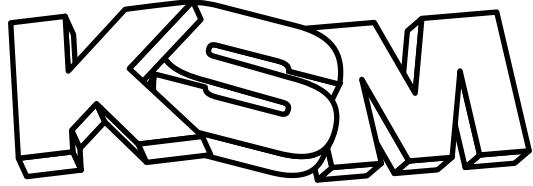


Kunwar Manshahia

UX/UI & Graphic Designer



about

Communicative designer driven by stories, emotions, research, and composition. Drawn to work with depth and character; aiming to create experiences that feel natural, engaging, and connected to the user.

education

September 2024 - May 2026

British Columbia Institute of Technology

Digital Design & Development,
Diploma

skills

Figma, After Effects, Illustrator, InDesign, Photoshop, Premiere Pro, Canva

HTML, CSS, JavaScript, React

Wireframing, Prototyping, User Research, Motion Design, Visual Design

Branding, Google Analytics, SEO

languages

English (Native)

Punjabi (Native)

Hindi (Fluent)

academic projects

BCIT Digital Design and Development • 2024 - 2026

Forge – UX/UI & Motion Design

Designed a mobile app focused on helping highschool students transition into trades. Conducted user research and analysis to identify gaps in the trades job market, access to job information, and mentorship. Developed user flows, wireframes, and concepts for onboarding, profile creation, job discovery, and guided business setup using Figma. Created motion graphic assets for an interactive map feature using Adobe After Effects. Applied agile framework with the team to collaborate on the product through ethical and systems-based design thinking.

Mosaic – UX/UI & Graphic Design

Designed a mobile app for emerging designers to build portfolios through scenario prompts. Led usability testing and analysis to identify onboarding and navigation issues. Created user flows, low to high fidelity wireframes, and prototypes for project creation, saving, and customization using Figma. Contributed to visual design by designing character avatars using Photoshop.

work experience

Synexus Labs – Product Design Internship

San Francisco, CA • Remote • September 2025 - December 2025

Contributed to early-stage ideation and design within a fast-paced startup environment, rapidly producing multiple prototypes to explore concepts and support evolving product direction. Designed interface elements and assisted in developing colour and branding systems across projects. Collaborated across teams to communicate ideas, iterate on feedback, and align design decisions with product goals.

Emily Carr University – Administrative Assistant

Vancouver, BC • May 2023 - July 2024

Supported daily administrative operations within a busy academic environment, assisting students, faculty, and visitors with inquiries and requests. Managed documentation, and coordination while maintaining accurate records across internal systems. Handled communication and problem resolution professionally, contributing to an organized and welcoming environment.