Becs-114.1100 Computational Science – exercise round 4

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1 Solution to Question 3

1.1 Evaluation of $\int_0^2 \frac{1}{(1+x)}$

```
Analytical Integral is ln(3) = 1.09861228867

Numerical Integral is: 1.09861228867

Error is 2.22044604925e-16
1.3333333333
1.1666666667 1.1111111111
1.1166666667 1.1000000000 1.0992592593
1.1032106782 1.0987253487 1.0986403720 1.0986305484
1.0997677016 1.0986200427 1.0986130223 1.0986125882 1.0986125177
1.0989015152 1.0986127864 1.098613026 1.0986122887 1.0986122898
1.0986846188 1.0986123000 1.0986122889 1.0986122887 1.0986122887 1.0986122887
1.0986303727 1.0986122906 1.0986122887 1.0986122887 1.0986122887 1.0986122887
1.0986168098 1.0986122888 1.0986122887 1.0986122887 1.0986122887 1.0986122887 1.0986122887
```

1.2 Evaluation of $\int_0^1 e^x$

```
Analytical Integral is e<sup>-1</sup> - 1 = 1.71828182846

Numerical Integral is 1.71828182846

Error is 2.22044604925e-16
1.8591409142
1.7539310925 1.7188611519
1.7272219046 1.7183188419 1.7182826879
1.7205189522 1.7182818341 1.7182818282
1.7182818292 1.7182818241 1.7182818287 1.7182818288
1.718411286 1.7182819741 1.7182818287 1.7182818285 1.7182818285
1.7184216603 1.7182818376 1.7182818285 1.7182818285 1.7182818285 1.7182818285
1.7183167869 1.7182818290 1.7182818285 1.7182818285 1.7182818285 1.7182818285
1.7182805681 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285
1.71828040134 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285
1.7182800134 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285
1.7182800134 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285 1.7182818285
```

1.3 Evaluation of $\int_0^1 sqrt(x)$

```
Analytical Integral is ln(3) = 0.666666666667

Numerical Integral is 0.666649928319

Error is 1.67383479868e-05
0.500000000
0.6035533906 0.6380711875
0.6432830462 0.6565262648 0.6577566033
0.6581302216 0.6630792801 0.6635161478 0.6636075691
0.6635811969 0.66653981886 0.6655527825 0.6655851101 0.6655928651
0.6655589363 0.6662181827 0.6662728490 0.6662842786 0.6662870205 0.6662876990
0.6662708114 0.6665081031 0.666574311 0.6665314721 0.6665324415 0.6665326814 0.6665327412
0.6665256573 0.6666106059 0.6666174395 0.6666188682 0.6666192109 0.6666193169 0.6666193221
0.6665165490 0.6666468462 0.6666492622 0.6666497673 0.6666498885 0.6666499185 0.6666499280 0.6666499283
```

Romberg's method expects that the integrand's derivative be defined at all points within the integrating limits. This pre-requisite is violated by the last function since its not differentiable at 0 and that's the reason Romberg's method doesn't perform as well in that case.

2 Solution to Question 5

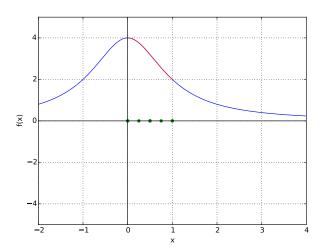


Figure 1: Plot showing the actual curve of $\frac{4}{1+x^2}$ the red portion is the interval we are interested in integrating and the green points are the subdivisions generated by the adaptive simpson's method

for the first function the c values (points of sub-division) and the final integral are as follows:

```
c=0.5
c=0.25
c=0.75
Numerical Integral by adaptive simpson's method: 3.14159250246
```

