

Arrays !

Arrays is a collection of datatype.

Store a roll no. → int a = 19;

Store a name → String name = "Kunal Tamhane";

Store 5 roll nos. → int roll1 = 23;

int roll2 = 24,

int roll3 = 63,

int roll4 = 34,

int roll5 = 44;

} rollnos

Store 500 roll nos

.

.

Syntax of Array:

datatype[] variable_name = new datatype [size],

Q) Store five roll numbers using arrays.

Method 1.

int [] rnos = new int [5];

Method 2.

int [] rnos2 = {23, 44, 34, 63, 33}

`int [] rhos = new int [5]`

this datatype
represents, the
type of data stored
inside the array.

→ keyword to create
an object.

means rhos reference variable
is pointing to an array object
that contains type integer

- All the type of data in the Array should be same.
that means if first element is an integer all elements of
the array needs to be integers.

declaration

`int [] ros,` → declaration of array
ros is getting defined
in the stack

initialization

`ros = new int [5]` → actually here object
is being created in heap

`int [] arr`

datatype

`= new int [5]`

reference
variable

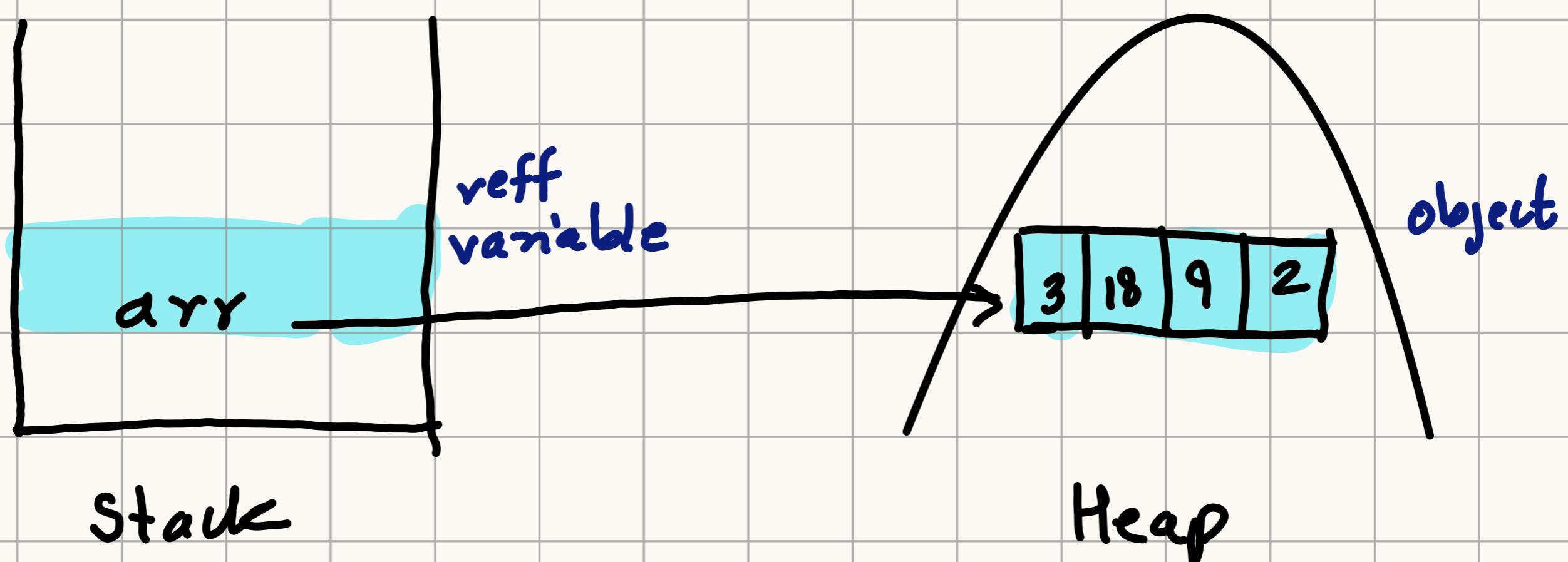
compile time

creating the object in

heap memory.

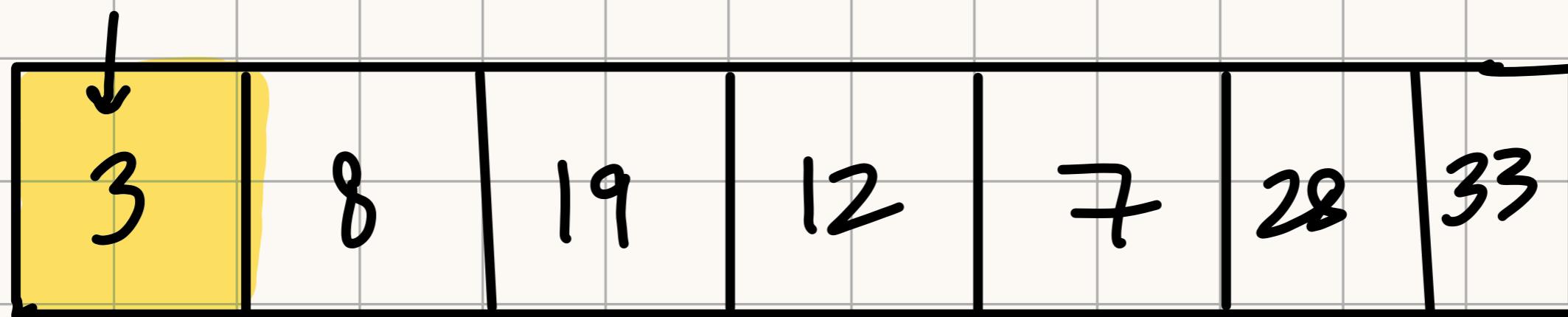
Run time

→ Dynamic
memory
allocation.



