

LECTURE -1

Contents

- What is DataOps?
- Roles of Data Engineer and Operation Team
- Tools going to Learn in DataOps

Data Engineer

- Develop ETL Pipeline/ Automation Script
- Collaborate with other Developers in Team
- Maintain Source Code Repos

Operations Team

- Provide the required Infrastructure
- Deploy the Application and Database.
- Monitor application

Tools

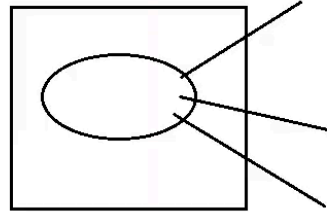
1. GitHub
 - o Source code management tool
2. Bitbucket
 - o Source code management tool
3. Confluence
 - o documentation tool
4. Jira
 - o Project management tool
5. GitHub Action
 - o CI CD tools
6. Jenkins
 - o CI CD tools

mysql

deploy = moving code from local to server



machine1



database server

infrastructure setup

creating server

installing software

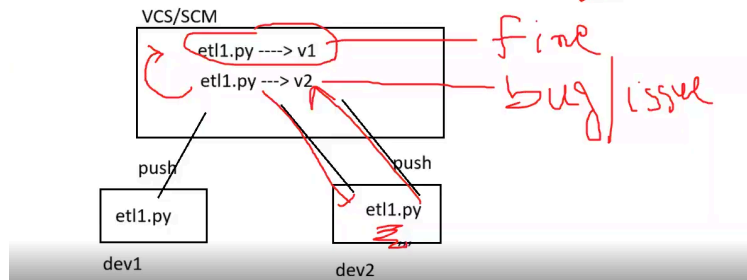
LECTURE = 2

Version Control System

- Version Control System (VCS) / Source Code Management (SCM) is a tool that helps to store files and track the changes happening to files.
 - dev1 push the code in vcs for
 - vcs will store code as well as version of dev1
 - also dev2 version store
 - why it store multiple versions = coz when it have any bug ,issue, it can change by other dev2 separately
 - store n number of versions

Version Control System [VCS]/ Source Code Management [SCM]

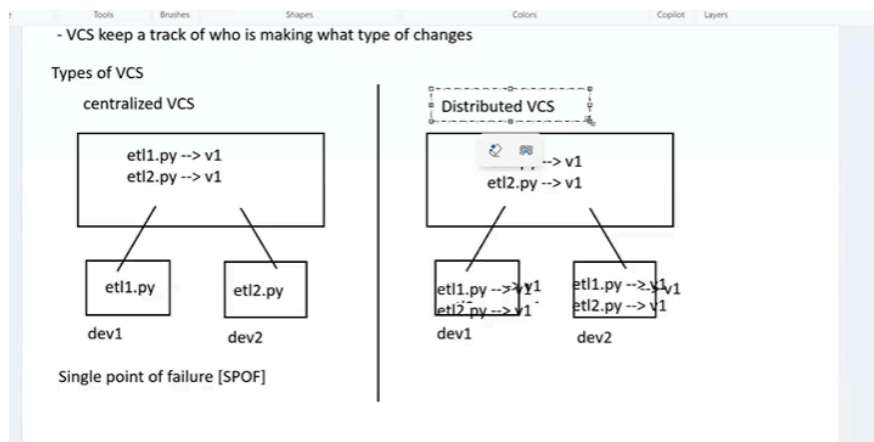
- VCS/SCM is a tool that helps to store files and track changes happening to that file



- VCS also preserves older and later versions of the code so that at any time we can switch between whichever version we want.
- VCS also keep a track of who is making what kind of changes
- Types of VCS
 - o Centralized VCS
 - o Distributed VCS

Centralized VCS

- In centralized VCS, a central repo is maintained where all the versioned files are kept.
- Developers can check-in and check-out changes from their own computers.
- Example:
 - o SVN



Disadvantages of Centralized VCS

- In case of central server failure the whole system goes down.

