

# Strings

## Chapter 8

### String Basics

- A blank in a string is a valid character.
- null character
  - character `'\0'` that marks the end of a string in C
- A string in C is implemented as an array.
  - `char string_var[30];`
  - `char str[20] = "Initial value";`
- An array of strings is a 2-dimensional array of characters in which each row is a string.

### Input/Output

- `printf` and `scanf` can handle string arguments
- use `%s` as the placeholder in the format string
- use a `-` (minus) sign to force left justification
  - `printf("%-20s\n", president);`

FIGURE 8.1

Right and Left  
Justification of  
Strings

Right-Justified	Left-Justified
George Washington	George Washington
John Adams	John Adams
Thomas Jefferson	Thomas Jefferson
James Madison	James Madison

```
#include<stdio.h>
#pragma warning(disable:4996)
int main()
{
    char s1[] = "Hello Mom!";
    char s2[80];
    printf("%s\n", s1);
    //
    printf("Enter a string...");
    scanf_s("%s", s2, sizeof(s2)); //Requires buffer size
    printf("%s\n", s2);
    //
    printf("Enter a string...");
    scanf("%s", s2); //Use pragma to enable
    printf("%s\n", s2);
}
```

## Buffer Overflow

- more data is stored in an array than its declared size allows
- a very dangerous condition
- unlikely to be flagged as an error by either the compiler or the run-time system

# String Assignment

- strcpy
  - copies the string that is its second argument into its first argument
    - strcpy(s1, "hello");
  - subject to buffer overflow
- strncpy
  - take an argument specifying the number of characters to copy
  - if the string to be copied is shorter, the remaining characters stored are null
    - strncpy(s2, "inevitable", 5);

```

#include<stdio.h>
#include<string.h>
#pragma warning(disable:4996)

int main()
{
    char s1[] = "Hello Mom!";
    char s2[80];
    char s3[80];
    strcpy_s(s2, sizeof(s1), s1);
    printf("%s\n", s2);
    //
    strcpy(s2, s1);    //Use pragma for this
    printf("%s\n", s2);
    //
    strncpy(s3, s1, 3);
    s3[3] = '\0';
    printf("%s\n", s3);
    //
    strncpy(s3, &s1[2], 6);
    s3[6] = '\0';
    printf("%s\n", s3);
    //
    //          01234567890123456789012
    char name[] = "Matilda M. McGillicuddy";
    char first[20], middle[3], last[20];
    int n = sizeof(name);
    strncpy(last, &name[11], 12);
    strncpy(middle, &name[8], 2);
    strncpy(first, name, 7);
    last[12] = '\0';
    printf("%s, ", last);
    first[7] = '\0';
    printf("%s, ", first);
    middle[2] = '\0';
    printf("%s\n", middle);
}

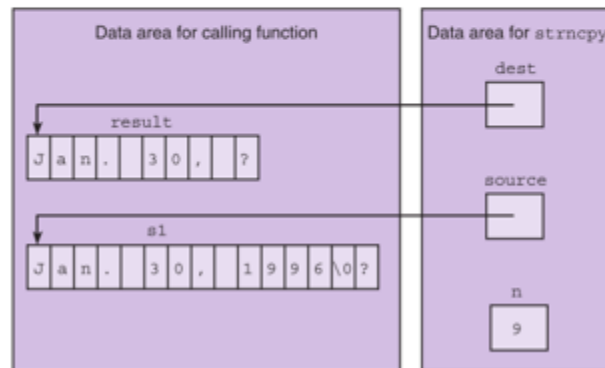
```

# Substrings

- a fragment of a longer string

**FIGURE 8.5**

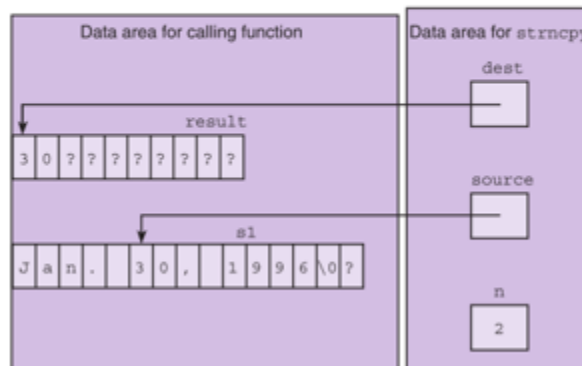
Execution of  
`strncpy(result,  
s1, 9);`



# Substrings

**FIGURE 8.6**

Execution of  
`strncpy(result,  
&s1[5], 2);`



# Substrings

```
char last [20], first [20], middle [20];  
char pres [20] = " Adams, John Quincy ";
```

```
strncpy (last, pres, 5);  
last[5] = '\0';
```

```
strcpy (middle, &pres[12]);
```

```
strncpy (first, &pres[7], 4);  
first[4] = '\0';
```

## String Terminology

- string length
  - in a character array, the number of characters before the first null character
- empty string
  - a string of length zero
  - the first character of the string is the null character

# Concatenation

- strcat

- appends source to the end of dest
- assumes that sufficient space is allocated for the first argument to allow addition of the extra characters
  - `s1 = "hello";`
  - strcat(s1, "and more");

h	e	l	l	o	a	n	d		m	o	r	e	\0
---	---	---	---	---	---	---	---	--	---	---	---	---	----

# Concatenation

- strncat

- appends up to n characters of source to the end of dest, adding the null character if necessary
- assumes that sufficient space is allocated for the first argument to allow addition of the extra characters
  - `s1 = "hello";`
  - strncat(s1, "and more", 5);

h	e	l	l	o	a	n	d		m	\0	?
---	---	---	---	---	---	---	---	--	---	----	---

# Scanning a Full Line

- For interactive input of one complete line of data, use the `gets` function.
- The `\n` character representing the <return> or <enter> key pressed at the end of the line is not stored.

## Scanning a Full Line

```
char line[80];
printf("Type in a line of data.\n> ");
gets(line);
```

```
Type in a line of data.
> Here is a short sentence.
```

H	e	r	e		i	s		a		s		h		o		r		t		s		e		n		t		e		n		c		e		.		\0	.	.	.
---	---	---	---	--	---	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	---	--	----	---	---	---

```
#include<stdio.h>
#include<string.h>
int main()
{
    char line[80];
    int i, cnt = 0;
    printf("Enter a line of data... \n");
    gets(line);
    printf("%s\n", line);
    for(i=0;i<sizeof(line);i++)
        if(line[i] == ' ')
            cnt++;
    printf("There are %d spaces in the line.\n", cnt);
}
```



Write a program which inputs a single line from the user as a string. Calculate and print the number of lower case letters a to z and print this number to the console.

Turn in a printed copy of your source file.

A sample output might look like this:

Enter a line of data...

aaabbbccczzz

a = 3

b = 3

c = 3

d = 0

e = 0

f = 0

g = 0

h = 0

i = 0

j = 0

k = 0

l = 0

m = 0

n = 0

o = 0

p = 0

q = 0

r = 0

s = 0

t = 0

u = 0

v = 0

w = 0

x = 0

y = 0

z = 3

Press any key to continue . . .