

6 Kernel Methods

Pattern Recognition and Machine Learning

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Outline

- Motivation 1: Weighted mean prediction
- Motivation 2: Regression with basis ϕ
- Definition: Kernel
- Building kernels
- Gaussian kernel
- Regularized linear regression
- Gaussian processes
- Kernel trick
- Symbolic kernels

Motivation 1: Weighted Mean

- Observed vectors \mathbf{x}_i
- Prediction by weighted mean

$$y_{\text{new}} = \left(\sum_i \mathbf{x}_i \cdot \mathbf{x}_{\text{new}} \right)^{-1} \sum_i \mathbf{x}_i \cdot \mathbf{x}_{\text{new}}$$

\mathbf{x}_1	t_1
\mathbf{x}_2	t_2
\mathbf{x}_3	t_3
\mathbf{x}_{new}	?

- Product $\mathbf{x}_i \cdot \mathbf{x}_j$ acts as similarity (correlation)
- Replace $\mathbf{x}_i \cdot \mathbf{x}_j$ with any function $\text{sim}(\mathbf{x}_i, \mathbf{x}_j)$.

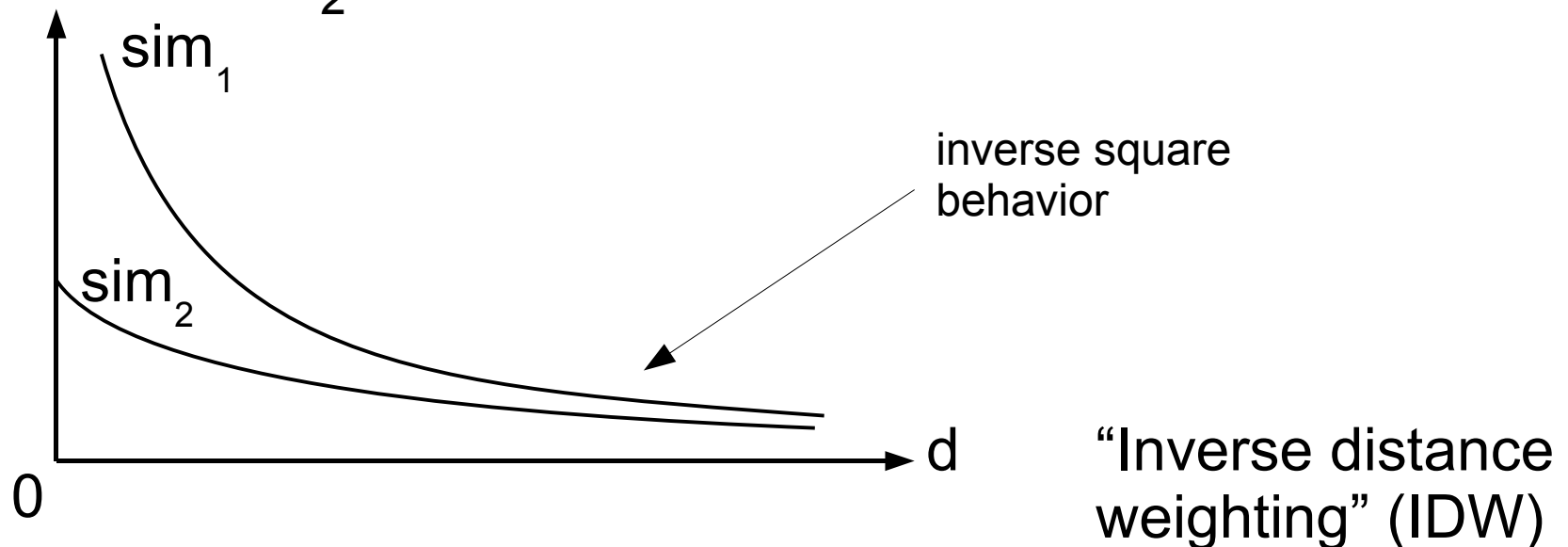
Similarity Function: Euclidian

- Base similarity function on Euclidian distance

$$d^2 = (\mathbf{x} - \mathbf{y})^2$$

$$\text{sim}_1(\mathbf{x}, \mathbf{y}) = 1 / d^2$$

