## Region Descriptors

- Reading: 8.3.1
- A descriptor is a number or set of numbers that describes some property of a shape
- Can't usually reconstruct the shape, but can be used to distinguish shapes
- o Examples:
  - Area
  - Perimeter
  - Compactness
  - Eccentricity
  - Euler Number (count components and holes)
- o Practical considerations:
  - Inside or outside borders?
  - 4- vs. 8-connected perimeters?
  - Complicated regions?

From Brian Morse, Computer Vision I, http://morse.cs.byu.edu/650/home/index.php

### Compactness

$$compactness = \frac{(region\_border\_length)^2}{area}$$
(6.40)

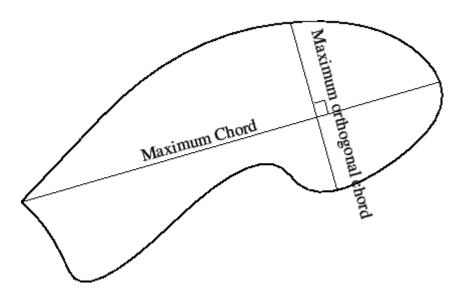
Figure 6.25 Compactness: (a) Compact, (b) non-compact.

The compactness measure is independent of linear transformations if the outer boundary is measured

Most compact shape: the circle :  $4\pi$  compactness

### **Eccentricity**

- The ratio of the longest chord compared to the chord perpendicular to it;
- o measure of how non-circular a shape is



## Rectangularity



http://www.mobileye.com/

## Elongation

Can be measured as the ratio between the length and width of the region bounding rectangle

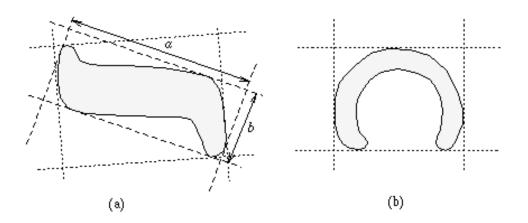


Figure 6.24 Elongatedness: (a) Bounding rectangle gives acceptable results, (b) bounding rectangle cannot represent elongatedness.

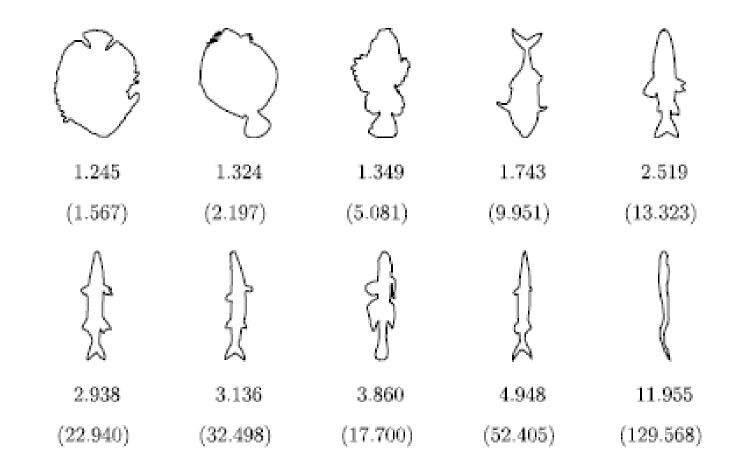
This measure can not be used in curved regions!

### Elongation (morphological measure)

Elongation = 
$$\frac{\text{Area}}{(2d)^2}$$

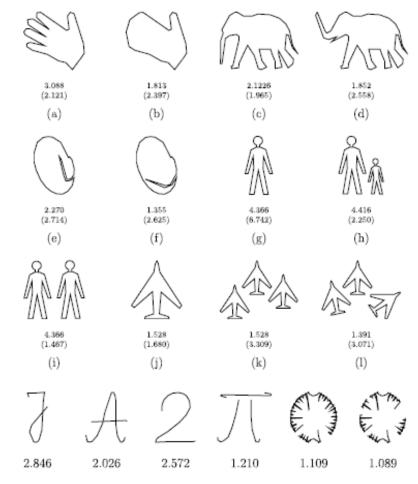
where *d* is the maximum number of erosions before the shape disappears (half the width of the object)

