# 11791 Design and Engineering of Intelligent Information Systems Fall 2013 Assignment 2

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# **Logical Architecture and UIMA AAE Design**

Figure 1 illustrates the overall data flow that occurs among the different components which make up the Aggregated Analysis Engine.

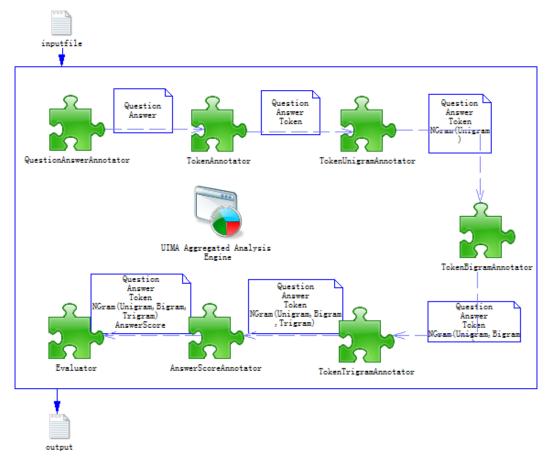


Figure 1: Aggregated Analysis Engine

## **AAE Implementation**

### **Annotators**

Totally, there are 7 Annotators in my AAE and I make use of hw2-kuol-aae.xml to aggregate them to achieve the final goal.

### **QuestionAnswerAnnotator:**

This annotator is used for annotating Questions and Answers.

### TokenAnnotator:

This annotator is used for annotating Tokens. It also makes use of the results of the QuestionAnswerAnnotator.

### TokenUnigramAnnotator:

This is annotator makes use of the results of TokenAnnotator to annotate the unigrams.

### TokenBigramAnnotator:

This annotator makes use of the results of QuestionAnswerAnnotator to annotate the bigrams.

### **TokenTrigramAnnotator:**

This annotator makes use of the results of QuestionAnswerAnnotator to annotate the trigrams.

### **AnswerScoreAnnotator:**

This annotator makes use of the results of QuestionAnswerAnnotator to annotate the AnswerScores.

### **Evaluator:**

This annotator makes use of the results of QuestionAnswerAnnotator to output the final results and precision@N to standard output.

# **Implementation**

When writing the code:

- 1. I take care to make full use of the results which are already there.
- 2. Also, when a piece of code might be used more than once, I write it as a function in order to reduce modification.
- 3. When a function won't be used outside the class, I declare it as private.
- 4. I declare most of the parameters in the descriptors and try to avoid using magic numbers.

When choosing the scoring method, I make use of the token overlap scoring method. The reason is that although NGram(N>1) is useful theoretically, when it comes to practice, it is not as powerful as unigram.