$$\text{sim}_2(\mathbf{x}, \mathbf{y}) = 1 / (d^2 + \sigma^2)$$

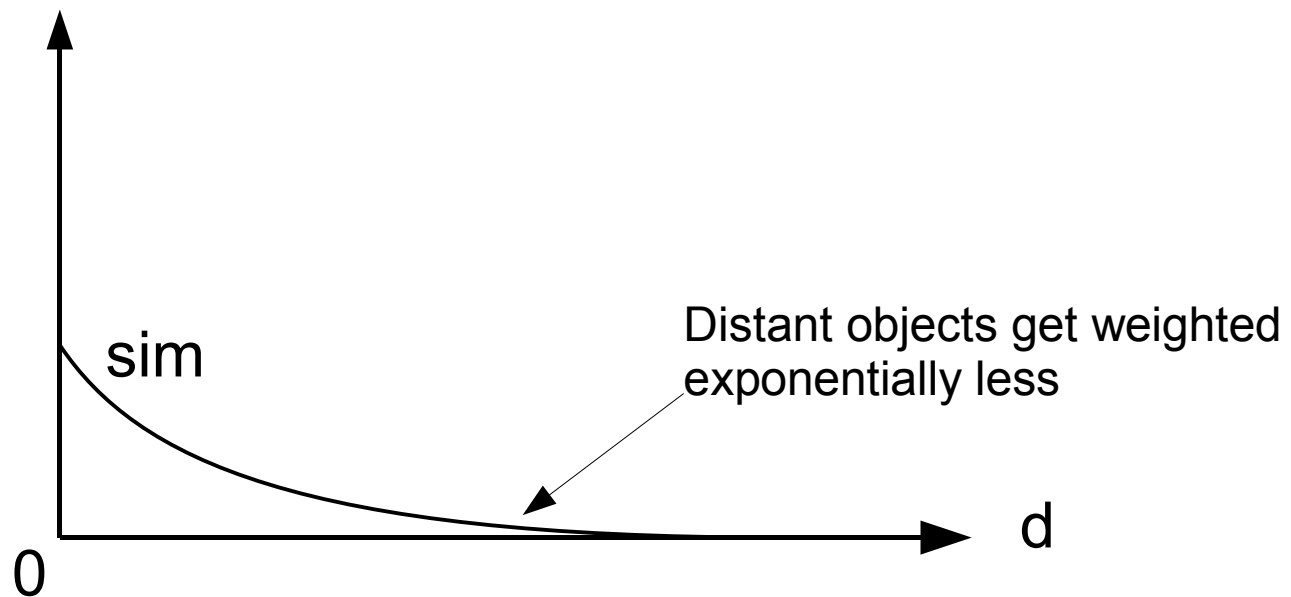


Gaussian Similarity

- Inverse exponential behavior

$$\text{sim}(\mathbf{x}, \mathbf{y}) = \exp\{-d^2 / 2\sigma^2\}$$

“Gaussian” function



Motivation 2: Regression

- Instead of \mathbf{x} , use $\Phi(\mathbf{x})$ as basis

$$\mathbf{x} \rightarrow \Phi(\mathbf{x})$$

- Examples:

- Polynomial fitting: $\Phi(x) = (x^0, x^1, x^2, \dots, x^k)$
- Linear regression: $\Phi(\mathbf{x}) = (1, x_1, x_2, \dots, x_N)$

$$\mathbf{x} \cdot \mathbf{y} \rightarrow \Phi(\mathbf{x}) \cdot \Phi(\mathbf{y})$$

Definition: Kernel

- $\text{sim}(\mathbf{x}, \mathbf{y})$ is a kernel $k(\mathbf{x}, \mathbf{y})$ when
 - $\text{sim}(\mathbf{x}, \mathbf{y}) = \phi(\mathbf{x}) \cdot \phi(\mathbf{y})$ for some ϕ
 - $K_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$ is positive semi-definite

Definition
depends on X

- In general, ϕ may be infinite dimensional
- K is the Gram[ian] matrix
- Linear kernel: $\phi(\mathbf{x}) = \mathbf{x}; k(\mathbf{x}, \mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$.