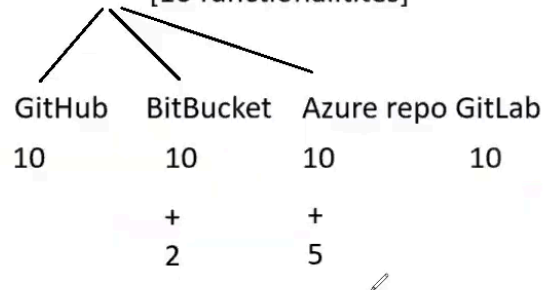
Distributed VCS

- We have a local repository on every team member's machines where version controlling happens at the level of individual team members from where it is uploaded into a remote server where version controlling happens for the entire team.
- Developers will perform PUSH and PULL operations.
- Example:
 - o Git
 - o Git is distributed version control system
 - o Git will track who is made what kind of changes

Git

- Git is a distributed version control system.

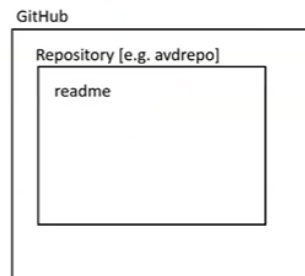
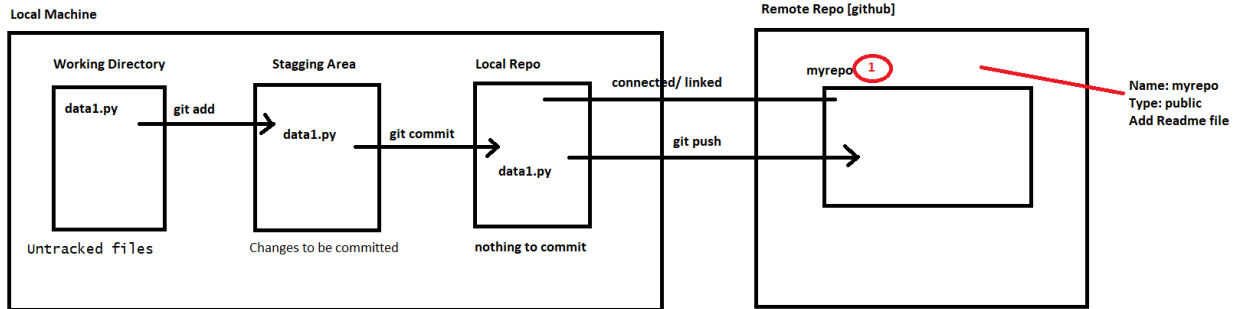
- define rules [10 functionalities]



Setting up git on Windows

1. Download git from <https://git-scm.com/downloads>
2. Install it
3. Open Git Bash and Execute the git commands
 - Git -version
 - Git config -global [user.name](#) "kunal savade"

Git Life Cycle Phases / Workflow



visibility

--

public

anyone can download code

they will not able to

commit [access]

private

download [access]
push code

Git visibility is private any one can download and commit changes and then push the code

Create Remote Repo

Create a new repository

A repository contains all project files, including the revision history. Already have a project repository elsewhere? [Import a repository.](#)

Required fields are marked with an asterisk (*).

Owner * / Repository name *

✔ myrepo is available.

Great repository names are short and memorable. Need inspiration? How about [curly-octo-computing-machine](#)?

Description (optional)

☒ **Public**
Anyone on the internet can see this repository. You choose who can commit.

☐ **Private**
You choose who can see and commit to this repository.

Initialize this repository with:

☒ **Add a README file**
This is where you can write a long description for your project. [Learn more about READMEs.](#)

Add .gitignore

Choose which files not to track from a list of templates. [Learn more about ignoring files.](#)

Choose a license

A license tells others what they can and can't do with your code. [Learn more about licenses.](#)

This will set [main](#) as the default branch. Change the default name in your [settings](#).

ⓘ You are creating a public repository in your personal account.

[Create repository](#)

- Repository Name: my-repo
- Type: Public
- Add Read me file [enabled]

Local Machine

Configuring User Name and Email

```
git config --global user.name "Sibesh Patel"
```

```
git config --global user.email "sibeshpatel9490@gmail.com"
```

Create Repo

Step1:

- Initialize git repository

`git init`

- Pull code from remote repo
`-m git pull git-repo-url`

Step2:

- Create few files
`data1.txt`
- Check Status
`git status`

Step3:

- Move files from working directory to staging area
`git add .`

Step4:

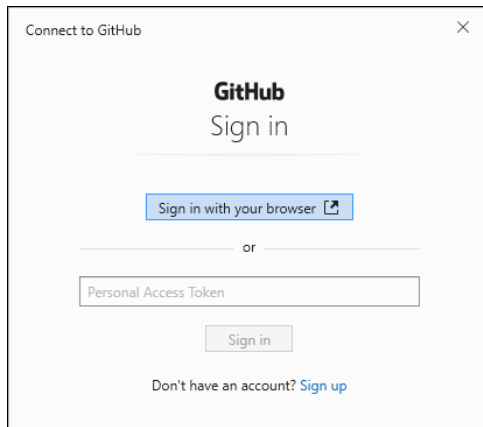
- Move files from staging area to local repo
`git commit -m 'data1.txt added'`

Step5:

- Link with remote repo
`git remote add origin <git-repo-url>`
`git branch -M main`

Step6:git

- Push Code to Remote Repo first time
`git push -u origin main`
- It will ask for authentication.



Click on sign-in with browser and login to GitHub for authentication.

LECTURE = 3

git clone

```
[core]
  repositoryformatversion = 0
  filemode = false
  bare = false
  logallrefupdates = true
  symlinks = false
  ignorecase = true
[remote "origin"]
  url = https://github.com/kunalsavade-sys/akash11.git
  fetch = +refs/heads/*:refs/remotes/origin/*
[branch "main"]
  remote = origin
  merge = refs/heads/main
```

- This will download all the code from the remote repository into the local repository. (like gitpull)
- Automatically create .git folder
- Establish link to remote repo (github)
- It update link to remote repo
- It updated branch as main
- It is generally used only once when all the team members want a copy of the same code.
- Syntax:


```
git clone remote_git_repo_url
```

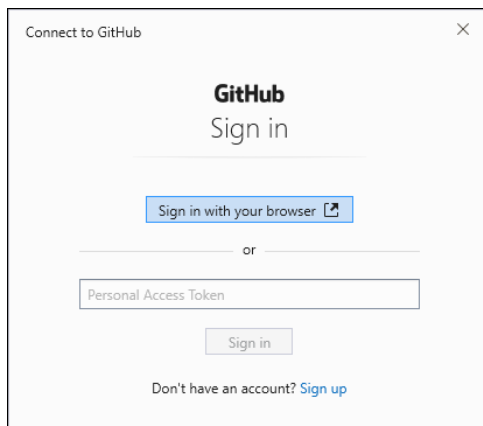
git pull

- Syntax:
git pull <remote-repo-url>
- Get all latest data

Touch file = untrack file and location is working stage

Different ways of Authentication

- It will ask for authentication.



- Create Personal Access Token
My Profile ☐ Settings -> Developer Setting ☐ Personal Access Token (classic)

Different ways to add file into staging area

```
git add filename1
git add filename1 filename2
git add . [all files]
git add *.txt [all text file]
```

Working with folders during commit

```
mkdir demo
Touch demo/a.txt demo/b.txt
git add . = move all file
```

```
git commit -m "demo added"
git push
```

Rename sathi

- Change first into local file system
- Git status made = you will get deleted file and renamed file as untracked
- Git add.
- Git commit -m "renamed app1 →app11"
- Git push
- You will change name in remote repository

git ignore

- To ignore some files while committing
- Steps
 - Touch gitignore
 - Check in LFS
 - THERE you can write on note pad
 - If i write a.logs == then it will ignore that file in git status
 - *.logs = all log file ignore
 - folder/ = to ignore folder
 - Now log and folder not in working area
 - If main.log i want in working area
 - !main.log

touch .gitignore (creates a .gitignore file)

logs/ #completely ignore the folder & content inside

*.class #completely ignores files ending with .class

*.txt # completely ignores files ending with .txt

!test1.class # don't ignore test1.class

◆ Simple Summary (Interview-ready)

