**The Sword in the Stone:**

Pull out Sword (1):

#1 You arrive at the center of the kingdom and it is very crowd. You accidently being pushed to the middle of a long queue which extended to the hall of Royal Palace to join the sword tournament. And some folks behind the queue curse you in really bad sentences (Option: Forget about the noises behind, queue up anyway Or Turn back and find the person who curse you)

#2 Queue up anyway 🡪 Not for too long, you have arrived to the hall and a big board written with ““whose pull out this sword of this stone will become Prince and marry Princess.” And it is your turn for the sword tournament, the knight demanding you to pull out the sword (Option: Deep breath then use your strength in once to pull Or Deep breath then concentrate your magic in once to pull)

= Need Full HP or MP to pull out, if not END of QUEST

#2 Turn back and find the person who curse you 🡪 You turning back and have a big fighting with the guy. = lose HP and get some golds but you realize the tournament is over, END of QUEST.

#3 Once you succeeded pulling out the sword (either using **Strength** or **Magic**), The king announce we have a new Prince and it is Prince’s responsibility to save the princess from the High Tower (Option: Run away with the sword or Answering, yes I will challenge the High Tower and save the princess)

#4 Run away with the sword 🡪 You get to keep the legendary sword of stone, Karma greatly goes down and will be wanted by the knights of the kingdom (force to battle with them every time till you die)

#4 Challenge the High Tower 🡪 Get the legendary sword and Fully recovered HP/MP, immediately enter the High Tower (2)

Challenge High Tower (2):

Survival Adventure in the High Tower

Save with Princess (3):

Realize she don’t want to go back.

The process of Persuading the Princess back to the Kingdom.