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<pre> import os,sys,math from numpy import * from Amat import * class ReflWidthBothEdge: def __init__(self,amatfile,divv,divh,mosaic,dispersion,oscstep): self.amatfile=amatfile self.mosaic=mosaic self.dispersion=dispersion #UNIT: degree self.divv=divv # UNIT: degree self.divh=divh # UNIT: degree self.cuspflag=0 self.width_max=3.0 # UNIT: degree self.oscstep=0.1 # UNIT: degree self.isPrepDELEPS=False # Some flags self.isInit=False self.isSolved=False def init(self): # S0 vector (anti-parallel to the x-ray) self.s0=array((-1,0,0)) # E3 vector (Z axis: rotation axis) self.e3=array((0,0,1)) # A matrix file open and read 'A matrix' amatftmp=Amat(self.amatfile) self.amat=amatftmp.getAmat() self.isInit=True # hkl: array of reflection index (type: integer) # phistart: phi start angle [degrees] def setHKL(self,hkl,phistart): if self.isInit==False: self.init() self.isPrepDELEPS=False ## HKL -> XYZ in reciprocal space # convert int -> float tmp_hkl=[] tmp_hkl.append(float(hkl[0])) tmp_hkl.append(float(hkl[1])) tmp_hkl.append(float(hkl[2])) self.hkl=hkl self.phistart=phistart # Rotation matrix with phistart from Amatrix origin phistart_matr=self.makeRotMat(self.phistart) # Rotation matrix with phiend from Amatrix origin # phiend = self.phistart + oscillation_width phiend=self.phistart+self.oscstep phiend_matr=self.makeRotMat(phiend) # Amat x Rotation matrix (@start phi) self.amat_startphi=dot(self.amat,phistart_matr) # Amat x Rotation matrix (@end phi) self.amat_endphi=dot(self.amat,phiend_matr) # Amat*HKL -> XYZ in reciprocal space float_hkl=array(tmp_hkl) # XYZ1: RLP at start phi self.xyz1=dot(self.amat_startphi,float_hkl) </pre>		

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<pre> # XYZ2: RLP at end phi self.xyz2=dot(self.amat_endphi,float_hkl) # E1/E2/E3 vectors are calculated from XYZ1(RLP@ start phi) ## E2 vector (E3xRLP/E3xRLP/) self.e2=cross(self.e3,self.xyz1)/linalg.norm(cross(self.e3,self. xyz1)) # E1 vector (E2 x E3) self.e1=cross(self.e2,self.e3) ## d* value is calculated from XYZ1(RLP@start phi) ## Calculating d* value self.dstar=linalg.norm(self.xyz1) self.dstar2=self.dstar*self.dstar self.dst4=self.dstar2*self.dstar2*0.25 ## XRLP .vs. Ewald sphere ## Diffraction condition # CEA.cos(phic)+CEB.sin(phic)=CEC # 1) CEA=(XRLP.E1)*(E1.S0) # 2) CEB=(XRLP.E1)*(E2.S0) # 3) CEC=0.5*(XRLP.E1)^2+0.5*(XRLP.E3)^2-(XRLP.E3)*(E3.S0) # 4) CEABSQ=CEA^2+CEB^2 (=0.0 -> XRLP on rotation axis) ## DEBUG #print "E1=",self.e1 #print "E2=",self.e2 #print "E3=",self.e3 # Preparation # xe1: XRLP.E1 xe1=dot(self.xyz1,self.e1) # xe3: XRLP.E3 xe3=dot(self.xyz1,self.e3) # XE1D e1_dot_s0=dot(self.e1,self.s0) e2_dot_s0=dot(self.e2,self.s0) e3_dot_s0=dot(self.e3,self.s0) ## DEBUG #print "XE1/3=",xe1,xe3 #print "E1.S0/E2.S0/E3.S0=",e1_dot_s0,e2_dot_s0,e3_dot_s0 #### # CEA,CEB,CEC self.cea=xe1*e1_dot_s0 self.ceb=xe1*e2_dot_s0 self.cec=0.5*pow(xe1,2.0)+0.5*pow(xe3,2.0)-(xe3*e3_dot_s0) #print "CEA=",self.cea #print "CEB=",ceb #print "CEC=",cec self.ceabsq=pow(self.cea,2.0)+pow(self.ceb,2.0) #print "CEABS %12.5f"%self.ceabsq ##### # There are 2 solutions where RLP crosses Ewald Sphere ##### if self.ceabsq!=0.0: self.arg1=self.cec/sqrt(self.ceabsq) #print "ARG=",self.arg1 return True else: return False def solvePhi(self): dtor=4.0*arctan(1.0)/180.0 ##### </pre>		

