

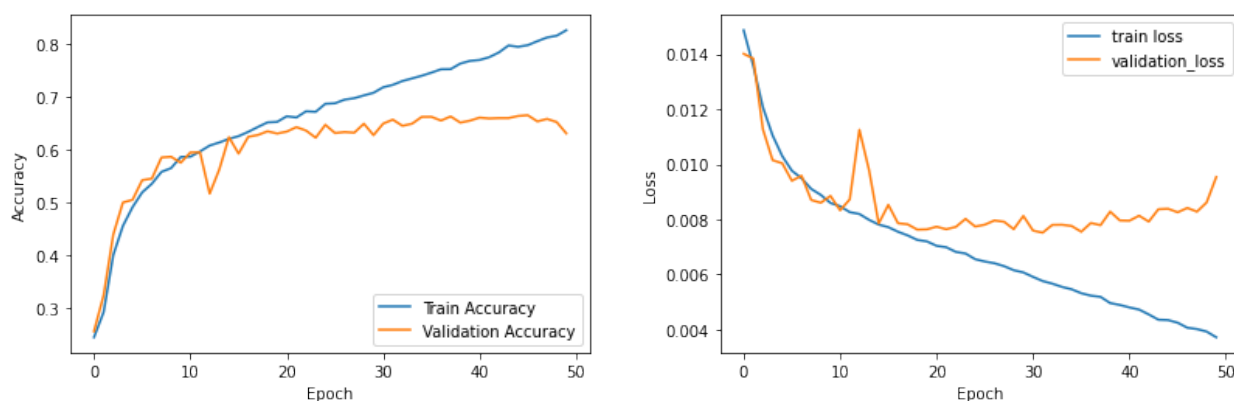
### Report Hw3

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1. (1%) 請說明這次使用的model架構，包含各層維度及連接方式。

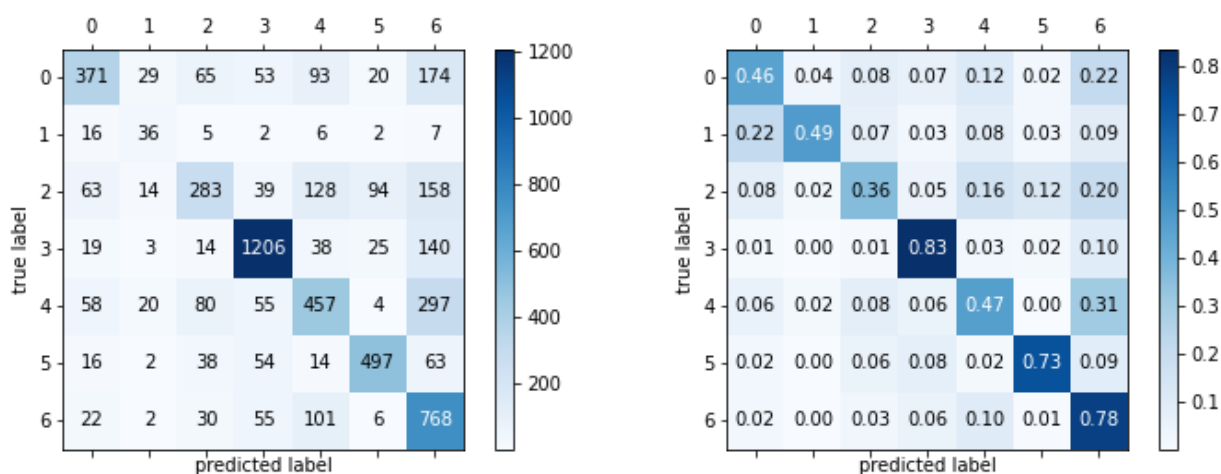
nn.Conv2d(3, 64, 3, 1, 1)	# [64, 128, 128]
nn.BatchNorm2d(64),	
nn.LeakyReLU(),	
nn.MaxPool2d(2, 2, 0),	
nn.Dropout(0.25),	
nn.Conv2d(64, 128, 3, 1, 1),	# [128, 64, 64]
nn.BatchNorm2d(128),	
nn.LeakyReLU(),	
nn.MaxPool2d(2, 2, 0),	
nn.Dropout(0.25),	
nn.Conv2d(128, 256, 3, 1, 1),	# [256, 32, 32]
nn.BatchNorm2d(256),	
nn.LeakyReLU(),	
nn.MaxPool2d(2, 2, 0),	
nn.Dropout(0.25),	
nn.Conv2d(256, 512, 3, 1, 1),	# [512, 16, 16]
nn.BatchNorm2d(128),	
nn.LeakyReLU(),	
nn.MaxPool2d(2, 2, 0),	
nn.Dropout(0.25),	
nn.Conv2d(512, 512, 3, 1, 1),	# [512, 8, 8]
nn.BatchNorm2d(128),	
nn.LeakyReLU(),	
nn.MaxPool2d(2, 2, 0),	
nn.Dropout(0.25),	
nn.Linear(512*4*4, 1024),	
nn.LeakyReLU(),	
nn.Linear(1024, 512),	
nn.LeakyReLU(),	
nn.Linear(512, 7)	