## Examples of shapes that can be described via elongation (1)



## Examples of shapes that can be described via elongation (2)

Stojmenovic, Žunic (2008) Measuring elongation from shape boundary



#### Concavities

- Read section 8.3.3
- Differences between object and its convex hull are holes or concavities.
- For complex shapes: We can build a hierarchical representation of concavities (concavity tree)

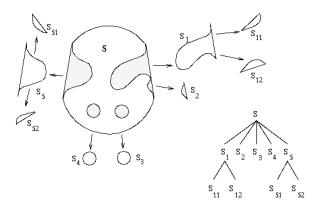
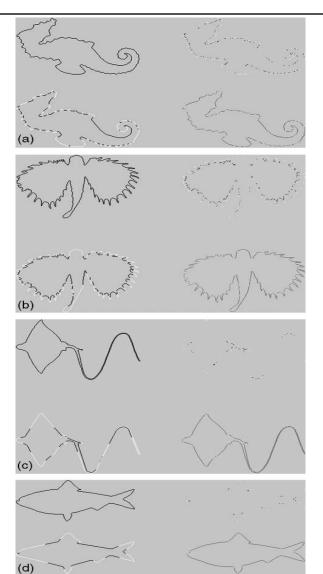


Figure 6.30 Concavity tree construction: (a) Convex hull and concave residua, (b) concavity tree.

# Contour partitioning via concavity analysis

Cronin, "Visualizing concave and convex partitioning of 2D contours", Pattern Recognition Letters, 2003.



#### Statistical region descriptors: moments

- Read section 8.3.2
- Region moment representations interpret a normalized gray level image function as a probability density of a 2D random variable.
- Properties of this random variable can be described using statistical characteristics - moments.
- Assuming that non-zero pixel values represent regions, moments can be used for binary or gray level region description.

$$m_{pq} = \sum_{i=-\infty}^{\infty} \sum_{j=-\infty}^{\infty} i^p j^q f(i,j)$$
 (6.42)

 where i,j are the region point co-ordinates (pixel coordinates in digitized images).

#### Moments

- Represent a global description of a shape layout
- Combine area, compactness, irregularity, and higher order descriptions together
- Associated with statistical pattern recognition
- Not able to handle shape occlusion

#### Central moments

▶ The *n*-th central moment for probability density function *f*:

$$\mu_n = \int_{-\infty}^{\infty} (x - \mu)^n f(x) dx$$

Or for arbitrary discrete functions:

$$\mu_n = \sum_{x=1}^N (x - \mu)^n f(x)$$

First two central moments:

$$\mu_0 = \text{Area}$$

$$\mu_1 = 0$$

## Higher order moments

Mean	$\mu$	=	$m_1/m_0$

Variance 
$$\sigma^2 = \mu_2/m_0$$

Skew 
$$\mu_3/m_0$$

Kertosis 
$$\mu_4/m_0$$

For Skewness: Darker and glossier surfaces tend to be more positively skewed than lighter and matte surfaces. Skewness can be used for making judgements about image surfaces.

In digital image processing kurtosis / kertosis values are interpreted in combination with noise and resolution measurement. High kurtosis values should go hand in hand with low noise and low resolution.

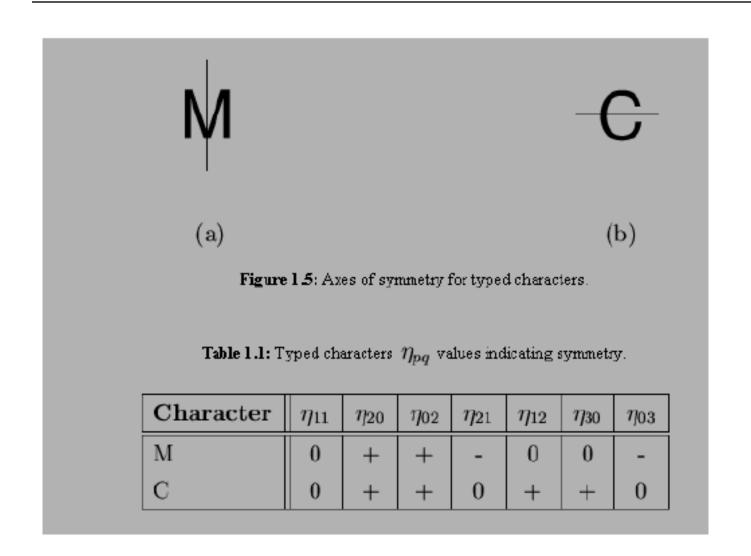
## Central and normalized bidimensional moments