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	<pre> # self.arg1 value is not in the reasonable range ##### if self.arg1>1.0: self.arg1=1.0 elif self.arg1<-1.0: self.arg1=-1.0 # solutions in unit of radians t1=arccos(self.arg1) t2=arctan2(self.ceb,self.cea) # 1st solution in unit of degree phic=degrees(t1+t2) phia=self.phistart+phic # 2nd solutin in unit of degree self.phic=degrees(-t1+t2) phib=self.phistart+self.phic; # Choosing the solution diff1=fabs(phia-self.phistart) diff2=fabs(phib-self.phistart) # DEBUG #print "T1/T2=",t1,t2 #print "PHIA/PHIB=", phia,phib #print "DIFF1/DIFF2=",diff1,diff2 # self.phi UNIT:degrees if diff1<diff2: self.phi=phia else: self.phi=phib #print "solved PHI",self.phi self.isSolved=True def makeRotMat(self,phideg): phirad=radians(phideg) #print "PHIRAD/COS(PHIRAD)/SIN(PHIRAD)=",phirad,cos(phirad),sin(phirad) tpl=matrix(((cos(phirad), -sin(phirad),0.), (sin(phirad), cos(phirad),0), (0., 0., 1.))) mat=array(matrix((tpl)).reshape(3,3)) return mat def distEStoRLP(self) : if self.isSolved==False : self.solvePhi() # Ewald sphere (x+1)^2 + y^2 + z^2 = 1.0 ## XRLP at start phi #print "XYZ:",self.xyz x1=self.xyz[0] y1=self.xyz[1] z1=self.xyz[2] x1_2=(x1+1.0)*(x1+1.0) y1_2=y1*y1 z1_2=z1*z1 x2_2=(x2+1.0)*(x2+1.0) y2_2=y2*y2 # Distance from XYZ to Ewald sphere self.del1=sqrt(x1_2+y1_2+z1_2)-1.0 self.del1=sqrt(x1_2+y1_2+z1_2)-1.0 self.adel1=fabs(self.del1) #print "DEL1:",self.del1 #print "ADEL1",self.adel1 </pre>	

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	<pre> def distEwaldToRLP(self) : if self.isSolved==False : self.solvePhi() # Ewald sphere (x+1)^2 + y^2 + z^2 = 1.0 ##### ## XRLP at start phi ##### x1=self.xyz1[0] y1=self.xyz1[1] z1=self.xyz1[2] x2=self.xyz2[0] y2=self.xyz2[1] z2=self.xyz2[2] # Some short cut variants # for XYZ1@start phi x1_2=(x1+1.0)*(x1+1.0) y1_2=y1*y1 z1_2=z1*z1 # for XYZ1@start phi x2_2=(x2+1.0)*(x2+1.0) y2_2=y2*y2 ##### # Distance from XYZ to Ewald sphere ##### self.del1=sqrt(x1_2+y1_2+z1_2)-1.0 self.del2=sqrt(x2_2+y2_2+z1_2)-1.0 self.adel1=fabs(self.del1) self.adel2=fabs(self.del2) return True def calcLorentz(self): # Matrix required for Lorentz factor estimation tmp1=cross(self.e3,self.s0) # RLP coordinates at the 'solved phi' angle # self.phic [degrees] phicrotmat=self.makeRotMat(self.phic) xrlpe=dot(phicrotmat,self.xyz1) # Lorentz factor is estimated at the beginning rotation angle #print tmp1,xrlpe t3=dot(tmp1,xrlpe) self.lorentz_factor=fabs(1.0/t3); def calcRspot(self): # Divergence #---- Conventional source geometry # Radius of reciprocal lattice point along radius of Ewald sphe re # RSPOT = 0.5*(DIVERGENCE+dispersion*tan(theta))*DSTAR*COS(THETA) # and as DSTAR*COS(THETA) = SQRT(DSTAR**2-0.25*DSTAR**4) # Note that the divergence parameters DIVH,DIVV and the mosaic spread # are stored in the generate file as the FULL WIDTHS in degrees . # These are converted to HALF WIDTHS in radians prior to the pr ediction # calculations. # Add the contribution due to finite block size. #print "DEG: divv,divh=",self.divv,self.divh #print "DEG: mosaic=",self.mosaic #print "RAD: divv,divh=",radians(self.divv),radians(self.divh) #print "RAD: mosaic=",radians(self.mosaic) # Mosaic/Divergence conversion which can match to MOSFLM </pre>	

