

- (c) Construct the LL(1) parsing table for the CFG. 4
- (d) Show the sequence of stack, input and action configurations that happen during an LL(1) parse of the string *#abaa%aba!*. At the beginning of the parse, the stack should contain only *\$*. At each step, describe the stack configuration by using a single string whose characters from left to right represent the contents of the stack from top to bottom. For the input configuration at each step, you should drop all the terminals matched already in previous steps from the LHS of the original string. Finally, note that there can only be two different types of action possible at each step: 1) *output* *<production rule>*, and 2) *match* *<terminal>*. 5

5. Consider the following CFG, where the set of terminals is $\Sigma = \{id, @, .\}$ and the set of variables is $V = \{Addr, Name\}$ with *Addr* being the start symbol, which has the following production rules.

$$Addr \rightarrow Name @ Name . id$$

$$Name \rightarrow id \mid id . Name$$

The above grammar can be used to generate valid email addresses, such as:

id@id.id
id.id@id.id.id.id
id.id.id@id.id

- (a) Rewrite the grammar to eliminate all LL(1) conflicts. 3
- (b) Construct the FIRST and FOLLOW sets for all non-terminals in your revised grammar. 2
- (c) Using your FIRST and FOLLOW sets from part (b), construct the LL(1) parse table for your revised grammar. 5
6. Consider the following CFG, where the set of terminals is $\Sigma = \{i, n, (,), ,\}$ and the set of variables is $V = \{E, A, L, S\}$ with *E* being the start symbol, which has the following production rules.

$$E \rightarrow A \mid L$$

$$A \rightarrow n \mid i$$

$$L \rightarrow (S)$$

$$S \rightarrow E \mid E , S$$

- (a) Left factor the given CFG, and provide the equivalent CFG after left factoring. 3
- (b) Construct a recursive descent parser for the equivalent CFG obtained above. The parser should only read a string and tell whether it is in this language, where each token is a character. Presume a lexical analyzer is available, and that statement *match(c)* will check the current lookahead token to see whether it is character *c*. If so, it will put the next token into variable lookahead. If not, it will print "NO" and stop the program. Statement INIT_LEXER initializes the lexer, setting lookahead to the first token. 12