

Cut Geubrina Rizky

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SUMMARY

Software Developer at PT Pos Indonesia specializing in **front-end & mobile** (React, Flutter, Laravel). Delivers maintainable features, responsive UIs, and measurable performance improvements with strong collaboration and a bias to ship.

EDUCATION

Syiah Kuala University – Aceh, Indonesia | *August 2018 – September 2022*

Undergraduate of Math and Science, Computer Science; Current GPA: 3.77/4.0

PROFESSIONAL EXPERIENCE

PT Pos Indonesia - Software Developer (Front-end/Mobile) | *Aug 2023 – Present*

- Build and ship web & mobile features with **React, Flutter, Laravel/PHP, CodeIgniter** end-to-end (scoping → implementation → testing → release).
- Componentized UI (30+ reusable components) & applied code-splitting/lazy loading to improve load performance.
- Implemented role-based access and multi-step forms, collaborated with design/product, maintained CI/CD and code reviews

Digitalent Scholarship (Cisco) - Assistant, “Big Data Using Python” | *Jul-Sep 2022*

- Supported ~25 students in Python & basic big-data concepts; prepared practice materials and weekly clinics.
Certificate: [certificate](#)

Syiah Kuala University - Lab Assistant (Data Visualization, Machine Learning, Big Data) | *Sep 2021 – May 2022*

- Facilitated practical sessions (Python, matplotlib/seaborn, Tableau; ML basics such as KNN/Naive Bayes/Decision Tree).
- Guided 20–60 students per class; created tutorials and assisted assessments.

Kampus Merdeka - Assistant, Microcredential Artificial Intelligence | *Nov-Dec 2021*

Assisted 30 students with Python fundamentals and introductory AI/visualization.

Certificate: [certificate](#)

Rakamin Academy - Project-Based Intern, Big Data Analytics (Kimia Farma) | *Oct 2022*

- Completed a virtual project simulation; delivered assignment milestones.
Certificate: [certificate](#)

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ORGANIZATION

- Secretary of the ministry of religion, executive student council Syiah Kuala University 2020/2021
- Staff of PPM department, informatics student association Syiah Kuala University 2021/2022
- Head of IT division, Election Commission Syiah Kuala University 2021

PROJECT

JobMaster – Internal Career & Job Evaluation System | *September 2025 - Present*

- Build & maintain front end (job profile, evaluation, org structure) with reusable components & form patterns.
- Iterate UX with HR & backend; continuous UI enhancements and accessibility improvements.
- *Internal product • Private (NDA).*

TemuHobi – Sports & Hobby Community Platform | *February 2025 - Present*

- Front-end for discovery, partner matching, and field booking with responsive UI & state management.
- Implemented navigation, listing & booking flows; ongoing feature iterations under Indigo mentorship.
- *Startup project • In development.*

Livie – Internal Super App for Employees | *July 2024 - Present*

- Continued Android app and **bootstrapped iOS from scratch** with consistent design & performance.
- Shipped attendance (check-in/out) and HR service modules; collaborated closely with backend for releases.
- *Internal product • Private (NDA).*

SIMTKK – Contract Workforce Management System | *July 2024 - Present*

- Front end for **contract hiring workflows**: vacancy listing → application → status tracking; admin review dashboard.
- Integrated regional data flows with backend; ongoing module improvements.
- *Internal product • Private (NDA).*

Recruitment Website Pos Indonesia | *November 2024*

- Delivered a **public hiring portal** in ~2 weeks: landing, job listings, application form, notifications;
- Simplified the application journey to reduce drop-offs and support nationwide recruitment.
- *Internal product • Private (NDA).*

SiPendi – Early Retirement Management System | *Juny - July 2024*

- Implemented **role-based workflow** and a multi-step **form wizard** with reusable form components.
- Reduced manual steps and improved review throughput for operations.
- *Internal product • Private (NDA).*

Explora - Knowledge Management System (KMS) | *January – June 2024*

- Built **30+ reusable UI components**, routing, and an event module (submission & leaderboard).
- Applied code-splitting and asset optimization to improve load time and UX.
- *Internal product • Private (NDA).*

ADDITIONAL

Technical Skills

- Front-end: React, TypeScript/JavaScript, Next.js/Vite, React Native, Flutter
- UI: Tailwind CSS, Material UI (MUI), Bootstrap
- Mobile: Flutter (Dart) (and React Native if applicable)
- Backend for FE: Laravel/PHP basics, JSON, basic SQL
- Performance & DX: code-splitting, lazy loading, Lighthouse/Web Vitals, bundle optimization
- Tools & Ops: Git/GitLab/GitHub, Docker (basic), Figma (dev handoff), Apidog, DBeaver, Android Studio, XCode