

# Yu-Li Wang

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## Education

**National Yang Ming Chiao Tung University (NYCU)** July 2021 - Present  
*Bachelor of Science in Computer Science (GPA: 3.73 / 4.3)* Hsinchu, Taiwan

- **Relevant Coursework:** Data Structures and Object-Oriented Programming, Introduction to Artificial Intelligence, Introduction to Machine Learning, Introduction to Algorithms, Computer Animation and Special Effects, Introduction to Image Processing, Brain-Computer Interface

## Experience

**Cognitive Engineering and Computational Neuroscience Lab** September 2023 - June 2024  
*Research Assistant* Hsinchu, Taiwan

- Design an adaptive pipeline process that generates a threshold by reading brainwaves automatically, This design is innovative because it uses unsupervised learning, showing its effectiveness through the results.
- The pipeline automates the entire process, **eliminating the need for manual control of parameters.**
- Skills : Digital Signal Processing, Unsupervised Learning Models, Designing Pipeline Flowcharts

## Projects

**Sentiment Analysis of Top View Movies' comments from IMDb** May 2023 - June 2023  
*Utilizing NLP to extract and recommend the most popular movies of the year based on reviews.* Hsinchu, Taiwan

- Design a web crawler in Python to extract reviews from the IMDb website.
- Utilize two language models, Bert and LSTM, to analyze reviews.
- [project-link](#)

**Mind-Controlled Car** November 2023 - January 2024  
*Using brain signal data to control the turning movements of a remote-controlled car.* Hsinchu, Taiwan

- Design an algorithm to enable the car to move in four directions.
- Find the optimal threshold based on the brainwaves.
- [project-link](#)

**Portfolio Website** July 2024  
*Using Frontend framework Vue to build my personal website* Chiayi, Taiwan

- [project-link](#)

## Awards

**Fundamental Courses Awards of Discrete Mathematics:** Top 3% of the class

## Technical Skills

**Languages:** C/C++, Python, Matlab  
**Framework:** Vue  
**Technologies:** OpenGL, Git, Linux, WSL, Pytorch, Docker, Blender  
**Concepts:** Operating System, Virtual Memory, Cache Memory, Artificial Intelligence, Machine Learning

## Leadership and Volunteering

**NYCU Computer Science Student Association** June 2023 - June 2024  
*Equipment Officer* Hsinchu, Taiwan

- Management of classroom reservations and the use of departmental props.
- Through diligent efforts, fostering a conducive environment for the Computer Science Department.
- Skills: Collaboration, Ability to work with others, Communication skills, Efficient task organization