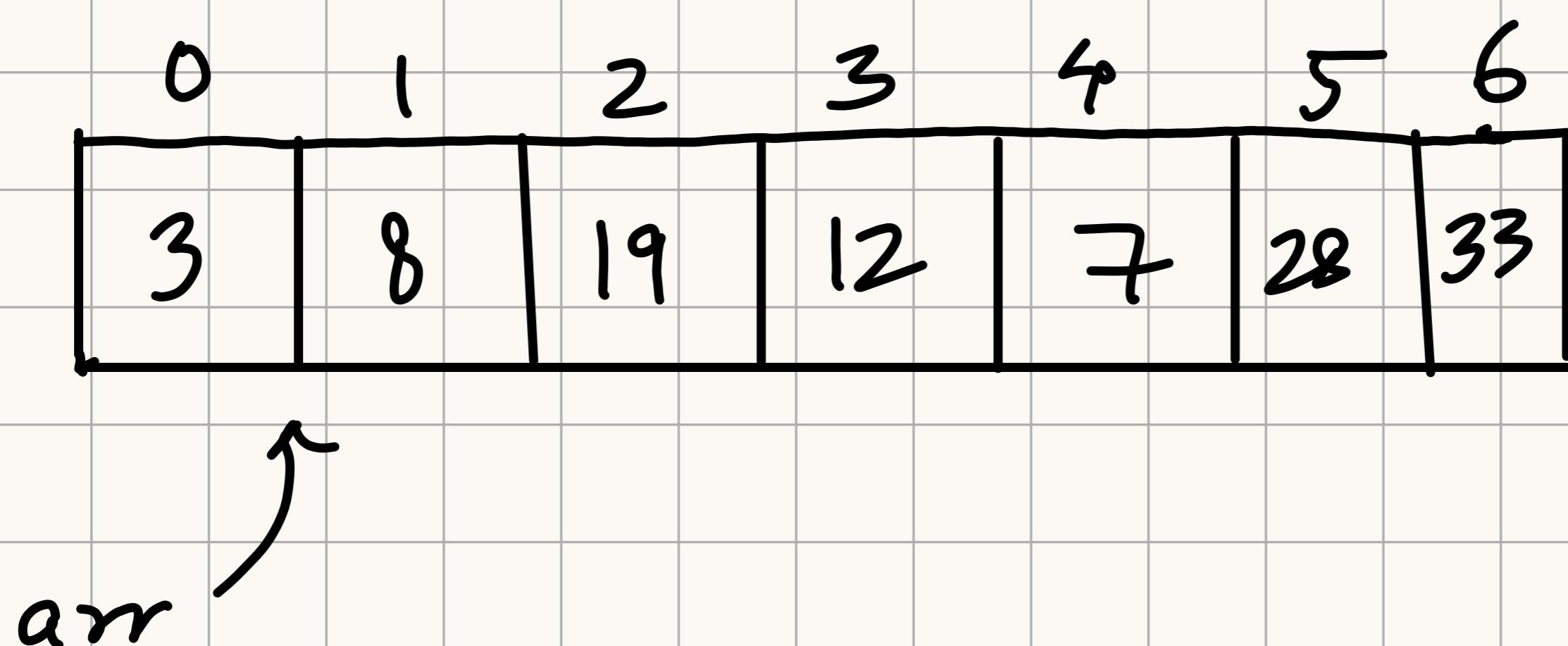
Internal Representation of an Array

block



- In C/C++ array it is continuous memory allocation.
- In Java array objects are in heap
- In heap memory is not stored continuously (heap objects are not continuous)
- Declaration happens at compile time while creation of array memory happens at runtime (Dynamic memory Allocation.)
- Hence Array objects in Java may not be continuous

