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CS 6160 Cryptology Lecture Pseudorandom Functions & Security

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Security for Multiple Encryptions

- We looked at a weak model of passive eavesdropping on ciphertext.
- Next we consider communicating parties sending ciphertexts to each other using same key and an adversary observing all of them.
- Description of multiple encryption attack game:
 1. \mathcal{A} outputs a pairs of equal length **lists** of messages $M_0 = (m_{0,1}, \dots, m_{0,t})$ and $M = (m_{1,1}, \dots, m_{1,t})$ such that $|m_{0,i}| = |m_{1,i}| \forall i$.
 2. k is generated and a uniform bit $b \in \{0, 1\}$ is chosen. \mathcal{A} outputs a list $C = (c_1, \dots, c_t)$ where $c_i \leftarrow \text{Enc}_k(m_{b,i})$ and the list $C = (c_1, \dots, c_t)$ is sent to \mathcal{A} .
 3. \mathcal{A} outputs a bit b' .
 4. $\text{MultSec}_{\mathcal{A}}^*(1^n)$ - the corresponding advantage of \mathcal{A} in winning this bit guessing game better than $1/2$.

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Security for Multiple Encryptions

- How do this experiment come in the picture of security definitions?

definition

A cipher $\mathcal{E} = (Gen, Enc, Dec)$ has **indistinguishable multiple encryptions in the presence of an eavesdropper** if for all polynomial-time adversaries \mathcal{A} ,

$$MultSec_{\mathcal{A}, \mathcal{E}}^*(1^n) \leq \text{negl}(n)$$

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Security for Multiple Encryptions stronger?

- Any scheme that is secure w.r.t. the attack game on encryptions is also secure w.r.t. the attack Game of security. The list has only one message.
- But is our new definition strictly stronger?

Theorem

*There is a cipher that has indistinguishable encryption in the presence of an eavesdropper **but not indistinguishable encryptions in the presence of an eavesdropper.***

- A semantically secure scheme that is **deterministic** and outputting $M_0 = (0^\ell, 0^\ell)$ and $M = (0^\ell, 1^\ell)$.
- Let $C = (c_1, c_2)$ be the ciphertexts \mathcal{A} receives.
- If $c_1 = c_2$, then \mathcal{A} says $b' = 0$ else 1.

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Security for Multiple Encryptions stronger?

- What is the probability that $b' = b$?
- The same message encrypted twice will yield the ciphertext.
- Thus if $b = 0$ then $c = c_2$ and so \mathcal{A} outputs 0 i
- If $b = 1$ then a different message is encrypted ea
so $c \neq c_2$ and \mathcal{A} outputs 1.
- So probability is 1 that the adversary will succeed
- **We need probabilistic encryption.**

Theorem

$f \mathcal{E}$ is a encryption scheme in which Enc is a deterministic function of the key and message then \mathcal{E} cannot have indistinguishability for multiple encryptions in the presence of an eavesdropper

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Chosen-Plaintext attacks



Alice

$$c = nc_k(m_1), c_2 = nc_k(m_2), \dots$$



Bob

$$m'_1, m'_2, \dots$$



Mallory

Mallory gets Alice to encrypt m_1, m_2, \dots and eavesdrops for the corresponding ciphertexts

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Chosen-Plaintext attacks



Alice

$c = \text{Enc}_k(m)$, m is m_0 or m_1



Bob



Mallory

Can Mallory tell
which message was enc
with probability better
random guessing?

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CP in the real world

- CP encompasses known-plaintext attacks and the ones we see in the real world.
- How can adversary have significant influence over the messages got encrypted?
- \mathcal{A} types on a terminal which in turns encrypts what \mathcal{A} is typing using the shared key of the server.
- In WWII, British placed mines in certain locations. The locations will get encrypted by Germans and they will try to break the scheme.
- More examples from WWII and real world!

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CP security

- \mathcal{A} has access to an encryption oracle Enc_k), it is a blackbox that encrypts messages of \mathcal{A} 's choice but won't show how it is done to \mathcal{A} .
- \mathcal{A} queries this oracle with m and Enc_k) returns c .
- For a randomized encryption, the oracle also uses randomness each time.
- \mathcal{A} can interact with this oracle as many times as long as its polynomial in the security parameter).
- We do not worry about the efficiency of the oracle.

