

Graphics Assignment 2

Roll Number: 20171064

Name: Kunal Vaswani

Controls:

- up - increase altitude
- down - decrease altitude
- right - tilt right
- left - tilt left
- a - yaw left
- d - yaw right
- w - move forward
- Tab - open dashboard
- o - close dashboard
- 1 - follow camera
- 2 - top view
- 3 - tower view
- 4 - plane view
- 5- helicam view
- l - looping the loop stunt
- mouse left - missiles
- mouse right - bomb
- mouse scroll - change helicam radius

Plane:

Plane can shoot missiles or drop bombs to destroy enemies.

Enemies:

Parachutes, Canons at checkpoints, Volcanoes.

Aim:

There are four checkpoints and canons at these checkpoints, the plane needs to destroy the canons to move to the next checkpoint.

Canons can throw bullets, be careful of it.

Smoke rings are present for extra points.

Maximize your score!!!

Volcanoes can cost you your game don't go near them.

Dashboard:

You have the knowledge of your speed, your altitude, north direction, your score, your lives left, your fuel remaining with the help of dashboard. Use it wisely.

Perform stunts like looping the loop using L.