

Random = 100%

gini =



0.00



0.18



0.37



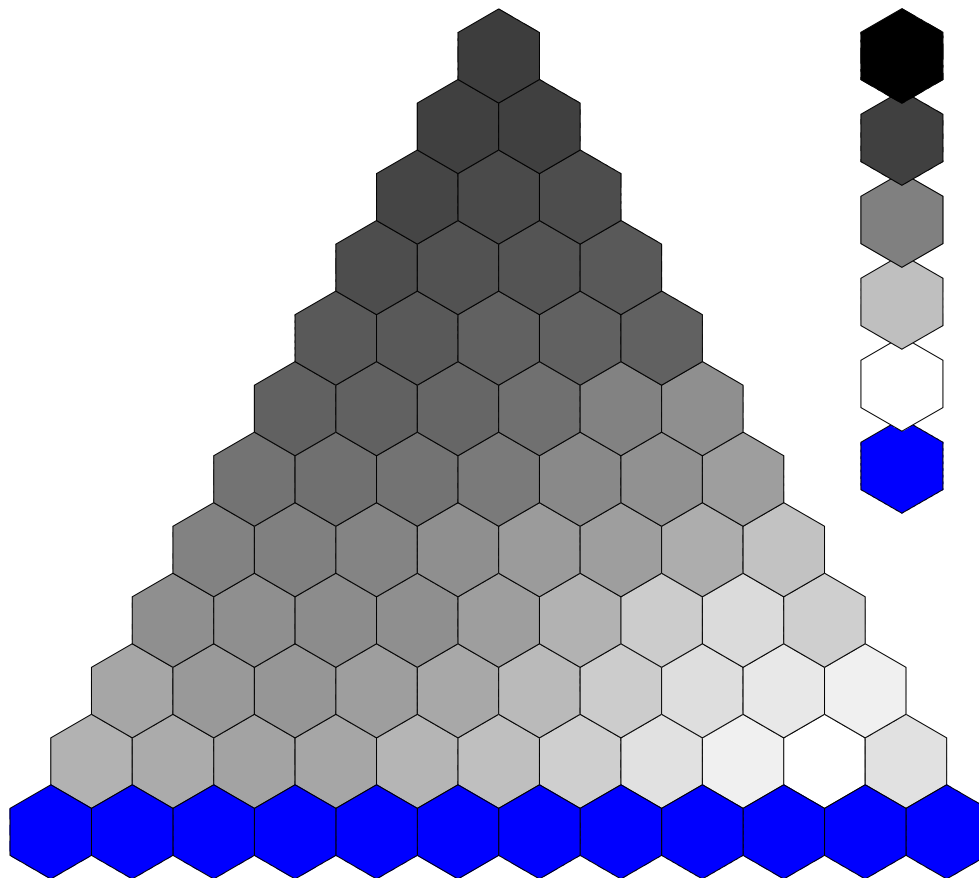
0.55



0.74



Not computed



Pref. att. = 100%

Tr. cl. = 100%