

Kunal Chandan

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LANGUAGES

- C++
- Rust
 - Piston
 - nalgebra
 - rayon
- Python
 - Pandas
 - Numpy
 - Scipy
 - sklearn
 - TensorFlow
 - OpenCV
 - Selenium
- Shell
- Java
- MATLAB
- SQL
- VHDL
- RISC-V
- LaTeX & XeLaTeX

SKILLS

- Linux
- Git
- Altium
- Quartus Prime

CLUBS

EngPlay Actor
Eng. Ambassador Dept. Lead
Eng. Society Rep.
Eng. Orientation Leader
Former Waterloo Embedded

EDUCATION

**UNIVERSITY OF
WATERLOO**
B.ASC COMPUTER
ENGINEERING CANDIDATE

INTERESTS

- Biology
- Working-out
- Juggling

SUMMARY OF QUALIFICATIONS

- Strong data engineering experience from **leading** projects at MappedIn and OICR
- Excellent data pipeline experience in **Python, SQL, Shell** at MappedIn & OICR
- Good ML architecting experience; reduced inference and training costs at MappedIn
- Memory constrained algorithm experience from ray tracer and fluid dynamics solver
- Understanding of **VHDL** and **RISC-V** from coursework involving state machines, testbenches, and hardware design

EXPERIENCE

MACHINE LEARNING DEVELOPER | MAPPEDIN

Sept 2019 - Dec 2019 | Waterloo, ON

- Designed data pipelines for cleaning and analysis; integrated new SQL data warehouse
- Increased prediction accuracy from **40%** to **80%** on existing **LSTM** models with feature engineering, hyperparameter optimization, and automated data cleaning (Python + SQL)
- Created **Embeddings + SVM + Random Forest** ensemble models to replace existing **LSTM** models reducing inference costs **2X** while maintaining prediction accuracy

BIOINFORMATICIAN | ONTARIO INSTITUTE FOR CANCER RESEARCH

Jan 2019 - April 2019 | Toronto, ON

- Project lead of new statistical analysis tool for all future studies at OICR-GSI
- Designed genomics pipelines for visualization, cleaning, and analysis; interfacing with existing **R**, **Perl**, and **Shell** pipelines
- Wrote future-proof and extensible code to process big datasets (**Pandas + Shell**)
- Open-sourced project and version controlled with **Git**; created extensive documentation

RESEARCH INTERN | ELDER LAB, YORK UNIVERSITY

June 2017 - June 2018 | Toronto, ON

- Analyzed human response to visual stimulus with **MATLAB** & **PsychToolbox** with 2 novel experiments; research conducted under guidance of Post-Doc
- Designed data collection methods using **Amazon M. Turk** guided by PhD candidate
- Conducted data augmentation, visualization, interpretation using **Python**, **OpenCV**, and **Matplotlib** for experimental data pertaining to object recognition

PROJECTS

RAY TRACING ENGINE

- Implemented 3D recursive ray tracing engine for arbitrary materials and shapes in **Rust**
- Used traits and modular programming to create extensible scene-object interface
- Used **nalgebra** for arbitrary rotations and positions of camera and objects
- Parallel processing of ray-tracing using **rayon** yielding **2X** performance speed-up

PHYSICS ENGINE

- Implemented Kinematics & Electrodynamics written with **Allegro5** & **C++**
- Implemented Quadtrees for increased performance from reduced collision checks and fewer negligible force calculations by **pruning quad-tree**

OTHERS

- 2D Lattice-Boltzmann fluid dynamics solver written in **Rust** using **Piston**
- WaterlooWorks and OscarPlus (McMaster) job crawler written with **Selenium**
- Webcrawler for scraping comics from KissComics, circumvented Google Captcha