs, file systems | Digital signatures, email encryption, certificate-based communication |

Q. Compare monoalphabetic and polyalphabetic substitution ciphers.

Both **monoalphabetic** and **polyalphabetic substitution ciphers** are types of **classical encryption** methods. They work by **replacing characters** in the plaintext with other characters, but differ in how the substitution is applied.

Comparison Table: Monoalphabetic vs Polyalphabetic Ciphers

| Feature | Monoalphabetic Cipher | Polyalphabetic Cipher |
|------------|---|---|
| Definition | Substitutes each letter with another letter using a single fixed mapping . | Substitutes letters using multiple substitution alphabets , which change throughout the message. |
| Key Usage | Uses one key (one alphabet mapping) for the entire message. | Uses a repeating key or keyword that changes the mapping as the message progresses. |

| Feature | Monoalphabetic Cipher | Polyalphabetic Cipher |
|------------------------|--|--|
| Example Ciphers | Caesar Cipher, Simple Substitution | Vigenère Cipher, Autokey Cipher |
| Security | Weaker – easily broken using frequency analysis . | Stronger – frequency analysis is much harder due to changing patterns. |
| Pattern | Same plaintext letter always maps to the same cipher letter . | Same plaintext letter can map to different cipher letters at different positions. |
| Complexity | Simple to implement and break. | More complex and harder to break manually. |

Examples

- **Monoalphabetic** (Caesar Cipher, shift 3):
HELLO → KHOOR (H→K, E→H...)
- **Polyalphabetic** (Vigenère with key "KEY"):
HELLO → RIJVS
(each letter encrypted using a different Caesar shift based on key)

Q. Explain Playfair cipher with encryption steps.

The **Playfair cipher** is a **polyalphabetic substitution cipher** that encrypts **pairs of letters (digraphs)** instead of single letters. It was invented by **Charles Wheatstone** in 1854 and later promoted by **Lord Playfair**.

It uses a **5×5 matrix** of letters constructed from a **keyword** to encrypt messages.

Key Rules of Playfair Cipher

Before encryption:

- **Alphabet "J" is merged with "I"**, so the 26-letter alphabet fits in a 5x5 grid.
- Repeating letters in a pair are **separated by inserting X** (e.g., "BALLOON" → "BALX LOON").

Encryption Steps

Let's encrypt the message:

Plaintext: THE KEY IS HIDDEN UNDER THE DOOR

Keyword: DOMESTIC

Step 1: Prepare the 5×5 Matrix

Create the key square using the keyword **DOMESTIC** (no repeating letters), then fill in remaining letters of the alphabet (excluding "J"):

D O M E S

T I C A B

F G H K L

N P Q R U

V W X Y Z

Step 2: Prepare the Plaintext

- Remove spaces: THEKEYISHIDDENUNDERTHEDOOR
 - Split into digraphs (pairs):
TH EK EY IS HI DD EN UN DE RT HE DO OR
 - Replace double letters (DD → DX):
TH EK EY IS HI DX EN UN DE RT HE DO OR
-

Step 3: Encrypt Each Pair Using Rules

Rule 1: Same row → replace with letter to the right

Rule 2: Same column → replace with letter below

Rule 3: Rectangle → swap columns

Examples:

- TH: T and H → Row 2 and Row 3 → rectangle
→ T → C, H → G ⇒ **CG**
- EK: E and K → Row 1 and Row 3 → rectangle
→ E → S, K → L ⇒ **SL**
- EY: E and Y → Row 1 and Row 4 → rectangle
→ E → S, Y → Z ⇒ **SZ**
- IS: Same row (Row 2): I → C, S → T ⇒ **CT**

Continue this for all digraphs.

Q. Explain Playfair cipher with an example. (*Most frequent classical cipher in PYQs*)

The **Playfair cipher** is a type of **polyalphabetic substitution cipher** that encrypts **two letters (digraphs)** at a time instead of single letters. It uses a **5×5 matrix** of letters constructed using a **keyword**, making it **more secure** than monoalphabetic ciphers like Caesar cipher.

