

## Lecture 14

Last time we did Numerical differentiation.

We derived 3 formula

$$f'(a) \approx \frac{f(a+h) - f(a)}{h} \quad o(h) \text{ approx}$$

$$f'(a) \approx \frac{f(a+h) - f(a-h)}{2h} \quad o(h^2) \text{ approx}$$

$$f'(a) \approx \frac{-3f(a) + 4f(a+h) - f(a+2h)}{2h} \quad o(h^2) \text{ approx}$$

\_\_\_\_\_ x \_\_\_\_\_ x \_\_\_\_\_

Then we discussed on how

Numerical differentiation is a "bad" process.

i.e. if we reduce  $h$  (to decrease truncation error) we end up increasing round-off error

So Numerical diff has to be done with care

~~~~~ x ~~~~~ x ~~~~~

One way to increase accuracy is to use Richardson extrapolation

$$f'(a) = \frac{f(a+h) - f(a-h)}{2h} + c_2 h^2 + c_4 h^4 + c_6 h^6 + \dots$$

$c_2, c_4, c_6$  are constants.

Today we do

Numerical methods to solve  
Linear system of equations

Suppose we have a system of equations

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$\vdots$

$\vdots$

$$a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n$$

We want to find a solution.

In applications  $n$  is large (at least 1000). So doing it by hand is out of question. We have to use computers.

It is convenient to use matrix

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix}$$

$$\bar{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

$$\bar{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

Thus we have to solve

$$A\bar{x} = \bar{b}$$

This system either has

- 1) a unique solution
- 2) no solution
- 3) infinitely many solutions

## Example

1) 
$$\begin{aligned} x_1 + x_2 &= 1 \\ x_1 - x_2 &= 0 \end{aligned}$$
 has unique solution  
$$x_1 = x_2 = \frac{1}{2}.$$

2) 
$$\left. \begin{aligned} x_1 + x_2 &= 1 \\ 2x_1 + 2x_2 &= 3 \end{aligned} \right\}$$
 has no solution

3) 
$$\begin{aligned} 2x_1 - x_2 &= 3 \\ 4x_1 - 2x_2 &= 6 \end{aligned}$$
 has infinitely many sol<sup>n</sup>;

$$\{ (x_1, x_2) \mid 2x_1 - x_2 = 3 \}$$

— \* — \* — \* — \* —

For most application the system  $A\bar{x} = \bar{b}$  has a unique solution

## Theory

$A\bar{x} = \bar{b}$  has unique solution  
iff  $A$  is an invertible matrix  
i.e. there exists a matrix  $B$  s.t.

$$BA = AB = \underline{I}_n$$

$\underline{I}_n = n \times n$  identity matrix

$$= \begin{bmatrix} 1 & & 0 \\ & \ddots & \\ 0 & & 1 \end{bmatrix}$$

$B$  is usually denoted by  $A^{-1}$

$$A^{-1}(A\bar{x}) = A^{-1}\bar{b}$$

$$\bar{x} = A^{-1}\bar{b}. \quad \text{is the}$$

unique solution

In practice

Computation of  $A^{-1}$  takes too many computations.

Usually we don't need it.

In practice there is a two step procedure to find sol<sup>n</sup> of  $A\bar{x} = \bar{b}$ .

Step 1 (Gaussian Elimination)

$A\bar{x} = \bar{b}$  is transformed to an equivalent system  $U\bar{x} = \tilde{b}$

where  $U = (u_{ij})$  is an upper triangular matrix

i.e.  $u_{ij} = 0$  for  $i > j$

i.e

$$U = \begin{pmatrix} u_{11} & u_{12} & - & - & u_{1n} \\ 0 & u_{22} & u_{23} & \dots & u_{2n} \\ 0 & 0 & u_{33} & \dots & u_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 & u_{nn} \end{pmatrix}$$

$A\bar{x} = b$  equivalent to  $Ux = \tilde{b}$  means  
that  $\bar{x}_0$  is a solution of  $Ax = b$  iff  
 $\bar{x}_0$  is a solution of  $Ux = \tilde{b}$

Step 2 Solving

$$U\bar{x} = \tilde{b}$$

---

we do step 2 first.

note that by equivalence  $Ax = b$   
has a unique solution  $x_0$   
iff  $Ux = \tilde{b}$  has a unique solution

Thus  $U$  is invertible matrix



## Exercise

Show that an upper triangular matrix  $U = (u_{ij})$  is invertible iff all diagonal entries (i.e.  $u_{ii}$ ) is non-zero

---

Step 2 sol<sup>n</sup> of  $U\bar{x} = \tilde{b}$

$$u_{11}x_1 + u_{12}x_2 + \dots + u_{1n}x_n = \tilde{b}_1$$

$$u_{22}x_2 + \dots + u_{2n}x_n = \tilde{b}_2$$

$$\vdots$$

$$u_{n-1,n-1}x_{n-1} + u_{n-1,n}x_n = \tilde{b}_{n-1}$$

$$u_{nn}x_n = \tilde{b}_n$$

$$x_n = \frac{\tilde{b}_n}{u_{nn}}$$

$$x_{n-1} = \frac{\tilde{b}_{n-1} - u_{n-1,n}x_n}{u_{n-1,n-1}}$$

$$x_i = \frac{\tilde{b}_i - \sum_{j>i} u_{ij} x_j}{u_{ii}}$$

for  $i = n-1, n-2, \dots, 2, 1$

This process is called back-substitution

Example

$$3x_1 + x_2 + 2x_3 = 6$$

$$4x_2 + 2x_3 = 7$$

$$3x_3 = 9$$

$$\cdot x_3 = 3$$

$$\cdot 4x_2 + 6 = 7$$