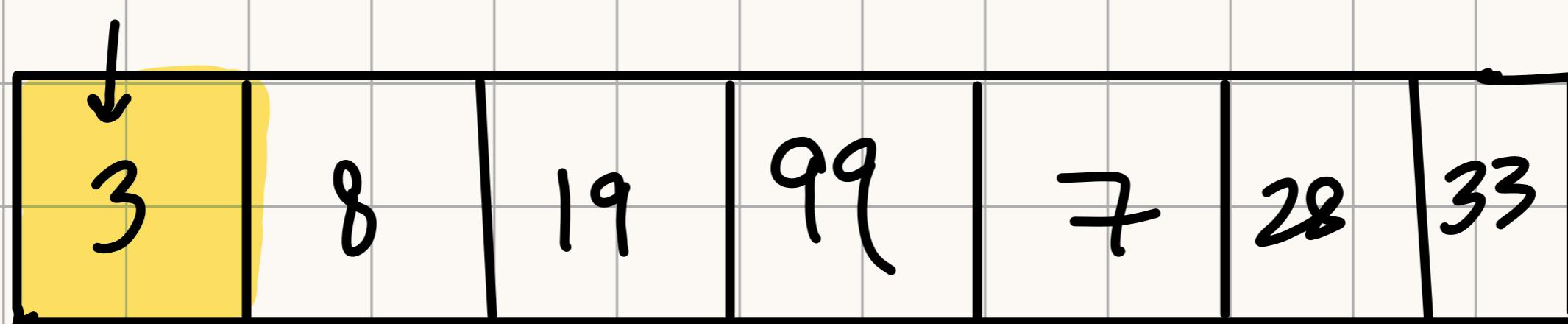
Indices of array



`print(arr[0])` \Rightarrow 3

`print(arr[2])` \Rightarrow 19

`arr[3] = 99`



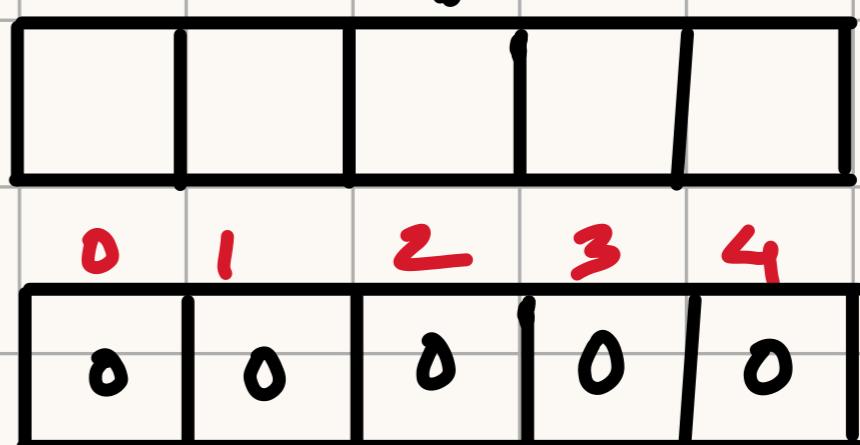
Empty Arrays

`int [] ros,`

`ros = new int [5];`

> array named `ros`
declared type `int`

object created in
heap

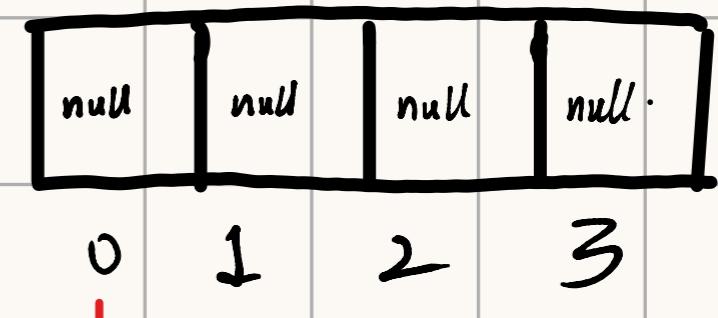


`System.out.println(ros[1]);`
Output \rightarrow 0

```
String [] arr = new String [4];  
System.out.println (arr[0]),
```