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CP indistinguishability experiment

1. key k is generated considering the security parameter n .
2. \mathcal{A} has oracle access $Enc_k(\cdot)$ and outputs a pair of messages m_0, m_1 of the same length.
3. uniform bit $b \in \{0, 1\}$ is chosen and then a ciphertext $c \leftarrow Enc_k(m_b)$ is given to \mathcal{A} .
4. \mathcal{A} continues to have oracle access to $Enc_k(\cdot)$ and outputs a bit b' .
5. $CP\text{-}adv_{\mathcal{A}, \mathcal{E}}^*(1^n)$ is defined as usual.

A private-key encryption scheme \mathcal{E} has **indistinguishability under a CP** or is **CP-secure** if for all PPT \mathcal{A} $CP\text{-}adv_{\mathcal{A}, \mathcal{E}}^*(1^n)$ is negligible.

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CP indistinguishability experiment

- Big advantage for CP -security – enough to show single encryption.
- Security against CP is a minimal requirement for schemes!
- Any private-key encryption scheme that is CP -secure is CP -secure for multiple encryptions.
- We skip the proof.

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Block Ciphers

- Block ciphers are the “work horse” of practical cryptography.
- They are used to build ciphers with stronger security.
 - stronger than semantic security.
- For all practical purposes we want block ciphers to be a random permutation.
- the definition of security of block cipher is like a distinguishability test.

The adversary is given a black box, instead of a random permutation f that can be either $E(k, \cdot)$ for a randomly generated k or f is a truly random permutation, chosen uniformly from all permutations on the domain. \mathcal{A} cannot see inside the box but can probe it with a polynomial number of queries.

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Infinite (?) Pseudo randomness

- We want to have an infinite amount of shared randomness just a short key.
- So when we get a message of length ℓ we can split the randomness into blocks of length ℓ and use each block.
- Alice just tells Bob which location of the shared randomness she used to encrypt and then Bob decrypts using the same information.
- As long as Alice does not repeat the block, we are safe from eavesdroppers.
- Infinite means exponential amount! Typically a lot of 2^ℓ OTP keys!

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Pseudorandom Functions

- Pseudorandom functions are a **neat abstraction of ciphers**.
- High level idea:
 - PRG: short random seed s gives $G(s)$ a long random output.
 - PRF: short random key K gives $E_K(\cdot)$ random looking output.
- We have keyed functions E_K with key length $(\ell_K = 1^n)$ and input length $(\ell_{in} = 1^n)$ and output length $(\ell_{out} = 1^n)$.
- We assume all are length preserving, $\ell_K = 1^n, \ell_{in} = 1^n, \ell_{out} = 1^n$, **but not necessarily a permutation!**

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Pseudorandom Functions

- E_k induces a natural distribution E on functions by choosing a uniform key $k \in \{0, 1\}^n$.
- We call E pseudorandom if the function E_k is indistinguishable from a function f chosen uniformly at random from all functions with the same domain and range (i.e. $f : \{0, 1\}^n \rightarrow \{0, 1\}^n$).
- How to choose a function at random? How big is $|\text{unc}_n| = 2^n 2^n$.

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Pseudorandom Functions

pseudorandom function (PRF) is a family of functions $\{E_k : \{0, 1\}^{\ell_{in}} \rightarrow \{0, 1\}^{\ell_{out}}\}$ where $n \in \mathbb{N}$, $k \in \{0, 1\}^n$ that:

- **Efficiency**: One can compute $E_k(x)$ in $\text{poly}(n)$ -time and x .
- **Security**: For any PPT adversary \mathcal{A} :

$$|\Pr[\mathcal{A}^k = 1] - \Pr[\mathcal{A}^f = 1]| \leq \epsilon$$

where $k \leftarrow \{0, 1\}^n$ and $f \leftarrow \text{Func}_n$, where Func_n is the set of all the functions mapping ℓ_{in} bits to ℓ_{out} bits.