Key Concepts of Playfair Cipher

- The **keyword** is used to build a 5×5 matrix (only 25 letters; "J" is combined with "I").
 - Plaintext is split into **pairs**. If both letters in a pair are the same (e.g., "LL"), insert 'X' between them.
 - If there is an **odd number of letters**, add an 'X' at the end.
 - **Rules to Encrypt Each Pair:**
 1. If both letters are in the **same row**, replace each with the letter to its **right**.
 2. If both are in the **same column**, replace each with the letter **below**.
 3. If in **different rows and columns**, replace each with the **letter in the same row but the column of the other letter**.
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Example

Let's encrypt:

Plaintext: HELLO

Keyword: MONARCHY

Step 1: Build 5×5 Matrix

Remove duplicates from the keyword and fill in remaining letters of the alphabet (excluding J):

M O N A R

C H Y B D

E F G I K

L P Q S T

U V W X Z

Step 2: Prepare the Plaintext

- Original: HELLO
 - Split into pairs: HE, LX, LO
(We inserted X between repeating Ls)
-

Step 3: Encrypt Digraphs

Pair 1: HE

- H is at (2nd row, 2nd col), E is at (3rd row, 1st col) → different rows and columns
- H → C (same row as H, column of E)
- E → F (same row as E, column of H)
→ Encrypted pair: **CF**

Pair 2: LX

- L → P (same row, right of L)
- X → Z (same row, right of X)
→ Encrypted pair: **PZ**

Pair 3: LO

- L is (4th row, 1st col), O is (1st row, 2nd col) → rectangle rule
 - L → P, O → M
→ Encrypted pair: **PM**
-

Final Ciphertext:

HELLO → CFPZPM

Q. Explain Vigenère cipher with example.

The **Vigenère cipher** is a **polyalphabetic substitution cipher** that uses a **repeating keyword** to determine the shift of each letter in the plaintext. Unlike Caesar cipher, which uses a single shift value, Vigenère uses **multiple Caesar shifts** based on letters of the keyword.

This makes it **more secure** than monoalphabetic ciphers, as the same letter in plaintext can be encrypted to **different letters** in the ciphertext.

How Vigenère Cipher Works

Components:

- **Plaintext:** The original message to encrypt.
- **Keyword:** A word used to generate a series of shifts.
- **Ciphertext:** The encrypted message.

Encryption Rule:

Each letter of the plaintext is shifted forward by a number of positions corresponding to the alphabetical position of the matching keyword letter.

Formula:

Cipher letter = (Plain letter + Key letter) mod 26

Example

Let's encrypt:

Plaintext: ATTACKATDAWN

Keyword: LEMON

Step 1: Repeat the keyword to match plaintext length

Plaintext: A T T A C K A T D A W N

Keyword: L E M O N L E M O N L E

Step 2: Convert letters to positions (A = 0, B = 1, ..., Z = 25)

Letter A T T A C K A T D A W N

Value 0 19 19 0 2 10 0 19 3 0 22 13

| | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|-----|---|---|---|---|---|---|---|---|---|---|---|---|--|-------|----|---|----|----|----|----|---|----|----|----|----|---|--|
| Key | L | E | M | O | N | L | E | M | O | N | L | E | | Value | 11 | 4 | 12 | 14 | 13 | 11 | 4 | 12 | 14 | 13 | 11 | 4 | |
|-----|---|---|---|---|---|---|---|---|---|---|---|---|--|-------|----|---|----|----|----|----|---|----|----|----|----|---|--|

Step 3: Add and apply modulo 26

| | | | | | | | | | | | | | |
|-------------|--|------|------|-------|------|------|-------|-----|-------|------|------|-------|------|
| Step | | 0+11 | 19+4 | 19+12 | 0+14 | 2+13 | 10+11 | 0+4 | 19+12 | 3+14 | 0+13 | 22+11 | 13+4 |
|-------------|--|------|------|-------|------|------|-------|-----|-------|------|------|-------|------|

| | | | | | | | | | | | | |
|---------------|----|----|---|----|----|----|---|---|----|----|---|----|
| Cipher Values | 11 | 23 | 5 | 14 | 15 | 21 | 4 | 5 | 17 | 13 | 7 | 17 |
|---------------|----|----|---|----|----|----|---|---|----|----|---|----|

| | | | | | | | | | | | | |
|------------|---|---|---|---|---|---|---|---|---|---|---|---|
| Ciphertext | L | X | F | O | P | V | E | F | R | N | H | R |
|------------|---|---|---|---|---|---|---|---|---|---|---|---|

Final Ciphertext:

ATTACKATDAWN → LXFOPVEFRNHR

Decryption

To decrypt, subtract key letter value from cipher letter value:

$$\text{Plaintext} = (\text{Cipher} - \text{Key}) \bmod 26$$

(You can mention this briefly in exams, but focus more on encryption if question only asks for example.)

Q. Describe Hill cipher with an example.

The **Hill cipher** is a **polyalphabetic substitution cipher** that uses **linear algebra** and **matrix multiplication** to encrypt blocks of plaintext. It was invented by **Lester S. Hill** in 1929 and is one of the first ciphers based on **mathematics and matrix operations**.

Unlike other ciphers that operate on letters individually or in pairs, Hill cipher encrypts **multiple letters at once** using a **key matrix**.