2.(1%) 請附上model的training/validation history (loss and accuracy)。



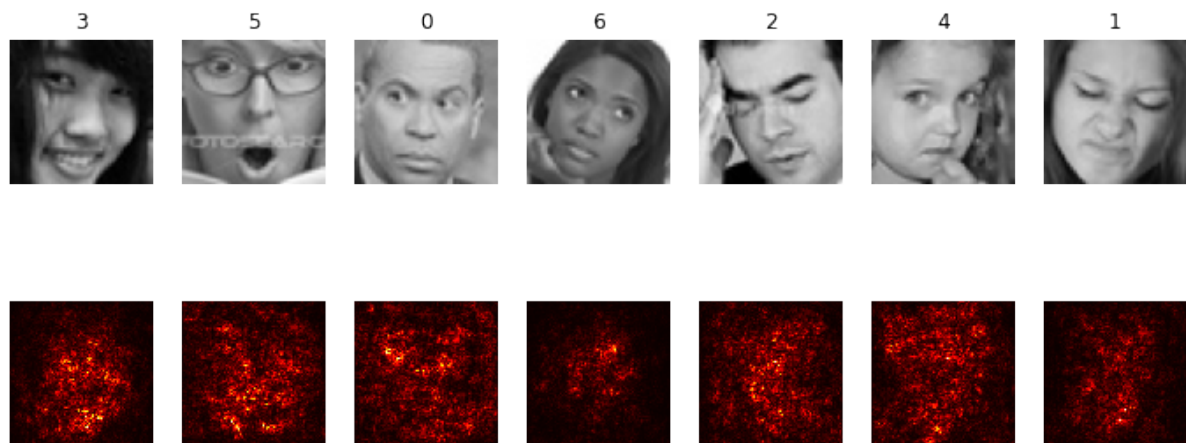
我的Optimizer 使用 Adam (learning rate = 0.001)，training epoch = 50。可能因為 epoch 次數沒有非常多的關係，所以我們還沒辦法非常好的去觀察到整個 training 的趨勢。但可以觀察到training accuracy 會呈現穩定上升的趨勢，但 Validation Accuracy 則大概在 epoch 20 開始固定在 60%準確率附近很緩慢的上升。而Loss 的部分，training loss 也都呈現穩定下降的趨勢，但 validation loss 則大概在 epoch 20 開始下降的非常不明顯。

2. (1%) 畫出confusion matrix分析哪些類別的圖片容易使model搞混，並簡單說明。



從 confusion matrix 中我們會發現高興(3)和的的表情被判斷的較正確，有八成三的準確率。最不準的則是恐懼表情(2)，只有約 3 成的準確率，而仔細觀察會發現大部分會被錯誤分類到難過(4)和中立(6)表情中、至於難過(4)表情則容易被誤判為中立(6)表情，厭惡(1)表情容易被誤判為生氣(0)，生氣(0)容易被誤判為中立(6)。

3.(1%) 畫出CNN model的saliency map，並簡單討論其現象。



我從每一種表情各挑出一張來實作 saliency map。可以發現大部分被model 挑出來的特徵都集中於五官，像是第一張和第二張高興和驚訝的表情，會著重在嘴巴、生氣的表情則會著重在眼睛、最後一張厭惡的表情則會著重在臉頰肌肉的皺摺。

3. (1%) 畫出最後一層的filters最容易被哪些feature activate。



Layer :5



Layer :15



Layer :30

我藉著兩種不同的方法去 visualize filter。第一種方式，則只挑選最後一層 convolution layer 的特定 filter，來進行 visualize，可以看到眼睛和嘴巴的線條特徵最明顯，但可能因為 CNN 層數沒有了多的關係，所以圖片都還大致看得出原圖是什麼東西。

Reference:<https://github.com/utkuozbulak/pytorch-cnn-visualizations>

第二種方式為訓練完 5-layer CNN model 後，在最後一個 convolution layer 中取出 64 個 filter 來觀察。

可以看到每一個 filter 都還可以大致看到臉部，比較模糊的則可看出眼睛和嘴巴的位置，推測只要藉由找到眼睛和嘴巴之間的位置即可以偵測到臉部，再進一步的來依照不同的表情分類。

Reference: <https://debuggercafe.com/visualizing-filters-and-feature-maps-in-convolutional-neural-networks-using-pytorch/>



4. (3%)Refer to math problem

<https://hackmd.io/@ASZWRvp7SjOEdYLqF3JYdg/HJMbtPOdD>

1.