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Pseudorandom Functions

- function is specified by giving its value on each domain.
- We can view the function f as a lookup table that in the row of the table labeled x .
- For each $f \in \text{unc}_n$, the look-up table for f has one for each string in the domain $\{0, 1\}^n$.
- Each row contains an n -bit string since the range $\{0, 1\}^n$.
- If we concatenate all the entries of this table, we function in unc_n can be represented by a string $2^n \times n$.
- Each string of length $2^n \cdot n$ is a unique function in unc_n .
 $|\text{unc}_n| = 2^{n \cdot 2^n}$.

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Pseudorandom Functions

- **pseudorandom function** is a keyed function, i.e. $E_k(\cdot)$ is a function from $E_k : \{0, 1\}^n \rightarrow \{0, 1\}^n$ s.t. $k \in \{0, 1\}^n$ is indistinguishable from f for a uniform $f \in \text{unc}_n$.
- The former is chosen from a distribution of 2^n whereas the latter is chosen from 2^{2^n} functions!
- Despite this, **every polynomial time distinguisher receives the *description* of pseudorandom function** 1 with “almost ” same probability as when it is given description of random function f .

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Oracle to avoid exponential description

- But description of f could be **exponential** since $|unc_n| = 2^n 2^n$, we need lookup table of $n \cdot 2^n$.
- We give \mathcal{A} an access to **oracle** \mathcal{O} which is either
- \mathcal{A} queries oracle at any point with x and the oracle returns $\mathcal{O}(x)$.
- The oracle is a black-box but deterministic and gives same output for same input.
- \mathcal{A} can only do polynomial number of queries.
- \mathcal{A} is not given key k , else distinguishing is trivial.
 \mathcal{A} will query oracle with x , obtain y ,
check $E_k(x) = y$ if yes then conclude it was the
else oracle for f .

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Oracle to avoid exponential description

- No matter how big the table is since we only have a polynomial number of queries we need to have only a polynomial amount of the table.
- Basically we fill the table in a lazy/on-demand way.
- The lookup table is initially uninitialized and values are filled only when the calling program requests them.
- It changes when each entry is sampled (if at all) and it is sampled (which is uniformly & independently).

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Security Definitions

- We have to define an attack game for security de PRF.
- We define two experiments just like before, but h adversary submits a **sequence of queries** x_1, x_2, \dots, x_q , **challenger**.
- \mathcal{C} responds to query x_i with $f(x_i)$, where f in Exp 0 and in Exp 1 it is randomly selected function from \mathcal{F} .
- The same f is used to answer all the queries.
- When the adversary tires itself of querying (note adversary so it will tire for sure) it outputs a bit.

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ttack Game

Experiment b :

- The challenger selects $f \in \text{unc}_n$ as follows:
 - if $b = 0$ $k \leftarrow \mathcal{K}$, $f := E_k(\cdot)$
 - if $b = 1$ $f \leftarrow \text{unc}_n$
- \mathcal{A} submits a sequence of queries to the challenger
 $i = 1, 2, \dots$, the i th query is a data block x_i
- \mathcal{C} computes $y_i = f(x_i)$ and gives y_i to \mathcal{A}
- \mathcal{A} computes and outputs a bit $\hat{b} \in \{0, 1\}$.

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ttack Game

- For $b = 0, 1$, let W_b be the event that \mathcal{A} outputs Experiment b . We define \mathcal{A} 's advantage as :

$$PRFadv_{\mathcal{A}, \mathcal{E}}(1^k) = |Pr[W_0] - Pr[W_1]|$$

- We say that \mathcal{A} is a Q -query PRF adversary if \mathcal{A} makes at most Q queries.
- PRF \mathcal{E} is secure if for all PPT adversaries \mathcal{A} , $PRFadv_{\mathcal{A}, \mathcal{E}}(1^k)$ is negligible.
- The queries can be **adaptive**, i.e. they need not be made in advance and can be adapted to change based on previous queries.