$$\mu_{pq} = \sum_{x=1}^{M} \sum_{y=1}^{N} (x - \overline{x})^p (y - \overline{y})^q P_{xy}$$

$$\eta_{pq} = \frac{\mu_{pq}}{\mu_{00}^{\gamma}}$$

$$\gamma = \frac{p+q}{2} + 1 \qquad \forall (p+q) \ge 2$$

### Symmetry analysis with moments



## Example of shape descriptors applied to motion analysis

Bobick and Davis "The recognition of human movement using temporal templates", IEEE Transactions on Pattern Analysis and Machine Intelligence, March 2001.

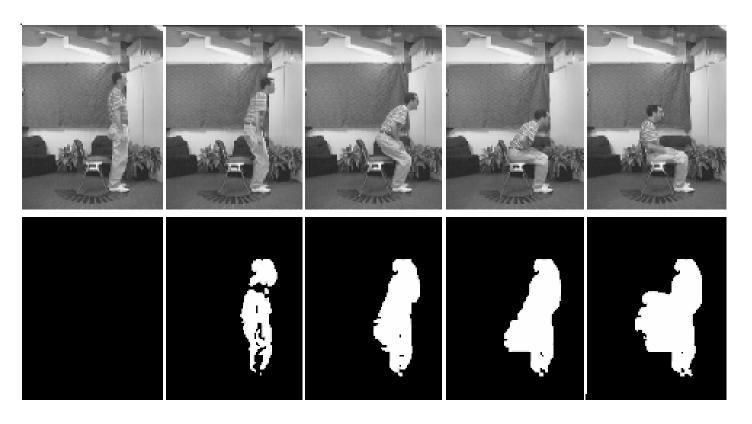
#### Main ideas:

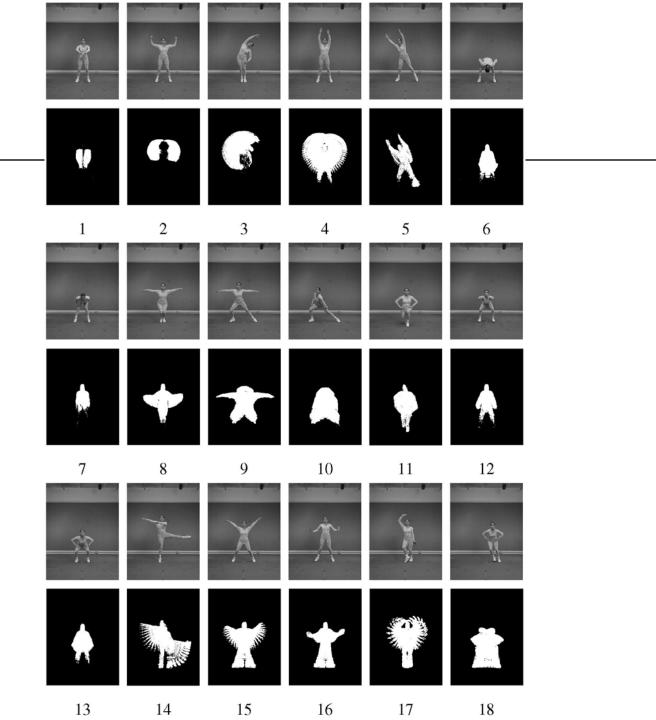
- analyzing the shape of motion leads to action recognition
- the shape of motion is considered separately from the shape of the object in motion (here, a human silhouette)



## Motion energy image (MEI)

 a representation of the spatial distribution of motion ('where')