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	<pre> # For strategy option ON ???? divv=radians(self.divv)/2.0 divh=radians(self.divh)/2.0 mosaic=radians(self.mosaic)/2.0 # Energy dispersion? delcor=0.0001 # z1 of XRLP z1=self.xyz1[2] # ymid : in the MOSFLM (Y@phistart+Y@phiend)/2.0 y1=self.xyz1[1] y2=self.xyz2[1] ymid=0.5*(y1+y2) yms=ymid*ymid # Preparation of parameters required for divergence calculation esyn_h=delcor*self.dstar2+z1*divh esyn_v=divv*ymid # Divergence calculation divergence=sqrt((pow(esyn_h,2.0)+pow(esyn_v,2.0))/(yms+z1*z1)) # Reflection spot radius self.rspot=(divergence+mosaic)*sqrt(self.dstar2-self.dst4) \ +0.25*self.dispersion*self.dstar2 #print "DIVERG/ETA/DSTAR2/RSPOT=",divergence,mosaic,self.dstar2 ,self.rspot #print "RSPOT=",self.rspot return self.rspot def cuspcheck(self): csmin=0.5*self.dstar2+self.rspot csmin2=self.dst4+self.dstar2*self.rspot x,y=self.xyz1[0],self.xyz1[1] xys=x*x+y*y #===== # What should csimin test be ? The spot can still appear on imag e n ere. s e # even if the centre of the rlp never cuts the sphere (ie lies i n the cusp region) providing any part of the rlp touches the sph ere. # In this case, the test on line below is the right one, but thi s e # seems to overpredict in practice, so limit it to case where th e # centre of the rlp must intersect the sphere. #===== if xys<=csmin2: ## A part of spot is in cusp region self.cuspflag=-3 elif(xys<self.dst4): ## Whole spot is included in cusp region self.cuspflag=-4 self.inCusp=true ## Reflection width and start/end phi of diffraction def diffWidth(self) : ## Full width of reflection condition (UNIT:radians) dtor=4.0*arctan(1.0)/180.0 # self.phiw = spot angular radius in unit:degrees self.phiw=2.0*self.rspot*self.lorentz_factor/dtor self.phis=self.phi-0.5*self.phiw self.phie=self.phis+self.phiw def numframes(self) : ## Estimating max frames of this reflections maxframes=(int)(self.width_max/oscstep) #- print maxframes </pre>	

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	<pre> ## Find start BATCH in which this reflection is observed for i in range(1,maxframes+1): if phistart-(i-1)*oscstep<=self.phis: self.istart=i break for i in range(1,maxframes+1): if phiend+(i-1)*oscstep>=self.phie: self.iend=i; break; self.iwidth=self.istart-1+self.iend-1+1; #- print self.iwidth,self.istart,self.iend ## Estimation of deleps1,deleps2. this is the objective of this CLASS def prepDELEPS(self): self.solvePhi() #self.distESToRLP() self.distEwaldToRLP() self.calcLorentz() self.calcRspot() self.diffWidth() self.cuspcheck() self.isPrepDELEPS=True def calcDELEPS(self): ##### # Preparation ##### if self.isPrepDELEPS==False: self.prepDELEPS() ##### ## Calculate distance of edge of spot from sphere at end of rotation ##### dist1=self.adel1-self.rspot; dist2=self.adel2-self.rspot; print self.adel1,self.adel2 print "DIST1/DIST2=%12.5f%12.5f"%(dist1,dist2) ## Test if spot is cut at beginning of rotation ## Set DELEPS to a negative value ## NOTE: sign change depending on whether Y is +ve/-ve x1,y1,z1=self.xyz1[0],self.xyz1[1],self.xyz1[2] x2,y2,z2=self.xyz2[0],self.xyz2[1],self.xyz2[2] self.deleps1=0.0 self.deleps2=0.0 # ADEL1 -> Cross section between E.S and RLP (UNIT:radians) if dist1<0.0: if y1<0.0: sign=-1 else : sign=1 ##### # DELEPS1 calculation ##### self.deleps1=-(sign*self.del1/self.rspot+1.0)*0.5 # Spot cut at beginning -check for cut at both ends if dist2<0.0: if y2<0.0: sign=-1.0 else: sign=1.0 self.deleps2=(1.0-sign*self.del2/rspot)*0.5 elif dist2<0.0: </pre>	

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        if y2<0.0:
            sign=-1.0
        else:
            sign=1.0
        self.deleps2=(1.0-sign*self.del2/rspot)*0.5

    print self.hkl,"DELEPS1=%12.9f DELEPS2=%12.9f"%(self.deleps1,self.d
eleps2)
    return self.deleps1,self.deleps2

    def calcPartiality(self):
        dist1=self.adell-self.rspot
        dist2=self.adel2-self.rspot

        ## Case1
        if dist1<0.0 :
            ## Case2
            if dist2<0.0:
                tmp=0.5*(1.0-cos(self.deleps1*pi))
                self.pcalc=tmp-(1.0-0.5*(1.0-cos(self.deleps2*pi
)))
            return self.pcalc
        else:
            self.pcalc=0.5*(1.0-cos(self.deleps1*pi))
            return self.pcalc
        elif dist2<0.0:
            self.pcalc=0.5*(1.0-cos(self.deleps2*pi))
            return self.pcalc
        else:
            self.pcalc=0.0
            return 0.0

if __name__=="__main__":
    #amatfile,divv,divh,mosaic,dispersion,oscstep):
    tmp=Ref1WidthBothEdge(sys.argv[1],0.02,0.02,0.5,0.0002,0.1)
    #hklist=[array((-12, -19,-16))]
    #hklist=[array((-11,-16,-16))]
    h,k,l=int(sys.argv[2]),int(sys.argv[3]),int(sys.argv[4])
    hklist=[array((h,k,l))]
    #hklist=[array((20,15,10))]

    oscstart=0.0

    for hkl in hklist:
        #print "HKL type is ",type(hkl)
        if tmp.setHKL(hkl,oscstart)==True:
            tmp.calcDELEPS()
            print tmp.calcPartiality()

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