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NOT a Pseudorandom Function

- Let $E_k(x) = k \oplus x$.
- If k is uniform $E_k(x)$ is also uniformly distributed
- Consider the following adversary \mathcal{A} that queries \mathcal{O} on distinct points x_1, x_2 to get $y_1 = \mathcal{O}(x_1)$ and $y_2 = \mathcal{O}(x_2)$

It outputs 1 iff $y_1 \oplus y_2 = x_1 \oplus x_2$

If $\mathcal{O} = E_k$, for any k , \mathcal{A} is correct is 1.

For $\mathcal{O} = f$, the probability $f(x_1) \oplus f(x_2) = x_1 \oplus x_2$ is as probability $f(x_2) = x_1 \oplus x_2 \oplus f(x_1)$, which is

The difference is $|1 - 2^{-n}|$, not negligible.

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PRFs and PRGs

- PRFs and PRGs are closely related.

PRG guarantees that a single output appears random if the input is chosen at random, i.e. $G(x)$ is pseudo-uniform.

PRF guarantees all its outputs appear random for a random input provided the function is drawn at random, by choosing a k at random, not its inputs!

- PRG can be constructed from PRF by simply evaluating on different inputs.
- PRF from PRG? GGM construction given by Goldreich, Goldwasser, and Micali.

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PRFs and PRGs

- PRFs are a compact representation of an **exponential pseudorandom string**. PRGs always run in poly time, only have outputs which are poly k , the security parameter.
- PRFs remove the **need of the sender and receiver to maintain state and stay in synch to make sure that the pseudorandom pad is not reused**.
- PRFs allow for random-access, direct access to any element of the output stream, output of a function $f_k(i)$, i th block of the pseudorandom string with seed k .
- PRFs are a way to achieve **random access** to a very long pseudorandom string.

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CP -security from a Pseudorandom Function

- PRFs give us access to infinite (not really infinite) with one short key.
- How can one construct an encryption scheme from pseudorandom function?
- $Enc_k(m) = E_k(m)$, where E_k is a PRF.
- The encryption reveals nothing about m , so it is checkbox cleared but it is deterministic.

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CP -security from a Pseudorandom Function

Let F be a pseudorandom function. Define a fixed-length encryption scheme for messages of length n as follows:

- Gen: on input 1^n , choose uniform $k \in \{0, 1\}^n$ and output
- Enc: on input a key $k \in \{0, 1\}^n$ and a message $m \in \{0, 1\}^n$, choose uniform $r \in \{0, 1\}^n$ and output the ciphertext

$$c := \langle r, F_k(r) \oplus m \rangle.$$

- Dec: on input a key $k \in \{0, 1\}^n$ and a ciphertext $c = \langle r, s \rangle$, output the message

$$m := F_k(r) \oplus s.$$

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CP -security from a Pseudorandom Function

- Two things to note here that we have not previously seen in the other ciphers:

For a given key k , every message m has 2^n corresponding ciphertexts and still the receiver can decrypt correctly.

The ciphertext is longer than the plaintext.

- To prove: If F is a (secure) PRF, then the above construction is a CP -secure symmetric encryption scheme.

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Security Proof

Proof idea:

- Using the assumption that F is a PRF, we can efficiently replace F by a truly random function.
- We assume \mathcal{A} is an efficient CP adversary that makes at most $q(n)$ queries to the challenger, we argue that with negligible probability, no two r values are ever the same.

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Security Proof

Games 0 and 1

- Game 0 considers the pseudorandom function and considers f from unc.
- The bit b referred in these games denotes the random bit chosen by the challenger.
- \hat{b} chooses the output bit of the adversary \mathcal{A} .
- Let W_j be the event that $\hat{b} = b$ in Game j .
- We show that the $|Pr[W] - Pr[W_0]|$ is same as ϵ which we assume is negligible for a secure PRF.