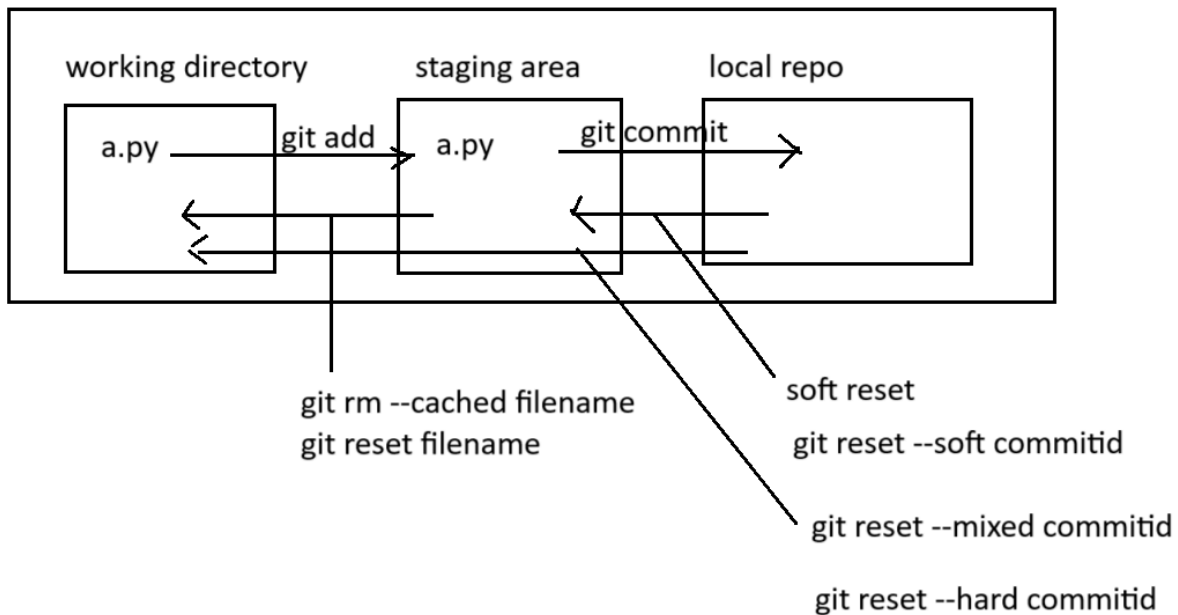
- `.gitignore` is used to exclude files from Git tracking
- `*.ext` → ignore by extension
- `folder/` → ignore folder
- `!file` → exception rule
- Works only for untracked files

Lecture -4

Contents

- Git reset
- Git tag
- Working with branch

Git Reset



Git reset - soft commitid - we can not use directly due to

- We need before this commit
- Local repo madhun staging area madhe move karnyasathi = previous commit id
- We get our file in staging area
-

I want file from local to working

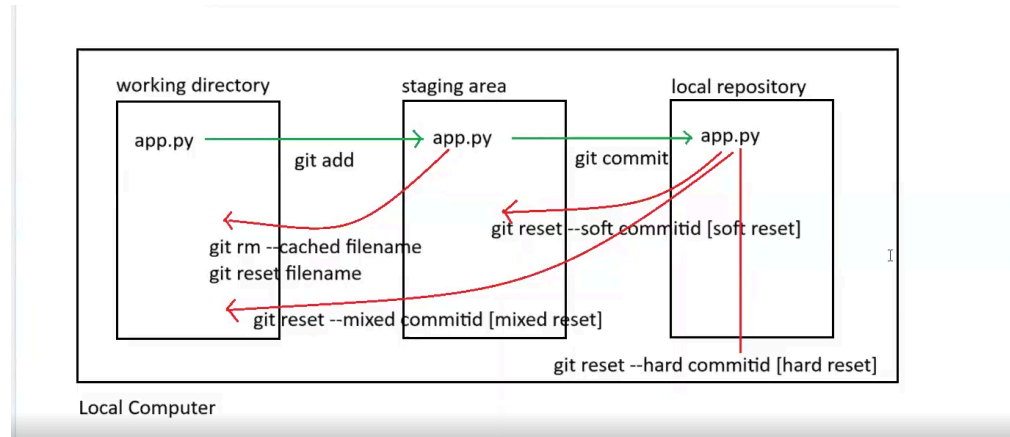
- Mixed reset
- Git reset - mixed previous commit id

First move your readme file from remote repo to local repo then you can add anything to staging area

I want to delete file log detail from local file system and also from local repository

- Git reset - hard commitid

Git Reset



- It is used to toggle between multiple versions of git and access whichever version we want.
- Reset can be done in 3 ways
 - o Hard reset
 - o Soft reset
 - o Mixed reset

Hard Reset

- In hard reset HEAD simply points to an older commit and we can see the data as present at the time of that older commit
- It will delete data from the working directory.
- Syntax:


```
git reset --hard commit_id
```

Soft Reset

- Soft reset will move the head to an older commit.
- Files will be present in the staging area.
- Syntax:


```
git reset --soft commitid
```

Mixed Reset

- Mixed reset moves the head to an older commit.
- The files will be present in the untracked/modified section


```
git reset --mixed commitid
```

Work with git tags

- Git tags are aliases for commit ids.