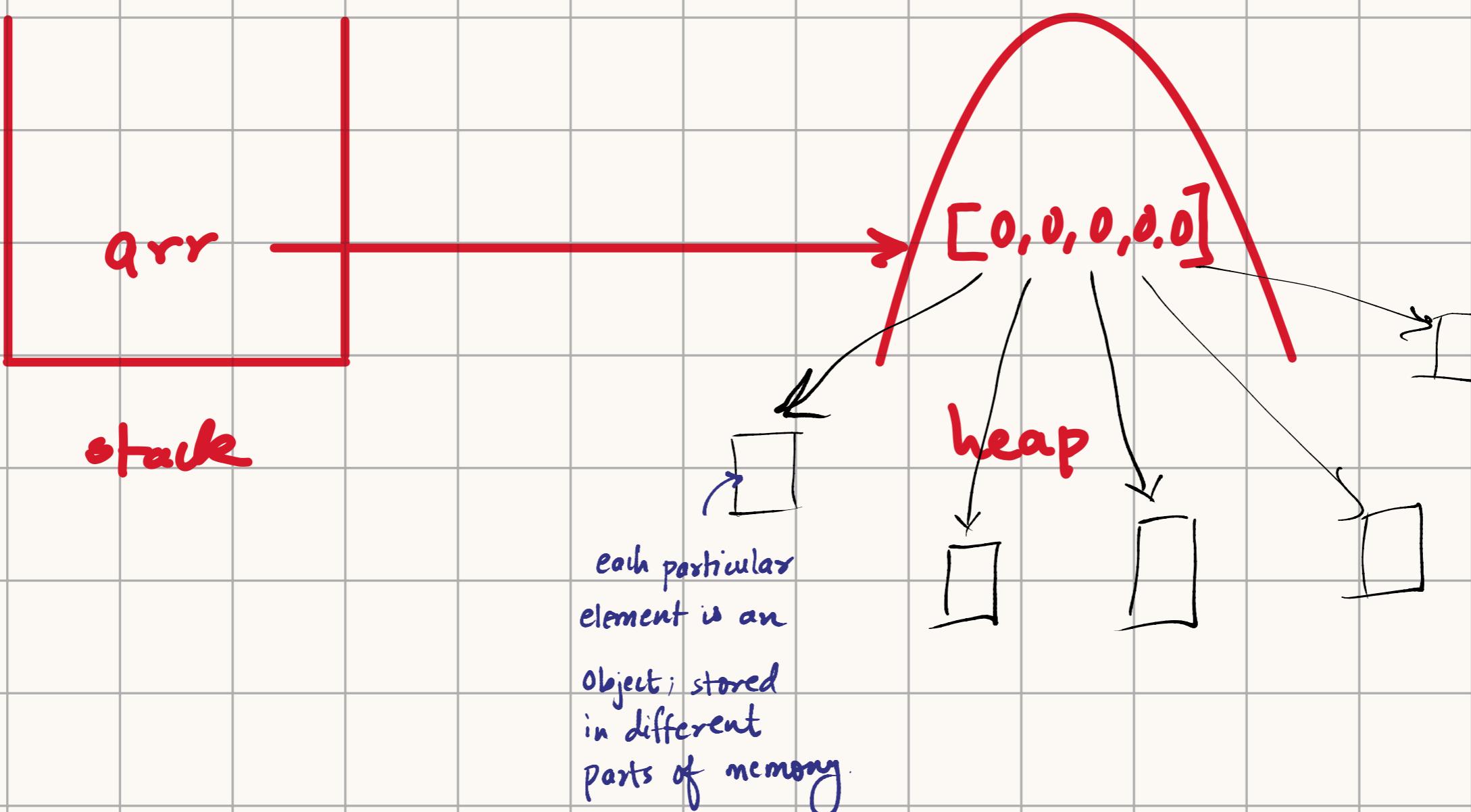
Output → null.

array named arr
created and declared
with datatype string
and size 4



null used as default

```
String [] arr = new String [5];  
// internal working of object
```



Array Input

```
public class Input {  
    public static void main (String [] args) {  
        int [] arr = new int [5],  
            arr [0] = 23,  
            arr [1] = 45;  
            arr [2] = 233,  
            arr [3] = 543;  
            arr [4] = 3,  
            System.out.println (arr [3]),  
    }  
}
```

Input using Loops:

```
public class Input {  
    public static void main (String [] args) {  
        Scanner in = new Scanner (System.in);  
        int [] arr = new int [5];  
        for (int i = 0, i < arr.length; i++) {  
            arr [i] = in.nextInt();  
        }  
    }  
}
```

Printing an Array.

- a)

```
for (int i = 0; i < arr.length, i++) {  
    System.out.print(arr[i]),  
}
```
- b)

```
for (int num : arr) { // for every element in  
    System.out.println(num + " "),  
} // here num represents element of  
array
```

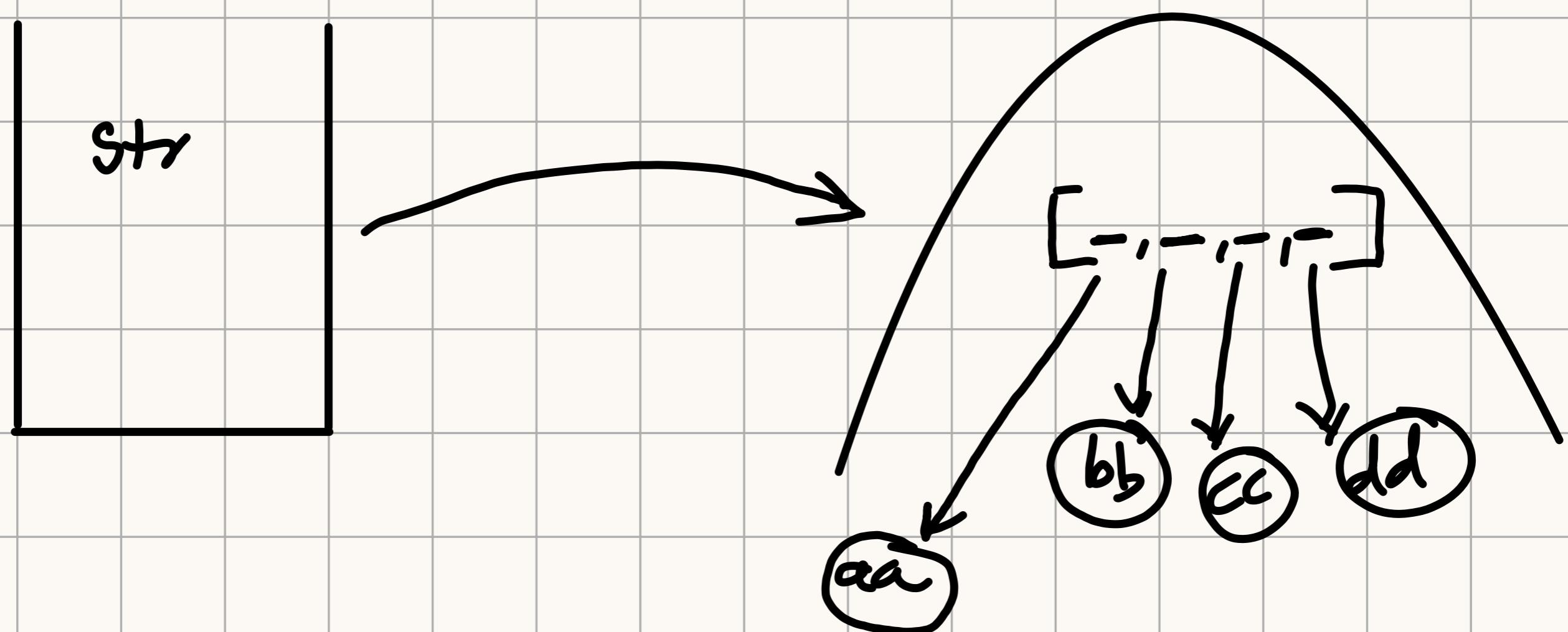
array print elem
- c)

```
System.out.println(Arrays.toString(arr)),
```

