## Angular Deep Dive: Scalable Architecture

**Getting Started with Angular Scalable Architecture** 

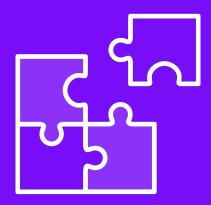


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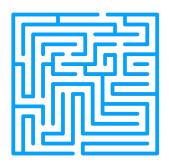


#### **Domain-driven Design**

Organizing modular code around business domains allows for a plug-and-play architecture.



#### **Beware the Monolith!**



**Monolithic** 

One app to rule them all!



Modular

Many, small apps working together!



#### Monolithic vs. Modular Architecture

#### Monolithic vs. Modular

Easy to develop and manage at first

Does not scale well!

Has the potential to grow extremely complex

Works generally well for a small, cohesive team

Takes a bit more effort to manage up front

Scales easily!

Maintenance is much more simple

Works best for larger apps with multiple teams



#### Key Advantages for Modular Architecture in Angular



Plug-and-play: enables a micro-frontend architecture



**Scale:** works well for large teams and inside a monorepo



Flexible: easily adapt apps and libraries



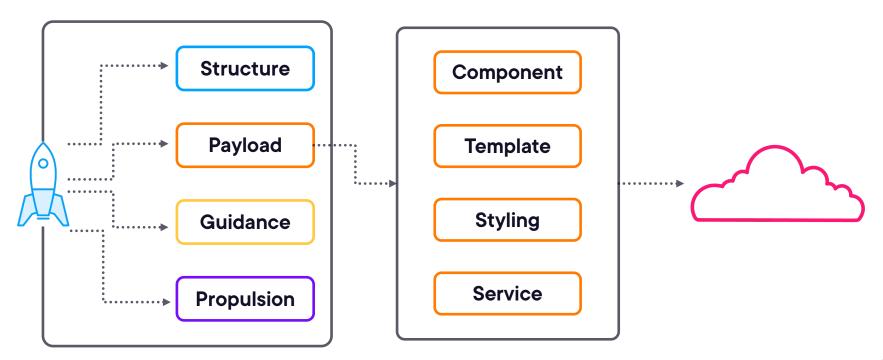
Maintenance: code upkeep and stopping regressions is manageable



## **Setting Up Feature Modules**

New Angular apps don't come with modules by default anymore.

#### **Feature Modules**





## Demo: A Legacy, Module Approach

### **Introducing Standalone Components**

# Angular has done away with modules by default.

So, what now?

#### **Benefits of Standalone Components**



**Reduced boilerplate** 



**Enhanced reusability** 



Improved performance and tree-shaking



## Demo: Modular Design with Standalone Components