Key Concepts

- Each letter is represented by a number:
 $A = 0, B = 1, C = 2, \dots, Z = 25$
- A **key matrix** of size $n \times n$ is used to encrypt plaintext in blocks of n letters.
- All operations are done **mod 26** (since there are 26 letters in English).

Encryption Formula

Let:

- **P** = Plaintext vector
- **K** = Key matrix
- **C** = Ciphertext vector

Then:

$$C = (K \times P) \bmod 26$$

Example

Let's encrypt:

Plaintext: HI

Key matrix (2×2):

$$K = \begin{vmatrix} 3 & 3 \\ 2 & 5 \end{vmatrix}$$

Step 1: Convert Plaintext to Numbers

Plaintext = HI
H = 7, I = 8 \rightarrow P =
 $\begin{vmatrix} 7 \\ 8 \end{vmatrix}$

Step 2: Matrix Multiplication

Multiply $K \times P$:
 $\begin{vmatrix} 3 & 3 \\ 2 & 5 \end{vmatrix} \times \begin{vmatrix} 7 \\ 8 \end{vmatrix} = \begin{vmatrix} (3 \times 7 + 3 \times 8) \\ (2 \times 7 + 5 \times 8) \end{vmatrix} = \begin{vmatrix} 21 + 24 \\ 14 + 40 \end{vmatrix} = \begin{vmatrix} 45 \\ 54 \end{vmatrix}$

Step 3: Apply mod 26

$45 \bmod 26 = 19 \rightarrow T$
 $54 \bmod 26 = 2 \rightarrow C$

Final Ciphertext: TC

Q. Explain transposition techniques – keyed and keyless.

Transposition techniques are classical encryption methods in which the **positions of the letters are rearranged** without changing the actual letters. Unlike substitution ciphers, which replace characters, **transposition ciphers just shuffle them**.

There are two main types:

- **Keyless Transposition Cipher**
 - **Keyed Transposition Cipher**
-

1. Keyless Transposition Cipher

This method follows a **fixed rule** or pattern to rearrange characters, without using any key.

Example: Simple Columnar Transposition

Plaintext: HELLO WORLD

(Remove spaces: HELLOWORLD)

Write in rows of fixed length, say 4:

H E L L

O W O R

L D X X ← Pad with 'X' to complete the grid

Now, read column by column:

Ciphertext: HOLH EWDL LOXR → HOLHEWDLLOXR

(Write in actual columns for clarity in your answer)

2. Keyed Transposition Cipher

This method uses a **keyword** to decide the order in which columns are read. The keyword determines the **column order** by sorting its letters alphabetically.

Example:

Keyword: ZEBRA

Plaintext: ATTACKATDAWN

(Remove spaces, no punctuation)

Step 1: Assign numbers to keyword by alphabetical order:

Z E B R A → 5 3 2 4 1

Step 2: Write message in rows under keyword:

Z E B R A

5 3 2 4 1

A T T A C

K A T D A

W N X X X ← Pad with X

Step 3: Read columns in numeric order (1 → 5):

1st (A): C A X

2nd (B): T T X

3rd (E): T A N

4th (R): A D X

5th (Z): A K W

Final Ciphertext (column-wise):

CAXTTXTANADXAKW

Q. Define and differentiate between keyed and keyless transposition ciphers.

A **transposition cipher** is a classical encryption technique in which the **positions of characters are rearranged**, but the actual characters remain unchanged.

It does **not substitute** letters, but **shuffles** them based on a rule or a key.

Transposition ciphers are of two main types:

- **Keyless Transposition Cipher**
- **Keyed Transposition Cipher**

Difference Between Keyed and Keyless Transposition Ciphers

| Aspect | Keyless Transposition Cipher | Keyed Transposition Cipher |
|-------------------|---|---|
| Definition | A cipher that rearranges characters using a fixed, pre-decided pattern without any external key. | A cipher that rearranges characters using a keyword to determine the column order. |
| Use of Key | No key is used. | A key (keyword) is required to define the encryption order. |
| Complexity | Simpler to implement and understand. | More complex and secure due to varying column orders. |
| Example | Write characters in rows and read column-wise (fixed sequence). | Assign numbers to keyword letters, write message in grid, then read columns in keyword order. |
| Security | Lower; easier to break using pattern recognition. | Higher; depends on secrecy and complexity of the key. |

Q. Compare transposition ciphers vs substitution ciphers.

| Aspect | Substitution Cipher | Transposition Cipher |
|--------------------------|---|--|
| Definition | Replaces each character in the plaintext with a different symbol or letter. | Rearranges the positions of characters in the plaintext. |
| Characters | Characters are changed (e.g., A → D). | Characters are not changed , only their order is shuffled. |
| Letter Frequency | Alters the frequency distribution of letters. | Preserves the frequency of letters. |
| Example | Caesar cipher, Vigenère cipher, Playfair cipher. | Columnar transposition, rail fence cipher, keyed transposition. |
| Encryption Logic | Depends on substitution rules or key alphabets. | Depends on a reordering rule or key . |
| Cryptanalysis Resistance | Vulnerable to frequency analysis , especially monoalphabetic ones. | Vulnerable to pattern recognition and anagram solving . |
| Strength | Can be stronger if using polyalphabetic or modern techniques. | Can be made stronger by combining with substitution. |

Q. Compare block ciphers vs stream ciphers.

In modern cryptography, encryption algorithms are broadly categorized into **block ciphers** and **stream ciphers** based on **how data is processed** during encryption.