- For convenience
- User friendly name
- Tags are always created against specific commit ids
- lists all available tags

One-line comparison (VERY IMPORTANT)				
Reset Type	HEAD moves	Staging	Working Dir	Data Loss
Soft	✓	✓	✗	✗ No
Mixed	✓	✗	✓	✗ No
Hard	✓	✗	✗	✓ YES

- **For latest commit id we will use**
 - `Git tag -a v1.0 -m "v1.0 tag added" {latest commit}`
 - `Git tag -a v1.0 -m "v1.0 tag added" {latest commit}` = **for specific commit**
 -

git tag

- `git show v1.2`
 - shows which commit id tagged, who committed & what is committed
- `git tag --a v1.2 -m "any message"`
 - by default git tags the recent commit id / last commit id
- `git tag --a v1.3 <commit id> -m "any message"`
 - tags a specific commit id provided

🏷️ Git Tags (Very simple)

What is a Git tag?

- A name for a commit
- Like a bookmark
- Used for releases (v1.0, v2.0)

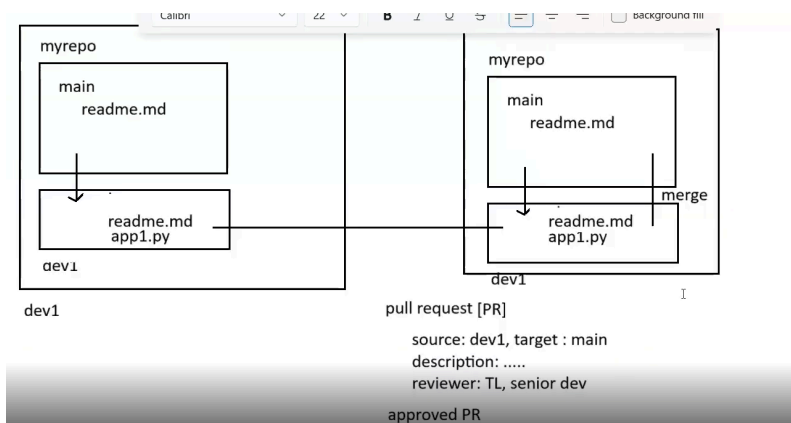
Branching in Git

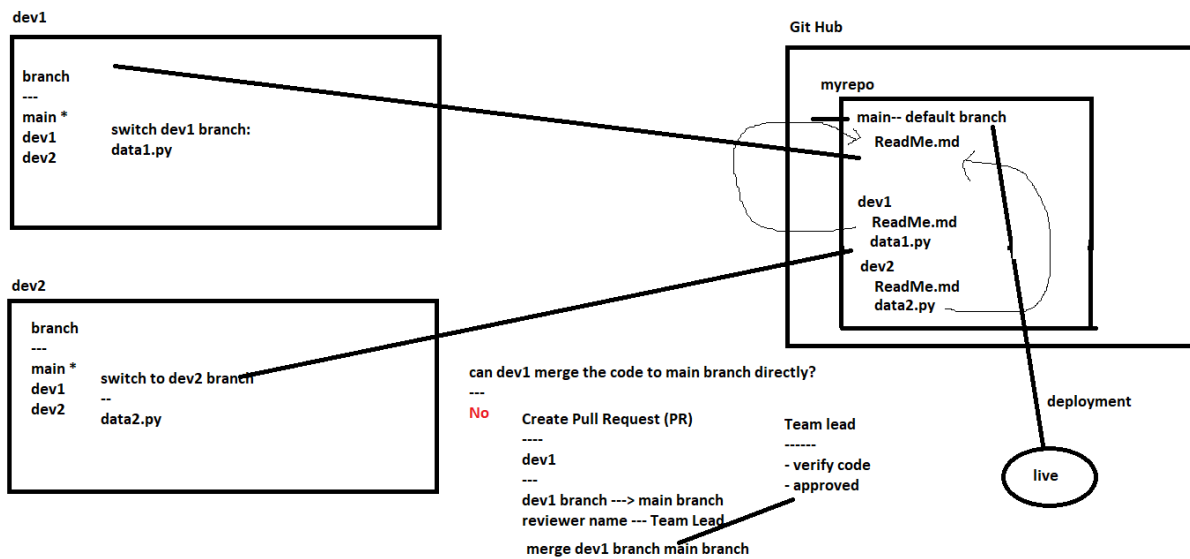
Main branch to child branch dev1 madhe

we clone the code then dev2 = he will make file then = again shift it to dev1 child branch

