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1 //Kunal Mukherjee
2 //10/8/2018
3 //Accel.c
4 //Write a program in C which will input an analog value
5 //from the x-output of the ADXL335 accelerometer.
6 //Connect four LEDs to your board as shown in the figure below.
7 //The x-output puts out a voltage from 0 to 3.3 volts that
8 //is somewhat proportional to the amount of tilt along
9 //the x-axis. Your C program should indicate this tilt
10 //by lighting up one of the four LEDs to indicate full
11 //left to full right.
12
13 #include <at89c51cc03.h>
14
15 #define FIRST_LED 414
16 #define SECOND_LED 459
17 #define THIRD_LED 503
18 #define FORTH_LED 548
19
20
21 void turn_led(int num){
22     P1_1 = 1;
23     P1_2 = 1;
24     P1_3 = 1;
25     P1_4 = 1;
26
27     switch(num){
28         case 1:
29             P1_1 = 0;
30             break;
31
32         case 2:
33             P1_2 = 0;
34             break;
35
36         case 3:
37             P1_3 = 0;
38             break;
39
40         case 4:
41             P1_4 = 0;
42             break;
43
44         default:
45             break;
46     }
47 }
48
49 void main(void)
50 {
51     unsigned char tmp;
52     int i, result;
53     double x;
54
55     ADCF = 0x01; // P1.0 = ADC[0]
56     ADCON = 0x20; // Enable ADC Function
57     ADCLK = 0x00; // Prescaler to 0
58     EA = 0; //Turn off interrupts
59
60     result = 0;
61     x = 0;
62     i = 0;
63
64     while(1)
65     {
66         ADCON &= 0xF8; // Reset ADC Channel Select
67         ADCON |= 0x00; // Select ADC = Ch0
68         ADCON |= 0x20; // Use Standard mode
69         ADCON |= 0x08; // Start ADC Convert
70
71         tmp = (ADCON & 0x10); // Get done bit
72         while(tmp != 0x10) // Loop until complete
```

```
73     tmp = (ADCON & 0x10);
74     result = ADDH; // Send 8 MSB to P2
75     result *= 4;
76     result += ADDL;
77
78     if (result < FIRST_LED - 45)
79         turn_led(5);
80     else if (result < FIRST_LED)
81         turn_led(1);
82     else if (result < SECOND_LED)
83         turn_led(2);
84     else if (result < THIRD_LED)
85         turn_led(3);
86     else if (result < FORTH_LED)
87         turn_led(4);
88     else
89         turn_led(5);
90
91     ADCON &= 0xEF; //clear ADEOC = 0
92
93     for (i = 0; i < 33; i++);
94 }
95 }
```