Array of objects

```
public class Main {  
    public static void main (String [ ] args) {  
  
        String [ ] str = new String [4],  
        for (int i= 0; i < str.length ; i++) {  
            str [i] = in.next ();  
        }  
        System.out.println (Arrays.toString (str));  
    }  
}
```

Storage of Objects in Heap.



Modifying String Array .

```
public class Main {  
    public static void main (String [] args) {  
  
        String [ ] str = new String [4],  
        for (int i = 0; i < str.length; i++) {  
            str [i] = in.next ();  
        }  
        System.out.println (Arrays.toString (str)),  
        str [1] = "Kunal",  
        System.out.println (Arrays.toString (str));  
    }  
}
```

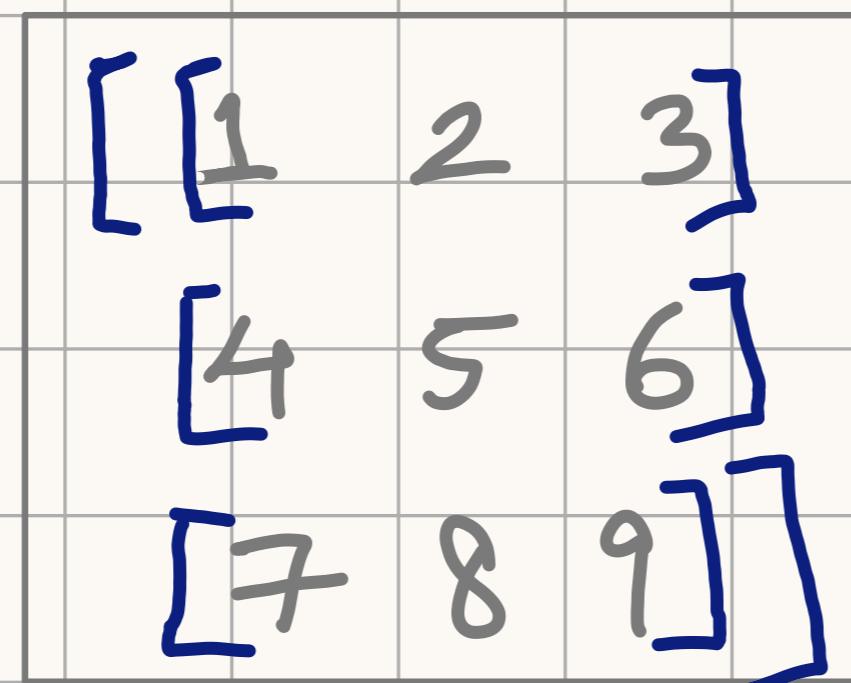
Array Passing in Functions

(Strings are immutable,
Arrays are mutable)

```
public class PassingInFunctions {  
    public static void main (String [] args) {  
        int [ ] nums = {3, 4, 5, 12};  
        System.out.println (Arrays.toString (nums));  
        change (nums);  
        System.out.println (Arrays.toString (nums));  
    }  
  
    static void change (int [ ] arr) {  
        arr [0] = 99,  
    }  
    } // Output [99, 4, 5, 12].
```

