

What are circular linked lists?

Circular linked lists are just linked lists where the next pointer of the last node is pointing to the first node of the list. There is no head node.

Why circular linked lists?

The advantage of using a circular linked list is that when we want to traverse in only one direction and move to the first node cyclically, we don't need to store additional pointers to mark the first and the last node. Typical usage of this concept is to implement queues using one pointer.



Operations on circular linked lists

- **insertAtBeginning(data)**: Inserting a node in front of the head of a linked list.
- **deleteFromBeginning**: Deleting a node from the front of a linked list.
- **display**: Display the contents of the linked list

Implementation of circular linked list

Circular Linked Lists will have one pointer: **head**

Each node in a circular-linked list has two properties: **data**, **next(pointer to the next node)**.

- **Insert at beginning**

```
function insertAtBeginning(data)
/*
    create a new node : newNode
    set newNode's data to data
*/

newNode.data = data

// If list is empty, set head as newNode
if head is null
    head = newNode
    head.next = head
return head
```

```
// traverse to the end of the circular list

temp = head
while temp.next != head
    temp = temp.next

// set the next of temp as newNode and return head

newNode.next = head
temp.next = newNode
head = newNode
return head
```

- Delete from beginning

```
function deleteFromBeginning()

// if the head is null, return
if head is null
    print "Linked List is Empty"
    return head
if head.next == head
    head = NULL
    return head

// traverse to the end of the circular list

temp = head
while temp.next != head
    temp = temp.next

// set the next of temp as next of head

temp.next = head.next
delete head

head = temp.next
return head
```

- **Display**

```
function display()
/*
    create a new node : newNode
    set newNode's data to data
*/

// If the list is empty, print nothing
if head is null
    print "list empty"
    return

// traverse to the end of the circular list until head is encountered

temp = head
while temp.next != head
    print (temp.data)
    temp = temp.next
print(temp.data)

return
```

Time Complexity of various operations

Let 'n' be the number of elements in the linked lists. The complexities of linked list operations with this representation can be given as:

Operations	Time Complexity
insertAtBeginning(data)	O(n)
deleteFromBeginning()	O(n)
display()	O(n)

Applications of Circular Linked Lists

- They are used for implementations of data structures like Fibonacci heap where a circular doubly linked list is used.
- They can be used to implement circular queues that have applications in CPU scheduling algorithms like round-robin scheduling.
- They are used to switch between players in multiplayer games