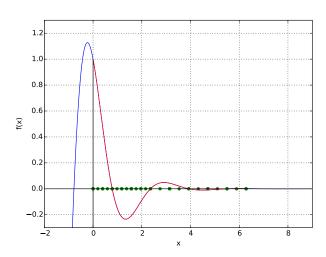


Figure 2: Plot showing the actual curve of $\frac{\cos(2x)}{e^x}$ the red portion is the interval we are interested in integrating and the green points are the subdivisions generated by the adaptive simpson's method

for the second function the c values (points of sub-division) and the final integral are as follows:

c=0.981747704247

c=3.14159265359 c=1.57079632679 c=0.785398163397 c=0.392699081699 c=0.196349540849 c=0.589048622548 c=1.1780972451

```
c=1.37444678595
c=2.35619449019
c=1.76714586764
c=2.15984494934
c=2.74889357189
c=4.71238898038
c=3.92699081699
c=5.53429173529
c=4.3196898690
c=5.8978714378
c=5.10508806208
c=5.89048622548
Numerical Integral by adaptive simpson's method: 0.199622311724
```

In the two plots, the adaptive simpson's method automatically puts in more points in sub intervals where the integrand behaves like a higher order function and fewer points in the interval where the function behaves like a relatively lower order function. This is quite evident in the second plot where there are more intervals on the left portion of the integrand and fewer points on the right portion. Also a similar behavior is exhibited in the first graph where the integrand behaves like a lower order function in the integrating interval and the adaptive simpson's method puts fewer intervals.

The corresponding python code can be found at 4

3 Appendix A

Python source code for 1.

```
from __future__ import division
import numpy as np
def recursive_trapezoid(n,R,f,a,b):
     Computes the integral evaluation using the recursive trapezoid rule. The function actually evaluates R(n,m) but since m is 0 for us to prefer trapezoid rule, we don't accept that as an input. It accepts the function 'f' we are evaluating. returns R(n,0) added to R.
     The base case of this recursive this function is R(0,0) which
     is assumed to have already been inserted into the dictionary R that's why it is not added here.
     retVal = -1
if (n,0) in R.keys():
    retVal = R[(n,0)]
     elif n == 0:
          retVal = 0.5 * (b-a) * (f(a) + f(b))
          h = (b-a) * (0.5 ** n)
          retVal = 0.5 * recursive_trapezoid(n-1, R, f, a, b) + h * sum([ f(a+(2*k-1)*h) for k in xrange(1,(2**(n-1))+1)])
     return retVal
def get_R(n, m, R, f, a, b):
     This function computes and returns the value of R with R(n,m) added to it.
     It expects the old R as an input and also the function we are evaluating
     retVal = -1
     if (n,m) in R.keys():
          retVal = R[(n.m)]
     elif m == 0:
          # call recursive trapezoidal function
retVal = recursive_trapezoid(n,R,f,a,b)
          \texttt{retVal} \ = \ \texttt{get\_R(n,m-1,R,f,a,b)} \ + \ (1.0/((4**m)-1)) \ * \ (\texttt{get\_R(n,m-1,R,f,a,b)} \ - \ \texttt{get\_R(n-1,m-1,R,f,a,b)})
     return retVal
def integrate(f,a,b,nrows):
     # The R "matrix" which would store the values computed from trapezoidal and # Romberg's algorithm
     # This is implemented as a dictionary which stores a tuple (n,m) as the key # and the corresponding R(n,m) evaluation as the value against the (n,m) key
     R = \{\}
     rows = nrows
     for i in range(rows):
    for j in range(i+1):
        R[(i,j)] = get_R(i,j,R,f,a,b)
     return R[i,j], R
def printR(R, n):
     for i in range(rows):
   for j in range(i+1):
       print("{0:.10f}".format(R[(i,j)])),
   print
     print
if __name__ == '__main__':
     #----function
     print("Analytical Integral is ln(3) = "),
Actual = 1.0986122886681098
     print(Actual)
     f = lambda x: 1 / (1+x)
     a = 0
b = 2
     integral, R = integrate(f,a,b,rows)
print "Numerical Integral is :",integral
print("Error is {}".format(abs(Actual-integral)))
     printR(R.rows)
     #------function 2
print("Analytical Integral is e^1 - 1 = "),
Actual = 1.718281828459045
     print(Actual)
     f = lambda x: np.e ** x
a = 0
     integral, R = integrate(f,a,b,rows)
     print "Numerical Integral is", integral
print("Error is {}".format(abs(Actual-integral)))
     printR(R,rows)
     #-----function 3
print("Analytical Integral is 2/3 = "),
     Actual = 0.666666666666666
     print(Actual)
f = lambda x: np.sqrt(x)
a = 0
     integral, R = integrate(f,a,b,rows)
print "Numerical Integral is", integral
print("Error is {}".format(abs(Actual-integral)))
```

