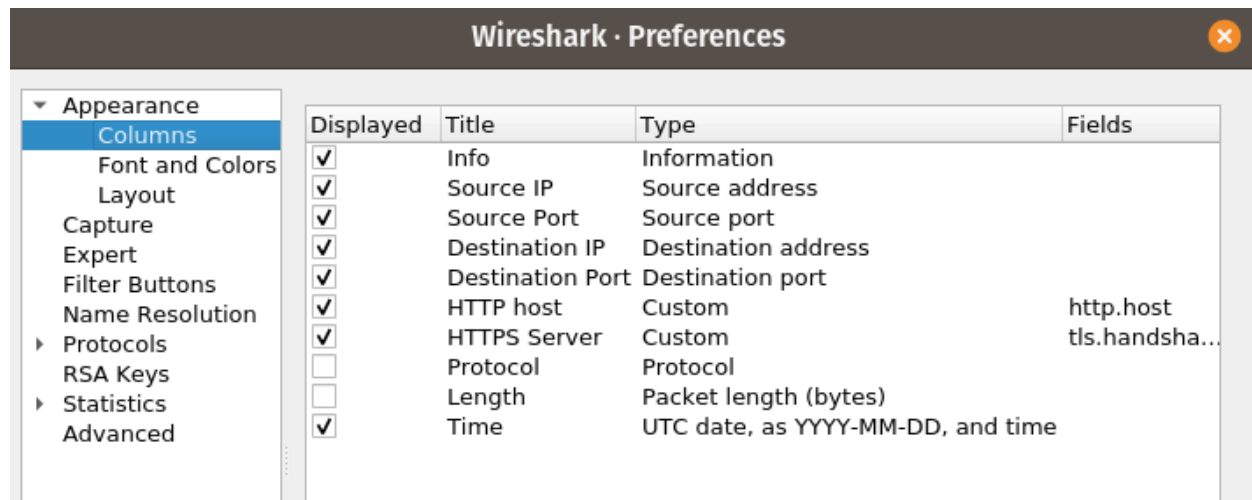
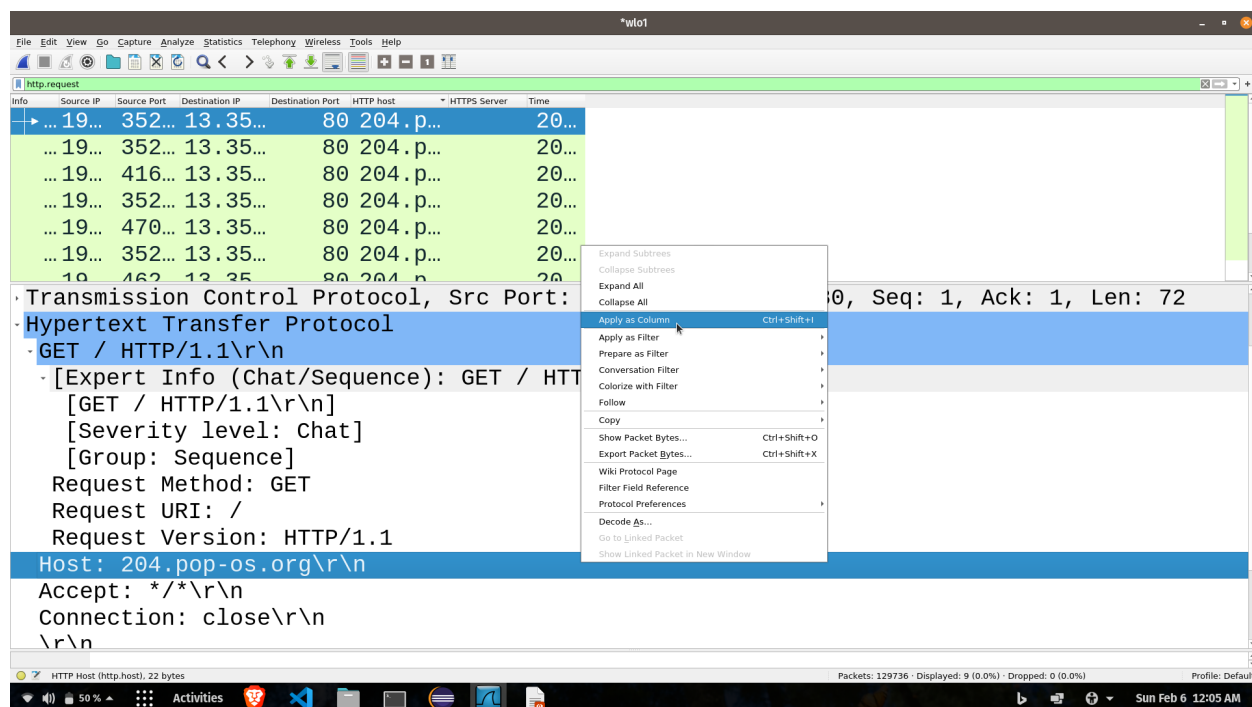


