### Name: - Kundansinh Khant

Mo.: - 9714491827

Mail id: - kundansinh07@gmail.com

Course Name: - Software testing (19th May 2022, ST 8:30AM Batch)

# **❖** Subject: - Module 4 Assignment – Defect Tracking

### Que. 1 - What is Priority?

Ans. Priority is relative and business focused.

- ➤ Priority defines the order in which we should resolve the defect. This priority status set by the tester to the developer mentioning the time frame to fix the defect.
- ➤ Priority types: 1) Low, 2) Medium, 3) High, 4) Critical.

## **Que. 2 - What is Severity?**

Ans. Severity is absolute and customer focused.

- ➤ Defect severity in software testing is a degree of impact a defect has on the software application under test.
- Severity Types: 1) Critical, 2) Major, 3) Moderate, 4) Minor, 5) Cosmetic.

#### Que. 3 – Bug categories are...

Ans. Five types of bug/defect are there.

- 1) Database defect
- 2) Critical functionality defect
- 3) Functionality defect
- 4) Security defect
- 5) User interface defect.

# Que. 4 – Advantage of Bugzilla.

Ans. Advantages of Bugzilla are follows.

- 1. Advanced search capabilities
- 2. E-mail Notifications
- 3. Modify/file Bugs by e-mail
- 4. Time tracking
- 5. Strong security
- 6. Customization
- 7. Localization

# Que. 5 – Difference between Priority and Severity.

#### Ans.

<b>Priority</b>	Severity
Priority is relative and business focused.	Severity is absolute and customer focused.
Defect priority has defined the order in which	Defect severity is defined as the degree of
the developer should resolve a defect.	impact that a defect has on the operation of product.
Priority indicates how soon the bug should be	Severity indicates the seriousness of the defect
fixed.	on the product functionality.
Priority is driven by business value.	Severity is driven by functionality.
Priority value changes from time to time.	Severity Value doesn't change from time to
	time.
Types of priority: - 1) Critical, 2) High, 3)	Types of severity: - 1) Critical, 2) Major, 3)
Medium, 4) Low.	Moderate, 4) Minor, 5) Low.