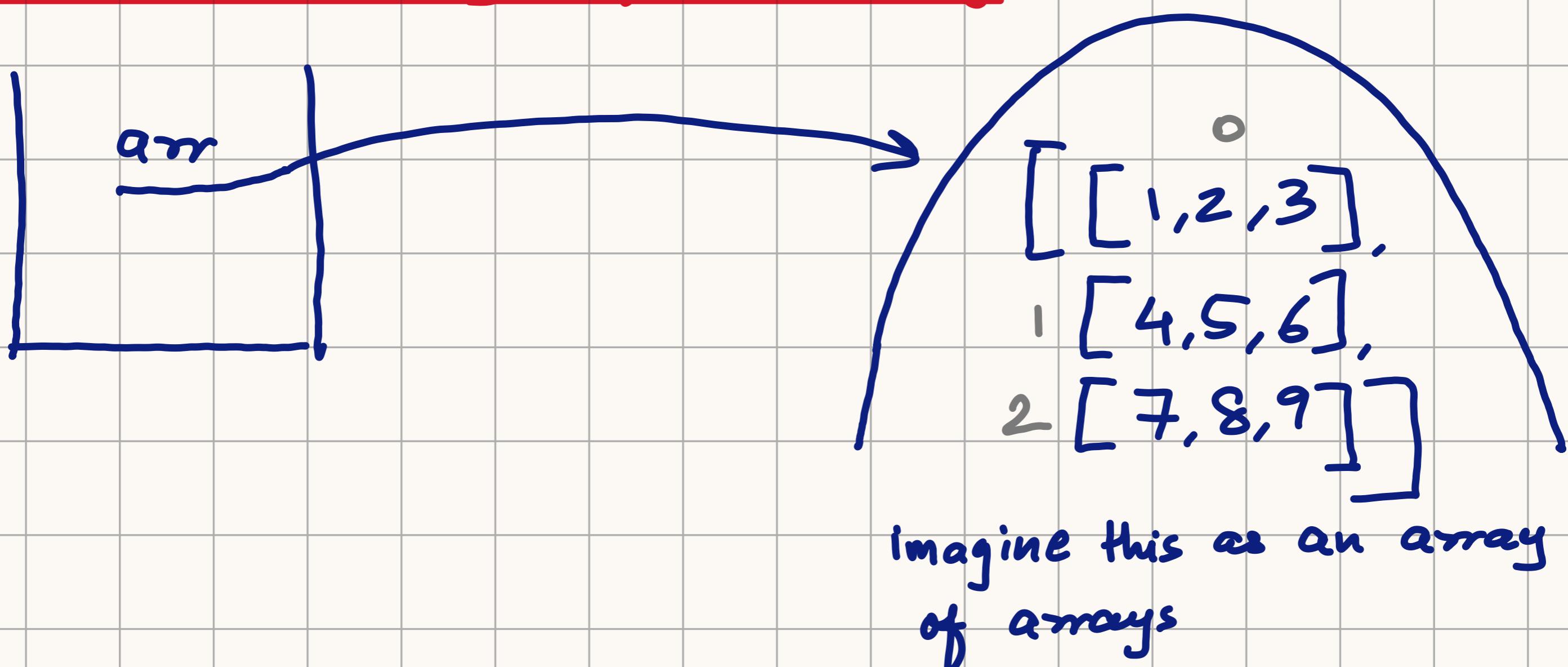
Multidimensional Arrays

```
public class Main {  
    public static void main (String [] args) {  
        Syntax . int [][] arr = new int [3] [3],  
        // note: adding a row is  
        mandatory in 2D array  
    }  
}
```



output .

Internal working of 2D Array :



Q) Write a program to create a multidimensional array like given below

$$\begin{bmatrix} [1, 2, 3] \\ [4, 5] \\ [6, 7, 8, 9] \end{bmatrix}$$

```
public class Main {  
    public static void main (String [] args) {  
        int [][] arr2D = {  
            {1, 2, 3},  
            {4, 5},  
            {6, 7, 8, 9}  
        };  
    }  
}
```

2D Array Input:

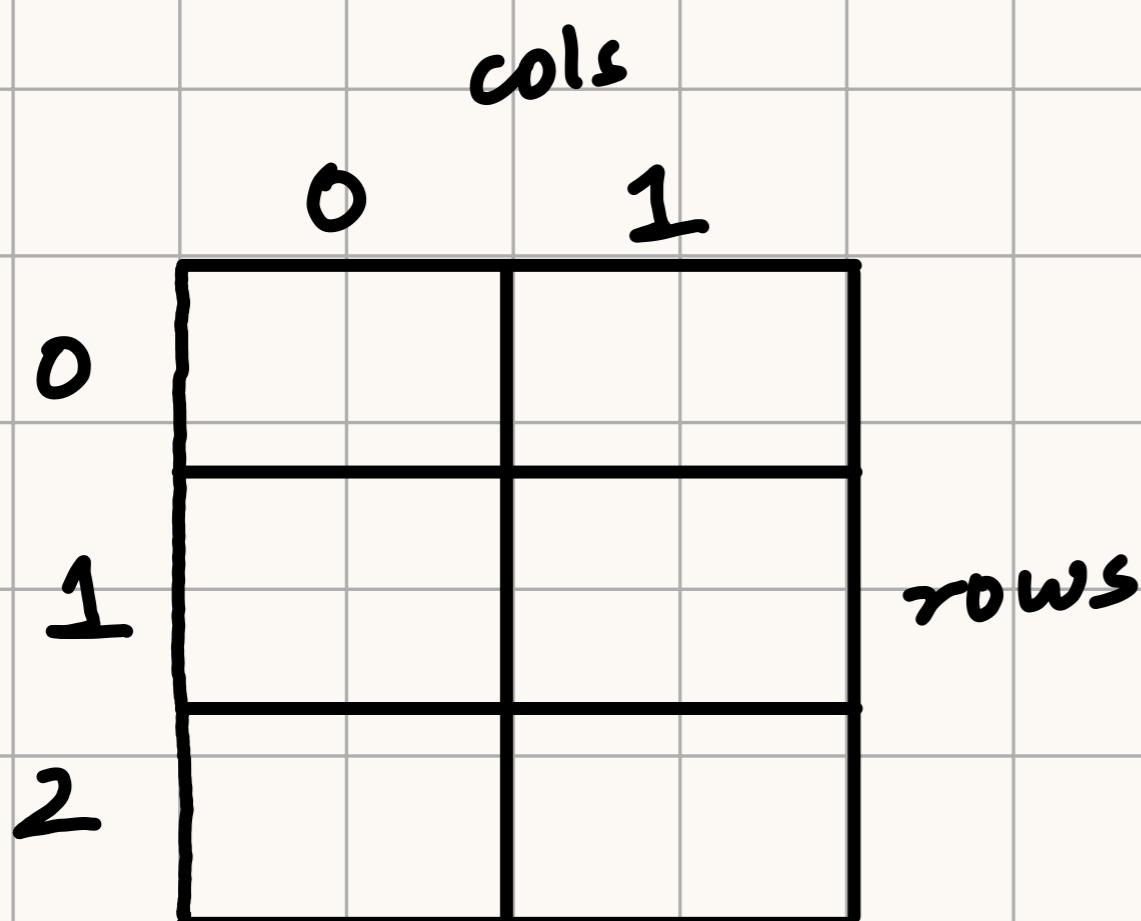
```
public class Main {  
    public static void main (String [] args) {  
        Scanner in = new Scanner (System.in),  
        int [][] arr = new int [3][3],  
        System.out.println (arr.length);  
    }  
}
```

```

for (int row = 0, row < arr.length; row++) {
    // for each col in every row
    for (int col = 0; col < arr[row].length, col++) {
        arr[row][col] = nextInt();
    }
}