Q1



One can use preferences to add/edit/remove UTC time, Source Port, Source IP, Destination Port, Destination IP, Info.

To add an HTTP host, one can add it as a custom column by clicking Apply as a column after navigating to HTTP Host. Same Procedure for HTTP server.



Final Screenshot 1

The screenshot shows the Wireshark interface with the 'http' filter applied. The packet list pane displays a series of HTTP requests and responses. The packet details pane shows the structure of an HTTP request, including the GET method, URI, and various headers. The packet bytes pane shows the raw data of the request.

Info	Source IP	Source Port	Destination IP	Destination Port	HTTP host	HTTPS Server	Time
HTTP/1.1 204 No Content	13.35.231.107	80	192.168.0.162	35215			2022-02-05 07:31:53.578006687
HTTP/1.1 204 No Content	13.35.231.107	80	192.168.0.162	35218			2022-02-05 07:36:53.586204980
HTTP/1.1 204 No Content	13.35.231.52	80	192.168.0.162	41664			2022-02-05 07:41:53.576710907
HTTP/1.1 204 No Content	13.35.231.107	80	192.168.0.162	35220			2022-02-05 07:46:53.578203099
HTTP/1.1 204 No Content	13.35.231.118	80	192.168.0.162	47006			2022-02-05 07:51:53.576933002
HTTP/1.1 204 No Content	13.35.231.107	80	192.168.0.162	35224			2022-02-05 07:56:53.582238028
HTTP/1.1 204 No Content	13.35.231.26	80	192.168.0.162	46290			2022-02-05 08:01:53.594720959
HTTP/1.1 204 No Content	13.35.231.26	80	192.168.0.162	46292			2022-02-05 08:06:53.582533604
HTTP/1.1 204 No Content	13.35.231.118	80	192.168.0.162	47008			2022-02-05 08:11:53.581541179
GET / HTTP/1.1	192.168.0.162	35216	13.35.231.107	80	204.pop-os.org		2022-02-05 07:31:53.575858017
GET / HTTP/1.1	192.168.0.162	35218	13.35.231.107	80	204.pop-os.org		2022-02-05 07:36:53.582914049
GET / HTTP/1.1	192.168.0.162	41664	13.35.231.52	80	204.pop-os.org		2022-02-05 07:41:53.574540555
GET / HTTP/1.1	192.168.0.162	35220	13.35.231.107	80	204.pop-os.org		2022-02-05 07:46:53.575015254
GET / HTTP/1.1	192.168.0.162	47006	13.35.231.118	80	204.pop-os.org		2022-02-05 07:51:53.574777088
GET / HTTP/1.1	192.168.0.162	35224	13.35.231.107	80	204.pop-os.org		2022-02-05 07:56:53.579359980
GET / HTTP/1.1	192.168.0.162	46290	13.35.231.26	80	204.pop-os.org		2022-02-05 08:01:53.588864384
GET / HTTP/1.1	192.168.0.162	46292	13.35.231.26	80	204.pop-os.org		2022-02-05 08:06:53.589050135
GET / HTTP/1.1	192.168.0.162	47008	13.35.231.118	80	204.pop-os.org		2022-02-05 08:11:53.578324507

Close Up View:

Info	Source IP	Source Port	Destination IP	Destination Port	HTTP host	HTTPS Server	Time
HTT...	13.35.2...	80	192.168.0.162	35216			2022-02...
HTT...	13.35.2...	80	192.168.0.162	35218			2022-02...

Q2

HTTP request packet:

The screenshot shows the Wireshark interface with the 'http.request' filter applied. The packet list pane displays a series of HTTP requests. The packet details pane shows the structure of an HTTP request, including the GET method, URI, and various headers. The packet bytes pane shows the raw data of the request.

