



NAVI MUMBAI

# MATLAB

## Unit 5-Lecture 17

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BTech (CSBS) -Semester VII

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# Introduction to programming

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- 1) Introduction,
- 2) M-File Scripts,
- 3) script side-effects,
- 4) M-File functions,
- 5) anatomy of a M- File function,
- 6) input and output arguments,
- 7) input to a script file,
- 8) output commands.



# Kinds of M files

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Script M-Files	Function M-Files
Do not accept input arguments or return output arguments	Can accept input arguments and return output arguments
Operate on data in the workspace	Internal variables are local to the function by default
Useful for automating a series of steps you need to perform many times	Useful for extending the MATLAB language for your application

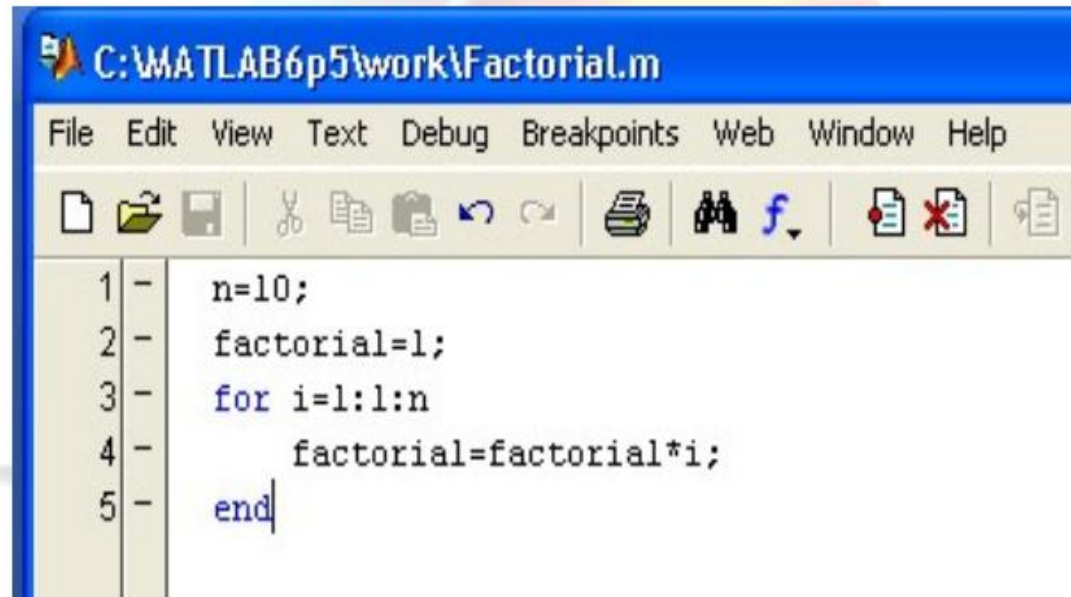


# Example

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## Factorial.m

```
n=10;  
factorial=1;  
for i=1:1:n  
    factorial=factorial*i;  
end
```



```
C:\MATLAB6p5\work\Factorial.m  
File Edit View Text Debug Breakpoints Web Window Help  
1 - n=10;  
2 - factorial=1;  
3 - for i=1:1:n  
4 -     factorial=factorial*i;  
5 - end
```



# Accessing Text Editors

**>> edit fact.m**

The screenshot shows the MATLAB desktop environment. In the Command Window, the command `>> edit fact.m` has been entered and executed. This has opened a new text editor window titled `C:\MATLAB6p5\work\fact.m`. The text editor window displays the contents of the `fact.m` file, which is a function definition for calculating the factorial of a number `n`. The code is as follows:

```
1 function f = fact(n) % Function definition line
2 % FACT Factorial. % H1 line
3 % FACT(N) returns the factorial of N, N! % Help text
4 % usually denoted by N!
5 % Put simply, FACT(N) is PROD(1:N).
6
7 f = prod(1:n); % Function body
```

The text editor window includes a menu bar (File, Edit, View, Text, Debug, Breakpoints, Web, Window, Help), a toolbar with various editing and debugging icons, and a status bar at the bottom indicating the current file is `fact` at line 1, column 1.



