### **Introduction to Large Language Models**

Mixed Precision Training

Kun Yuan

Peking University

### Full precision training and low precision training

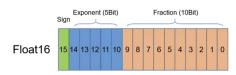
- Large language model is difficult to train
  - o take massive resource to compute
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- Low precision training (e.g. FP16)
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- **Exponent**: 5 bits; range: 00001(1)-11110(30); value range:  $2^{-14} \sim 2^{15}$

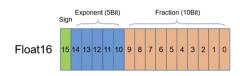
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$$00111(7) \longrightarrow 2^{7-15} = 2^{-8}$$

where -15 is the offset

• Fraction: 10 bits:

Example: 
$$10010000000 \longrightarrow 1.10010000000$$
  
 $\longrightarrow 1 + 576/1024 = 1.5625$ 

where binary 1001000000 translates into decimal 57



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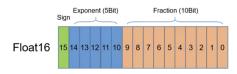
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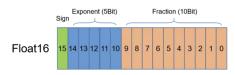
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#### • Translation law

$$(-1)^{\text{sign}} \times 2^{\text{exponent}-15} \times (1 + \frac{\text{fraction}}{1024})$$

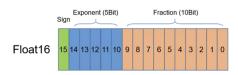
Largest positive number:

$$(-1)^0 \times 2^{15} \times (1 + \frac{1023}{1024}) = 65504$$

The range of FP16 is [-65504, +65504].

Smallest positive number

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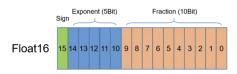
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- Range:  $[-3.40282 \times 10^{38}, +3.40282 \times 10^{38}]$
- Smallest positive number:  $1.17549 \times 10^{-38}$
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- When both FP32 and FP16 are used in training, we get **Mixed precision training** (Micikevicius et al., 2017)
- Save memory and computations without hurting performance
- Three key techniques:
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• An FP32 weight copy is maintained and updated with gradient

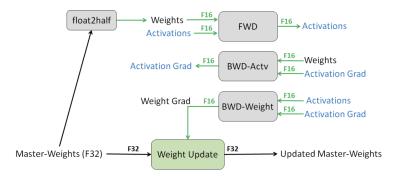


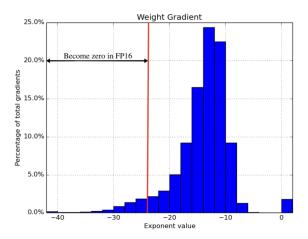
Figure 1: Mixed precision training iteration for a layer.

- Reason I: maintain small values in the weight update
- Weight update = learning rate × gradient; typically very small in late phase
- Values less than  $2^{-24} \approx 5.96 \times 10^{-8}$  become 0 when using FP16
- About 5% values are less than  $2^{-24}$

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• Reason II: big value-to-update ratio

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- The resolution in each period is shown as follows<sup>1</sup>

Min	Max	interval
0	2-13	2-24
2-13	2-12	2-23
2-12	2-11	2-22
2-11	2-10	2-21
2-10	2-9	2-20
2-9	2-8	2-19
2-8	2-7	2-18
2-7	2-6	2-17
2-6	2-5	2-16
2-5	2-4	2-15
2-4	1/8	2-14

1 8	1 4	2-13
1 4	1/2	2-12
1/2	1	2-11
1	2	2-10
2	4	2-9
4	8	2-8
8	16	2-7
16	32	2-6
32	64	2-5
64	128	2-4
128	256	1 8
256	512	1 4

512	1024	1/2
1024	2048	1
2048	4096	2
4096	8192	4
8192	16384	8
16384	32768	16
32768	65519	32
65519	00	∞

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• If the value-to-update ratio is bigger than  $2^{11} = 2048$ , it holds that

$$value + update = value$$

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- For reasons I and II, we maintain FP32 copies for both the weight and weight decay