$$x_2 = \frac{1}{4}$$

$$3x_1 + \frac{1}{4} + 6 = 6$$

$$x_1 = -\frac{1}{12}$$

## Gaussian Elimination

Recall two linear systems  $Ax = b$  and  $\tilde{A}x = \tilde{b}$  are equivalent if any solution of one is a solution of the other

Theorem Let  $A\bar{x} = \bar{b}$  be a linear system and suppose we subject this system to a seq of operations of the following kind

- (i) Multiplication of one equation by a non-zero constant
- (ii) Addition of a multiple of one equation to another equation
- (iii) Interchange of two equations

If this system of operations produces a

new system  $\tilde{A}x = \tilde{b}$ , then the systems  $Ax = b$  and  $\tilde{A}x = \tilde{b}$  are equivalent.

In particular  $A$  is invertible iff  $\tilde{A}$  is invertible.

---

### Gaussian Elimination

It is possible to convert

$Ax = b$  to equivalent system

$Ux = \tilde{b}$  using the above 3 operations

### Example

$$x_1 - x_2 + 2x_3 = -6$$

$$2x_1 - 2x_2 + 3x_3 = -14$$

$$x_1 + x_2 + x_3 = -2$$

$$\begin{bmatrix} 1 & -1 & 2 & : & -6 \\ 2 & -2 & 3 & : & -14 \\ 1 & 1 & 1 & : & -2 \end{bmatrix}$$

augmented matrix

$$R_2 - 2R_1$$

$$\begin{bmatrix} 1 & -1 & 2 & : & -6 \\ 0 & 0 & -1 & : & -2 \\ 1 & 1 & 1 & : & -2 \end{bmatrix}$$

$$R_3 - R_1$$

$$\begin{bmatrix} 1 & -1 & 2 & : & -6 \\ 0 & 0 & -1 & : & -2 \\ 0 & 2 & -1 & : & 4 \end{bmatrix}$$

$$R_2 \leftrightarrow R_3$$

$$\begin{bmatrix} 1 & -1 & 2 & : & -6 \\ 0 & 2 & -1 & : & +4 \\ 0 & 0 & -1 & : & -2 \end{bmatrix}$$

$$-x_3 = -2 \quad \text{so} \quad x_3 = 2$$

$$2x_2 - x_3 = 4 \quad x_2 = 3$$

$$x_1 - x_2 + 2x_3 = -6$$

$$x_1 - 3 + 4 = -6$$

$$x_1 = -7$$

## Algorithm for Gaussian Elimination

- To solve  $Ax = b$

-  $W = [A : b]$  "augmented matrix"

Step 1 for  $i = 1, \dots, n-1$  do Steps 2, 3, 4

Step 2 let  $p$  be the smallest integer  
with  $i \leq p \leq n$  and  $a_{pi} \neq 0$

If no integer  $p$  can be found then

Output "no unique sol" exists"  
↳ stop

[ : ]

Step 3 If  $p \neq i$  then interchange  
Row  $R_i \leftrightarrow$  Row  $R_j$

Step 4 for  $j = i+1, \dots, n$  do steps 5 & 6

Step 5 Set  $m_{ji} = \frac{a_{ji}}{a_{ii}}$

Step 6 perform  $R_j - m_{ji} R_i$

Step 7 If  $a_{nn} = 0$  then  
"no unique sol" exist".  
← Stop

Step 8  $U$  = first  $n$  columns of  $W$   
 $\tilde{b}$  = last column of  $W$

Then  $Ax = b$  is equivalent

to  $Ux = \tilde{b}$  where  $U$  is  
upper triangular  
matrix.

## Operation Count-

We count the number of multiplication/division & addition/subtraction to do GE.

In general, the amount of time required to perform a multiplication or division on a computer is approximately the same and is considerably greater than that required to perform an addition or subtraction.

---

No arithmetic operation is performed until Step 5 in the algorithm.

Step 5 requires that  $n-i$  divisions be performed.



In Step 6 we replace row  $R_j$  by  
 $R_j - m_{ji} R_i$

This requires  $m_{ji}$  be multiplied to  
each term in  $R_i$ .

This requires  $(n-i)(n-i+1)$  multiplications

Afterwards each term of the resulting equation  
is subtracted from the corresponding term  
in  $R_j$ . This requires  $(n-i)(n-i+1)$   
subtractions

Thus for each  $i=1, 2, \dots, n-1$  the  
operations required are

Multiplication/division

$$n-i + (n-i)(n-i+1) = (n-i)(n-i+2)$$

Addition/subtraction

$$(n-i)(n-i+1)$$

Total multiplication / division

$$\sum_{i=1}^{n-1} (n-i)(n-i+2) = \frac{2n^3 + 3n^2 - 5n}{6}$$

Total addition / subtraction

$$\sum_{i=1}^{n-1} (n-i)(n-i+1) = \frac{n^3 - n}{3}$$

---

For backsubstitution (i.e. Step 2)

One can show one requires

$$\frac{n^2 + n}{2}$$

multiplication / division

$$\frac{n^2 - n}{2}$$

addition / subtraction

Note that for large  $n$

$n^3$  is considerably larger than  $n^2$

for example when  $n=100$

$100^2$  is 1% of  $100^3$

Thus  $GE$  is  $O(n^3)$  operation

## Tridiagonal matrix

$$\begin{bmatrix} a_1 & b_1 & & & 0 \\ c_1 & a_2 & b_2 & & \\ & c_2 & a_3 & & \\ & & & \ddots & \\ & & & & b_{n-1} \\ & & & & c_{n-1} & a_n \end{bmatrix}$$

$A = [a_{ij}]$  is said to be  
tridiagonal if  $a_{ij} = 0$  for  $|i-j| > 1$

$Ax = b$  for tridiagonal systems  
can be solved in  $O(n)$   
steps.