Then merger it

Before that = pull request (PR)





- Branch is a copy of main branch at certain stage which will be used to develop certain features.
- We can create separate branches for different functionalities and later merge them with the main branch.
- To see the list of local branches

```
HP@LAPTOP-4D9KAJCM MINGW64 /e/Programs/Git Examples/avdrepo5 (main)
$ git branch
* main

HP@LAPTOP-4D9KAJCM MINGW64 /e/Programs/Git Examples/avdrepo5 (main)
$ ls
README.md  a.py  b.txt

HP@LAPTOP-4D9KAJCM MINGW64 /e/Programs/Git Examples/avdrepo5 (main)
$ git branch dev1

HP@LAPTOP-4D9KAJCM MINGW64 /e/Programs/Git Examples/avdrepo5 (main)
$ git checkout dev1
Switched to branch 'dev1'

HP@LAPTOP-4D9KAJCM MINGW64 /e/Programs/Git Examples/avdrepo5 (dev1)
$ ls
README.md  a.py  b.txt
```

1. git branch dev1= to create a branch = along with main branch
2. Git branch = list all branches

3. Git checkout dev1 = IT NEED TO EXIST BRANCH = switched to branch dev1 = every file from main to dev1
4. To checkout main branch file = git checkout main
5. New file in dev1 not in main
6. Git checkout -b dev2 = create and switch it automatically
7. Git branch -d dev2 = we can not delete it directly == karan not merged
8. Git branch -d dev1 = delete

```

ksoff@MSI MINGW64 /d/akash (ddev1)
$ git branch -d ddev1
error: cannot delete branch 'ddev1' used by worktree at 'D:/akash'

ksoff@MSI MINGW64 /d/akash (ddev1)
$ |

```

git reset	is it recommended to work main branch?
move file from staging area to working directory	no
git reset filename	is it recommended to merge dev/feature branch in main branch directly?
git rm --cached filename	No
move file/files from local repo to working directory	Raise PR [pull request]
git reset --mixed commitid	approved PR
move file/files from local repo to staging area	git branch
git reset --soft commitid	git branch dev1
git reset --hard commitid	git checkout dev1
	git checkout -b dev2
	git branch -d dev1

LECTURE - 5

Content

When we create a child branch in it , if we have file .

- when we use checkout command file get copied in main branch

(file is in working stage)

- When we commit a file it goes to the local repository .
- Now if we use the checkout command file will not get into the main branch.

(file is in local repository)

- If it is in the working stage then you can watch it everywhere .
- But once we commit it then we will not get it .
- First fresh child branch get all files of main branch
- But after that it will copied due to commit

