define_logger.py

```python
import structlog


def get_logger(cls: str):
    return structlog.get_logger().bind(cls=cls)
```

Define logger

call_logger.py

```python
logger = logger_utils.get_logger(__name__)

logger.info(...)
logger.warning(...)
logger.error(...)
```

Call logger

Decoding ML

decodingml

How it looks like: out of the box