Building Kernels

Assemble kernels [:296]

- $f(\mathbf{x}) k(\mathbf{x}, \mathbf{y}) f(\mathbf{y})$
- $p(k(\mathbf{x}, \mathbf{y}))$
- $k_1(\mathbf{x}, \mathbf{y}) + k_2(\mathbf{x}, \mathbf{y})$
- $k_1(\mathbf{x}, \mathbf{y}) k_2(\mathbf{x}, \mathbf{y})$
- $\exp \{k(\mathbf{x}, \mathbf{y})\}$
- $k(\Phi(\mathbf{x}), \Phi(\mathbf{y}))$
- $\mathbf{x}^T \mathbf{A} \mathbf{x}$
- $k_1(\mathbf{x}_1, \mathbf{y}_1) + k_2(\mathbf{x}_2, \mathbf{y}_2)$
- $k_1(\mathbf{x}_1, \mathbf{y}_1) k_2(\mathbf{x}_2, \mathbf{y}_2)$

[any function f]

[polynomial p]

[A pos. sem.-def.]

[$\mathbf{x} = (\mathbf{x}_1, \mathbf{x}_2), \text{ etc.}$]

Gaussian Kernel

$$k(\mathbf{x}, \mathbf{y}) = \exp\{-(\mathbf{x} - \mathbf{y})^2 / 2\sigma^2\}$$

- Φ is infinite dimensional [ex 6.11]
- $\Phi(\mathbf{x})$ has not to be calculated, only $k(\mathbf{x}, \mathbf{y})$
- Gaussian kernel is positive, inner product gets negative

Regularized Linear Regression

- Regularized linear regression (6.9):

$$t_{\text{new}} = k(X, \mathbf{x}_{\text{new}})^{\top} (k(X, X) + \lambda \mathbf{I})^{-1} t$$

- $\Phi(\mathbf{x})$ is not needed, only $k(\mathbf{x}, \mathbf{y})$

(cf. AL)

Gaussian Processes

- Gaussian prior on weight \mathbf{w} for regression
⇒ Function $y(\mathbf{x}, \mathbf{w})$ has Gaussian distribution
⇒ Joint distribution on $y(\mathbf{x}_i, \mathbf{w})$:
 Gaussian, with covariance K
- Gaussian process, Gaussian random field
- cf. Markov random fields [8.]

‘Kernel Trick’

- Algorithm that uses only scalar product $\mathbf{x} \cdot \mathbf{y}$

$$\mathbf{x} \cdot \mathbf{y} \rightarrow k(\mathbf{x}, \mathbf{y})$$

- Replace scalar product with kernel
- Mapping into *higher dimension* makes data easier separable for classification, etc.
- Kernel variants of algorithms: kernel regression, kernel PCA, ...

Symbolic Kernels

- Graph kernels: \mathbf{x} is a node in a graph, e.g. *resistance distance*.
- e.g. $\exp\{-d^2 / 2\sigma\}$ for a distance d .

Conclusion

- Not covered: Nadaraya–Watson model, (Gaussian processes)
- Current IRML research:
 - AL: kernels for filter agent ensembles
 - JK: graph kernels for collaborative filtering
- Next chapters:
 - 7 Support vector machines (Leo)
 - 8 Graphical models (Winfried)
- Other kernels: $\{x \mid Ax = 0\}$