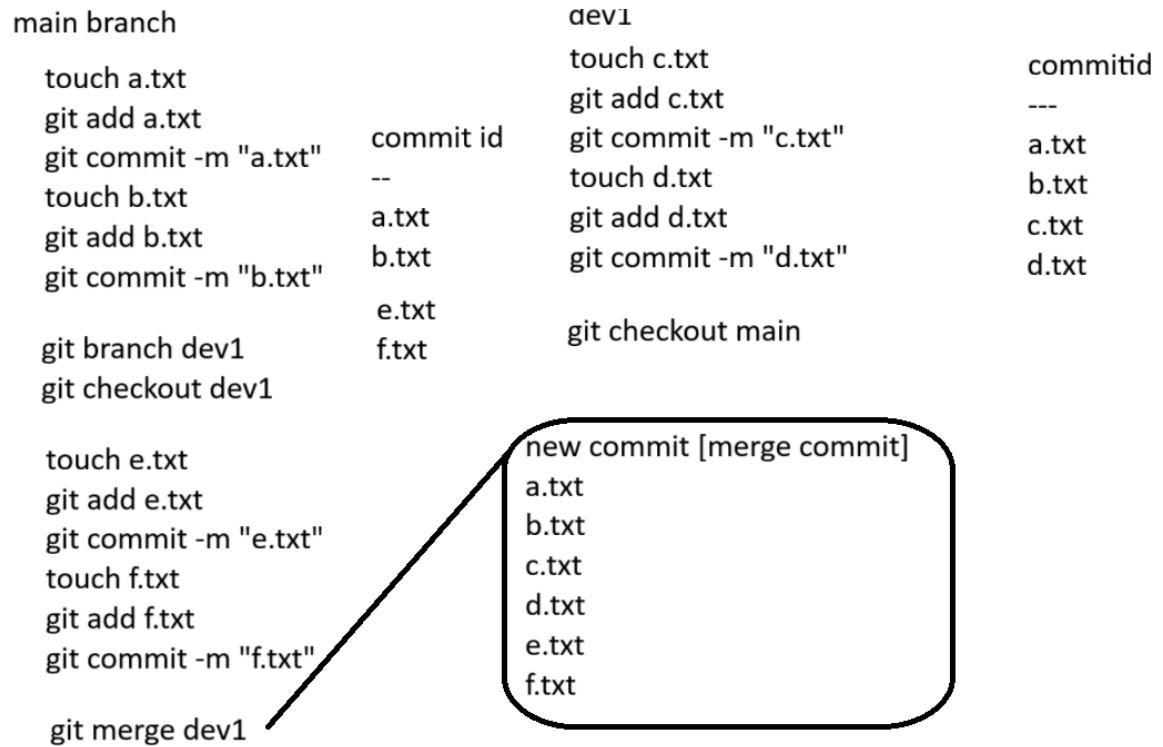
Content

3 merging technique

- Git Merge
- Git Merge with Squash
- Git Merge with Rebase

Git Merge

- Merge keeps all commit history and creates merge commits.



1. In Hard delete = main origin file will stay and other will get delete
2. After merging = 1 more commit id will be added t

Git merge dev1 = from main branch

Git Merge with Squash

- Squash Merge simplifies commit history into a single commit.

main branch		dev1		
touch a.txt		touch c.txt		commitid
git add a.txt		git add c.txt		---
git commit -m "a.txt"	commit id	git commit -m "c.txt"		a.txt
touch b.txt	--	touch d.txt		b.txt
git add b.txt	a.txt	git add d.txt		c.txt
git commit -m "b.txt"	b.txt	git commit -m "d.txt"		d.txt
	e.txt			
	f.txt	git checkout main		
git branch dev1				
git checkout dev1				
touch e.txt				
git add e.txt				
git commit -m "e.txt"				
touch f.txt				
git add f.txt				
git commit -m "f.txt"				
git merge --squash dev1				

content of dev1 branch, goes to staging area in main branch

single commit

merge commit

f

e

b

a

- git merge --squash branch1
Git has staged the changes from the branch we are merging (branch1), but it hasn't created a commit yet.
- git status
- git commit -m "commit message"
- Reduced commit id
- Move to staging area not in local repository
- Checking files sathi == 2 commadd == GIT status & ls (to check files in local repository)

Git rebase

- This is called as fast forward merge where the commits coming from a branch are projected as the top most commits on master branch git
-

main branch		dev1		
touch a.txt		touch c.txt		commitid
git add a.txt		git add c.txt		---
git commit -m "a.txt"	commit id	git commit -m "c.txt"		a.txt
touch b.txt	--	touch d.txt		b.txt
git add b.txt	a.txt	git add d.txt		c.txt
git commit -m "b.txt"	b.txt	git commit -m "d.txt"		d.txt
	e.txt			
git branch dev1	f.txt	git checkout main		
git checkout dev1				
touch e.txt		git rebase main		rearrange commit id
git add e.txt			a.txt	no extra merge commit
git commit -m "e.txt"			b.txt	
touch f.txt			e.txt	
git add f.txt			f.txt	
git commit -m "f.txt"			c.txt	
git checkout dev1		git checkout main	d.txt	
git merge dev1				

- git checkout branch1
- git rebase main
- git checkout main
- git merge branch1

```

$ git log --oneline
3f75f1c (HEAD -> dev1) d.txt
a34a7ed c.txt
8b7defa b.txt
9a887b2 a.txt
91296ce (origin/main, origin/HEAD) Initial commit

HP@LAPTOP-4D9KAJCM MINGW64 /e/Programs/Git Examples/avdrepo1 (dev1)
$ git rebase main
Successfully rebased and updated refs/heads/dev1.

HP@LAPTOP-4D9KAJCM MINGW64 /e/Programs/Git Examples/avdrepo1 (dev1)
$ git log --oneline
99d7387 (HEAD -> dev1) d.txt
143eb5a c.txt
0276504 (main) f.txt
d1809c2 e.txt
8b7defa b.txt
9a887b2 a.txt
91296ce (origin/main, origin/HEAD) Initial commit

