

Testing Best Practices



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Unit Tests



- Typically written with and residing alongside the app code
- Most commonly written by developers
- Integration/e2e tests usually written by testers



Writing Readable Tests



Write descriptive and meaningful test names.



Descriptive Test Names



- Get a good idea of what the application code does just by reading the test names
- Easily identify failing tests—especially helpful when there are many tests
- Clearly communicate to non-technical stakeholders the app's capabilities



Always use the AAA pattern:

- Arrange**
- Act**
- Assert**



```
it('changes the property value', () => {  
  myClass.prop = 'before';  
  
  myClass.changeProp('after');  
  
  expect(myClass.prop).toEqual('after');  
});
```

- ◀ **Arrange – create the necessary starting conditions for the test**
- ◀ **Act – perform the action that will lead to the required code being executed**
- ◀ **Assert – check the result of performing the action to make sure the code did what it should**



Test one thing, and test it well!

Keep tests small and focused for readability.



```
describe('outer suite', () => {
  describe('inner suite', () => {
    it('a test', () => {
      // ...
    });
  });
  it('another test', () => {
    // ...
  });
});
});
```

Test Organization

Test frameworks usually allow both tests and test suites to be created



```
describe('Class name', () => {
  describe('method name', () => {
    it('does this thing', () => {
      // Arrange
      // Act
      // Assert
    });
  });

  it('also does this thing', () => {
    // ...
  });
});
```

◀ Use **describe** to create suites

◀ Use **it** to create individual tests

◀ Group related tests together into suites





Test and Test Data Independence



Unit tests should be completely independent.



Test Independence



- Tests should be able to run in any order
- Modern test frameworks usually run tests in a random order
- Tests should not be coupled to each other to avoid false negatives



**Tests should only fail if the
code does not work in the
expected way.**



**Reliable tests are a good
indicator of the health of
the project.**



```
import { ExternalClass } from '../services';

describe('MyClass', () => {
  describe('a method of my class', () => {
    it('does something if the method of the external class returns true', () => {
      const instance = new ExternalClass();
      // mock the external class
      jest.spyOn(instance, 'someMethod').mockReturnValue(true);
    });
  });
});
```

External Dependencies

- All external dependencies should be mocked
- Modern frameworks make mocking the methods of external classes very easy
- Mock methods are used to control the return value, make sure the code under test is fully exercised, and to keep the tests performant



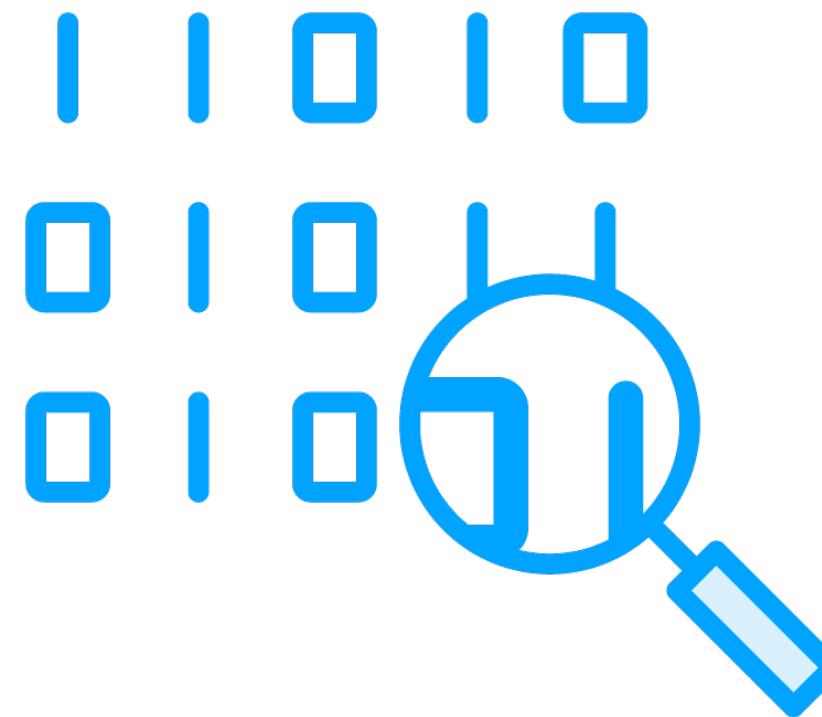
```
class MyClass {  
    public publicMethod() {  
        // do some stuff, then  
        this.privateMethod();  
    }  
  
    private privateMethod() {  
        // code in here will be exercised by the test  
        // if we mocked this method it would not  
    }  
}
```