$(B, W, H, \text{input-channels}) \rightarrow$

$$\left( B, \left[ \frac{W+2P_1-k_1}{S_1} + 1 \right], \left[ \frac{H+2P_2-k_2}{S_2} + 1 \right], \text{output-channels} \right)$$

2.

$$\frac{\partial l}{\partial \hat{x}_i}, \frac{\partial l}{\partial \sigma_B^2}, \frac{\partial l}{\partial \mu_B}, \frac{\partial l}{\partial \hat{x}_i}, \frac{\partial l}{\partial \gamma}, \frac{\partial l}{\partial \beta}. \quad \hat{y}_i = (\gamma \hat{x}_i + \beta)$$

$$1. \frac{\partial l}{\partial \hat{x}_i} = \frac{\partial l}{\partial y_i} \cdot \frac{\partial y_i}{\partial \hat{x}_i} = \frac{\partial l}{\partial y_i} \cdot \gamma.$$

$$2. \frac{\partial l}{\partial \sigma_B^2} = \sum_{i=1}^m \frac{\partial l}{\partial \hat{x}_i} \cdot \frac{\partial \hat{x}_i}{\partial \sigma_B^2} = \sum_{i=1}^m \frac{\partial l}{\partial \hat{x}_i} (\hat{x}_i - \mu_B) \cdot \frac{-1}{\sigma_B^2 + b} \cdot \frac{1}{2} (\sigma_B^2 + b)^{-\frac{3}{2}}$$

$$3. \frac{\partial l}{\partial \mu_B} = \sum_{i=1}^m \frac{\partial l}{\partial \hat{x}_i} \cdot \frac{\partial \hat{x}_i}{\partial \mu_B} + \frac{\partial l}{\partial \sigma_B^2} \cdot \frac{\partial \sigma_B^2}{\partial \mu_B}$$

$$= \sum_{i=1}^m \frac{\partial l}{\partial \hat{x}_i} \cdot \frac{-1}{\sqrt{\sigma_B^2 + b}} + \frac{\partial l}{\partial \sigma_B^2} \cdot \frac{\sum_{i=1}^m (-2\hat{x}_i + 2\mu_B)}{m}$$

$$4. \frac{\partial l}{\partial \hat{x}_i} = \frac{\partial l}{\partial \hat{x}_i} \cdot \frac{\partial \hat{x}_i}{\partial \hat{x}_i} + \frac{\partial l}{\partial \sigma_B^2} \cdot \frac{\partial \sigma_B^2}{\partial \hat{x}_i} + \frac{\partial l}{\partial \mu_B} \cdot \frac{\partial \mu_B}{\partial \hat{x}_i}$$

$$= \sum_{i=1}^m \frac{\partial l}{\partial \hat{x}_i} \cdot \frac{1}{\sqrt{\sigma_B^2 + b}} + \frac{\partial l}{\partial \sigma_B^2} \cdot \frac{2(\hat{x}_i - \mu_B)}{m} + \frac{\partial l}{\partial \mu_B} \cdot \frac{1}{m}$$

$$\frac{\partial l}{\partial \gamma} = \sum_{i=1}^m \frac{\partial l}{\partial y_i} \cdot \frac{\partial y_i}{\partial \gamma} = \sum_{i=1}^m \frac{\partial l}{\partial y_i} \cdot \frac{\partial}{\partial \gamma} (\gamma \hat{x}_i + \beta) = \sum_{i=1}^m \frac{\partial l}{\partial y_i} \cdot \hat{x}_i$$

$$\frac{\partial l}{\partial \beta} = \sum_{i=1}^m \frac{\partial l}{\partial y_i} \cdot \frac{\partial y_i}{\partial \beta} = \sum_{i=1}^m \frac{\partial l}{\partial y_i}$$

3.

$$\text{softmax}(z_t) = \frac{e^{z_t}}{\sum_j e^{z_j}}, \quad L_t(y_t, \hat{y}_t) = -y_t \log \hat{y}_t$$

$$\frac{\partial L_t}{\partial z_t} = \frac{\partial L_t}{\partial \hat{y}_t} \frac{\partial \hat{y}_t}{\partial z_t} = \frac{\partial (-y_t \log \hat{y}_t)}{\partial \hat{y}_t} \cdot \frac{\partial \left( \frac{e^{z_t}}{\sum_j e^{z_j}} \right)}{\partial z_t}$$

$$= \frac{-y_t}{\hat{y}_t} \cdot \frac{e^{z_t}}{\sum e^{z_j}} \cdot \left( 1 - \frac{e^{z_t}}{\sum e^{z_j}} \right)$$

$$= \frac{-y_t}{\hat{y}_t} \cdot \hat{y}_t (1 - \hat{y}_t) = -y_t + y_t \hat{y}_t = \underline{\underline{\hat{y}_t - y_t}} \quad \#$$