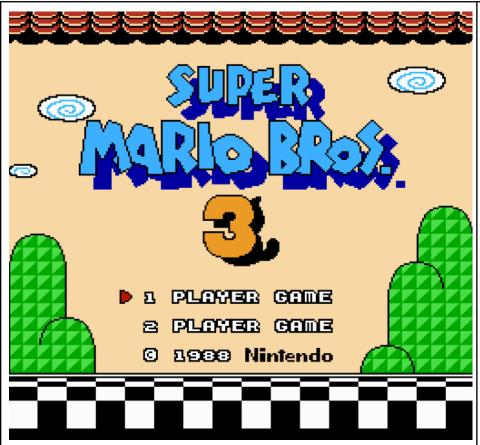
Super Mario Bros 3 by Toan Tan

GitHub: https://github.com/kunbr0/SE102-Game

Demo: https://drive.google.com/drive/folders/15Hyued DWmdUoh8md8bRiikCG31ySOwg

* Remember to turn off software that supports typing like Unikey, Vietkey, ... before playing the game!



Press W to go next



Use the navigation keys (Left, Right, Up, Down) to move Mario to gate number 1.

In this program, I have written 2 levels, which can be accessed at **gate number 1**, and **gate number 4**.

After moving Mario to the gate, press S to access into it.



This is the screen when entering gate 1.

Use the navigation keys (Left, Right, Up, Down) to move Mario.

Avoid monsters, or press S to jump up, monsters will be destroyed when you jump on top of them.



Jump up from below *question boxes* to open them, you will receive gifts like points, items,...

Collect that Leaf to level up Mario.

In addition, for the test purpose, you can press the **1,2,3,4** keys to change the Mario level as you like.

level as you like.	
	Small Mario
8	You will die
	immediately if you
	collide with
	monsters.
-	Big Mario
	when colliding with monsters, you will not die, and turn into Small Mario Raccoon Mario
****	can press A to attack by his tail
	Fire Mario can press A to shoot fire bullets



Collect the item in that square to finish the level!



This is the screen when entering gate 4.



Go to the end of the map, climb up the manhole, press the Down key to enter the drain.

And continue your journey ...

Enjoy it!

Thank you for watching and playing my game.

Toan Tan!