Info	Source IP	Source Port	Destination IP	Destination Port	HTTP host	HTTPS Server	Time
M-SEARCH * HTTP/1.1	648...	10...	239.2...	1900	239.2...		2021-02-04 13:28...
M-SEARCH * HTTP/1.1	648...	10...	239.2...	1900	239.2...		2021-02-04 13:28...
GET /edgedl/release...	506...	10...	172.2...	80	redir...		2021-02-04 13:28...
GET /edgedl/release...	506...	10...	49.44...	80	r4--...		2021-02-04 13:28...

Hypertext Transfer Protocol

GET /edgedl/release2/chrome_component/A036NrjicXasB105ddVmdvk_88.253.200/dCwclxKjU5RSOU...
[Expert Info (Chat/Sequence): GET /edgedl/release2/chrome_component/A036NrjicXasB105dd...
[GET /edgedl/release2/chrome_component/A036NrjicXasB105ddVmdvk_88.253.200/dCwclxKjU5R...
[Severity level: Chat]
[Group: Sequence]
Request Method: GET
Request URI: /edgedl/release2/chrome_component/A036NrjicXasB105ddVmdvk_88.253.200/dCwC...
Request Version: HTTP/1.1
Connection: Keep-Alive\r\n
Accept: */*\r\n
Accept-Encoding: identity\r\n
If-Unmodified-Since: Fri, 22 Jan 2021 00:49:50 GMT\r\n
Range: bytes=0-1119\r\n
User-Agent: Microsoft BITS/7.8\r\n
Host: redirector.qvt1.com\r\n

HTTP response packet

Info

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	172.21.166.46	10.4.8.18	HTTP	1114	GET / HTTP/1.1
2	0.000000	172.21.166.46	10.4.8.18	HTTP	1114	200 OK
3	0.000000	172.21.166.46	10.4.8.18	HTTP	1114	200 OK
4	0.000000	172.21.166.46	10.4.8.18	HTTP	1114	200 OK

Frame 14618: 1168 bytes on wire (9344 bits), 1168 bytes captured (9344 bits) on interface \Device\NPF_{B807628E-622D-4299-8AD6-509AA80D8657}, id 0

Ethernet II, Src: Cisco_5a:ab:40 (28:6f:7f:5a:ab:40), Dst: LCFCHeFe_41:a3:c8 (28:d2:44:41:a3:c8)

Internet Protocol Version 4, Src: 172.21.166.46, Dst: 10.4.8.18

Transmission Control Protocol, Src Port: 80, Dst Port: 50698, Seq: 1, Ack: 305, Len: 1114

Hypertext Transfer Protocol

HTTP/1.1 302 Found

[Expert Info (Chat/Sequence): HTTP/1.1 302 Found\r\n]

[HTTP/1.1 302 Found\r\n]

[Severity level: Chat]

[Group: Sequence]

Response Version: HTTP/1.1

Status Code: 302

[Status Code Description: Found]

Response Phrase: Found

Date: Thu, 04 Feb 2021 13:28:12 GMT\r\n

Pragma: no-cache\r\n

Expires: Fri, 01 Jan 1990 00:00:00 GMT\r\n

Cache-Control: no-cache, must-revalidate\r\n

[truncated]Location: http://r4---sn-gwpa-ccpe.gvt1.com/edged1/release2/chrome_component/A036NrjicXasB105ddVmdvk_88.253.200/dCwclxKjU5RSOUZ52LSQXQ?cms_redirect=yes&mh=-W&mi=

Content-Type: text/html; charset=UTF-8\r\n

Server: ClientMapServer\r\n

X-XSS-Protection: 0\r\n

X-Frame-Options: SAMEORIGIN\r\n

Accept-Ranges: none\r\n

Content-Length: 480\r\n

Via: HTTP/1.1 forward.http.proxy:3128\r\n

Connection: keep-alive\r\n

\r\n

[HTTP response 1/12]

[Time since request: 0.142761000 seconds]

[Request in frame: 14607]

[Next request in frame: 14629]

0000 28 d2 44 41 a3 c8 28 6f 7f 5a ab 40 08 00 45 00 (.DA..(o Z @ .E.