Avoid Mocking Internal Dependencies

- Try to minimize mocking internal methods
- Improves coverage as private methods can also be exercised



Data Independence



- Ensure that tests don't need specific data to pass
- Avoid global or shared state
- Generate test data instead of using an external data source



```
describe('MyClass', () => {
  describe('a method of my class', () => {
    beforeEach(() => myClass.userData = { name: 'test user' });
    afterEach(() => delete myClass.userData);

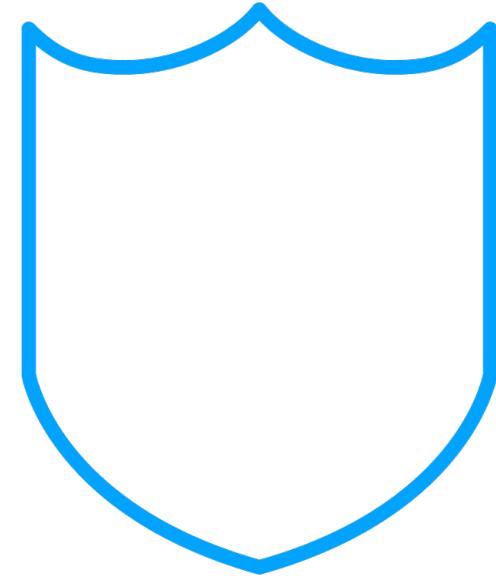
    it
  });
});
```

Setup and Tear-down

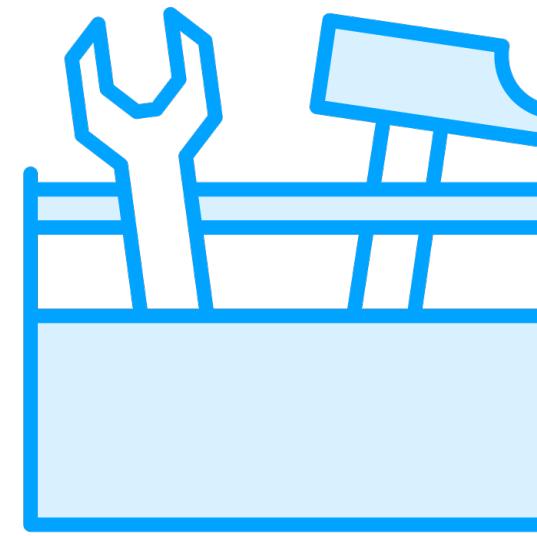
Test frameworks provide setup and tear-down functionality to set up the required data before each test and clean it up after each test



