

### **School of Computing**

## SRM IST, Kattankulathur – 603 203

Course Code: 18CSC206J

**Course Name: Software Engineering and Project Management** 

<b>Experiment No</b>	2			
Title of Experiment	Identification of Process Methodology and Stakeholder Description			
Name of the candidate	Abdul Ahad			
Team Members	Disha Yadav, Shitij Chauhan, Vishal Vijay Anand			
Register Number	RA2111028010094			
Date of Experiment	31-01-2023			

## Mark Split Up

S.No	Description	Maximum Mark	Mark Obtained
1	Exercise	5	
2	Viva	5	
	Total	10	

**Staff Signature with date** 

#### Aim

To identify the appropriate Process Model for the project and prepare Stakeholder and User Description.

#### **Team Members:**

Sl No	Register No	Name	Role
1	RA2111028010094	Abdul Ahad	Rep/Member
2	RA2111028010080	Disha Yadav	Member
3	RA2111028010088	Shitij Chauhan	Member
4	RA2111028010089	Vishal Vijay Anand	Member

Project Title: DASV LIFTERS: You dream high, we lift high

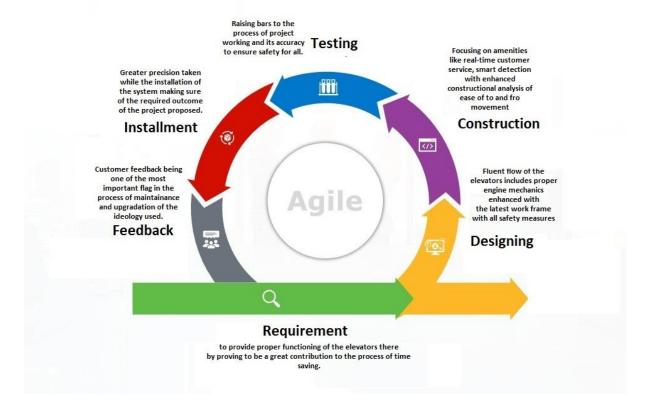
**Selection of Methodology: AGILE METHODOLOGY** 

- The extent of designing and construction is merest.
- Each major function can be addressed by a separate team and then integrated to form a whole.
- High quality amenities gathered for easy and reliable construction.
- More productivity with fewer people
- Development time is drastically reduced
- Requirement can be changed at anytime
- Quick installation of the system with a great precision.
- Encourage and priorities customer feedback
- Reviews are quick

## STAKEHOLDERS DESC.

Stakeholder Name	Activity/ Area/ Phase	Interest	Influence	Priority (High/ Medium/ Low)
Owner	Achieve targets, Increase sales margin	High	Low	1
Sponsor	Provides new market to expand ventures, Negotiate funding for projects	Medium	Medium	4
Technical Team	Work on the project and do all the needful tech work	High	High	2
Project Manager	Lead the team in every aspect, Accountable for entire project success & Failure	High	High	2
Investors	Provides necessary financial resources	Medium	Low	5
Resource Manager	Ensuring adequate resource according to project needs and budget	Medium	Medium	3
End Users	Provides Feedback	Medium	Medium	5

# **Agile Development Cycle**



#### Result

Thus the Project Methodology was identified and the stakeholders were described.