

ChatClient.java

```
2  * To change this license header, choose License Headers in Project Properties.
6 package chatclient;
7
8 /**
9  *
10 * @author nxkundu
11 *
12 * @email nxk161830@utdallas.edu
13 * @name Nirmallya Kundu
14 *
15 * This class contains the main method
16 * for the UI Chat Application
17 */
18 public class ChatClient {
19
20     /**
21      * @param args the command line arguments
22      *
23      * This is the main method which is called
24      * when the UI Chat Application is called
25      */
26     public static void main(String[] args) {
27         // TODO code application logic here
28
29         System.out.println("Client Started ...");
30
31         /*
32          * This calls the Login Class
33          * which has the user login and signup
34          * forms.
35          */
36         Login login = Login.getInstance();
37         login.setVisible(true);
38     }
39
40 }
41
```