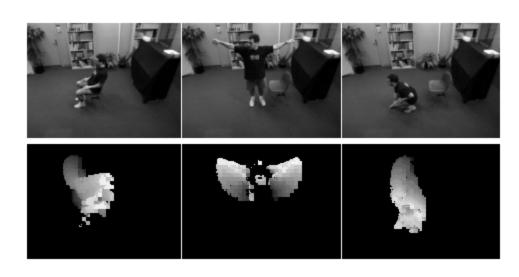


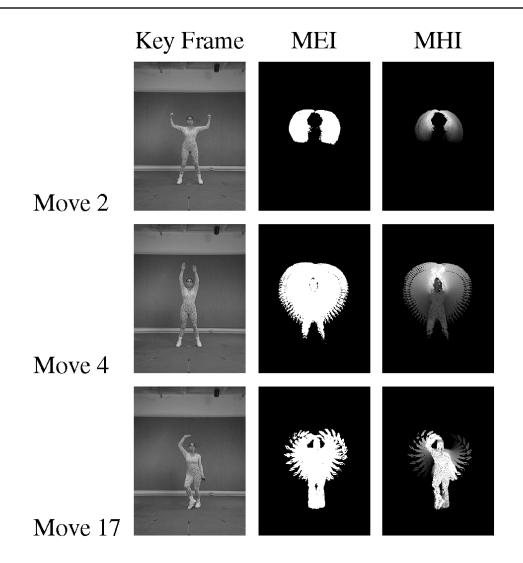


## Motion History Image (MHI)

- Describes how the motion evolves over a predefined length of time
- pixel intensity is a function of the motion history at that location, where brighter values correspond to more recent motion.







#### How are these two templates described?

 7 Hu moments are computed for each motion template/view; the Hu moments are invariant to rotation/scale/translation

$$I_{1} = \eta_{20} + \eta_{02}$$

$$I_{2} = (\eta_{20} - \eta_{02})^{2} + 4\eta_{11}^{2}$$

$$I_{3} = (\eta_{30} - 3\eta_{12})^{2} + (3\eta_{21} - \eta_{03})^{2}$$

$$I_{4} = (\eta_{30} + \eta_{12})^{2} + (\eta_{21} + \eta_{03})^{2}$$

$$I_{5} = (\eta_{30} - 3\eta_{12})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^{2} - 3(\eta_{21} + \eta_{03})^{2}] + (3\eta_{21} - \eta_{03})(\eta_{21} + \eta_{03})[3(\eta_{30} + \eta_{12})^{2} - (\eta_{21} + \eta_{03})^{2}]$$

$$I_{6} = (\eta_{20} - \eta_{02})[(\eta_{30} + \eta_{12})^{2} - (\eta_{21} + \eta_{03})^{2} + 4\eta_{11}(\eta_{30} + \eta_{12})(\eta_{21} + \eta_{03})]$$

$$I_{7} = (3\eta_{21} - \eta_{03})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^{2} - 3(\eta_{21} + \eta_{03})^{2}] + (\eta_{30} - 3\eta_{12})(\eta_{21} + \eta_{03})[3(\eta_{30} + \eta_{12})^{2} - (\eta_{21} + \eta_{03})^{2}]$$

#### Hu moments

 A compact set of descriptors invariant to image scaling, rotation, and translation

$$I_{1} = \eta_{20} + \eta_{02}$$

$$I_{2} = (\eta_{20} - \eta_{02})^{2} + 4\eta_{11}^{2}$$

$$I_{3} = (\eta_{30} - 3\eta_{12})^{2} + (3\eta_{21} - \eta_{03})^{2}$$

$$I_{4} = (\eta_{30} + \eta_{12})^{2} + (\eta_{21} + \eta_{03})^{2}$$

$$I_{5} = (\eta_{30} - 3\eta_{12})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^{2} - 3(\eta_{21} + \eta_{03})^{2}] + (3\eta_{21} - \eta_{03})(\eta_{21} + \eta_{03})[3(\eta_{30} + \eta_{12})^{2} - (\eta_{21} + \eta_{03})^{2}]$$

$$I_{6} = (\eta_{20} - \eta_{02})[(\eta_{30} + \eta_{12})^{2} - (\eta_{21} + \eta_{03})^{2} + 4\eta_{11}(\eta_{30} + \eta_{12})(\eta_{21} + \eta_{03})]$$

$$I_{7} = (3\eta_{21} - \eta_{03})(\eta_{30} + \eta_{12})[(\eta_{30} + \eta_{12})^{2} - 3(\eta_{21} + \eta_{03})^{2}] + (\eta_{30} - 3\eta_{12})(\eta_{21} + \eta_{03})[3(\eta_{30} + \eta_{12})^{2} - (\eta_{21} + \eta_{03})^{2}]$$