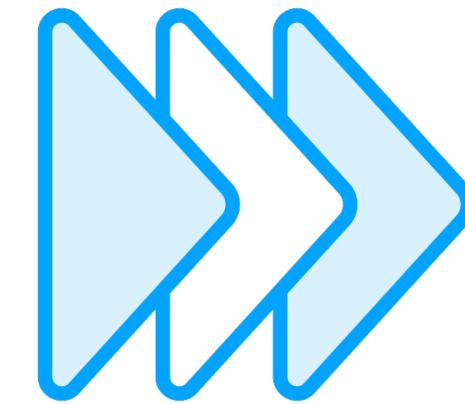
Test and Data Independence Benefits



**Resilient to code
changes**



**Easier to maintain and
extend**



**Quicker to run and
debug**





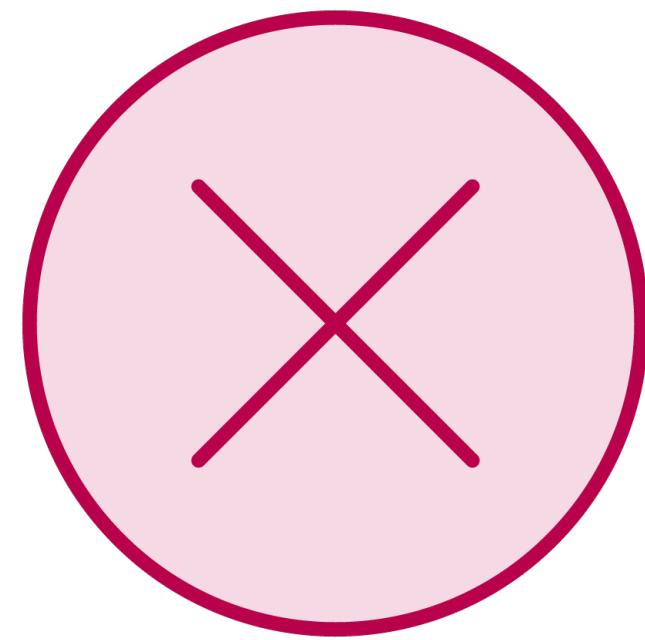
Test-driven Development



**In TDD, you write the tests
before you write the actual
implementation code.**



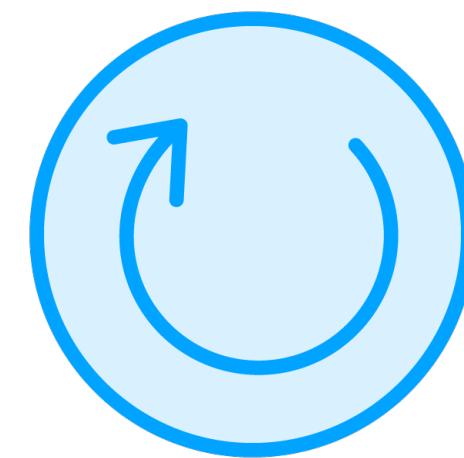
TDD Cycle – Red, Green, Refactor



**Write a test that fails
(because the code is
not written)**



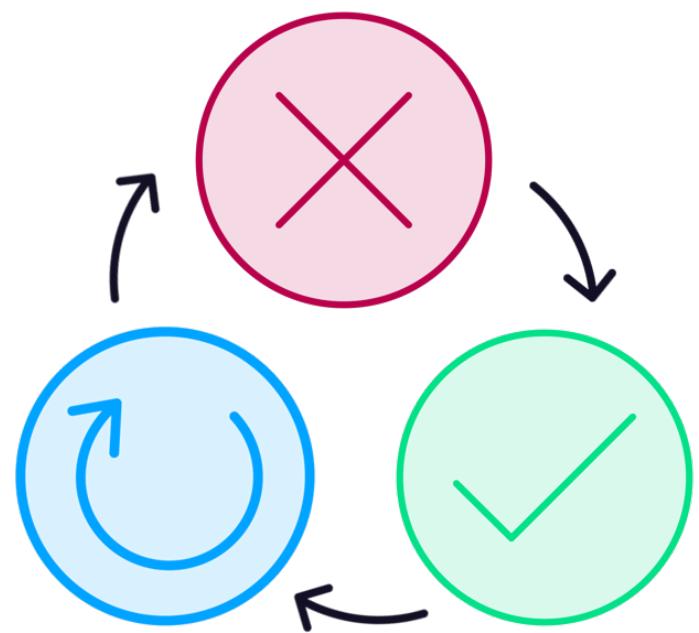
**Write the minimum
code needed to make
the test pass**



**Refactor and improve
the implementation**



TDD Benefits



Cleaner code

- TDD forces developers to think about the design of the code upfront

Better test coverage

- TDD encourages different edge-cases to be tested

Clear requirements

- With TDD, the tests provide the specification

Long-term stability

- TDD helps the code base stay stable and maintainable over time

Increased productivity

- TDD encourages pair programming to improve code quality





Further TDD

Test-driven Development: The Big Picture

Jason Olson





Further TDD

TDD as a Design Tool

Nate Taylor





Use a Modern Test Runner



Jest



- A modern test runner with mocking and assertion APIs, built on top of Jasmine.
- Uses the familiar syntax of describe/it/expect
- Much faster than Karma, which is still the default in Angular applications



**Aim for 80%+ code
coverage for unit tests.**

**Avoid chasing the elusive
and unreachable 100%**