# Listing files

**>> what** (List the names of the files in your current directory)

```
MATLAB
File Edit View Web Window Help
[Icons] ? Current Directory: C:\MATLAB6
>> what

M-files in the current directory C:\MATLAB6p5\work

Factorial      crankni      starcir
Newton_Raphson cylininj     startfl
alp            dendrite    test_fourier
animate_qwind  differ      tranbeta
anneal         fact        transl
arrow          injsuca     trans2
bl             injsucn     vibrstri
cir            lift
combn          plot_sin

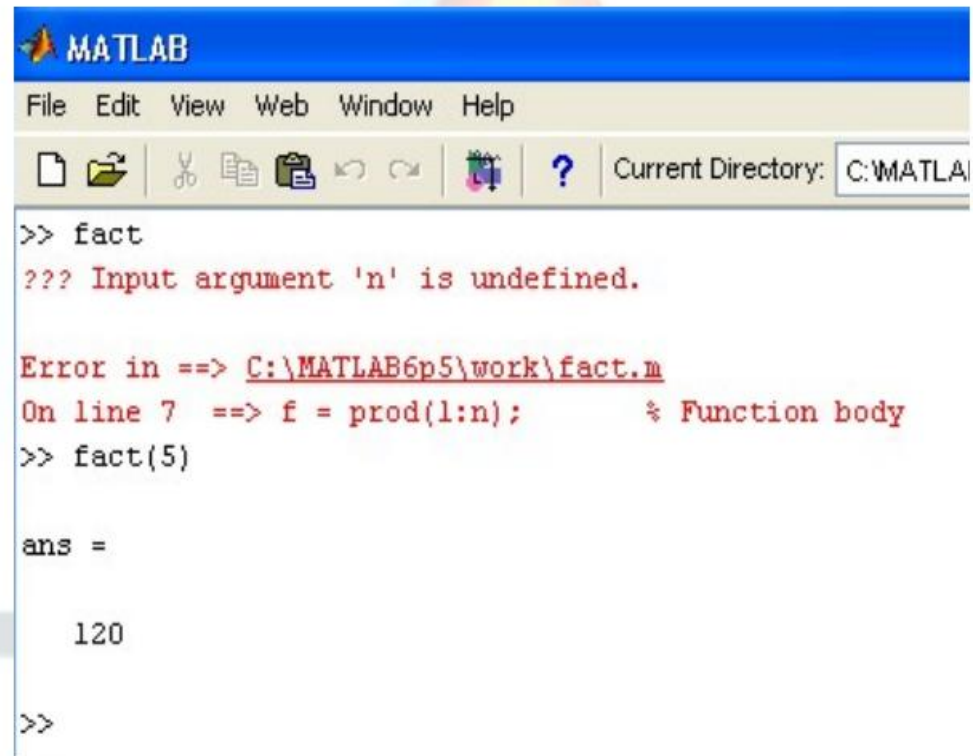
MAT-files in the current directory C:\MATLAB6p5\work
```



# Calling function

## Call the fact function

>> fact(5)



```
MATLAB
File Edit View Web Window Help
[Icons] ? Current Directory: C:\MATLAB\
>> fact
??? Input argument 'n' is undefined.

Error in ==> C:\MATLAB6p5\work\fact.m
On line 7 ==> f = prod(1:n);           % Function body
>> fact(5)

ans =

    120

>>
```



# Some m-File Functions

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Function	Description
<b>run</b>	Run script that is not on current path
<b>type filename</b>	lists the contents of the file given a full pathname
<b>Edit fun</b>	opens the file fun.m in a text editor
<b>mfilename</b>	Name of currently running M-file
<b>namelengthmax</b>	Return maximum identifier length
<b>echo</b>	Echoes the script file contents as they are executed





# Some m-File Functions

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Function	Description
<b>input</b>	Request user input
<b>Disp (variablename)</b>	Displays results without printing variable names
<b>beep</b>	Makes computer beep
<b>eval</b>	Interpret strings containing MATLAB expressions
<b>feval</b>	Evaluate function



# Some m-File Functions

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Function	Description
<b>pause</b> <b>pause (n)</b>	Pauses and waits until user presses any keyboard key. Pause (n) pauses for n seconds and then continues
<b>waitforbuttonpress</b>	Pauses until user presses mouse button or any keyboard key
<b>keyboard</b>	Temporarily gives control to keyboard. ➤ The keyboard mode is terminated by executing the command <b>RETURN</b> ➤ <b>DBQUIT</b> can also be used to get out of keyboard mode but in this case the invoking M-file is terminated.



# Input Functions

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The simplest input function in MATLAB is called **input**. The **input** function is used in an assignment statement. To call it, a string is passed that is the prompt that will appear on the screen, and whatever the user types will be stored in the variable named on the left of the assignment statement. For ease of reading the prompt, it is useful to put a colon and then a space after the prompt. For example,

```
>> rad = input('Enter the radius: ')
Enter the radius: 5
rad =
    5
```



# Input Functions

---

If character or string input is desired, 's' must be added as a second argument to the **input** function:

```
>> letter = input('Enter a char: ', 's')
Enter a char: g
letter =
g
```

If the user enters only spaces or tabs before hitting the Enter key, they are ignored and an *empty string* is stored in the variable:

```
>> mychar = input('Enter a character: ', 's')
Enter a character:
mychar =
''
```



# Input Functions

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However, if blank spaces are entered before other characters, they are included in the string. In the next example, the user hits the space bar four times before entering “go.” The **length** function returns the number of characters in the string.

```
>> mystr = input('Enter a string: ', 's')
Enter a string:      go
mystr =
      go
>> length(mystr)
ans =
      6
```



## Question

---

What would be the result if the user enters blank spaces after other characters? For example, the user here entered "xyz " (four blank spaces):

```
>> mychar = input('Enter chars: ', 's')
Enter chars: xyz
mychar =
xyz
```

**Answer:** The space characters would be stored in the string variable. It is difficult to see earlier, but is clear from the length of the string.

```
>> length(mychar)
ans =
7
```

The string can actually be seen in the Command Window by using the mouse to highlight the value of the variable; the xyz and four spaces will be highlighted.