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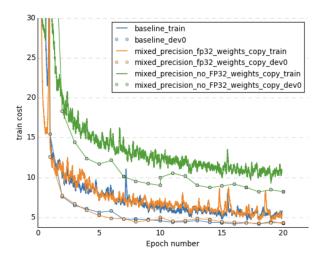
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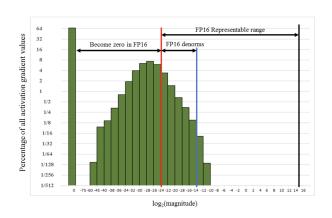
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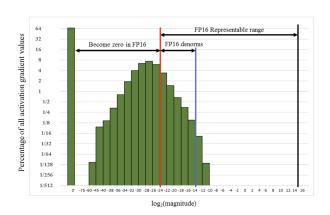
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- FP16 representation range  $[2^{-24}, 2^{15}]$
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- Scale-up the loss value before the back-propagation
- Unscale the gradient after back-propagation but before the update

$$g = \frac{\partial L}{\partial x} = \frac{1}{c} \frac{\partial (c \cdot L)}{\partial x}$$

- Effectively shift the graient value to the FP representation range
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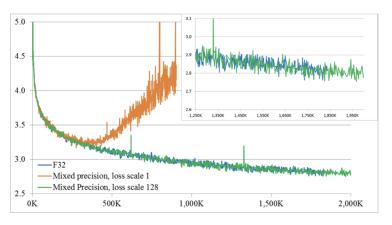


Figure 5: bigLSTM training perplexity

- Not as important as the above two techniques
- Three key computation steps: vector dot-products; reductions; point-wise operations
- It is suggested in (Micikevicius et al., 2017) that vector dot-products and reductions are read and written in FP16 but carried out in FP32
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### **Numerical studies**

Table 1: ILSVRC12 classification top-1 accuracy.

Model	Baseline	Mixed Precision	Reference
AlexNet	56.77%	56.93%	(Krizhevsky et al., 2012)
VGG-D	65.40%	65.43%	(Simonyan and Zisserman, 2014)
GoogLeNet (Inception v1)	68.33%	68.43%	(Szegedy et al., 2015)
Inception v2	70.03%	70.02%	(Ioffe and Szegedy, 2015)
Inception v3	73.85%	74.13%	(Szegedy et al., 2016)
Resnet50	75.92%	76.04%	(He et al., 2016b)

#### **Numerical studies**

Table 2: Detection network average mean precision.

Model	Baseline	MP without loss-scale	MP with loss-scale
Faster R-CNN	69.1%	68.6%	69.7%
Multibox SSD	76.9%	diverges	77.1%

#### Nvidia AMP<sup>2</sup>

#### AMP FOR PYTORCH

As simple as two lines of code

Wrap the model and optimizer

```
model, optimizer = amp.initialize(model, optimizer)
```

Apply automatic loss scaling and backpropagate with scaled loss

```
with amp.scaled_loss(loss, optimizer) as scaled_loss:
    scaled_loss.backward()
```

 $<sup>^2 {\</sup>tt https://nvlabs.github.io/iccv2019-mixed-precision-tutorial/}$ 

# Nvidia AMP<sup>3</sup>: An example

```
import torch
import amp
model = ...
optimizer = ...
model, optimizer = amp.initialize(model, optimizer, opt_level="01")
for data, label in data_iter:
    out = model(data)
    loss = criterion(out, label)
    optimizer.zero_grad()
    with amp.scaled_loss(loss, optimizer) as scaled_loss:
        scaled_loss.backward()
optimizer.step()
```

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#### References I

- P. Micikevicius, S. Narang, J. Alben, G. Diamos, E. Elsen, D. Garcia, B. Ginsburg, M. Houston, O. Kuchaiev, G. Venkatesh *et al.*, "Mixed precision training," arXiv preprint arXiv:1710.03740, 2017.
- T. Dettmers, M. Lewis, S. Shleifer, and L. Zettlemoyer, "8-bit optimizers via block-wise quantization," *arXiv preprint arXiv:2110.02861*, 2021.
- J. Liu, C. Zhang *et al.*, "Distributed learning systems with first-order methods," *Foundations and Trends® in Databases*, vol. 9, no. 1, pp. 1–100, 2020.