



FOSSEE

Department of Aerospace Engineering  
IIT Bombay

# Outline

- 1 Introduction
- 2 Adding Structure
- 3 Typesetting Text
- 4 Figures, Tables & Floats
- 5 Typesetting Math
- 6 Bibliography
- 7 Presentations - Beamer

# L<sup>A</sup>T<sub>E</sub>X - Introduction

- Typesetting program
  - What is typesetting?
- Excellently Typeset Documents - specially Math
- Anything from one page articles to huge books
- Pronounced *Lah-tech* or *Lay-tech*

# Why L<sup>A</sup>T<sub>E</sub>X?

- Excellent visual quality!
- Handles the typesetting; Lets you focus on content
- Makes writing math extremely simple
- It is a standard – widely used in Scientific community

$$\tilde{N}_x \times \mathbf{r}(\mathbf{x}) f_{1k}(\mathbf{x}, t) - \frac{1}{2} \tilde{N} \tilde{N} : \mathbf{B} \mathbf{B}^T P(\mathbf{x}, t) = -m_k f_{1k}(\mathbf{x}, t) + 2 \sum_{j=1}^K f_{1j}(\mathbf{x}, t) m_j P_{k|j}$$

# Course Outline

- Look at the sample document - **sample.pdf**
  - Title, Author, Date
  - Abstract
  - Sections & Subsections
  - Appendix
  - References/Bibliography
  - Tables
  - Figures
  - Math
- The document will be produced by the end of the course.
- First Hour - Basic Structure
- Second Hour - Text, Tables, Figures, References
- Third Hour - Math, Bibliography, Presentations

# L<sup>A</sup>T<sub>E</sub>X as a Mark-up

- L<sup>A</sup>T<sub>E</sub>X is a document based mark-up
- Mark-up — a system of annotating text, adding extra information to specify structure and presentation of text
- Document based markup → you don't have to worry about each element individually
- Allows you to focus on content, rather than appearance.

# Typesetting a minimal document

- Write the sample code into the file **draft.tex**

See `hg rev0` of `draft`

- To compile, (in terminal)

```
$ pdflatex draft.tex
```

- This produces the output file **draft.pdf**
- **Note:** **latex** vs. **pdflatex**

# Commands & Environments

- $\text{\LaTeX}$  is case sensitive
- Commands begin with a `\`
- Environments have a `\begin` and `\end`
- Any content after the `\end{document}` is ignored



# Comments & Special Characters

- Anything that follows a % symbol till end of the line is a comment
- Special characters (~ # \$ ^ & \_ { }) are escaped by a \
- \ symbol is inserted using `\textbackslash` command

# Spacing

- `\\` inserts a new line in the output
- An empty line marks the beginning of a new paragraph
- Multiple spaces (or empty lines) are equivalent to a single space (or empty line)

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# documentclass

- Used to select the *class* of our document
- Some available classes - **article**, **proc**, **report**, **book**, **slides**, **letter**.
- For example:

```
\documentclass[12pt,a4paper,draft]{report}
```

The parameters within [ ] are optional.

- **12pt** – sets the font size of main font and others are relatively, adjusted. **10pt** is the default.
- **a4paper** – specify paper size
- **draft** – marks hyphenation and justification problems in typesetting with a square in the margin

# Top Matter

Let's add the title, author's name and the date.

- Add title, author and date.
- Compile.
- Nothing changes.

See `hg` rev1 of draft.

# Top Matter ...

- `\maketitle` command inserts the top-matter.
- Add the command to the document & compile again.
- If no date is specified, today's date is automatically inserted.

See `hg` rev2 of draft.

# Abstract

- **abstract** environment inserts abstract.
- Place it at the location where you want your abstract.