# Input

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It is also possible for the user to type quotation marks around the string rather than including the second argument 's' in the call to the **input** function.

```
>> name = input('Enter your name: ')
Enter your name: 'Stormy'
name =
Stormy
```

or

```
>> name = input('Enter your name: ', 's')
Enter your name: 'Stormy'
name =
'Stormy'
>> length(name)
ans =
8
```



# Input

---

```
>> num = input('Enter a number: ')
Enter a number: t
Error using input
Undefined function or variable 't'.
```

```
Enter a number: 3
num =
     3
```

MATLAB gave an *error message* and repeated the prompt. However, if *t* is the name of a variable, MATLAB will take its value as the input.

```
>> t = 11;
>> num = input('Enter a number: ')
Enter a number: t
num =
    11
```





# Input

---

Separate **input** statements are necessary if more than one input is desired. For example,

```
>> x = input('Enter the x coordinate: ');  
>> y = input('Enter the y coordinate: ');
```

Normally in a script the results from **input** statements are suppressed with a semicolon at the end of the assignment statements.

It is also possible to enter a vector. The user can enter any valid vector, using any valid syntax such as square brackets, the colon operator, or functions such as **linspace**.

```
>> v = input('Enter a vector: ');  
Enter a vector: [3  8  22]  
v =  
      3      8     22
```



## Output: disp and fprintf

---

Output statements display strings and/or the results of expressions, and can allow for *formatting* or customizing how they are displayed. The simplest output function in MATLAB is **disp**, which is used to display the result of an expression or a string without assigning any value to the default variable *ans*. However, **disp** does not allow formatting. For example,

```
>> disp('Hello')  
Hello
```

```
>> disp(4 ^ 3)  
64
```



# Output: disp and fprintf

---

Formatted output can be printed to the screen using the **fprintf** function. For example,

```
>> fprintf('The value is %d, for sure!\n', 4 ^3)
The value is 64, for sure!
>>
```

To the **fprintf** function, first a string (called the *format string*) is passed that contains any text to be printed, as well as formatting information for the expressions to be printed. In this case, the **%d** is an example of format information.

The **%d** is sometimes called a *place holder* because it specifies where the value of the expression that is after the string, is to be printed. The character in the place holder is called the *conversion character*, and it specifies the type of value that is being printed. There are others, but what follows is a list of the simple place holders:

<b>%d</b>	<b>i</b> nteger (it stands for <b>d</b> ecimal <b>i</b> nteger)
<b>%f</b>	<b>f</b> loat (real number)
<b>%c</b>	<b>c</b> haracter (one character)
<b>%s</b>	<b>s</b> tring of characters



## Output: question

What do you think would happen if the newline character is omitted from the end of an **fprintf** statement?

**Answer:** Without it, the next prompt would end up on the same line as the output. It is still a prompt, and so an expression can be entered, but it looks messy as shown here.

```
>> fprintf('The value is %d, surely!', 4 ^3)
The value is 64, surely!>> 5 + 3
ans =
    8
```

Note that with the **disp** function, however, the prompt will always appear on the next line:

```
>> disp('Hi ')
Hi
>>
```

Also, note that an ellipsis can be used after a string but not in the middle.

What would happen if you use the %d conversion character but you're trying to print a real number?

**Answer:** MATLAB will show the result using exponential notation

```
>> fprintf('%d\n', 1234567.89)
1.234568e+006
```

Note that if you want exponential notation, this is not the correct way to get it; instead, there are conversion characters that can be used. Use the **help** browser to see this option, as well as many others!



## Output: question

---

How can you get a blank line in the output?

**Answer:** Have two newline characters in a row.

```
>> fprintf('The value is %d, \n\nOK!\n', 4 ^ 3)
The value is 64,

OK!
```

This also points out that the newline character can be anywhere in the string; when it is printed, the output moves down to the next line.

What do you think would happen if you tried to print 1234.5678 in a field width of 3 with 2 decimal places?

```
>> fprintf('%3.2f\n', 1234.5678)
```

**Answer:** It would print the entire 1234, but round the decimals to two places, that is,

```
1234.57
```

If the field width is not large enough to print the number, the field width will be increased. Basically, to cut the number off would give a misleading result, but rounding the decimal places does not change the number significantly.