```

- Check commit id of c.txt = it is different before rebase and after rebase
- Again go to main branch and then add merge command == same commit id as dev1 branch

Conclusion

1. After rebase command in child branch you will get NEW REARRANGED COMMIT ID
2. No extra merge id

merging types		
merge	merge with squash	merge with rebase
- create merge commit	- staging area	rearrange commit history
- original commit history	- commit it	
- multiple commit	- single commit	

LECTURE = 6

Merge Conflict

- Occurs when the same file is modified at both branches.

merge conflict

main branch

```
touch data1.txt
git add data1.txt
git commit -m "data1.txt added"
```

```
git branch dev1
```

```
git branch dev2
```

```
git merge dev1
```

```
data1.txt
--
welcome1
```

```
git merge dev2
```

merge conflict

dev1

```
- edit data1.txt
  welcome1
git add data1.txt
git commit -m "data1.txt changed by dev1"
```

dev2

```
- edit data1.txt
  welcome2
git add data1.txt
git commit -m "data1.txt changed by dev1"
```

- Create Branch
git branch branch1
- Switch to branch1
- git checkout branch1

- Create Files
touch data.txt
- opens the file for editing, enter some text & save the file
- Move Staging Area
git add .
- Move to Local Repo
git commit -m "data.txt added"

git checkout main

touch data.txt

opens for editing, enter some text & save it

git add .

git commit -m "data.txt added at master"

git merge defect #Merge Conflict

Auto-merging data.txt

CONFLICT (add/add): Merge conflict in data.txt

Automatic merge failed; fix conflicts and then commit the result.

git status

On branch master

You have unmerged paths.

(fix conflicts and run "git commit")

Unmerged paths:

(use "git add <file>..." to mark resolution)

git add .

git commit -m "merge conflict resolved"

git status

Lecture = 7

Collaborators

- Team Lead/ Project Lead/ DevOps team sends invitations to team members from the central repository.

Add Collaborators

- Go to repository page
- Click on "Settings" > "Manage access".
- Click "Invite a collaborator" and enter their GitHub username/ email.
- Send the invitation.
- Team members will accept the invitation.

Clone Code

- Import repository using git clone command.

Create a Pull Request

- Go to your repository on GitHub.
- Click on the "Pull requests" tab.
- Click the "New pull request" button.
- Select the base branch (e.g., main) and the compare branch (e.g., new-feature-branch).
- Click "Create pull request".
- Fill in the details and submit the pull request.

Review the Code

- Team members review the pull request by adding comments and approving the changes.
- You can address any feedback by making additional commits to the new-feature-branch.

Merge the Pull Request

- Once approved, click the "Merge pull request" button.
- Confirm the merge.
- Delete the branch if desired.

Git Stash

- Git stash command keeps the working copy clean, by storing the partially completed task code in temporary storage and allows bringing them back to working copy whenever we want.

Implementations

- Do some changes in data.py [dev1]
- Git add .
- Got some high priority task, keep ongoing task code in stash mode
`git stash`
- Show all stash list
`git stash list`
- Complete new task
 - Add to staging area
 - Add to local repo
 - Push to remote repo
- Bring old task back by applying the stash
`git stash apply`
- Complete old task
 - Add to staging area
 - Add to local repo
 - Push to remote repo

LECTURE - 8

GUI Tools to Work with Git

- GitHub Desktop
- Source Tree

Amending

- Amending a commit allows you to modify the most recent commit.

- This can be useful if you forgot to include some changes, need to correct a mistake, or want to update the commit message.

Git Revert

- The git revert command is used to create a new commit that undoes the changes made by a previous commit.
- This is a safe way to undo changes because it preserves the history and does not modify the existing commit history.

Cherry-picking

- Cherry-picking in Git allows you to apply the changes introduced by an existing commit from one branch onto another branch.
- This is useful when you want to take a specific commit (or commits) and apply it to another branch without merging the entire branch.

Fork

- Forking creates a personal copy of someone else's repository on your account.