Lab3-Q2.pcapng

Packets: 19672 · Displayed: 96 (0.5%)

Profile: Default

TCP and UDP Statistics

Protocol	Percent Packets	Packets	Percent Bytes	Bytes	Bits/s	End Packets	End Bytes	End Bits/s
User Datagram Protocol	2.7	536	0.0	4288	119	0	0	0
Transmission Control Protocol	89.3	17571	93.5	11691801	325 k	9521	4097282	114 k

IPv4 Statistics/IP Protocol Types:

Topic / Item	Count	Average	Min val	Max val	Rate (ms)	Percent	Burst
rate	Burst start						

IP Protocol Types	18132			0.0636	100%	6.7200	
14.965							
UDP	561			0.0020	3.09%	0.2100	24.648
TCP	17571			0.0616	96.91%	6.7200	
14.965							

IPv6 Statistics/IP Protocol Types:

Topic / Item	Count	Average	Min val	Max val	Rate (ms)	Percent	Burst
rate	Burst start						

IP Protocol Types	83			0.0003	100%	0.0600	
10.162							
UDP	80			0.0003	96.39%	0.0600	10.162
NONE	3			0.0000	3.61%	0.0100	17.228

TCP Packets whose SYN and ACK flags are set:

tcp.flags.syn==1 and tcp.flags.ack==1									
Info	Source Port	Source IP	Destination IP	Destination Port	HTTP host	HTTPS Server Time			
22 → 50717 [SYN, ACK] Seq=0 Ack=1 Win=2920...	22	10.1...	10.4.8.18	50717		2021-02-04 13:29:16.126435			
443 → 50610 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	137...	10.4.8.18	50610		2021-02-04 13:27:32.194119			
443 → 50611 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	142...	10.4.8.18	50611		2021-02-04 13:27:34.170969			
443 → 50612 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	216...	10.4.8.18	50612		2021-02-04 13:27:34.486420			
443 → 50613 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	142...	10.4.8.18	50613		2021-02-04 13:27:34.805466			
443 → 50614 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	142...	10.4.8.18	50614		2021-02-04 13:27:35.361519			
443 → 50615 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	142...	10.4.8.18	50615		2021-02-04 13:27:35.449303			
443 → 50616 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	103...	10.4.8.18	50616		2021-02-04 13:27:35.538416			
443 → 50617 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	82.1...	10.4.8.18	50617		2021-02-04 13:27:35.544556			
443 → 50618 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	172...	10.4.8.18	50618		2021-02-04 13:27:36.115514			
443 → 50619 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	103...	10.4.8.18	50619		2021-02-04 13:27:36.127417			
443 → 50620 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	142...	10.4.8.18	50620		2021-02-04 13:27:36.128164			
443 → 50621 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	37.1...	10.4.8.18	50621		2021-02-04 13:27:36.182050			
443 → 50622 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	172...	10.4.8.18	50622		2021-02-04 13:27:37.673781			
443 → 50624 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	142...	10.4.8.18	50624		2021-02-04 13:27:38.874292			
443 → 50625 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	172...	10.4.8.18	50625		2021-02-04 13:27:40.850617			
443 → 50626 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	172...	10.4.8.18	50626		2021-02-04 13:27:41.010562			
443 → 50627 [SYN, ACK] Seq=0 Ack=1 Win=292...	443	216...	10.4.8.18	50627		2021-02-04 13:27:41.010754			
Frame 14605: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface \Device\NPF_{B807628E-622D-4299-8AD8-509A} Ethernet II, Src: Cisco_5a:ab:40 (28:6f:7f:5a:ab:40), Dst: LCfCHeFe_41:a3:c8 (28:d2:44:41:a3:c8)									
Internet Protocol Version 4, Src: 172.217.166.46, Dst: 10.4.8.18									
Transmission Control Protocol, Src Port: 80, Dst Port: 50698, Seq: 0, Ack: 1, Len: 0									