- **Block cipher:** Encrypts data in **fixed-size blocks** (e.g., 64 or 128 bits).
- **Stream cipher:** Encrypts data **bit by bit or byte by byte**, like a continuous stream.

Comparison Table: Block Cipher vs Stream Cipher

| Aspect | Block Cipher | Stream Cipher |
|-------------------|--|--|
| Data Processing | Encrypts blocks of data (e.g., 64 or 128 bits at a time). | Encrypts one bit or byte at a time. |
| Speed | Slower due to block-wise processing. | Faster , especially for real-time applications. |
| Error Propagation | One error can corrupt entire block . | A single error affects only one bit/byte . |

| Aspect | Block Cipher | Stream Cipher |
|------------------|---|---|
| Security | Generally more secure; supports modes of operation like CBC, CTR. | Vulnerable to key reuse attacks if not used carefully. |
| Padding Required | Yes, for short messages (must fill full block). | No padding needed. |
| Complexity | Higher – uses modes of operation to handle long messages. | Simpler implementation. |
| Examples | AES, DES, Blowfish, RC5 | RC4, A5/1 (used in GSM), Salsa20 |
| Use Cases | File encryption, HTTPS, email encryption. | Streaming audio/video, wireless encryption, VoIP. |

Q. What is steganography? How does it differ from encryption?

Steganography is the technique of **hiding secret information** within a **non-secret, ordinary-looking file**, such as an image, audio, video, or text file, in such a way that **no one can detect** that a secret message exists.

- The word comes from Greek: *steganos* (hidden) + *graphia* (writing).
- Unlike encryption, which hides the **content**, steganography hides the **existence** of the message.

How Steganography Works

- **Message:** The secret data to be hidden (text, image, file).
- **Cover medium:** The carrier file (image, audio, video, etc.).
- **Stego-object:** The final file that looks normal but contains hidden data.

For example:

- Hiding a text message inside the **least significant bits (LSBs)** of an image file's pixels.
- Hiding data in **inaudible parts of an audio file**.

Difference Between Steganography and Encryption

| Aspect | Steganography | Encryption |
|-------------------|--|--|
| Purpose | Hides the existence of the message. | Hides the content of the message. |
| Visibility | Message is invisible to casual observers. | Encrypted data is visible but unreadable. |
| Detection | Hard to detect unless steganalysis is applied. | Easy to detect that data is encrypted (but hard to read). |
| Security | Secrecy relies on the cover medium and method . | Secrecy relies on strong encryption algorithms and keys . |
| Common Use | Covert communication, watermarking, digital rights management. | Secure communication, data protection, authentication. |
| Tools | Steghide, OpenStego, SilentEye | AES, RSA, DES, GPG |

Q. Compare steganography vs cryptography.

Both **steganography** and **cryptography** are techniques used to **protect information**, but they differ in their **approach and goals**.

- **Cryptography** focuses on making the message **unreadable** to unauthorized users.
- **Steganography** focuses on **hiding the existence** of the message.

Comparison Table: Steganography vs Cryptography

| Aspect | Steganography | Cryptography |
|--------------------------|---|---|
| Goal | Hides the existence of the message. | Hides the content of the message. |
| Visibility | Message is invisible , embedded in cover media (e.g., image, audio). | Encrypted message is visible but appears as gibberish. |
| Security Approach | Security through obscurity (nobody should notice). | Security through mathematics and keys . |
| Detection | Hard to detect unless specifically analyzed. | Easy to detect that encryption is used (ciphertext is obvious). |
| Common Media Used | Images, videos, audio, text (as cover). | Plaintext, binary files, and any data. |

| Aspect | Steganography | Cryptography |
|--------------------|--|---|
| Risk if Discovered | Once found, hidden data may be easily extracted. | Without the key, even if discovered, data remains secure. |
| Tools/Examples | Steghide, OpenStego, image LSB hiding. | AES, RSA, DES, SHA, GPG. |
| Use Cases | Covert messaging, watermarking, DRM. | Secure communication, authentication, digital signatures. |

Q.