See rev3 of hg

# Sectioning

- `\section`, `\subsection` `\subsubsection`
- Auto numbered sections!
- `*` to prevent numbering of a section

See rev4 of hg



# Sectioning ...

- Longer documents, use **report** or **book** class
- Chapter can be added using **\chapter**

```
\documentclass{report}
```

```
\chapter{One}
```

- subsections do not get numbering
- Change **secnumdepth**

```
\setcounter{secnumdepth}{3}
```

See rev5 of hg

# Appendices

- `\appendix` command indicates the beginning of Appendices.
- Any content after `\appendix`, will be added to the appendix
- Use sectioning commands to add sections

See rev7 of `hg`

# Table of Contents [TOC]

- Our document is short, but let's learn to add a TOC
- Add `\tableofcontents` where you want TOC to appear
- Compile
- Only headings appear. No page numbers
- A `.toc` file is generated
- Re-compile
- Any numbered section/block automatically appears

See rev8 of `hg`

# TOC ...

- Un-numbered sections are added to TOC using `\addcontentsline`
- For instance, `\addcontentsline{toc}{section}{Intro}`

See rev9 of `hg`

# Bibliography

We shall look at Bibliographies, later in the course.

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# Quotation Marks

- Use ``` (accent) for left quote
- Use `'` (apostrophe) for right quote
- For double quotes, use them twice

See rev11 of `hg`

# Fonts - Emphasis, Fixed width, ...

- `\emph` gives emphasized or italic text
- `flushleft` to have text left aligned
- `flushright`, `center`

See rev12 of hg



# Fonts - Emphasis, Fixed width, ...

- `\texttt` gives fixed width font
- `\textbf` bold face font
- `--` en dash (—); `---` em dash (—).

See rev13 of `hg`

# Lists

- **enumerate** environment is used for numbered lists
- **itemize** environment gives un-numbered lists
- Each item in the list is specified using `\item`
- Nested lists are also easily handled, as expected

See rev14 of hg

# Footnotes

- `\footnote` command adds a footnote

See rev15 of `hg`

# Labels and References

- `\label{labelname}` is used to label an element
- `\ref{labelname}` is used to refer to that element
- Compile twice

See rev15 of `hg`

# Including code

- Instead of using `\texttt` we could use `\verbatim`
- `listings` is a powerful package
- `\usepackage{listings}` needs to be added
- Tell  $\text{\LaTeX}$  the language to be used, using `\lstset`

See rev16 of hg

# Including code

- Use `\lstlisting` for a block of code
- `\lstinline` for inline code

See rev16 of `hg`

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# Figures

- The **graphicx** package allows us to insert graphics
- `\usepackage{graphicx}`
- To add a graphic, use `\includegraphics` command
- Use relative path to the image

See rev17 of `hg`



# includgraphics

It takes following optional arguments

- **scale** — specifies the factor by which to scale the image
- **height, width** — If only one of them is specified, aspect ratio is maintained
- **keepaspectratio** — boolean value to keep aspect ratio or not
- **angle** — specify by what angle the image should be rotated

# Floats

- Graphics (& Tables) are special because they cannot be broken across pages
- They are “floated” to the next page, if they don’t fit in the current page
- Enclose graphic within **figure** environment to make it float
- Figure environment takes additional parameter for location of float

Table : Permission Specifiers

Specifier	Permission
t	Top of page
b	Bottom of page
p	Separate page for floats
h	here (the same place where command appears in source)
!	override $\text{\LaTeX}$ 's internal parameters for good position

# Captions and References

- Figure environment allows us add a caption
- To place the image in the center we enclose it in the **center** environment
- We can label images too
- label should be added after the caption command
- Figures are auto numbered

See rev17 of `hg`

# Tables

- **tabular** is used to typeset a table
- It is enclosed in a **table** environment to make it a float
- **table** environment also gives captions, auto numbering

# tabular

- `tabular` takes formatting of each column as argument

Table : tabular environment

<b>l</b>	left justified column content
<b>r</b>	right justified column content
<b>c</b>	centered column content
<b> </b>	produces a vertical line

- also takes an optional parameter for specifying position of table
- **t** for top, **b** for bottom, **c** for center
- each column of table is separated by `&`
- each row is separated by newline `\\`
- `\hline` give a horizontal line between two rows

# List of Tables, Figures

- `\listoftables` – to add a list of tables
- `\listoffigures` – to add a list of figures

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# Math in $\text{\LaTeX}$

- Math is enclosed in a pair of  $\$$  signs or  $\backslash ( \backslash )$
- Used for typesetting inline Math.
- `\usepackage{amsmath}`
- Let's now move on to matrices.