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Security Proof

Game 0 corresponding to encryption scheme \mathcal{E}

- Choose $k \leftarrow \mathcal{K}$ and E be a PRF and message length n
- \mathcal{A} queries the Enc-oracle on several messages. For $m \in \{0, 1\}^n$, the oracle answers the query:
 choose $r \leftarrow \{0, 1\}^n$
 Returns $E_k(r) \oplus m$
- \mathcal{A} outputs $m_0, m_1 \in \{0, 1\}^n$ to the challenger \mathcal{C}
- Challenger chooses $b \leftarrow \{0, 1\}$ and $r \leftarrow \{0, 1\}^n$.
- Returns $\langle r, E_k(r) \oplus m_b \rangle$
- \mathcal{A} returns $\hat{b} \in \{0, 1\}$
- W_0 is the event that $\hat{b} = b$ in Game 0.

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Security Proof

Game 1 corresponding to encryption scheme \mathcal{E}'

- Choose $f \leftarrow \text{unc}_n$, where message length is n .
- \mathcal{A} queries the Enc-oracle on several messages. For $m \in \{0, 1\}^n$, the oracle answers the query:
 choose $r \in \{0, 1\}^n$
 Returns $\langle r, f(r) \oplus m \rangle$
- \mathcal{A} outputs $m_0, m_1 \in \{0, 1\}^n$ to the challenger \mathcal{C} .
- Challenger chooses $b \leftarrow \{0, 1\}$ and $r \leftarrow \{0, 1\}^n$.
- Returns $\langle r, f(r) \oplus m_b \rangle$
- \mathcal{A} returns $\hat{b} \in \{0, 1\}$
- W is the event that $\hat{b} = b$ in Game 1.

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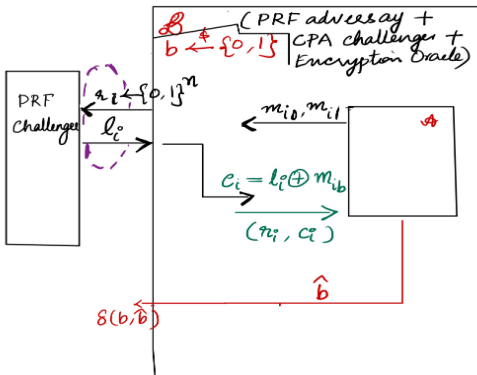
Security Proof

Claim 1 : $|Pr[W] - Pr[W_0]| = \text{negl}(1^n)$

- We show in the next figure that $|Pr[W] - Pr[W_0]| = PRFadv(\mathcal{B})$ where \mathcal{B} is an wrapper around \mathcal{A} that attacks the underlying PRF.
- Since we assume E to be a secure PRF, $PRFadv$ negligible implies $|Pr[W] - Pr[W_0]| = \text{negl}(1^n)$.

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Security Proof



Claim: $|\Pr[w_1] - \Pr[w_0]| = \text{PRFAdv}_{(\mathcal{B}, E_k)}$

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Security Proof

Claim 2: $Pr[W] \leq 1/2 + q(n)/2^n$

- Every time m is encrypted (either by Enc-oracle or by \mathcal{A}), a uniform r is chosen and ciphertext is $\langle r, f(r) \oplus m \rangle$.
- Let r^* be used for the challenge ciphertext (m_b).
two cases:

1. r^* is never used when answering any of \mathcal{A} 's Enc

\mathcal{A} learns nothing about $f(r)$ by interacting with Enc-oracle.
For \mathcal{A} , $f(r)$ is uniformly distributed and independent of m_b .
the experiment so probability that $\hat{b} = b$ is 1/2.

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CP -security proof contd.

2. r^* came up at least once in \mathcal{A} 's Enc-oracle queries
 \mathcal{A} gets $\langle r^*, s \rangle$ as response for m , $\Rightarrow f(r^*) = s \oplus m$
 Probability of that happening: $q(n)/2^n$, $r^* \in \{0, 1\}^n$

Let $Repeat$ be the event corresponding to Case 2.

$$\begin{aligned} Pr[W] &= Pr[W \cap Repeat] + Pr[W \cap \overline{Repeat}] \\ &\leq Pr[Repeat] + Pr[W | \overline{Repeat}] \\ &\leq q(n)/2^n + 1/2 \end{aligned}$$

This implies $|Pr[W_0] - 1/2| = CP\text{-}adv_{\mathcal{A}, \mathcal{E}(n)}^* = \text{negl}(n)$