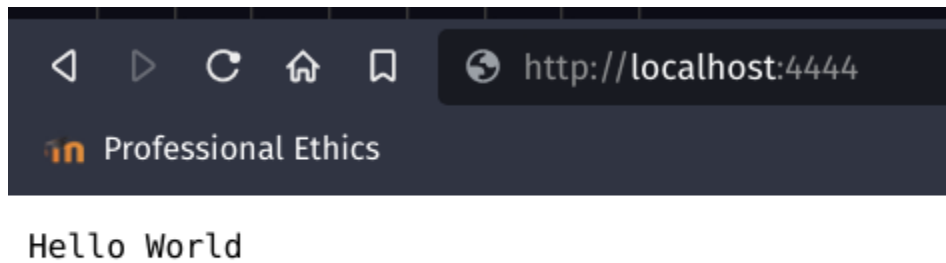
TCP and UDP packets whose dstport==80

(tcp.dstport==80 or udp.dstport==80)						
Protocol	Destination Port	Info	Source Port	Source IP	Destination IP	
TCP	80	50698 → 80 [FIN, ACK] Seq=3529 Ack=10448 Win=...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=893 Ack=2842 Win=1049856...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=589 Ack=1728 Win=1051136...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=3529 Ack=10448 Win=10511...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=3529 Ack=10447 Win=10511...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=305 Ack=1115 Win=1049856...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=2941 Ack=8720 Win=105113...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=2657 Ack=8107 Win=104985...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=2353 Ack=6965 Win=105113...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=2069 Ack=6352 Win=104985...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=1765 Ack=5210 Win=105113...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=1177 Ack=3455 Win=105113...	50698	10.4...	172.217...	
TCP	80	50698 → 80 [ACK] Seq=1 Ack=1 Win=1051136 Len=0	50698	10.4...	172.217...	
TCP	80	50609 → 80 [FIN, ACK] Seq=1 Ack=1 Win=513 Len=...	50609	10.4...	49.44.83...	
TCP	80	50609 → 80 [ACK] Seq=2 Ack=2 Win=513 Len=0	50609	10.4...	49.44.83...	
TCP	80	50608 → 80 [FIN, ACK] Seq=1 Ack=1 Win=4106 Le...	50608	10.4...	172.217...	
TCP	80	50608 → 80 [ACK] Seq=2 Ack=2 Win=4106 Len=0	50608	10.4...	172.217...	

ARP Packets

arp						
Protocol	Destination Port	Info	Source Port	Source IP	Destination IP	HTTP host
ARP		Who has 10.4.8.52? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.52? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.51? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.50? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.50? Tell 10.4.8.18		LCfC...	Broadcast	
ARP		Who has 10.4.8.50? Tell 10.4.8.18		LCfC...	Broadcast	

Q3



```
#include<sys/socket.h>
#include <stdlib.h>
#include <netinet/in.h>
#include <string.h>
#include<stdio.h>

#define PORT 4444

int main(int argc, char const *argv[]){
    int server_fd, new_sock;
    struct sockaddr_in address;
    // char *hello = "Hello World";
    char *hello = "'HTTP/1.1 200 OK\r\nContent-Type:
text/plain\r\nConnection: close\r\n\r\nHello World";
    // Had to change the format of the response, because just "Hello World"
was resulting in an invalid response

    // write your code here

    // Socket file descriptor for server
    // We use AF_INET for IPv6
    // SOCK_STREAM = reliable and connection oriented
    server_fd = socket(AF_INET, SOCK_STREAM, 0);

    // Error Checking
    if(server_fd<0){
        printf("Error in opening socket\n");
        return 0;
    }
```

```

// Need to specify address and port number so that it can bind to it
address.sin_family = AF_INET;
address.sin_addr.s_addr = INADDR_ANY;
address.sin_port = htons(PORT);

// need to bind the server_fd to an address and a port as mentioned in
struct (sockaddr_in) (4444 in this case)
if(bind(server_fd, (struct sockaddr *) &address, sizeof(address)) ==
-1){
    printf("Cannot bind\n");
    return 0;
}

// this is needed so that the socket waits for client to approach. The
number 7 is the maximum queue size.
listen(server_fd, 7);

int addrlen = sizeof(address); // had to initialize this variable in
order to pass it as a pointer in a later function
// it accepts the first connection request from the listening socket
queue and creates a new connected socket and returns a file descriptor
new_sock = accept(server_fd, (struct sockaddr *) &address,
(socklen_t*) &addrlen);

// Error Checking
if(new_sock == -1){
    printf("Cannot accept\n");
    return 0;
}

send(new_sock, hello, strlen(hello), 0);
printf("Hello message sent to browser\n");
return 0;
}

```