# Matrices

- `\bmatrix` is used to typeset the matrix  $A$
- It works similar to the tabular environment
- `&` for demarcating columns
- `\\` for demarcating rows
- Other matrix environments

<code>matrix</code>	<code>none</code>
<code>pmatrix</code>	<code>(</code>
<code>Bmatrix</code>	<code>{</code>
<code>vmatrix</code>	<code> </code>
<code>Vmatrix</code>	<code>  </code>

See rev19 of `hg`

# Superscripts & Subscripts

- `^` for superscripts
- `_` for subscripts
- Enclose multiple characters in `{ }`

# Summation & integration

- `\sum` command gives the summation symbol
- The upper and lower limits are specified using the `^` and `_` symbols.
- Similarly the integral symbol is obtained using `\int` command.

# displayed math

- Display equations are the other type of displaying math
- $\text{\LaTeX}$  or **`amsmath`** has a number of environments for “displaying” equations, with minor differences.
- In general, enclose math in `\[` and `\]` to get displayed math.
- `\begin{equation*}` is equivalent to this.
- Use `\begin{equation}` to get numbered equations.

See rev20 of `hg`

# Groups of equations

- The **equation** environment allows typesetting of just 1 equation.
- **eqnarray** allows typesetting of multiple equations
- It is similar to the **table** environment
- The parts of the equation that need to be aligned are indicated using `&` symbol.
- Each equation is separated by a `\newline` command

See rev21, 22 of `hg`

# Fractions & Surds

- Fractions are typeset using `\frac` command
- `\frac{numerator}{denominator}` is typeset as  $\frac{numerator}{denominator}$
- Surds are typeset using `\sqrt[n]` command

# Greek characters & Spacing

- Typesetting Greek characters is simple
- `\alpha`, `\beta`, `\gamma`, ... `\Alpha`, `\Beta`, `\Gamma` ...
- To get additional spacing in Math environments —

Abbrev.	Spelled out	Example
<code>\,</code>	<code>\thinspace</code>	$AB$
<code>\:</code>	<code>\medspace</code>	$AB$
<code>\;</code>	<code>\thickspace</code>	$AB$
	<code>\quad</code>	$A \quad B$
	<code>\qquad</code>	$A \qquad B$
<code>\!</code>	<code>\negthinspace</code>	$A!B$
	<code>\negmedspace</code>	$AB$
	<code>\negthickspace</code>	$AB$

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# Bibliography

- **thebibliography** environment provides a clean and simple way to add a bibliography to  $\text{\LaTeX}$  documents.
- `\begin{thebibliography}` takes as argument the maximum width of the label that references will have.
- Each item of the Bibliography is similar to an item in a list.
- `\bibitem[label]{name}` followed by the actual reference info.
- label replaces auto enumeration numbers
- `\cite{name}` is used to **cite** the **bibitem**
- You will need to compile twice.

See rev23 of hg

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# Beamer

- Use beamer since your report's  $\text{\LaTeX}$  would be re-usable.
- It is recommended to start with one of the beamer templates.
- Let's look at speaker introduction template.
- `\documentclass{beamer}` tells  $\text{\LaTeX}$  to start a beamer presentation.
- A beamer document is very similar to any other  $\text{\LaTeX}$  document except that content is divided into slides.

# Beamer ...

- `\usetheme` command is used to specify the theme of the presentation.
- `\usecolortheme` command is used to specify the color theme.
- The content of a slide is enclosed within `\begin{frame}{Title}{Subtitle}` and `\end{frame}`
- If the slide contains `verbatim` `lstlisting` environments, the `\begin{frame}` should be passed an additional argument `[fragile]`
- Overlays can be achieved using the `\pause` command.
- To achieve more with beamer, it is highly recommended that you look at the `beameruserguide`

# Thank You!