```

* Internal working of above program.



for ($row = 0, row < 3, row++$) {

// now we take every row

for ($col = 0, col < 2; col++$) {

$arr[r][c] = \text{input}$

} }

| row | col |
|-----|-------|
| 0 | 0 ≠ 2 |
| 1 | 0 ≠ 2 |
| 2 | 0 ≠ 2 |

for ($r = 0, r < 3, r++$)

for ($c = 0, c < size(r), c++$)

input

} }

$arr[row].length$

```
for (int row = 0, row < arr.length, row++) {  
    for (int col = 0, col < arr[row].length, col++) {  
        System.out.print(arr[row][col] + " ");  
    }  
}
```

System.out.println()

```
}
```

OR

```
for (int row = 0, row < arr.length, row++) {  
    System.out.println(Arrays.toString(arr[row]));  
}
```

```
}
```

OR

(by enhanced for)

```
for (int[] a : arr) {
```

System.out.println(Arrays.toString(a));

```
} }
```

Dynamic Array: (Column not fixed size)

```
public class ColNofixed {  
    public static void main (String [] args) {  
        int [][] arr = {  
            {1, 2, 3, 4},  
            {5, 6},  
            {7, 8, 9}  
        };  
  
        for (int row = 0; row < arr.length, row++) {  
            for (int col = 0; col < arr[row].length, col++)  
                System.out.print (arr[row][col] + " ");  
            System.out.println ();  
        }  
    }  
}
```

ArrayList

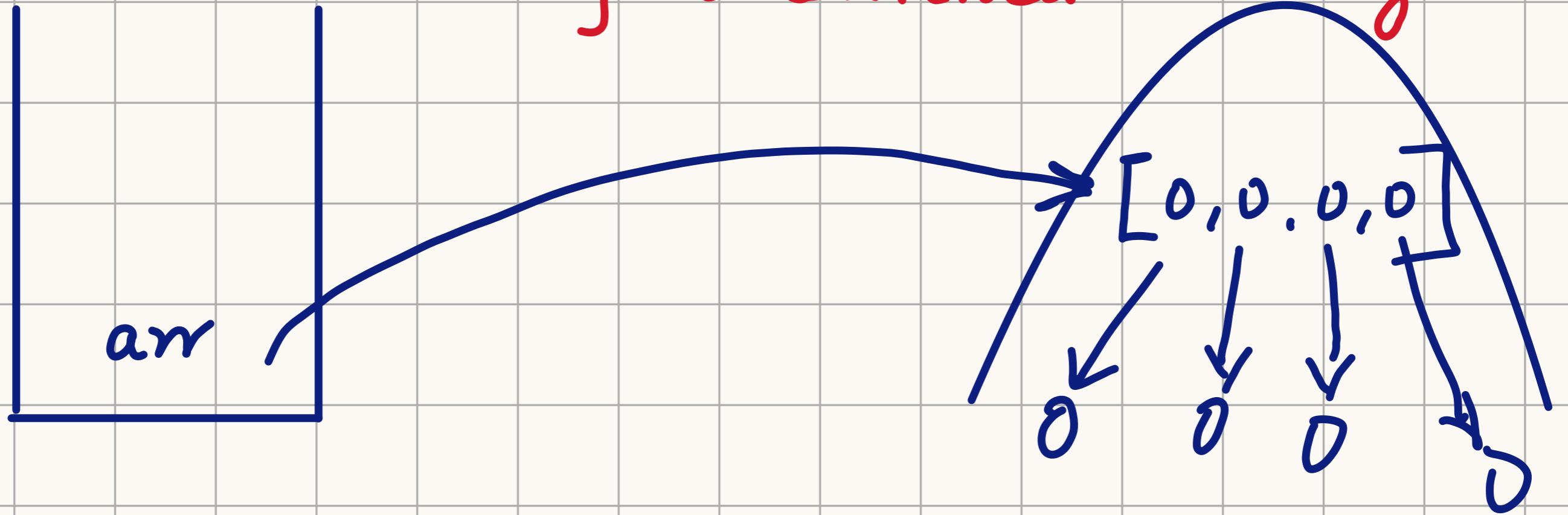
// Syntax:

ArrayList<Integer> list = new ArrayList<>(
 initialCapacity, 10),

```
list.add(67);  
list.add(68),  
list.add(34),  
list.add(204);  
list.add(112),  
list.add(208);  
list.add(202),  
list.add(111);  
  
list.add(67);  
list.add(68),  
list.add(34),  
list.add(204);  
list.add(112),  
list.add(208);  
list.add(202),  
list.add(111);
```

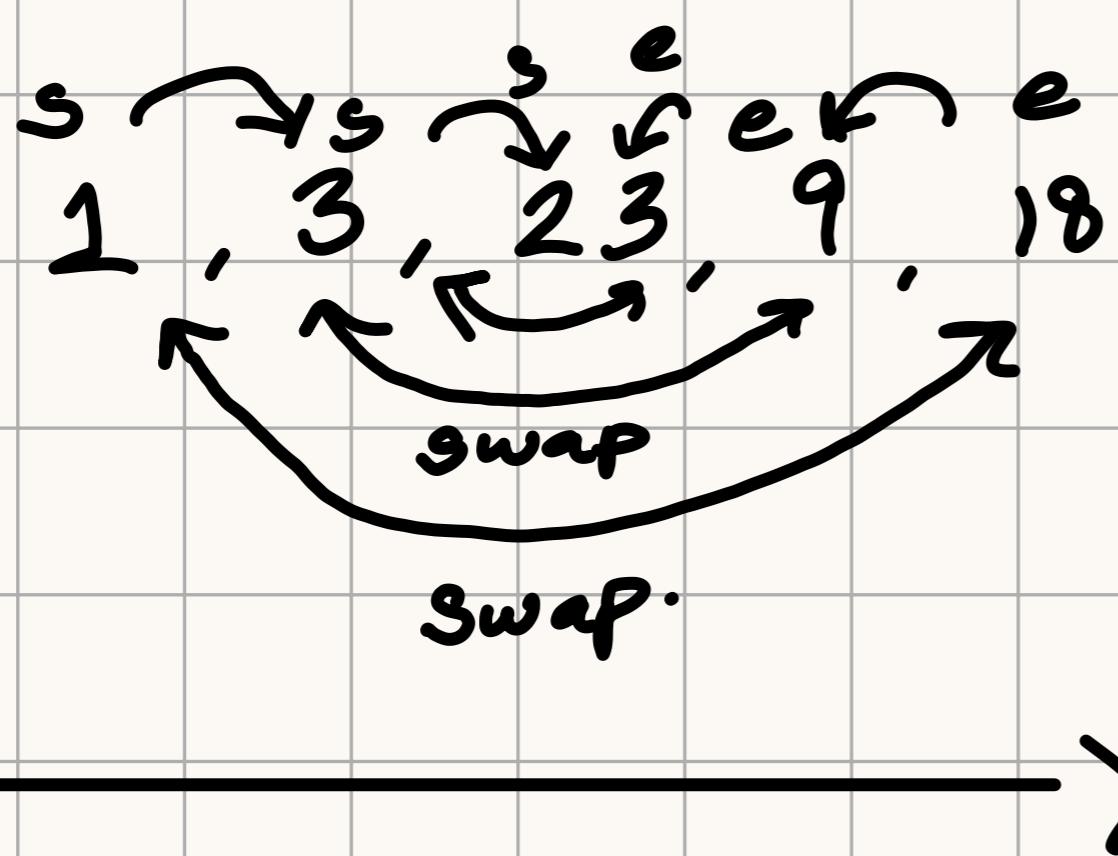
```
System.out.println(list);  
}
```

ArrayList Internal working



- ① Size is fixed internally.
- ② Say arraylist fills by some amount
⇒ It will create a new arraylist of say double the size.
⇒ Old elements are copied in new one

Reversing an Array:



Q) Write a program to swap an array

```
public class reverse {  
    public static void main ( String [] args ) {  
        int [] arr = { 1, 3, 23, 9, 18 } ;  
        reverse ( arr ),
```

System.out.println(Arrays.toString(arr)),
}

static void reverse (int [] arr) {

int start = 0;

int end = arr.length - 1;

while (start < end) {

Swap (arr, start, end);

start ++,

end --,

}
}

static void swap (int [] arr, int index1, int index2) {

int temp = arr[index1];

arr[index1] = arr[index2],

arr[index2] = temp;

}
}