4 Appendix B

Python source code for 2.

```
from __future__ import division
import numpy as np
import pylab as pl
def S(f,a,b):
     # Implement's the Simpson's method
     h = abs(b-a)
     c = (a+b)/2.0
     return (h/6.0) * (f(a) + 4*f(c) + f(b))
def adaptive_simpson(f,a,b,e,level_max):
     reval - nome

c = (a+b)/2.0

s1 = S(f,a,b)

s2 = S(f,a,c) + S(f,c,b)

err = (1/15.0)*(abs(s2 - s1))

print "c={}" format(c)
     inpts.append(a)
     inpts.append(b)
inpts.append(c)
     if level_max == 0 or err < e :
    # base case
# print " a={}, b={}, c={}, s1={}, s2={}, level={}".format(a,b,c,s1,s2,level_max)</pre>
     elif err > e:
# sub divide into left and right
          left = adaptive simpson(f.a.c.e/2.0.level max -1)
          right = adaptive_simpson(f,c,b,e/2.0,level_max -1)
retVal = left + right
if __name__ == '__main__':
    # call adaptive simpson's for
     e = 0.5 * 10**(-4)
level_max = 30
     # function 1
f = lambda x: 4.0/(1 + x**2)
     a = 0
b = 1
     inpts = [] # intervals
     result = adaptive_simpson(f,a,b,e,level_max)
     print("Numerical Integral by adaptive simpson's method: {}".format(result))
     xmin,xmax = int(a-2),int(b+2)+1 # for plots
ymin,ymax = -5,5 # for plots
     x = np.linspace(xmin,xmax,1000)#floor and ceil used incase a and b are not ints x_interest = np.linspace(a,b,1000)
     pl.plot(x,f(x))
     pl.plot(x_interest, f(x_interest),color='red')
# plotting axes
pl.plot(range(xmin,xmax+1), 0*np.arange(xmin,xmax+1), color='black')
     pl.plot(0*np.arange(ymin,ymax+1), range(ymin,ymax+1), color='black')
pl.scatter(inpts, [0 for _ in inpts], color="green")
     pl.plot()
pl.xlabel("x")
     pl.ylabel("f(x)")
     pl.xlim(xmin,xmax)
     pl.ylim(ymin,ymax)
     pl.grid()
     pl.savefig("ex5_fig1.pdf")
     pl.show()
     f = lambda x: np.cos(2.0*x)/(np.e ** x)
    a = 0
b = 2*np.pi
     inpts = [] # intervals
result = adaptive_simpson(f,a,b,e,level_max)
     print("Numerical Integral by adaptive simpson's method: {}".format(result))
     xmin, xmax = int(a-2), int(b+2)+1 # for plots

ymin, ymax = -0.3, 1.3 # for plots
     x = np.linspace(xmin,xmax,1000)#floor and ceil used incase a and b are not ints
     x_interest = np.linspace(a,b,1000)
pl.xlabel("x")
     pl.xlim(xmin,xmax)
     pl.ylim(ymin,ymax)
pl.grid()
     pl.grid()
pl.ylabel("f(x)")
pl.plot(x,f(x))
     pl.plot(x_interest, f(x_interest),color='red')
     # plotting axes
     # plotting axes
pl.plot(range(xmin,xmax+1), 0*np.arange(xmin,xmax+1), color='black')
pl.plot(0*np.arange(int(ymin)-1,int(ymax)+1), range(int(ymin)-1,int(ymax)+1), color='black')
pl.scatter(inpts, [0 for _ in inpts], color="green")
pl.savefig("ex5_fig2.pdf")
     pl.show()
```