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Study of ns2

What is NS2

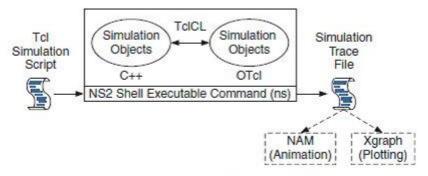
NS2 stands for Network Simulator Version 2. It is an open-source event-driven simulator designed specifically for research in computer communication networks.

Features of NS2

- 1. It is a discrete event simulator for networking research.
- 2. It provides substantial support to simulate bunch of protocols like TCP, FTP, UDP, https and DSR.
- 3. It simulates wired and wireless network.
- 4. It is primarily Unix based.
- 5. Uses TCL as its scripting language.
- 6. Otcl: Object oriented support
- 7. Tclcl: C++ and otcl linkage
- 8. Discrete event scheduler

Basic Architecture

NS2 consists of two key languages: C++ and Object-oriented Tool Command Language (OTcl). While the C++ defines the internal mechanism (i.e., a backend) of the simulation objects, the OTcl sets up simulation by assembling and configuring the objects as well as scheduling discrete events. The C++ and the OTcl are linked together using TclCL



Basic architecture of NS.

Conclusion

Hence we were able to perform the experiment.